## TFTP Data Transfer Test between Rpi3B running Ultibo & Rpi2B 01/12/17

Retrieve the code from github. "git clone https://github.com/pjde/ultibo-tftp.git"

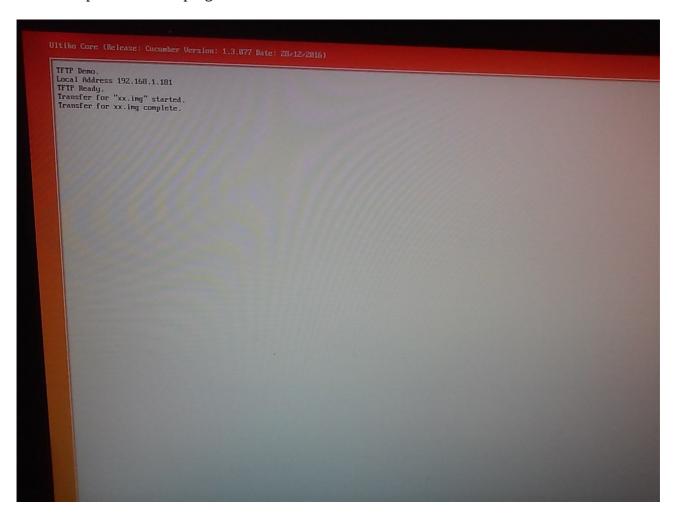
Add the fpc ultibo edition path to your PATH..

"export PATH=/home/pi/ultibo/core/fpc/bin:\$PATH"

Compile the Pascal code uTFTP.pas found at Appendix A and TFTPTest.lpr found at Appendix B.

"fpc -B -Tultibo -Parm -CpARMV7A -WpRPI3B @/home/pi/ultibo/core/fpc/bin/rpi3.cfg -O2 TFTPTest.lpr"

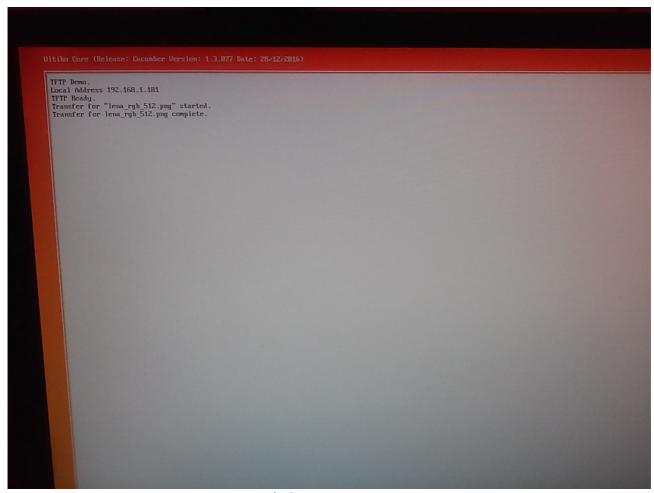
Boot the Rpi3 with TFTP program.



pi@raspberrypi2-142:~/test\_ultibo/ultibo-tftp \$ tftp 192.168.1.181 tftp> binary tftp> trace Packet tracing on.

tftp> put kernel7.img xx.img sent WRQ <file=xx.img, mode=octet> received ACK <block=0> sent DATA <block=1, 512 bytes> received ACK <block=1> sent DATA <block=2, 512 bytes>

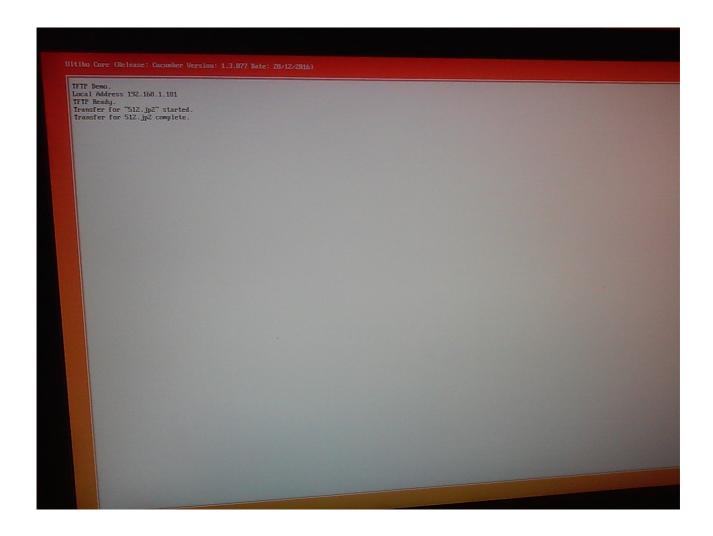
sent DATA <block=4518, 32 bytes> received ACK <block=4518> Sent 2312736 bytes in 160.0 seconds



pi@raspberrypi2-142:~/test\_ultibo/LiBc \$ tftp 192.168.1.181 tftp> binary tftp> put lena\_rgb\_512.png Sent 476235 bytes in 54.4 seconds

Compressed the image lena\_rgb\_512.png pi@raspberrypi2-142:~/test\_ultibo/LiBc \$ opj\_compress -r 80 -mct 1 -i lena\_rgb\_512.png -o 512.jp2

