

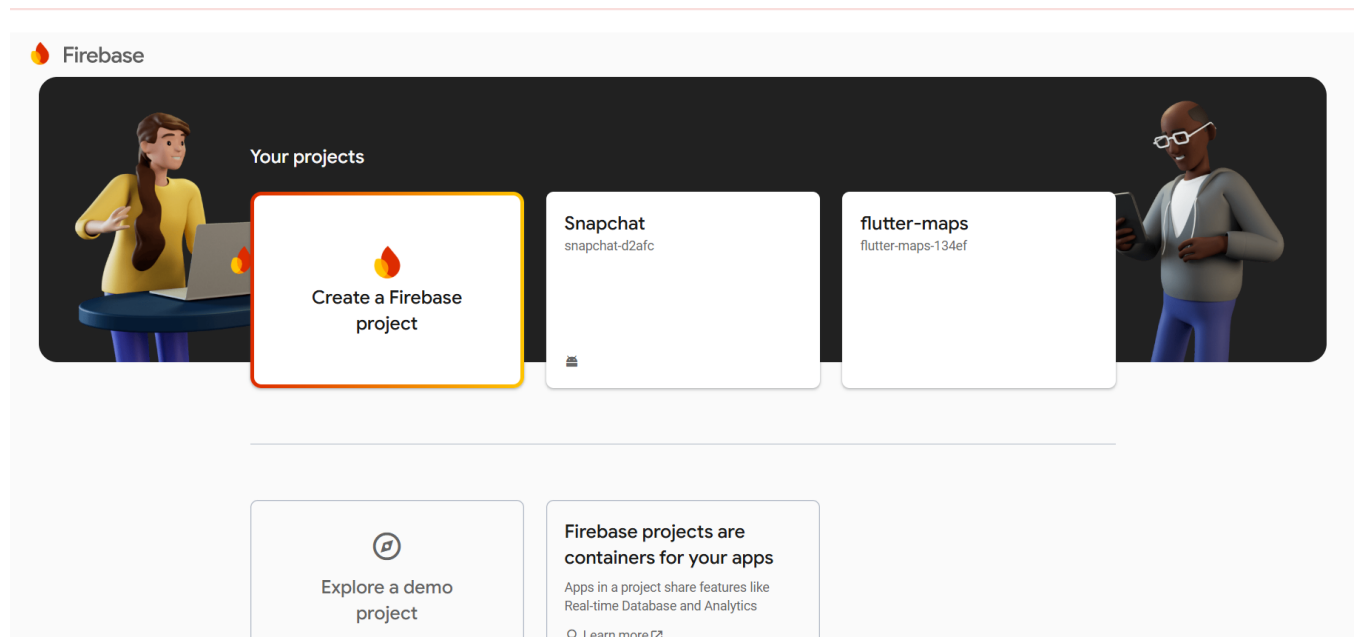
**EXPERIMENT NO: - 06****Name:-** Devansh Wadhwani**Class:-** D15A**Roll:No: -** 64**AIM: -** To connect Flutter UI with Firebase database.**Theory: -**

Flutter is an open-source UI toolkit developed by Google for building natively compiled applications for mobile, web, and desktop from a single codebase. Firebase, a Backend-as-a-Service (BaaS) platform, provides real-time database, authentication, and cloud storage services, making it a powerful backend solution for Flutter applications.

By integrating Firebase with Flutter, developers can store and retrieve data in real time, authenticate users, and manage cloud-based data efficiently. This is particularly useful for applications requiring dynamic content updates and user interactions.

**➤ Steps to Connect Flutter UI with Firebase Database****Step 1:**

1.1) Go to Firebase Console and Create a Firebase Project



1.2) Click on Create a Project and give it a suitable name.

