

Qt Directions and Roadmap

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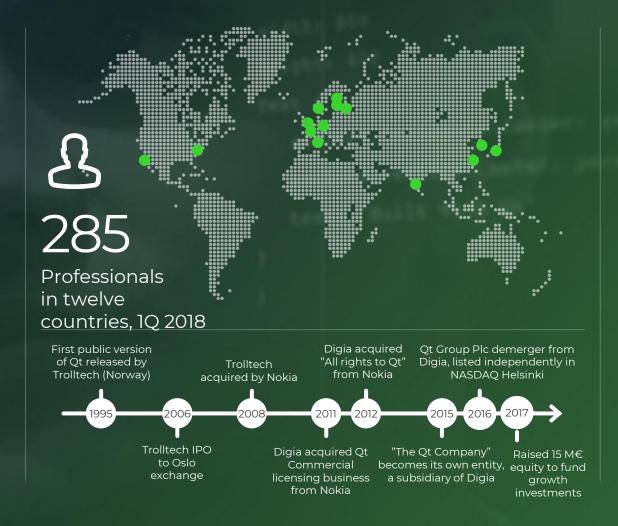
The Qt Company at a Glance

36.3 M€ 2017 Revenue

96 11.9 % 2017 YoY Growth



-3.2 _{M€} 2017 EBIT

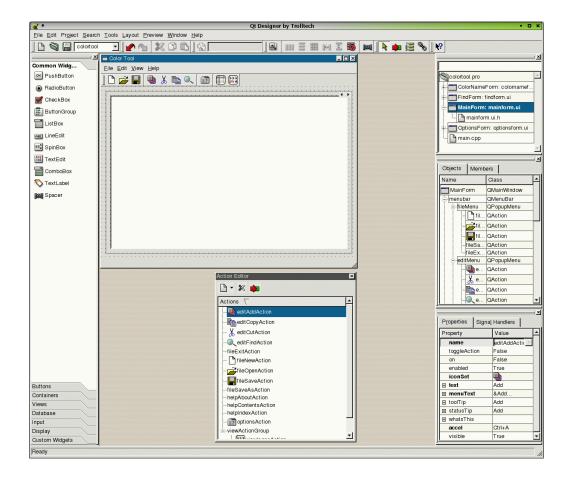






So > 1_M
Developers

The Origins of Qt







The Origins of Qt

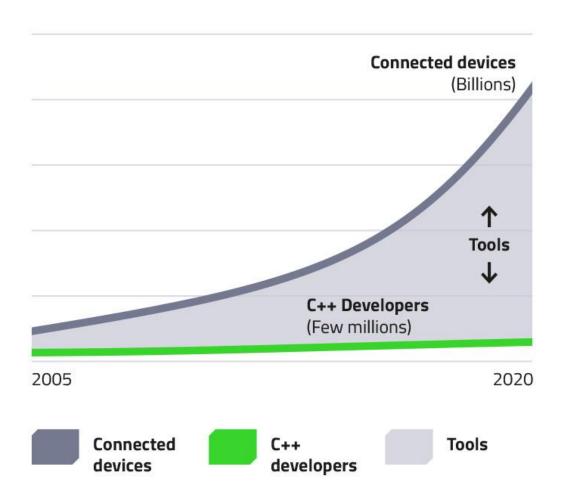






The future is written with Qt







Key Focus Areas for 2018









- >Tooling Evolution
- > Framework Updates
- > Research and Technology Preview

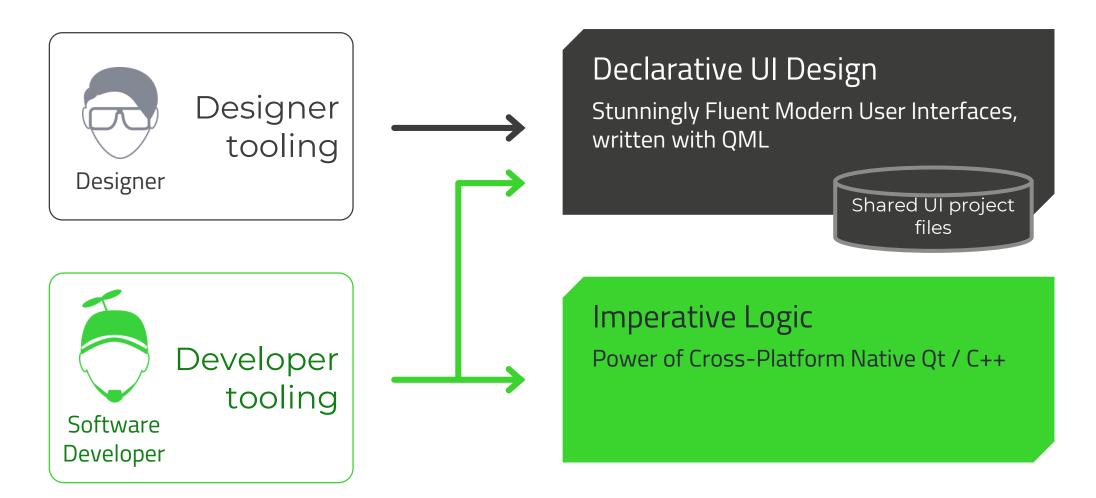


>Tooling Evolution

- Design Studio
- >3D Studio
- > Safe Renderer



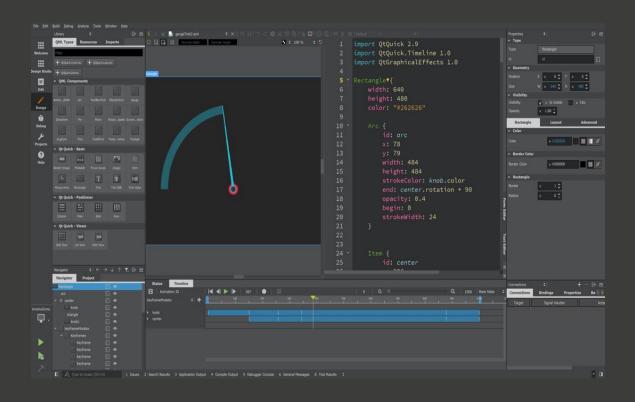
Improving the workflow between designer and developer





Qt Design Studio

Designer Friendly Qt Quick UI Tooling



- > Standalone design tool
- For UI Developers and UI/UX Designers
- Test and preview on target hardware
- > Extensible with plugins

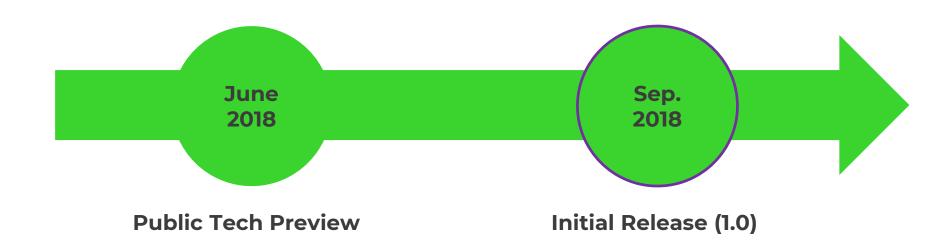


Qt Design Studio – Key New Features

- > Designer-friendly UX
- > Import assets from Photoshop
- > Timeline-based animations
