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#include<stdio.h>
#include <stdlib.h>
#include <malloc.h>

// Defining Structure
typedef struct node
{
    int data;
    struct node *next;
} node;
node *createList();
node *Insert_beg(node *head, int x);
node *Insert_end(node *head, int x);
node *Insert_mid(node *head, int x);
node *Delete_beg(node *head);
node *Delete_end(node *head);
node *Delete_mid(node *head);
void PrintList(node *head);

void main()
{
    int choice, insert_option, delete_option, x;
    node *head = NULL;
    printf("Welcome to the implementation of the singly linked list ! \n");
    do
    {
        printf("Please select an operation to perform from the below list \n");
        printf(" 1. Create a List \n 2. Insert a node \n 3. Delete a node \n 4. Print the existing list \n 5.
Exit \n");
        printf("Enter your choice: ");
        scanf("%d", &choice);
        printf("\n \n");
        switch (choice)
        {
            case 1:
                head = createList();
                break;
            case 2:
                do
                {
                    printf("Select a position where you to want to insert new node \n");
                    printf(" 1. Beginning of the List \n 2. At the end of the list \n 3. Insert in between \n 4.
Exit the insert operation \n");
                    printf("Enter your choice: ");
                    scanf("%d", &insert_option);
                    switch (insert_option)
                    {
                        case 1:
                            printf("Enter the data to be inserted: ");
                            scanf("%d", &x);
                            head = Insert_beg(head, x);
                            break;

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    case 2:
        printf("Enter the data to be inserted: ");
        scanf("%d", &x);
        head = Insert_end(head, x);
        break;
    case 3:
        printf("Enter the data to be inserted: ");
        scanf("%d", &x);
        head = Insert_mid(head, x);
        break;
    case 4:
        printf("Insert operation Exit");
        break;
    default:
        printf("Please enter a valid choide: 1, 2, 3, 4");
    }
} while (insert_option != 4);
printf("\n \n");
break;
case 3:
do
{
    printf("Select a position from where you to want to delete the element \n");
    printf(" 1. Beginning of the List \n 2. At the end of the list \n 3. Somewhere in between \n
4. Exit the delete operation \n");
    printf("Enter your choice: ");
    scanf("%d", &delete_option);
    switch (delete_option)
    {
        case 1:
            head = Delete_beg(head);
            break;
        case 2:
            head = Delete_end(head);
            break;
        case 3:
            head = Delete_mid(head);
            break;
        case 4:
            printf("Delete Operation Exit");
            break;
        default:
            printf("Please enter a valid choide: 1, 2, 3, 4");
    }
} while (delete_option != 4);
printf("\n \n");
break;
case 4:
    PrintList(head);
    break;
case 5:
    printf("Exit: Program Finished !!");

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        break;
    default:
        printf("Please enter a valid choide: 1, 2, 3, 4, 5");
    }
} while (choice != 5);
}
node *createList()
{
    node *head, *p;
    int i, n;
    head = NULL;
    printf("Enter the number of nodes: ");
    scanf("%d", &n);
    printf("Enter the data: ");
    for (i = 0; i <= n - 1; i++)
    {
        if (head == NULL)
        {
            p = head = (node *)malloc(sizeof(node));
        }
        else
        {
            p->next = (node *)malloc(sizeof(node));
            p = p->next;
        }
        p->next = NULL;
        scanf("%d", &(p->data));
    }
    printf("\n \n");
    return (head);
}
node *Insert_beg(node *head, int x)
{
    node *p;
    p = (node *)malloc(sizeof(node));
    p->data = x;
    p->next = head;
    head = p;
    return (head);
}
node *Insert_end(node *head, int x)
{
    node *p, *q;
    p = (node *)malloc(sizeof(node));
    p->data = x;
    p->next = NULL;
    if (head == NULL)
        return (p);
    for (q = head; q->next != NULL; q = q->next)
        ;
    q->next = p;
    return (head);
}

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}
node *Insert_mid(node *head, int x)
{
    node *p, *q;
    int y;
    p = (node *)malloc(sizeof(node));
    p->data = x;
    p->next = NULL;
    printf("After which element you want to insert the new element ?");
    scanf("%d", &y);
    for (q = head; q != NULL && q->data != y; q = q->next)
        ;
    if (q != NULL)
    {
        p->next = q->next;
        q->next = p;
    }
    else
        printf("ERROR !! Data Not Found");
    return (head);
}
node *Delete_beg(node *head)
{
    node *p, *q;
    if (head == NULL)
    {
        printf("Empty Linked List");
        return (head);
    }
    p = head;
    head = head->next;
    free(p);
    return (head);
}
node *Delete_end(node *head)
{
    node *p, *q;
    if (head == NULL)
    {
        printf("Empty Linked List");
        return (head);
    }
    p = head;
    if (head->next == NULL)
    {
        head = NULL;
        free(p);
        return (head);
    }
    for (q = head; q->next->next != NULL; q = q->next)
        p = q->next;
    q->next = NULL;
}

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    free(p);
    return (head);
}
node *Delete_mid(node *head)
{
    node *p, *q;
    int x, i;
    if (head == NULL)
    {
        printf("Empty Linked List");
        return (head);
    }
    printf("Enter the data to be deleted: ");
    scanf("%d", &x);
    if (head->data == x)
    {
        p = head;
        head = head->next;
        free(p);
        return (head);
    }
    for (q = head; q->next->data != x && q->next != NULL; q = q->next)
        if (q->next == NULL)
        {
            printf("ERROR !! Data Not Found");
            return (head);
        }
    p = q->next;
    q->next = q->next->next;
    free(p);
    return (head);
}
void PrintList(node *head)
{
    node *p;
    printf("[ ");
    for (p = head; p != NULL; p = p->next)
    {
        printf("%d \t", p->data);
    }
}

```

Enter any choice of operation

1. Create a List
2. Insert a node
3. Delete a node
4. Print the existing list
5. Exit

Enter your choice: 3

Select a position from where you to want to delete the element

1. Beginning of the List
2. At the end of the list
3. Somewhere in between
4. Exit the delete operation

Enter your choice: 2

Select a position from where you to want to delete the element

1. Beginning of the List
2. At the end of the list
3. Somewhere in between
4. Exit the delete operation

Enter your choice: 2

Select a position from where you to want to delete the element

1. Beginning of the List
2. At the end of the list
3. Somewhere in between
4. Exit the delete operation

Enter your choice: 4

Delete Operation Exit

Enter any choice of operation

1. Create a List
2. Insert a node
3. Delete a node
4. Print the existing list
5. Exit

Enter your choice: 4

Enter any choice of operation

1. Create a List
2. Insert a node
3. Delete a node
4. Print the existing list
5. Exit

Enter your choice: 5

Exit: Program Finished !!itl4@22DL407:~\$