× Create a project

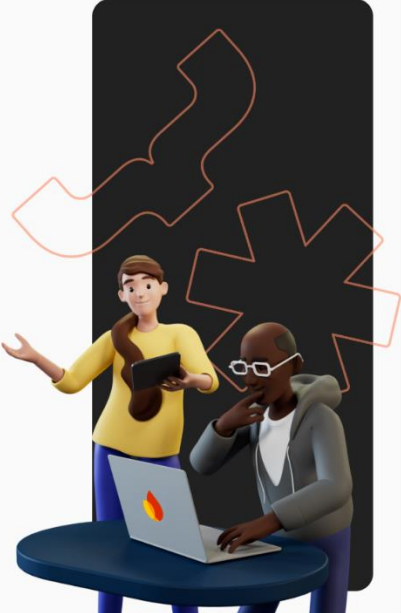
Let's start with a name for your project<sup>®</sup>

Project name

✎ snapchat-d2afc

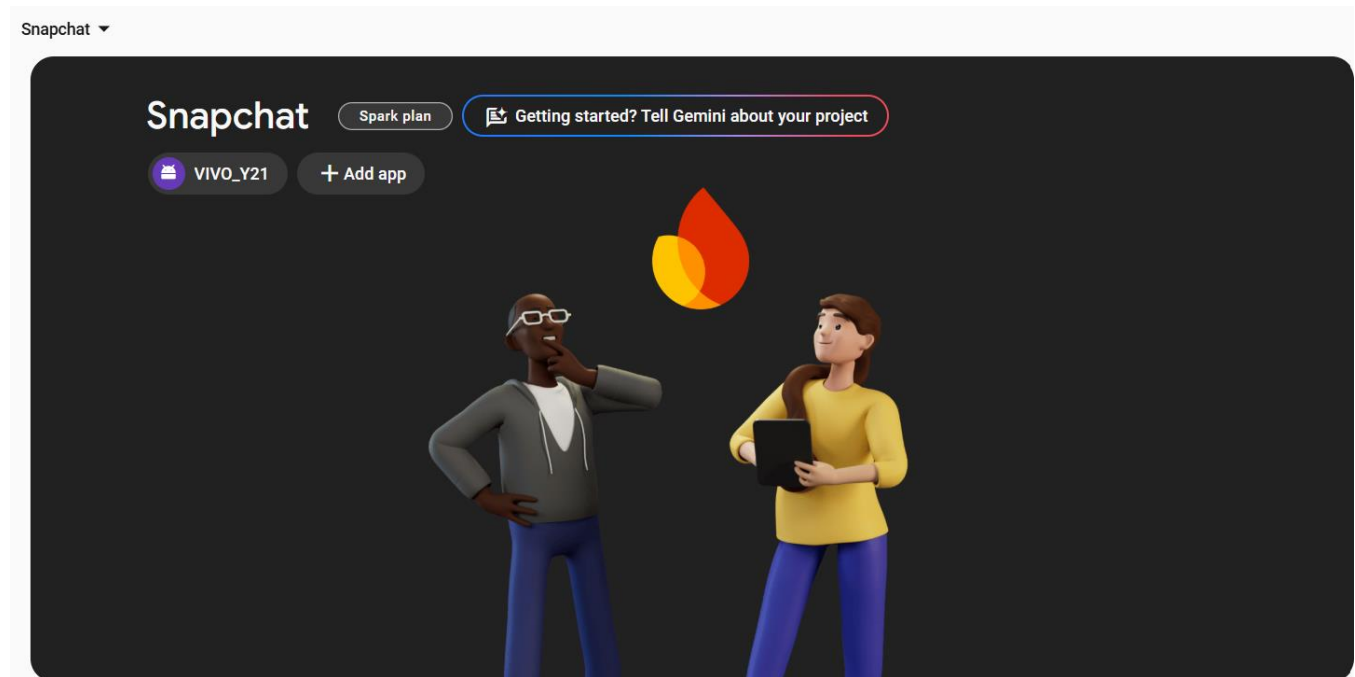
Already have a Google Cloud project?  
[Add Firebase to Google Cloud project](#)

