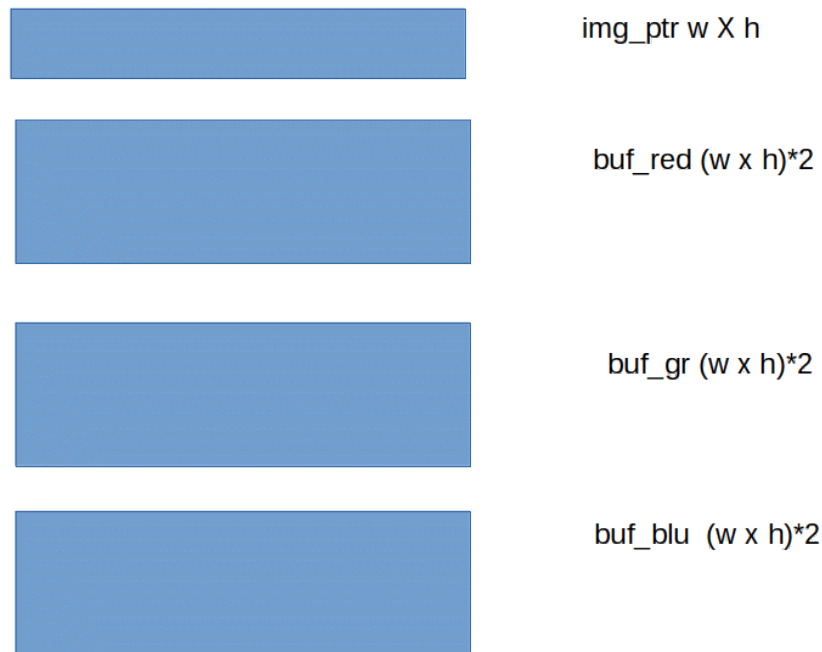


*****Draft*****
 Zipcpu Catboard using catzip.bin
 running jpeg which was compiled jpeg.c with lifting.c debug
 11/29/18
 *****Draft*****

The program “rd_bytes” created from “rd_bytes.c” reads the file “rgb.bin” and writes “rgb_pack.bin” to be pushed to the catboard SDRAM using the program “arm-wrsdram rgb_pack.bin”.



JPEG memory buffers for r g b packed and r g b

The program arm-wrsdram reads the file rgb_pack.bin and writes to catboard sdram at address img_ptr allocated with the `img_ptr = (int *)malloc(sizeof(int)*w*h);`. These 32 bit words have the r g b packed into a single word.

This requires the program to split 256 x 256 words to 3 buffers `buf_red = (int *)malloc(sizeof(int)*w*h*2);`, `buf_grn buf_gr = (int *)malloc(sizeof(int)*w*h*2);`, and `buf_bl buf_bl = (int *)malloc(sizeof(int)*w*h*2);`.

```
pi@mypi3-1:~/testbuilds/catzip/sw/host $ ./buildsdramscope.sh
#define DUMPMEM 0x20098a8 img_ptr
#define DUMPMEM 0x20498b0 buf_red
```

Transfer data from the RPi3B to SDRAM of the catboard.

```
pi@mypi3-1:~/testbuilds/catzip/sw/host $ ./arm-wrsdram rgb_pack.bin
```

The size of the buffer is 0x00ffff or 65535 words

READ-COMPLETE

```
pi@mypi3-1:~/testbuilds/catzip/sw/host $ ./arm-zipload -v ../board/jpeg
```

Halting the CPU

Memory regions:

Block RAM: 01400000 - 01402000

SDRAM : 02000000 - 04000000

Loading: ../board/jpeg

Section 0: 02000000 - 0200989c

Writing to MEM: 02000000-0200989c

Clearing the CPUs registers

Setting PC to 02000000

The CPU should be fully loaded, you may now
start it (from reset/reboot) with:

```
> wbregrs cpu 0x0f
```

CPU Status is: 0000060f

```
pi@mypi3-1:~/testbuilds/catzip/sw/host $ ./arm-wbregrs cpu 0x0f
```

