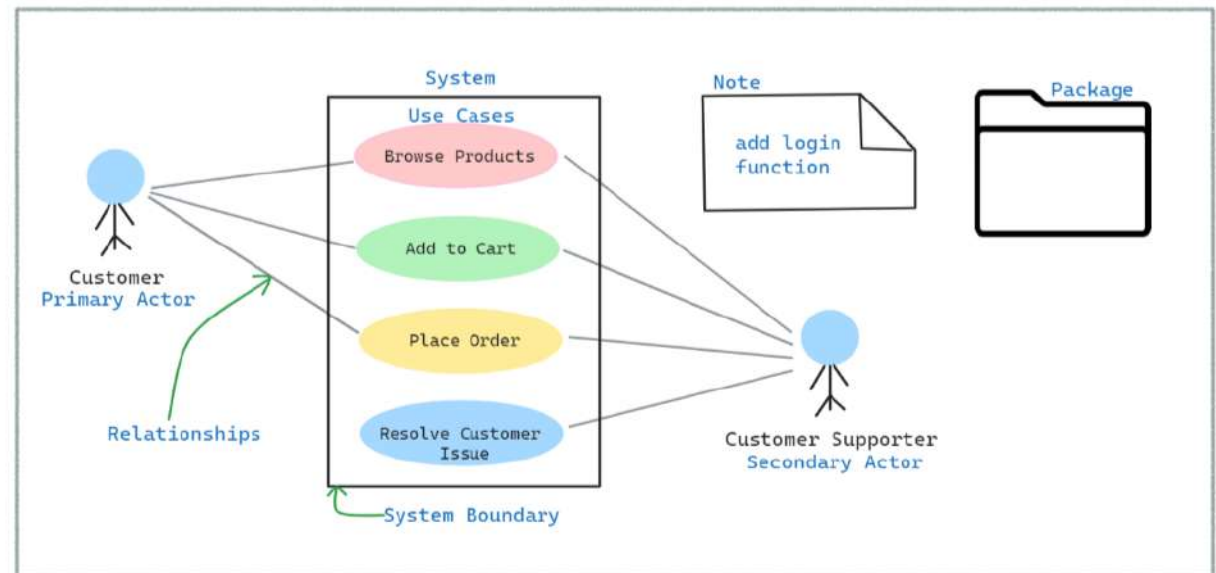


## Use-case Diagram

Use case diagram describes the specification of users and their possible interactions with the system. These possible interactions are called use cases.

### Components of a use-case diagram:

- **Actor:** they interact with systems
- **Primary actor:** responsible for initiating use case
- **Secondary actor:** responsible for assisting the primary actors
- **Use case:** a single function
- **Package:** group of different elements
- **Note:** used to add additional information



### Relationships in use-case diagrams:

In UML use-case diagrams, various relationships are used to depict the interactions and dependencies between different use cases and actors.

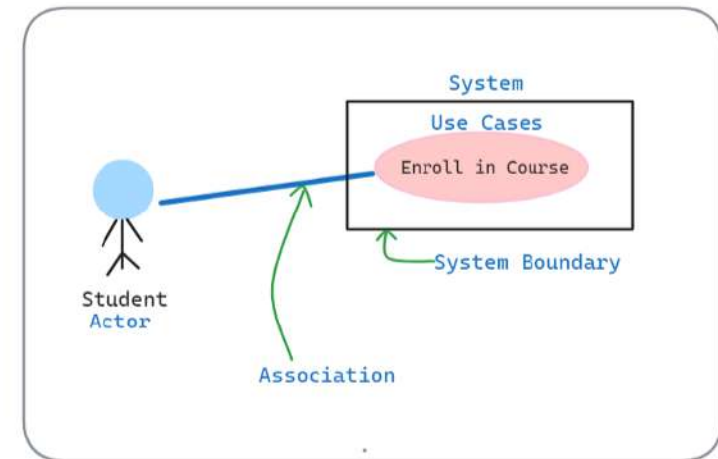
- **Association** (Solid Relation) —
- **Generalization** (Inheritance IS-A Relation) —▷
- **Include** (Mandatory Relation) <<include>> ---→
- **Extends** (Not Mandatory Relation) <<extends>> ←---

### Association:

**Definition:** Association represents a relationship between two or more elements, such as between **actors** and **use cases**.

<b>Notation:</b> 	A <b>solid line</b> connecting the involved elements with an optional arrow indicating the direction of the association.
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**Example:** An association between an actor "**Student**" and a use case "**Enroll in Course**" signifies that the student can perform the enrollment action.

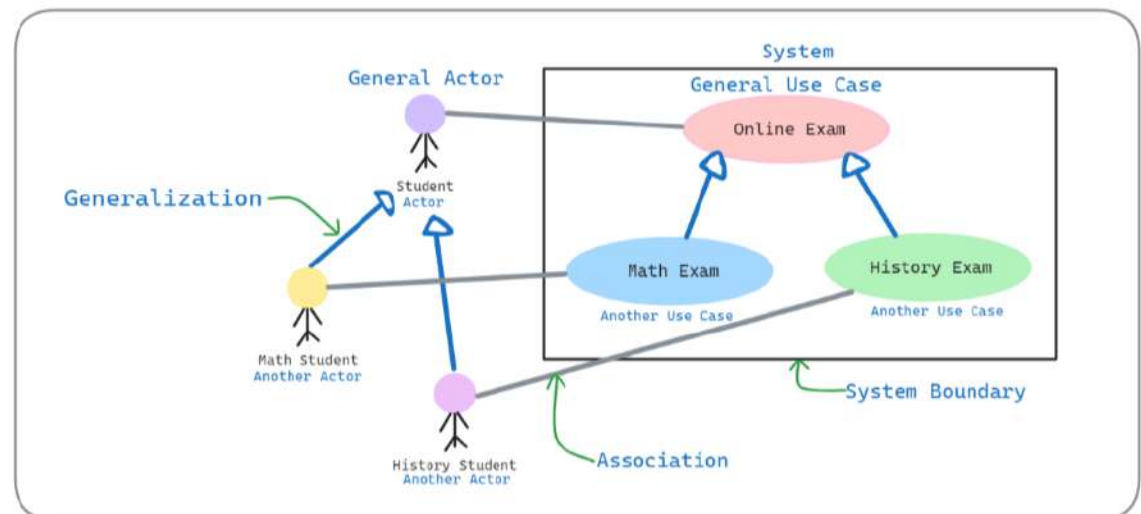


### Generalization:

**Definition:** Generalization represents an "is-a" relationship, indicating that one use case or actor is a specialized version of another.