Continue

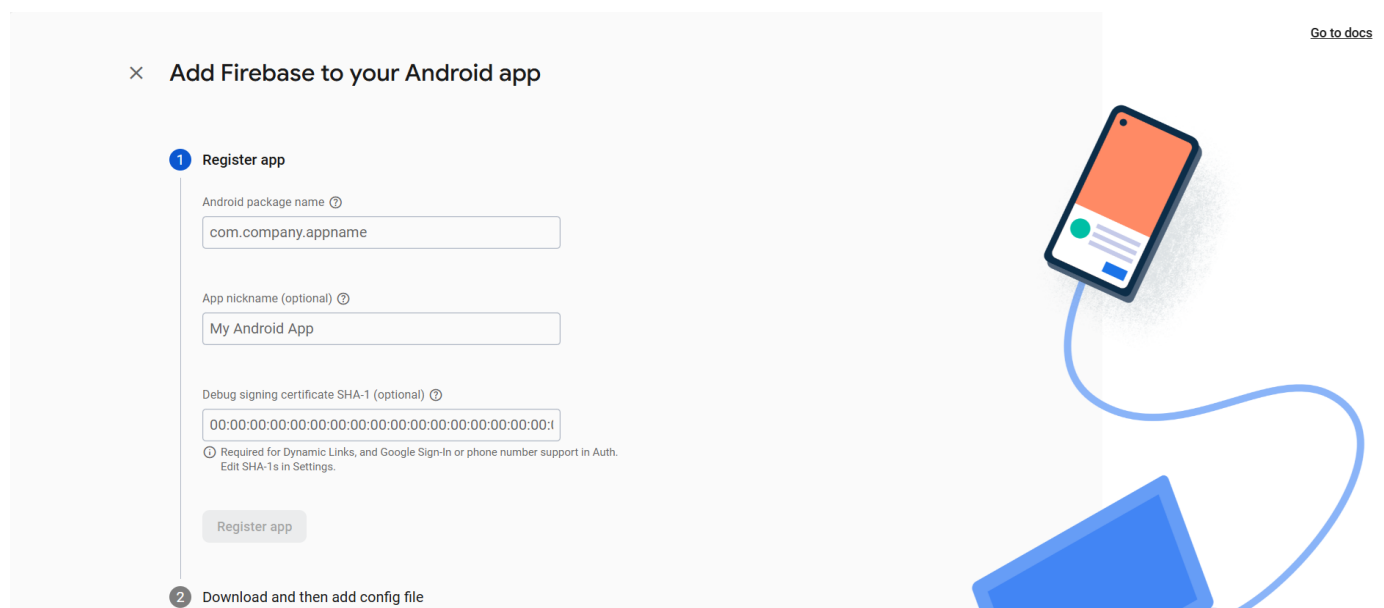
An illustration of two people, a woman in a yellow shirt and a man in a grey hoodie, sitting at a blue table. The man is using a laptop with the Apple logo. In the background, there is a large black rectangle with a white gear-like shape inside it.

