

Homework 2
ENE4014 Programming Languages, Spring 2020
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due: 4/28(Tue), 24:00

Exercise 1 Write a function

`calculate : exp → float`

that returns a result of a given arithmetic formula. The `exp` type is defined as follows:

```
type exp = X | INT of int
         | REAL of float
         | ADD of exp * exp
         | SUB of exp * exp
         | MUL of exp * exp
         | DIV of exp * exp
         | SIGMA of exp * exp * exp
         | INTEGRAL of exp * exp * exp
```

For example, the following arithmetic formulas can be written in the `exp` type:

$\sum_{x=1}^{10} (x \times x - 1)$	<code>SIGMA(INT1, INT10, SUB(MUL(X, X), INT1))</code>
$\int_{x=1.0}^{10.0} (x \times x - 1) dx$	<code>INTEGRAL(REAL1.0, REAL10.0, SUB(MUL(X, X), INT1))</code>

When you compute integrals, dx should be 0.1. \square

Exercise 2 Write a function

`diff : ae * string → AE`

that differentiates the given algebraic expression with respect to the variable given as the second argument. The `ae` type is defined as follows:

```

type ae = CONST of int
        | VAR of string
        | POWER of string * int
        | TIMES of ae list
        | SUM of ae list

```

For example, $x^2 + 2x + 1$ is represented by

```
SUM [POWER ("x", 2); TIMES [CONST 2; VAR "x"]; CONST 1]
```

and differentiating it (w.r.t. “ x ”) gives $2x + 2$, which can be represented by

```
SUM [TIMES [CONST 2; VAR "x"]; CONST 2]
```

□

Exercise 3 Write a function

```
to_list : string → char list
```

which transforms a given string into a list of characters. For instance,

```

to_list "ocaml" = ['o'; 'c'; 'a'; 'm'; 'l']
to_list "PL" = ['P'; 'L']
to_list "" = []

```

You may refer to <https://caml.inria.fr/pub/docs/manual-ocaml/libref/String.html> to find out any useful string operations. For example, `String.get 'abc' 0` returns `'a'`. □

Exercise 4 Write a function

```
repeat : string → int → string.
```

`repeat s n` returns a string obtained by concatenating `s` `n` times. For instance,

```

repeat "ocaml" 3 = "ocamlocamlocaml"
repeat "PL" 2 = "PLPL"
repeat "PL" 0 = ""

```

You may use the `(^)` operator to concatenate two strings. For example,

```
"a" ^ "b" = "ab"
```

□

Exercise 5 Write a function

```
count_string : string → string → int.
```

that returns the number of substrings in a given string. `count_string s x` count how many times `x` is found in `s` (if `x` is the empty string `"`, 0 is returned. For instance,

```
count_string "aaa" "a" = 3
count_string "aaa" "aa" = 2
count_string "abababababa" "aba" = 5
count_string "GeeksforGeeksforGeeksforGeeks" "GeeksforGeeks" = 3
count_string "aaa" "" = 0
```

Note that the function should give correct results when two occurrences of the substring overlap. \square

Exercise 6 Binary trees can be defined as follows:

```
type btree = Empty | Node of int * btree * btree
```

For example, the following `t1` and `t2` are binary trees.

```
let t1 = Node (1, Empty, Empty)
let t2 = Node (1, Node (2, Empty, Empty), Node (3, Empty, Empty))
let t3 = Node (1, Node (2, Node (3, Empty, Empty), Empty), Empty)
let t4 = Node (1, Node (2, Empty, Empty), Empty)
```

Write a function

```
check : btree → bool
```

that checks if a given binary tree is balanced. A tree is balanced when for every node the height of the subnodes differs by at most 1. For example,

```
check Empty = true
check t1 = true
check t2 = true
check t3 = false
check t4 = true
```

\square

Exercise 7 Write a function

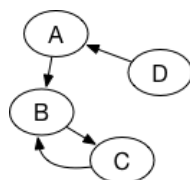
```
uniq : 'a list → 'a list
```

which removes duplicated elements from a given list so that the list contains unique elements. For instance,

```
uniq [5; 6; 5; 4] = [5; 6; 4]
uniq ['a'; 'b'; 'c'; 'c'] = ['a'; 'b'; 'c']
```

\square

Exercise 8 A graph is a structure amounting to a set of nodes in which some pairs of the nodes are related¹. We can depict personal relationships by a graph. Suppose person A likes person B, who likes person C. Person C also likes person B. Another person D likes person A. These relations can be represented by the following graph.



Let us suppose this “like” relation is *transitive* in the sense that

if A likes B and B likes C, then A also likes C.

Write a function

`likes : relationships → person → int`

that given a graph of personal relationships and a person, returns the number of people whom the person likes. The type `relationships` is for representing a graph of personal relationships, which is defined as follow:

`type relationships = string * string list`

For example, the above graph can be represented as

`let graph = [("A", "B"); ("B", "C"); ("C", "B"); ("D", "A")]`

The function should behave as follows:

`likes graph "A" = 2`
`likes graph "B" = 2`
`likes graph "C" = 2`
`likes graph "D" = 3`

□

Exercise 9 In the above graph of relationships, the B person likes herself for the following reason: B likes C and C likes B, and because the relation is transitive, B also likes B. For a similar reason, C also likes herself.

Write a function

`selflove : relationships → int`

that returns the number of people who are in self-love. For example, given the above `graph`, `selflove graph` should return 2 because B and C like themselves.

□

¹[https://en.wikipedia.org/wiki/Graph_\(discrete_mathematics\)](https://en.wikipedia.org/wiki/Graph_(discrete_mathematics))