**Notation:** Shown as a **solid line with a hollow triangle** pointing to the more general element (base use case or actor).

**Example:** If "Online Exam" is a general use case, and "Math Exam" and "History Exam" are specific, a generalization arrow points from "Math Exam" and "History Exam" to "Online Exam."



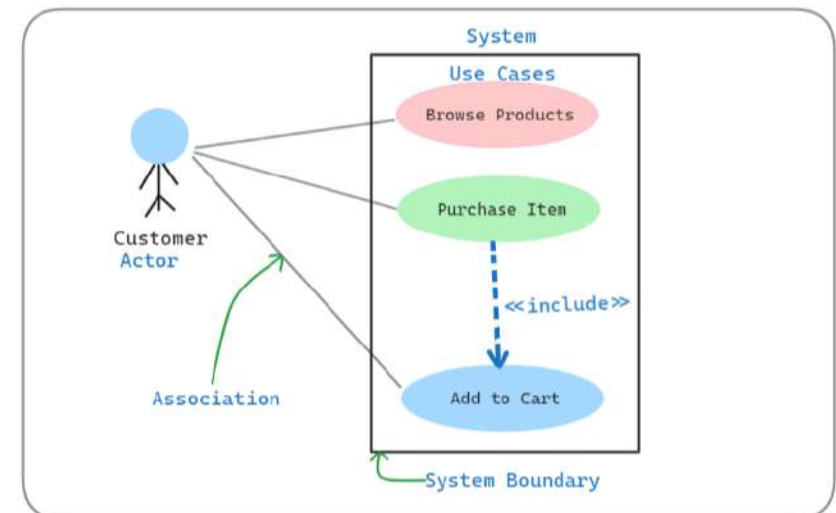
## Include:

**Definition:** Include represents a relationship where one use case includes another as part of its behavior. It is used to break down a complex use case into **smaller, manageable components**.

<b>Notation:</b> ---->	Shown as a dashed line with an arrow pointing from the including use case to the included use case.
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**Example:** The use case "Purchase Item" might include the use case "Add to Cart" as part of its behavior.

we have to add to cart the item first.  
if we want to purchase it.



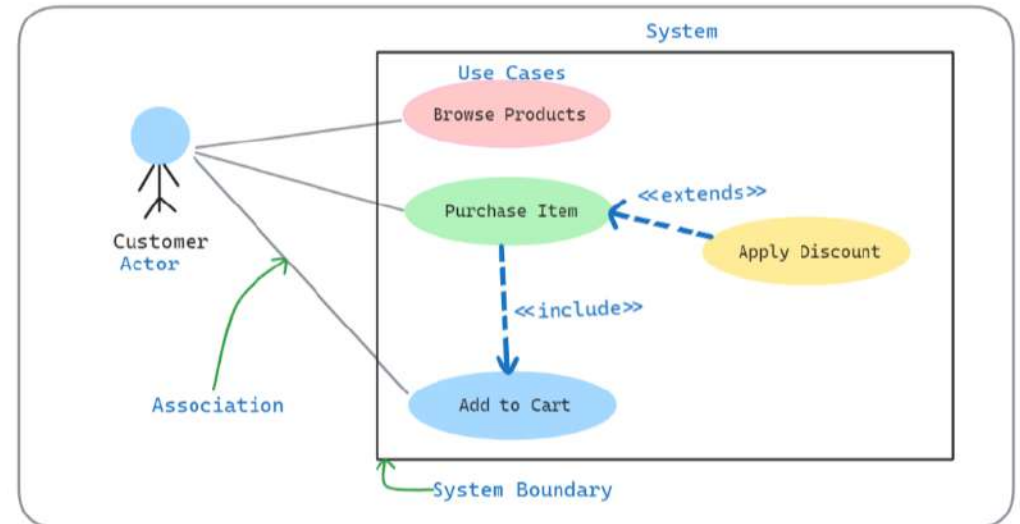
## Extends:

**Definition:** Extends represents a relationship where one use case can extend the behavior of another use case under certain conditions. It allows for **optional** or **exceptional** behavior.

<b>Notation:</b> ←----	Shown as a dashed line with an arrow pointing from the extending use case to the extended use case.
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**Example:** The use case "Apply Discount" might extend the use case "Purchase Item" if a discount is applicable.

all may or may not Apply the  
Discount coupon while purchasing the  
Item.



### **Benefits of use-case diagrams:**

- *It shows what each part of the system does and what it aims to achieve.*
- *It makes it easy to grasp what the system is supposed to do at a basic level.*
- *It outlines what the system requires and its setting.*
- *It describes how the system works from the viewpoint of someone using it.*
- *It outlines what the system includes and its limits.*

### **Home Work:**

- *Design a Parking Lot System*
- *Design an Elevator System*
- *Design a Car Rental System*
- *Design Library Management System*
- *Design Hotel Management System*
- *Design ATM*
- *Design Stack Overflow*
- *Design LinkedIn*