## Step 2:- Add Firebase to Your Flutter App

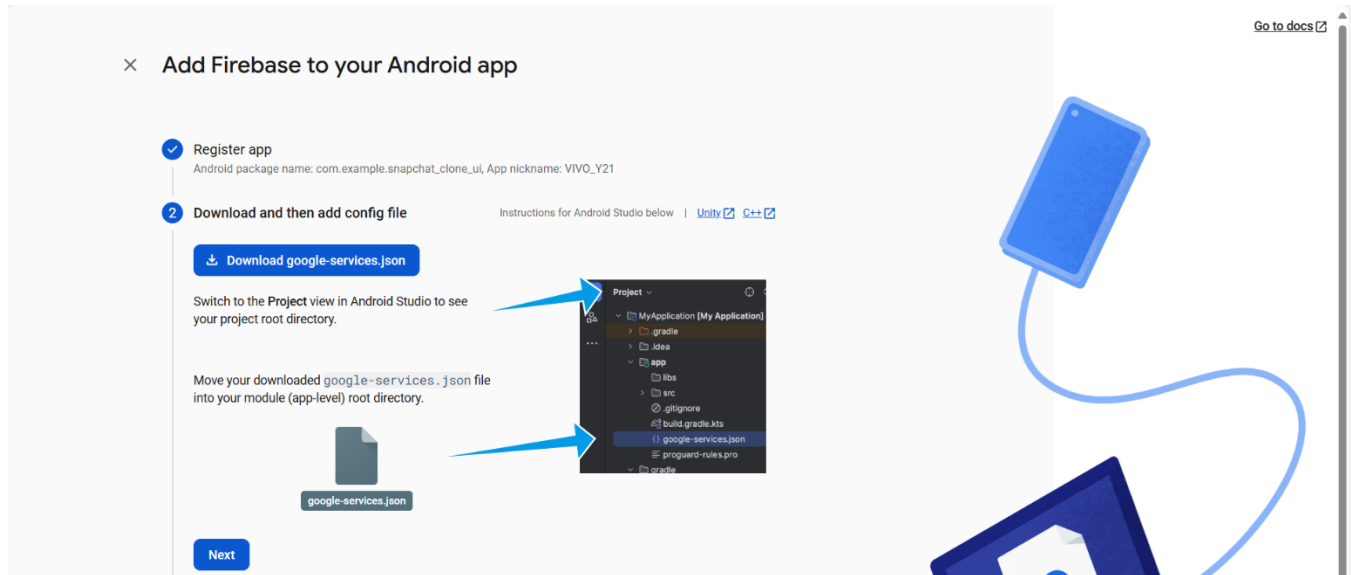
2.1) Click on Android/iOS/Web based on your Flutter application



2.2) Register your app with a unique package name (found in android/app/build.gradle for Android).



- 2.3) Download the google-services.json (for Android) & place the JSON file inside android/app/ directory.



× Add Firebase to your Android app

Go to docs

1 Register app  
Android package name: com.example.snapchat\_clone\_ui, App nickname: VIVO\_Y21

2 Download and then add config file  
Instructions for Android Studio below | [Unity](#) [C++](#)

Download google-services.json

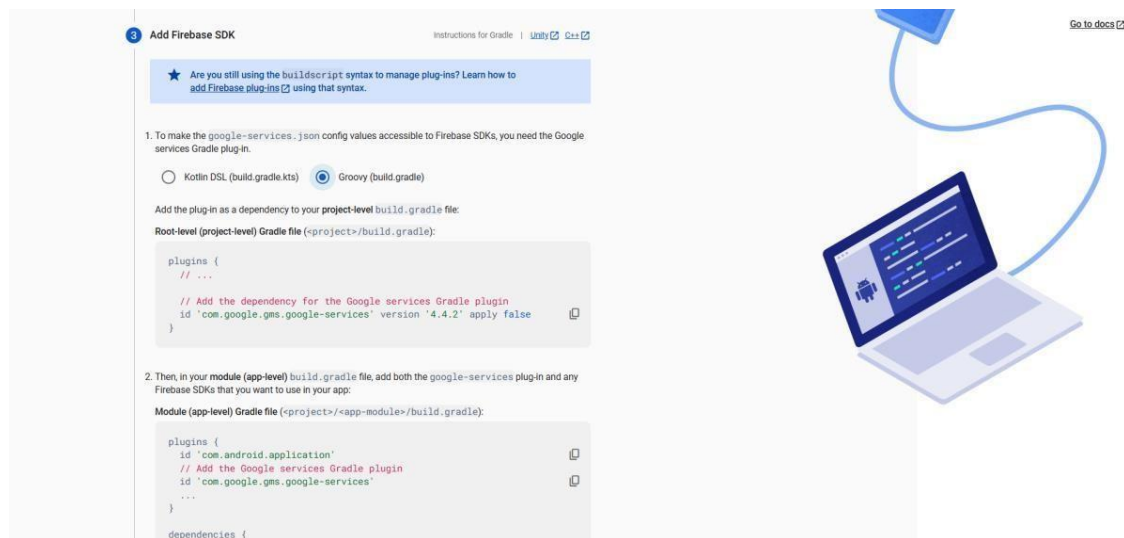
Switch to the Project view in Android Studio to see your project root directory.