- > Real-time preview on device



Qt Design Studio



Qt 3D Studio

Rapid 3D UI creation



- Import 3D assets in FBX and COLLADA formats
- > WYSIWYG 3D editing
- > Timeline-based animations
- > Supports layers and states
- > Combine 2D and 3D UIs
- Extend with your own materials and effects

Qt 3D Studio - Release Roadmap



Qt 3D Studio 2.0 – Key New Features

- > New runtime based on Qt 3D
- > Interoperability with Qt Creator and Qt Design Studio
- > Improved examples and documentation
- > Instrument cluster design templates



Qt Safe Renderer 1.0

Convenience for Safety Critical UI Creation



- Seamless design of both safe and non-safe UI
- > Certified runtime component
- Safety manual and certification artifacts



Other Tools

Boot2Qt

Embedded Linux Stack

Prototype on target hardware from day one

Qt Lite

Customize Qt Libraries

Reduce memory footprint and scale down

>Tooling Evolution

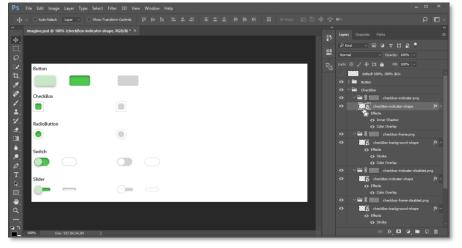
>Framework Updates

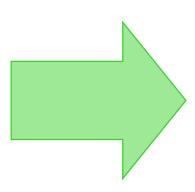
> Research and Technology Preview



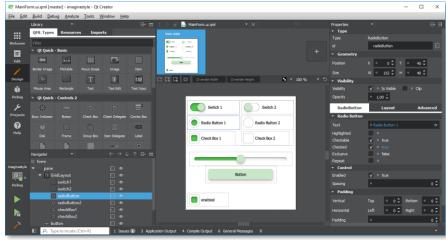
Image Based Style for Qt Quick Controls 2

