## \*\*\*\*\*\*\*\*DRAFT\*\*\*\*\*

## Testing C code with Ultibo Bare Metal, Ultibo TFTP and Ultibo Bitmaps 01/24/17

Goal: This is hopes of improving the speed of computing the JPEG2000. The RPi2B or RPi3B will run Ultibo Bare Metal.

To transfer images over an Ethernet connecttion to a RPi2B or RPi3B. Perform the JPEG 2000 lifting step which is the firts step in the JPEG2000.

Status: Topleft is where the C routine is being called. Bottomleft is a 512 x 512 bitmap In the file test.c the contents of lifing.c In the topright is the tftp process. # ultibo-tftp

A reasonably quick method of transferring files in an Ultibo project. It uses Trival FTP based on RFC 1350 Approx upload times around 16 secs for kernel7.img of approx 2.2 MB

tftp 192.168.1.185 tftp> binary tftp> put grn-out.32t Sent 1048576 bytes in 4.0 seconds tftp> get grn-out.32t xx Received 1048580 bytes in 4.0 seconds tftp> quit

https://github.com/pjde/ultibo-tftp.git

extern void singlelift(int rb, int w, int \* const ibuf, int \* const obuf); extern void ilift(int rb, int w, int \* const ibuf, int \* const obuf); extern void lifting(int w, int \*ibuf, int \*tmpbuf);

This is needed to add the fpc compiler to the PATH.

export PATH=/home/pi/ultibo/core/fpc/bin:\$PATH echo \$PATH

home/pi/ultibo/core/fpc/bin:/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/usr/local/games:/usr/games

arm-none-eabi-gcc -O2 -mabi=aapcs -marm -march=armv7-a -mfpu=vfpv3-d16 -mfloat-abi=hard -c test.c

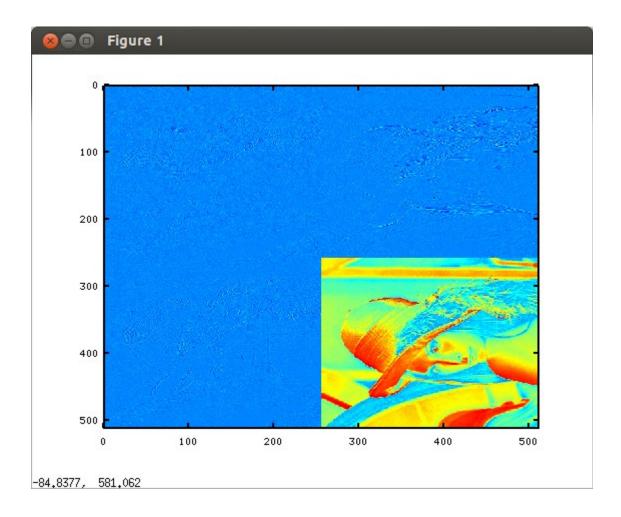
arm-none-eabi-ar rcs libtest.a test.o

fpc -vi -B -Tultibo -Parm -CpARMV7A -WpRPI2B @/home/pi/ultibo/core/fpc/bin/rpi2.cfg -O2 LibCTestRPi2.lpr

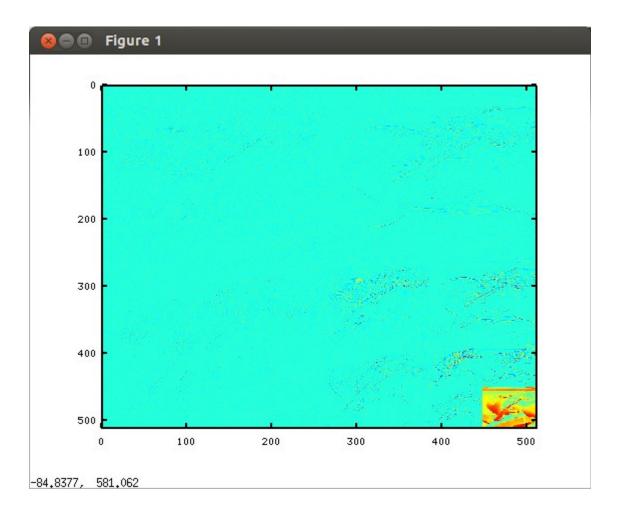
```
./build_liftmain.sh compiles lifting.c & liftmain.c --> liftmain
./liftmain lena_rgb_512.png
       red-out.32t
line 101 lifting.c
                                    LVLS = 1; performs 1 level forward DWT
                      const int
lines 230-246 in lifting.c when commented does not perform the inverse DWT.
       for(lvl=(LVLS-1); lvl>=0; lvl--) {
                      offset;
              int
              w \le 1;
              if (lvl)
                      offset = ov[lvl-1];
              else
                      offset = 0;
              ip = &ibuf[offset];
              tp = &tmpbuf[offset];
```

ilift(rb, w, ip, tp);
ilift(rb, w, tp, ip);