Below is the jpeg debug output. This shows the pointers that were allocated with the malloc. Five words of buf_red at 3 different address are displayed. Five words of buf_gr at 3 different address are displayed. These are followed by, five words of buf_bl at 3 different address are displayed. Then the split 5 values of split r g b are displayed to verify the packed data is separated correctly.

```
. img_ptr = 0x20098a8
. buf_red = 0x20498b0
. buf_gr = 0x210b638
. buf_bl = 0x218b640
. fwd_inv = 0x20c98b8
. Start of JPEG DWT!
. w = 0x100 h = 0x100
. img_ptr = 0x20098a8 *img_ptr = 0xe22247c
. img_ptr = 0x20098ac *img_ptr = 0xde22083
. img_ptr = 0x20098b0 *img_ptr = 0xe221475
. img_ptr = 0x20098b4 *img_ptr = 0xe32207b
. img_ptr = 0x20098b8 *img_ptr = 0xe12287a
.
. img_ptr = 0x2026d7c *img_ptr = 0xb611851
. img_ptr = 0x2026d80 *img_ptr = 0xb812051
. img_ptr = 0x2026d84 *img_ptr = 0xce1845b
. img_ptr = 0x2026d88 *img_ptr = 0xc312c53
. img_ptr = 0x2026d8c *img_ptr = 0xc31585a
.
. img_ptr = 0x2049070 *img_ptr = 0x8b11058
. img_ptr = 0x2049074 *img_ptr = 0x800f054
. img_ptr = 0x2049078 *img_ptr = 0x7409c44
. img_ptr = 0x204907c *img_ptr = 0x680783b
. img_ptr = 0x2049080 *img_ptr = 0x6608c43
.
. im_s_ptr = 0x20098a8
. buf_red = 0x20498b0 *buf_red = 0xe2
```

```

. buf_red = 0x20498b4 *buf_red = 0xde
. buf_red = 0x20498b8 *buf_red = 0xe2
. buf_red = 0x20498bc *buf_red = 0xe3
. buf_red = 0x20498c0 *buf_red = 0xe1
.
. buf_gr = 0x210b638 *buf_gr = 0x89
. buf_gr = 0x210b63c *buf_gr = 0x88
. buf_gr = 0x210b640 *buf_gr = 0x85
. buf_gr = 0x210b644 *buf_gr = 0x88