Adobe Photoshop





Qt Quick Designer

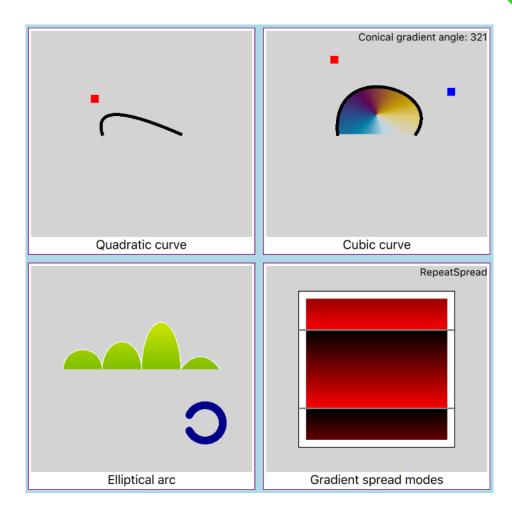


- > Custom styling with image assets
- > No QML coding needed for styling
- > Easy start with provided templates

Qt Quick – New shape types

- Easy and efficient way of rendering vector graphics in Qt Quick
- > Easy to create new shapes:

```
Shape {
     ShapePath {
         strokeColor: "red"
         PathLine { x: 10; y: 10 }
         PathArc { x: 20; y: 20; radiusX: 60 }
    }
}
```





Qt 5.10 – other new features

- > Vulkan enablers
- > Qt Network Authorization (OAuth)
- > Qt Speech (text-to-speech)



Loading of Compressed Textures

- > Qt Quick
 - > PKM, KTX container formats
 - > ETC1, ETC2 and ETC2_EAC compression formats
- > Qt 3D
 - > PKM, DDS container formats
 - > ETC1, ETC2 and ETC2_EAC compression formats
- > Qt 3D Studio 1.0
 - > DDS container format
 - > Some compression formats



Qt 5.11 – other new features

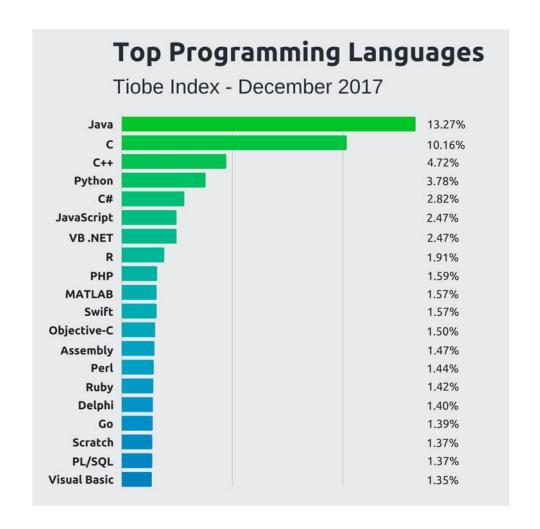
- > Improved QML compiler
- > Windows:
 - > New Accessibility backend
 - > Improved high DPI support
- > Many improvements in Qt Location
- > Qt KNX: home automation protocol

- >Tooling Evolution
- > Framework Updates
- >Research and Technology Preview



Qt for Python

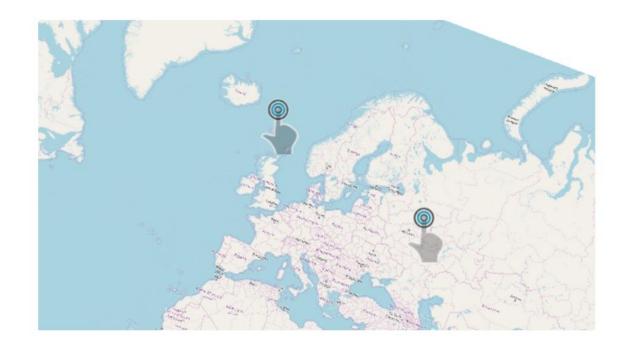
- > Python bindings for Qt
- > Technology Preview in Qt 5.11
- > Fully supported in Qt 5.12 LTS





Qt Quick – Gestures Done Right

- Major improvement in handling input gestures
- Multiple UI controls can track multiple fingers or pointer devices at the same time
- > Technology preview in Qt 5.10
- > Fully supported in Qt 5.12 LTS



Research: Qt for Microcontrollers

- > Proof of concept on STM32 F7 (ARM Cortex M7)
- > RTEMS real-time operating system
 - > Provides full POSIX support (key importance for Qt)
- > QML examples running with 8MB and 16 MB of RAM



Others

- > Qt for WebAssembly
- > Remote applications with WebGL streaming
- > Qt Remote Objects
- > Qt Quick Controls 2: TableView
- > QHttpServer
- Metal Support





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Questions?

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