

In **Angular**, *two-way data binding* allows you to bind a property to the UI and update it automatically when the user changes the value.

The most common way to achieve this is with the [(ngModel)] directive from **FormsModule**.

Example: Two-Way Binding with [(ngModel)]

```
// app.module.ts
import { NgModule } from '@angular/core';
import { BrowserModule } from '@angular/platform-browser';
import { FormsModule } from '@angular/forms'; // Required for ngModel
import { AppComponent } from './app.component';

@NgModule({
  declarations: [AppComponent],
  imports: [BrowserModule, FormsModule], // Import FormsModule here
  bootstrap: [AppComponent]
})
export class AppModule {}
```

```
// app.component.ts
import { Component } from '@angular/core';

@Component({
  selector: 'app-root',
  templateUrl: './app.component.html'
})
export class AppComponent {
  username: string = 'John Doe';
}
```

```
<!-- app.component.html -->
<!-- Two-way binding with ngModel -->
<input [(ngModel)]="username" placeholder="Enter your name" />

<!-- Display the bound value -->
```

```
<p>Hello, {{ username }}!</p>
```

How It Works

1. [(ngModel)] is **syntactic sugar** for:

```
[value]="username" (input)="username = $event.target.value"
```

2. The **square brackets** [] are for **property binding** (component → view).
3. The **parentheses** () are for **event binding** (view → component).
4. Together as [()], they create **two-way binding**.

Important Notes

1. Enable FormsModule

Without importing FormsModule in your module, ngModel will not work.

2. For Reactive Forms

Use FormControl and formControlName instead of ngModel.

3. Custom Components

You can implement two-way binding on your own components using:

```
@Input() value: string;  
@Output() valueChange = new EventEmiter<string>();
```

And bind with:

```
<my-input [(value)]="username"></my-input>
```

If you want, I can show you **how to implement two-way binding for a custom Angular component** so it works just like [(ngModel)].

Do you want me to prepare that example?