Move your downloaded google-services.json file into your module (app-level) root directory.

google-services.json

Next

- 2.4) Add Firebase SDK dependencies to android/build.gradle



3 Add Firebase SDK  
Instructions for Gradle | [Unity](#) [C++](#)

★ Are you still using the buildscript syntax to manage plug-ins? Learn how to add Firebase plug-ins using that syntax.

1. To make the google-services.json config values accessible to Firebase SDKs, you need the Google services Gradle plug-in.

☐ Kotlin DSL (build.gradle.kts) ☒ Groovy (build.gradle)

Add the plug-in as a dependency to your project-level build.gradle file:

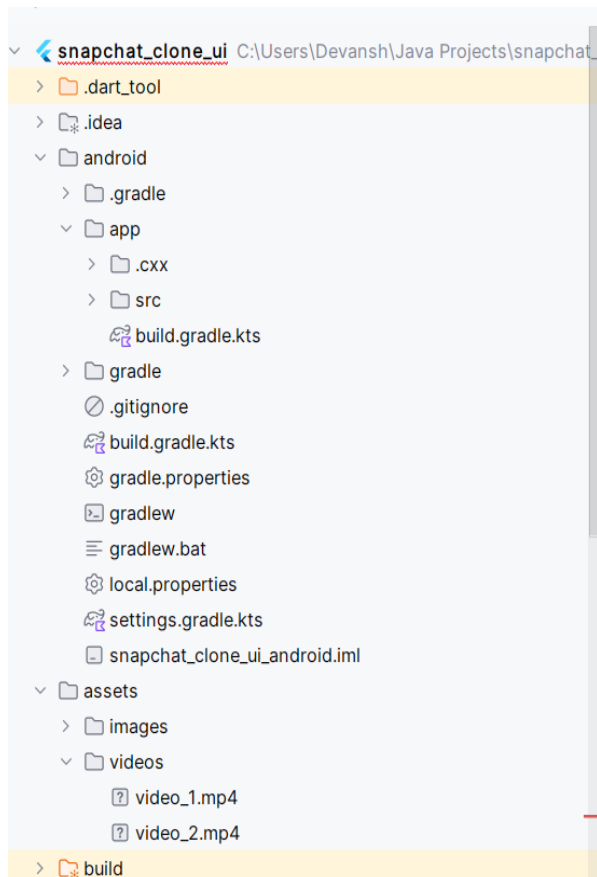
Root-level (project-level) Gradle file (<project>/build.gradle):

```
plugins {  
    // ...  
  
    // Add the dependency for the Google services Gradle plugin  
    id 'com.google.gms.google-services' version '4.4.2' apply false  
}
```

2. Then, in your module (app-level) build.gradle file, add both the google-services plug-in and any Firebase SDKs that you want to use in your app:

Module (app-level) Gradle file (<project>/<app-module>/build.gradle):

```
plugins {  
    id 'com.android.application'  
    // Add the Google services Gradle plugin  
    id 'com.google.gms.google-services'  
    ...  
}  
  
dependencies {
```



### **Step 3: - Add Firebase Authentication to Your App**

#### 3.1) Add Firebase Authentication Dependencies

```
firebase_core: ^3.12.1  
flutter_web_auth: ^0.6.0  
firebase_auth: ^5.5.1  
http: ^1.3.0
```

#### 3.2) Enable Authentication in Firebase Console

Go to **Firebase Console** → **Authentication**.