. buf_gr = 0x210b648 *buf_gr = 0x8a
.
. buf_bl = 0x218b640 *buf_bl = 0x7c
. buf_bl = 0x218b644 *buf_bl = 0x83
. buf_bl = 0x218b648 *buf_bl = 0x75
. buf_bl = 0x218b64c *buf_bl = 0x7b
. buf_bl = 0x218b650 *buf_bl = 0x7a
.
. w = 0x100 buf_red wptr = 0x20498b0 alt = 0x20898b0 fwd_inverse = 0x20c98b8 f._inverse =
0x1
. w = 0x100 buf_gr wptr1 = 0x210b638 alt1 = 0x214b638 fwd_inverse = 0x20c98b8 . d_inverse =
0x1
. w = 0x100 buf_bl wptr2 = 0x218b640 alt2 = 0x21cb640 fwd_inverse = 0x20c98b8 . d_inverse =
0x1
. all pointers for r g b dwt should be setup correctly
. starting red dwt
. in lifting
. in singlelift

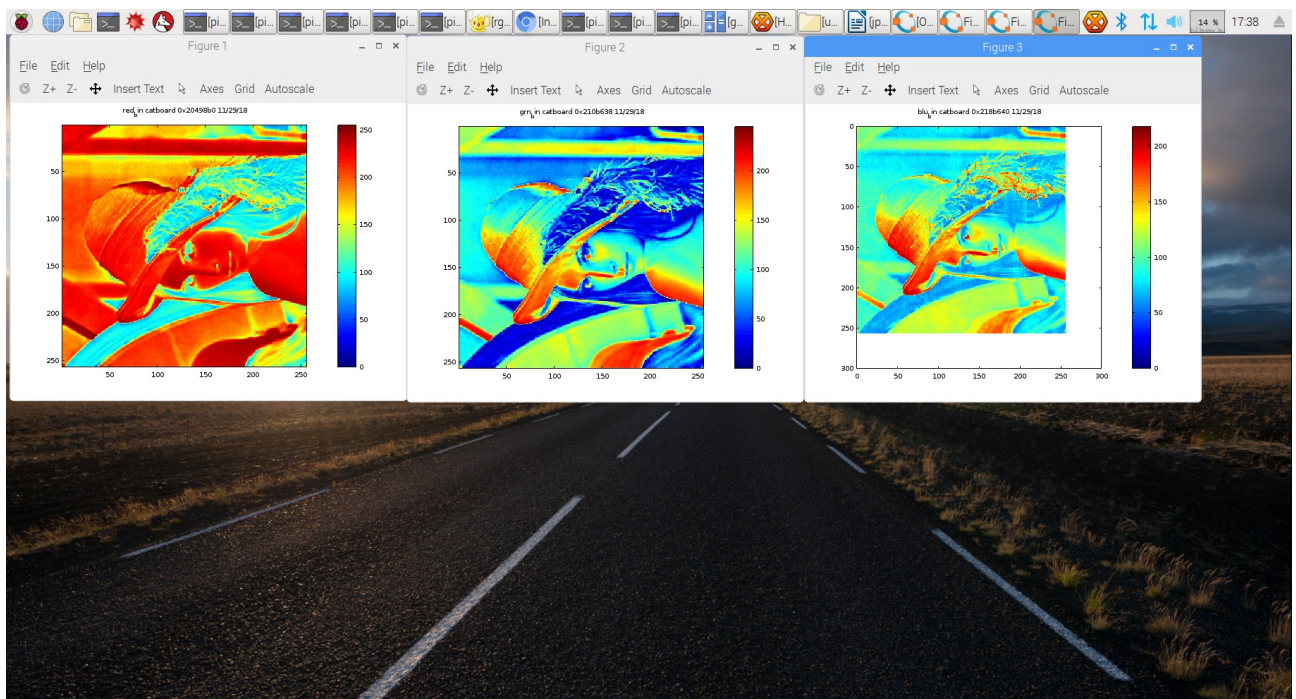
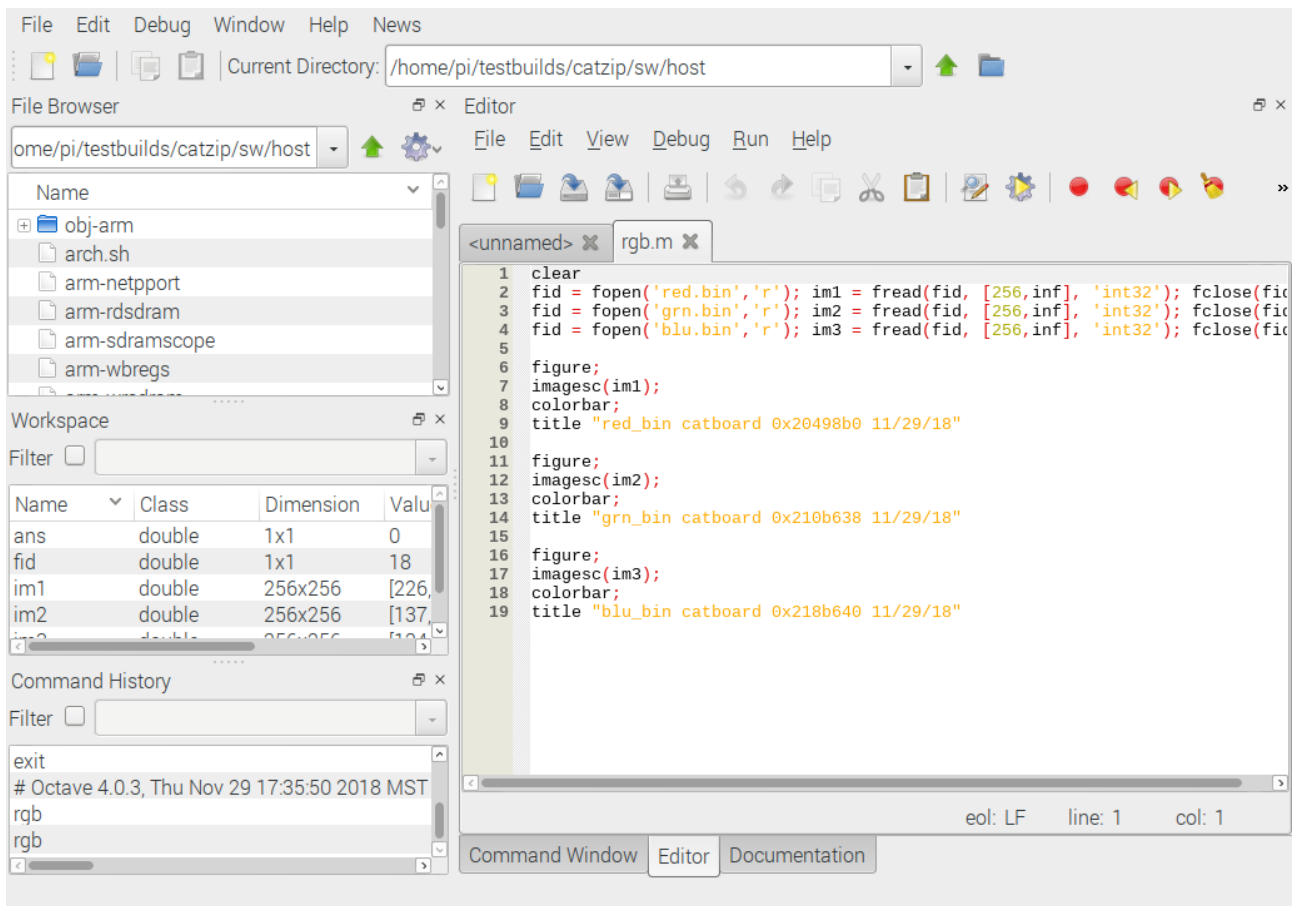
```

Transfer data from the SDRAM of the catboard to RPi3B.
pi@mypi3-1:~/testbuilds/catzip/sw/host \$./arm-rdsdram red.bin

Write-COMplete

The size of the buffer is 0x00ffff or 65535 words

The octave console that creates the 3 figures below.



Need to compile rdsdram.cpp with the address of the buf_gr
#define DUMPMEM 0x210b638
pi@mypi3-1:~/testbuilds/catzip/sw/host \$./buildsdramscope.sh

pi@mypi3-1:~/testbuilds/catzip/sw/host \$./arm-rdsdram grn.bin

Write-COMplete

The size of the buffer is 0x00ffff or 65535 words

grn_image

Need to compile rdsdram.cpp with the address of the buf_gr
#define DUMPMEM 0x210b638

Need to compile rdsdram.cpp with the address of the buf_bl
#define DUMPMEM 0x218b640
pi@mypi3-1:~/testbuilds/catzip/sw/host \$./buildsdramscope.sh
pi@mypi3-1:~/testbuilds/catzip/sw/host \$./arm-rdsdram blu.bin

Write-COMplete

The size of the buffer is 0x00ffff or 65535 words