

Matrices that are important in Physics

1 Pauli matrices

The three matrices:

$$A = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}, \quad B = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}, \quad C = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

are known as *Pauli spin matrices*. They play an important role in the quantum mechanical theory of particles with spin.¹

(a) Calculate the following matrices:

$$AB = ?, \quad BA = ?, \quad AC = ?, \quad CA = ?, \quad BC = ?, \quad CB = ?$$

Is AB equal to BA or not?

(b) Express your answers to part (a) in terms of the matrices $\pm iA$, $\pm iB$, and $\pm iC$.

(c) Calculate

$$A^2 = ?, \quad B^2 = ?, \quad C^2 = ?,$$

(d) Denote

$$\sigma_1 = A, \quad \sigma_2 = B, \quad \sigma_3 = C, \quad I = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}.$$

The results of parts (b)-(c) can be summarized in the form

$$\sigma_m \sigma_n = \sum_{k=1}^3 \alpha_{mnk} \sigma_k + \beta_{mn} I, \quad m = 1, 2, 3, \quad n = 1, 2, 3,$$

where α_{mnk} and β_{mn} are (possibly complex) numbers that depend on the indices m, n, k . Express these numbers in terms of the Levi-Civita tensor ϵ_{mnk} and the Kronecker delta tensor δ_{mn} .

(e) The **trace** of a square matrix is defined as the sum of the elements on the diagonal.

$$\text{tr } M = \sum_{i=1}^n M_{ii} \quad (\text{the trace of an } n \times n \text{ matrix } M)$$

Calculate $\text{tr}(ABC)$.

Note: For any two $n \times n$ matrices F and G we have an identity that $\text{tr}(FG) = \text{tr}(GF)$.

¹The standard notation of Quantum Mechanics is $\sigma_x = A$, $\sigma_y = B$, and $\sigma_z = C$. See part (d) below.

2 Upper Triangular matrices

A square matrix with all zero entries below the diagonal is called *upper triangular*. Here is an upper triangular 3×3 matrix:

$$M = \begin{pmatrix} a & b & c \\ 0 & d & e \\ 0 & 0 & f \end{pmatrix}$$

- (a) Calculate M^T (the transpose of M);
- (b) Calculate $\det M$.
- (c) Calculate the matrix products MM^T and M^TM . Are they equal or not?
- (d) Calculate M^{-1} (the inverse of M).

3 The Jacobian

A coordinate system on the plane is an assignment of two variables to each point. For example, the *polar coordinate system* assigns (r, θ) to the point with Cartesian coordinates

$$x = r \cos \theta \quad \text{and} \quad y = r \sin \theta.$$

The *Jacobian* of the coordinate system is defined as the **determinant** of the matrix of first derivatives

$$J = \begin{vmatrix} \frac{\partial x}{\partial r} & \frac{\partial x}{\partial \theta} \\ \frac{\partial y}{\partial r} & \frac{\partial y}{\partial \theta} \end{vmatrix}.$$

- (a) Calculate the Jacobian of polar coordinates. Simplify until you get an answer for J that is independent of θ .
- (b) An elliptical coordinate system assigns the variables (u, v) to a point with Cartesian coordinates

$$x = a \cosh u \cos v, \quad y = a \sinh u \sin v,$$

where a is a given constant.

Calculate the Jacobian

$$J = \begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} \end{vmatrix}.$$

Express the result in terms of $\cosh u$ and $\cos v$ only (without using $\sinh u$ or $\sin v$).

- (c) For spherical coordinates in 3D,

$$x = r \sin \theta \cos \phi, \quad y = r \sin \theta \sin \phi, \quad z = r \cos \theta,$$

calculate the Jacobian, which is now defined as

$$J = \begin{vmatrix} \frac{\partial x}{\partial r} & \frac{\partial x}{\partial \theta} & \frac{\partial x}{\partial \phi} \\ \frac{\partial y}{\partial r} & \frac{\partial y}{\partial \theta} & \frac{\partial y}{\partial \phi} \\ \frac{\partial z}{\partial r} & \frac{\partial z}{\partial \theta} & \frac{\partial z}{\partial \phi} \end{vmatrix}.$$

Simplify until you get a result that is independent of ϕ .

4 The Pfaffian and relativistic electrodynamics

An **antisymmetric matrix** is a matrix that satisfies $M^T = -M$. When electrodynamics is combined with Special Relativity, it is convenient to combine the electric field components (E_x, E_y, E_z) with the magnetic field components (B_x, B_y, B_z) into a 4×4 antisymmetric matrix:

$$M = \begin{pmatrix} 0 & E_x/c & E_y/c & E_z/c \\ -E_x/c & 0 & B_z & -B_y \\ -E_y/c & -B_z & 0 & B_x \\ -E_z/c & B_y & -B_x & 0 \end{pmatrix}$$

where c is the speed of light.²

- (a) Calculate $\det M$ by Laplace development.

Advice: try to simplify the cofactors by collecting $E_x B_x + E_y B_y + E_z B_z = \vec{E} \cdot \vec{B}$ where it appears.

- (b) Show that $\det M = \alpha(\vec{E} \cdot \vec{B})^2$, where α is a numerical coefficient that you need to determine. (It contains c .)

Note: in general the determinant of an antisymmetric $(2n) \times (2n)$ matrix can be expressed as a square of a polynomial in its coefficients (like $\vec{E} \cdot \vec{B}$ above). The square root of $\det M$ in this case is called the *Pfaffian* of M . The Pfaffian is only defined for an **antisymmetric matrix**. Also, it turns out that the determinant of an antisymmetric $m \times m$ matrix with odd m is always zero.

²This matrix is called the *field strength tensor*.