Click on **Sign-in method** and enable **Email/Password** (or any other method like Google). Click Save

Snapshot

Authentication

Users

Sign-in method

Templates

Usage

Settings

Extensions

The following Authentication features will stop working when Firebase Dynamic Links shuts down on August 25, 2025: email link authentication for mobile apps, as well as Cordova OAuth support for web apps.

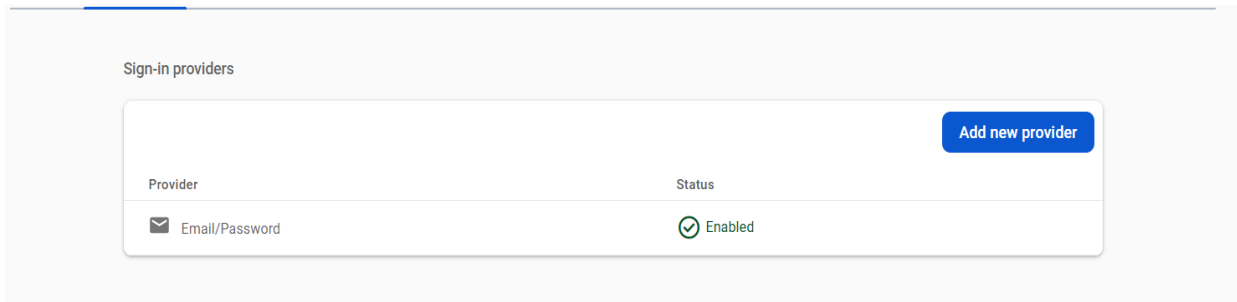
Search by email address, phone number, or user UID

Add user

Identifier	Providers	Created	Signed In	User UID
devanshwadhvani.dw...		Mar 31, 2025		pwqfVr42yvVfpod4kAJIE1C3j...

Rows per page: 50

1 - 1 of 1



### 3.3) Implement Authentication in Flutter

Modify main.dart

```
import 'package:flutter/material.dart';
import 'package:snapchat_clone_ui/screens/home_screen.dart';
import 'package:snapchat_clone_ui/screens/initial_screen.dart';
import 'package:snapchat_clone_ui/screens/login_screen.dart';
import 'package:snapchat_clone_ui/screens/signup_screen.dart';
import 'package:firebase_core'
```

```
void main() {
  runApp(MyApp());
}
```

```
class MyApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      debugShowCheckedModeBanner: false,
      theme: ThemeData(primaryColor: Color(0xFF838486)),
      initialRoute: '/',
      routes: {
        '/': (context) => InitialScreen(),
        '/login_screen': (context) => LoginScreen(),
        '/signup_screen': (context) => SignupScreen(),
        '/home_screen': (context) => HomeScreen(),
      },
    );
  }
}
```

### Step 4: -Configure Firebase Realtime Database

- 4.1) Go to Firebase Console → Realtime Database.
- 4.2) Click **Create Database** → Choose location → Set rules (for development, set read/write to true).
- 4.3) Click **Publish**.

