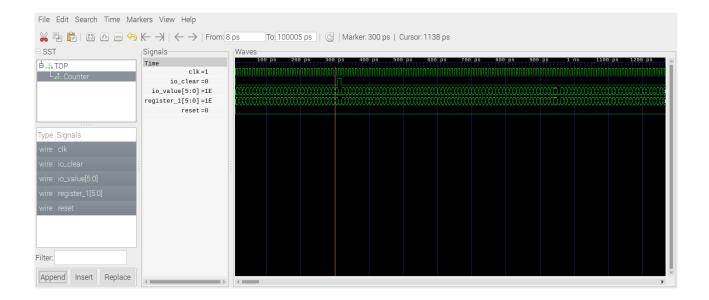
Counter Test SpinalHDL Verilator Simulation 02/28/21

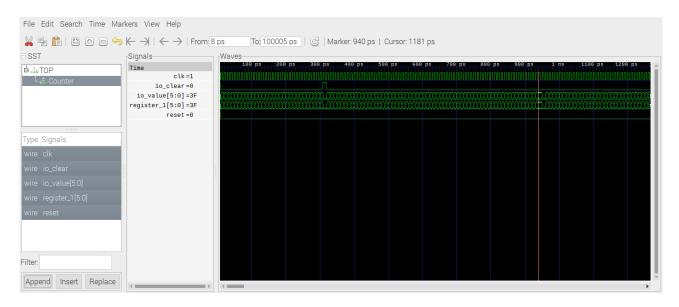
```
~/SpinalTemplateSbt/src/main/scala/mylib/Counter.scala
package mylib
import spinal.core._
class Counter(width : Int) extends Component{
 val io = new Bundle{
  val clear = in Bool
  val value = out UInt(width bits)
 val register = Reg(UInt(width bits)) init(0)
 register := register + 1
 when(io.clear){
  register := 0
 io.value := register
object CounterVerilog {
 // Let's go
 def main(args: Array[String]) {
  SpinalVerilog(new Counter(6))
}
~/SpinalTemplateSbt/
sbt run
[5] mylib.CounterVerilog
~/SpinalTemplateSbt/
// Generator : SpinalHDL v1.4.3 git head : adf552d8f500e7419fff395b7049228e4bc5de26
// Component : Counter
// Git hash : 95d6bcd599277f65c1cb6acfe7a971d8d9b90c2f
module Counter (
 input
               io_clear,
 output [5:0] io_value,
 input
               clk,
 input
               reset
);
```

```
[5:0] register_1;
 reg
 assign io_value = register_1;
 always @ (posedge clk or posedge reset) begin
  if (reset) begin
   register_1 <= 6'h0;
  end else begin
   register_1 \leq (register_1 + 6'h01);
   if(io_clear)begin
    register_1 <= 6'h0;
   end
  end
 end
endmodule
// Filename:
            helloworld_tb.cpp
//
// Project:
            Verilog Tutorial Example file
//
// Purpose:
            To demonstrate a Verilog main() program that calls a local
            serial port co-simulator.
//
//
// Creator:
            Dan Gisselquist, Ph.D.
            Gisselquist Technology, LLC
//
//
// Written and distributed by Gisselquist Technology, LLC
// This program is hereby granted to the public domain.
// This program is distributed in the hope that it will be useful, but WITHOUT
// ANY WARRANTY; without even the implied warranty of MERCHANTIBILITY or
// FITNESS FOR A PARTICULAR PURPOSE.
//
//
//
#include <verilatedos.h>
#include <stdio.h>
#include <fcntl.h>
#include <unistd.h>
#include <string.h>
#include <time.h>
#include <sys/types.h>
#include <signal.h>
#include "verilated.h"
#include "VCounter.h"
```

```
#include "testb.h"
int
       main(int argc, char **argv) {
       Verilated::commandArgs(argc, argv);
       TESTB<VCounter> *tb
              = new TESTB<VCounter>;
       Verilated::traceEverOn(true); // Verilator must compute traced signals
  VL_PRINTF("Enabling waves...\n");
       tb->opentrace("Counter.vcd");
       for(unsigned clocks=0;clocks < 10000;clocks++) {
              if (clocks==30) tb->m_core->io_clear=1;
              if (clocks==31) tb->m_core->io_clear=0;
              tb->tick();
       }
       printf("\n\nSimulation complete\n");
}
~/SpinalTemplateSbt/test_Counter
verilator -Wall --trace -cc Counter.v --exe --build sim_main.cpp
~/SpinalTemplateSbt/test_Counter/obj_dir
./VCounter
Enabling waves...
Simulation complete
gtkwave Counter.vcd
if (clocks==30) tb->m_core->io_clear=1;
if (clocks==31) tb->m_core->io_clear=0;
```



When no io.clear is valid the io.value counts to 0x3F 6 bits.



Setting the reset hi and lo