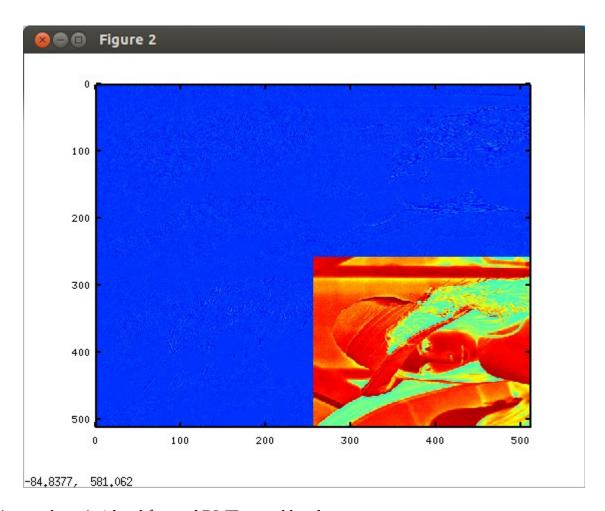
\*/



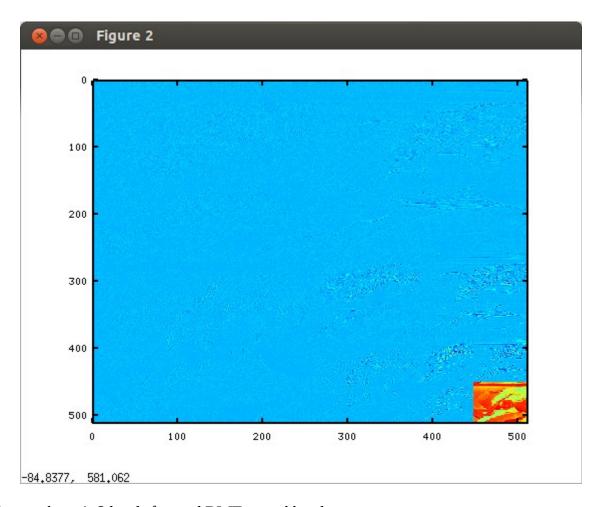
The image above is 1 level forward DWT red subband The file red-out.32t



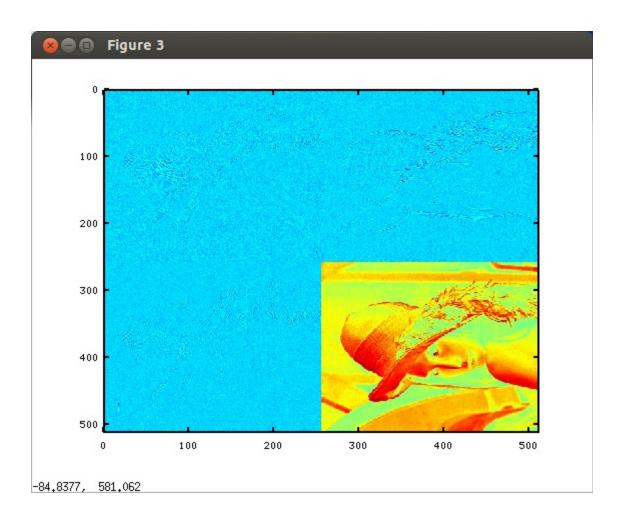
The image above is 3 levels forward DWT red subband The file red-out.32t  $\,$ 



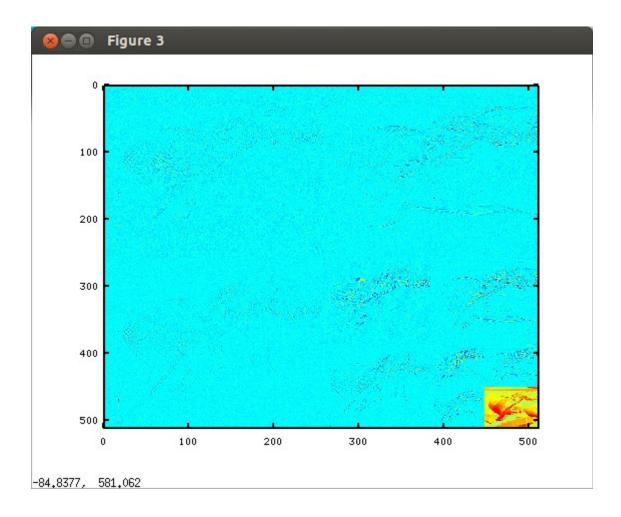
The image above is 1 level forward DWT grn subband The file grn-out.32t



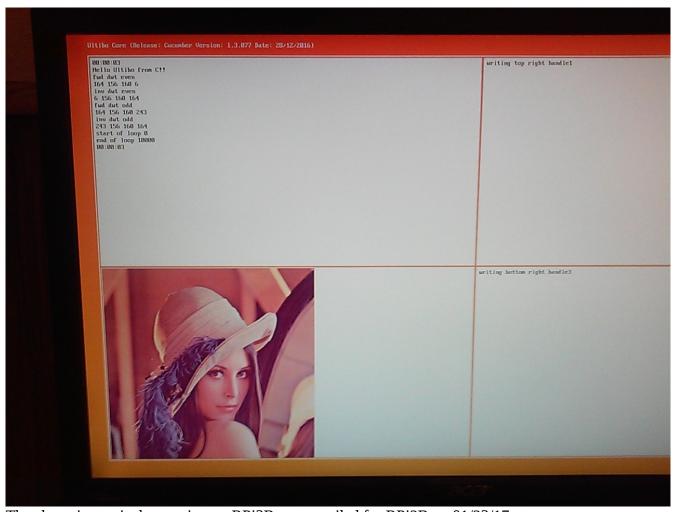
The image above is 3 levels forward DWT grn subband The file grn-out.32t  $\,$ 



The image above is 1 level forward DWT blu subband The file blu-out.32t



The image above is 3 levels forward DWT blu subband The file blu-out.32t  $\,$ 



The above image is the running on RPi3B as compiled for RPi2B on 01/23/17.