- Code:
- Login\_Screen.dart

```
import 'package:flutter/material.dart';
import 'package:font_awesome_flutter/font_awesome_flutter.dart';
import 'package:snapchat_clone_ui/custom_widgets/custom_widgets.dart';
```

```
const FaIcon hiddenEye = FaIcon(FontAwesomeIcons.eyeSlash);
const FaIcon eye = FaIcon(FontAwesomeIcons.eye);
```

```
class LoginScreen extends StatefulWidget {
  @override
  _LoginScreenState createState() => _LoginScreenState();
}
```

```
class _LoginScreenState extends State<LoginScreen> {
  bool _obscureText = true;
  Widget eyeStatus = hiddenEye;
```

```
void _toggle() {
  setState() {
    _obscureText = !_obscureText;
    if (_obscureText == false) {
      eyeStatus = eye;
    } else {
      eyeStatus = hiddenEye;
    }
  });
}
```

```
@override
Widget build(BuildContext context) {
  return Scaffold(
    appBar: AppBar(
      leading: GestureDetector(
        onTap: () {
          Navigator.pop(context);
        },
        child: Icon(Icons.arrow_back_ios, color: Colors.grey),
      ),
    elevation: 0,
    backgroundColor: Colors.white,
  ),
  body: Center(
```



```

child: SingleChildScrollView(
  child: Center(
    child: Column(
      mainAxisAlignment: MainAxisAlignment.spaceEvenly,
      children: [
        Text(
          "Log in",
          style: TextStyle(fontSize: 40, color: Colors.black),
        ),
        SizedBox(height: 20),
        CustomSnapTextField(
          label: "USERNAME OR EMAIL",
          isPasswordField: false,
          autoFocus: true,
        ),
        SizedBox(height: 20),
        Column(
          children: [
            Container(
              alignment: Alignment.centerLeft,
              margin: EdgeInsets.symmetric(horizontal: 50),
              child: Text(
                "PASSWORD",
                style: TextStyle(
                  fontSize: 18,
                  fontWeight: FontWeight.bold,
                  color: Color(0xFF51B5E5),
                ),
              ),
            ),
          ],
        ),
        Padding(
          padding: const EdgeInsets.symmetric(horizontal: 50),
          child: TextField(
            obscureText: _obscureText,
            autofocus: false,
            cursorHeight: 33,
            cursorWidth: 2,
            decoration: InputDecoration(
              suffixIcon: GestureDetector(
                onTap: () {
                  _toggle();
                },
                child: eyeStatus,
              ),
              floatingLabelBehavior: FloatingLabelBehavior.never,
              contentPadding: EdgeInsets.all(6),
            ),
            cursorColor: Color(0xFF69B77D),
          ),
        ),
      ],
    ),
  ),
),

```

```

    ),
    SizedBox(height: 60),
    //Forgot your password
    GestureDetector(
      onTap: () {
        //forgot your password
      },
      child: Text(
        "Forgot your password?",
        style: TextStyle(
          fontSize: 17,
          fontWeight: FontWeight.bold,
          color: Color(0xFF51B5E5),
        ),
      ),
    ),
    ),
    SizedBox(height: 90),

    //Login button
    Padding(
      padding: const EdgeInsets.symmetric(horizontal: 80),
      child: GestureDetector(
        onTap: () {
          Navigator.pushNamed(context, '/home_screen');
        },
        child: Container(
          margin: EdgeInsets.only(top: 20),
          child: Text(
            "Log in",
            style: TextStyle(
              fontSize: 25,
              color: Colors.white,
              fontWeight: FontWeight.bold,
            ),
          ),
        ),
        alignment: Alignment.center,
        height: 55,
        width: double.infinity,
        decoration: BoxDecoration(
          color: Color(0xFFADB6BD),
          borderRadius: BorderRadius.circular(80),
        ),
      ),
    ),
    ),
    ),
    ],
  ),
),
),
);

```



**Log in**

**Sign Up**



## Log in

USERNAME OR EMAIL

PASSWORD



[Forgot your password?](#)

Log in



## What's your name?

FIRST NAME

LAST NAME


By tapping Sign up & Accept, you acknowledge that you have read the [Privacy Policy](#) and agree to the [Terms of service](#).


Sign up & Accept


napchat ▾


Templates ⓘ


Email

 Email address verification


 Password reset

 Email address change

 Multi-factor enrollment notification

 SMTP settings

SMS

 SMS verification

Template language ▴

SMS verification

Allow users to sign in using a one time passcode sent as a SMS to their mobile phones.

Message

%LOGIN\_CODE% is your verification code for %APP\_NAME%.