[INFO] tile number 1 / 1 [INFO] Generated outfile 512.jp2 encode time: 4040 ms



pi@raspberrypi2-142:~/test\_ultibo/LiBc \$ tftp 192.168.1.181 tftp> binary tftp> put 512.jp2 Sent 9746 bytes in 5.1 seconds

```
Appendix A
unit uTFTP;
{$mode objfpc}{$H+}
{ Simple Trival FTP Server based on RFC 1350
 Ultibo (C) 2015 - SoftOz Pty Ltd.
                                             LGPLv2.1 with static linking exception
 FPC (c) 1993-2015 Free Pascal Team.
                                                Modified Library GNU Public License
                                                      Modified Library GNU Public License
 Lazarus (c) 1993-2015 Lazarus and Free Pascal Team.
                                         LGPLv2.1 with static linking exception
 Other bits (c) 2016 pjde
}
interface
uses
 GlobalConfig,
 GlobalConst,
 Platform,
 Threads,
 SysUtils,
 Classes,
 Winsock2;
const
 // TFTP opcodes
 TFTP_RRQ
                       = 1;
 TFTP_WRQ
                        = 2;
 TFTP_DATA
                        = 3;
 TFTP_ACK
                       = 4;
 TFTP_ERROR
                         = 5;
 TFTP_OACK
                         = 6;
 // TFTP error codes
```

erUNDEFINED

= 0;

```
erFILE_NOT_FOUND
                            = 1;
 erACCESS_VIOLATION
                             = 2;
                                 = 3;
erALLOCATION_EXCEEDED
erILLEGAL OPERATION
 erUNKNOWN_TRANSFER_ID
                                 = 5:
erFILE_ALREADY_EXISTS
erNO_SUCH_USER
erOPTION_NEGOTIATION_FAILED = 8;
type
 TMsgEvent = procedure (Sender : TObject; s : string);
TTFTPListener = class;
 { TFTPTransferThread }
 TFTPTransferThread = class (TWinsock2UDPServerThread)
  FStream: TMemoryStream;
  function ReadByte: byte;
  function ReadWord: Word;
  function ReadString: string;
  function Remaining: int64;
  constructor Create (aListener : TWinsock2UDPServer);
  destructor Destroy; override;
 end;
 { TTransfer }
 TTransfer = class
  FileName: string;
  FStream: TMemoryStream;
  FListener: TTFTPListener;
  Op:word;
  TID: Word:
  BlockNo: Word:
  SockAddr: PSockAddr;
  SockAddrLength: integer:
  constructor Create (aListener : TTFTPListener);
  destructor Destroy; override;
 end;
 { TTFTPListener }
TTFTPListener = class (TWinsock2UDPListener)
  FOnMsg: TMsgEvent;
  FRebootOnImg: boolean;
 private
  TxStream: TMemoryStream;
  procedure SetOnMsg (Value : TMsgEvent);
  procedure AddByte (b : byte);
  procedure AddWord (w : Word);
```

```
procedure AddString (s : string);
 protected
  Transfers : TList;
  function GetTransfer (byID : Word) : TTransfer;
  procedure RemoveTransfer (byID : Word); overload;
  procedure RemoveTransfer (byTransfer : TTransfer); overload;
  procedure DoMsg (s : string);
  function DoExecute (aThread: TWinsock2UDPServerThread): Boolean; override;
  procedure DoCreateThread (aServer : TWinsock2UDPServer; var aThread :
TWinsock2UDPServerThread);
 public
  constructor Create:
  destructor Destroy; override;
  procedure SendError (aTransfer : TTransfer; ErrCode : Word; ErrMsg : string); overload;
  procedure SendError (aServer: TWinsock2UDPServer; ErrCode: Word; ErrMsg: string);
overload:
  procedure SendAck (aTransfer : TTransfer; BlockNo : Word);
  procedure SendDataBlock (aTransfer : TTransfer; BlockNo : Word);
  property OnMsg: TMsgEvent read FOnMsg write SetOnMsg;
  property RebootOnImg: boolean read FRebootOnImg write FRebootOnImg;
 end;
procedure SetOnMsg (MsgProc : TMsgEvent);
var
 TFTP: TTFTPListener = nil;
implementation
procedure SetOnMsg (MsgProc : TMsgEvent);
begin
 if Assigned (TFTP) then TFTP.OnMsg := MsgProc;
end:
{ TTransfer }
constructor TTransfer.Create (aListener: TTFTPListener);
begin
 FStream := TMemoryStream.Create;
 FListener := aListener;
 FileName := ";
 Op := 0;
 TID := 0;
 BlockNo := 0;
 SockAddr := nil:
 SockAddrLength := 0;
end;
destructor TTransfer.Destroy;
begin
 FStream.Free;
```

```
if SockAddr <> nil then
  begin
   if FListener <> nil then FListener.ReleaseAddress (SockAddr, SockAddrLength);
   SockAddr := nil;
  end;
 inherited Destroy;
end;
{ TFTPTransferThread }
function TFTPTransferThread.ReadByte: byte;
begin
 Result := 0;
 if Remaining > 0 then FStream.Read (Result, 1);
function TFTPTransferThread.ReadWord: Word;
begin
 Result := ReadByte * $100 + ReadByte;
end;
function TFTPTransferThread.ReadString: string;
 ch: Char;
begin
 Result := ";
 ch := '~':
 while (Remaining > 0) and (ch <> #0) do
  begin
   FStream.Read (ch, 1);
   if ch <> #0 then Result := Result + ch;
  end;
end;
function TFTPTransferThread.Remaining: int64;
 Result := FStream.Size - FStream.Position;
end;
constructor TFTPTransferThread.Create (aListener: TWinsock2UDPServer);
begin
 inherited Create (aListener);
 FStream := TMemoryStream.Create;
end;
destructor TFTPTransferThread.Destroy;
begin
 FStream.Free;
 inherited Destroy;
end;
constructor TTFTPListener.Create;
```

```
begin
 inherited Create;
 Threads.Min := 5;
 Threads.Max := 10:
 BufferSize := 1024;
 BoundPort := 69:
 Transfers := TList.Create;
 FRebootOnImg := true;
 FOnMsg := nil;
 { Define custom thread }
 OnCreateThread := @DoCreateThread;
 TxStream := TMemoryStream.Create;
end;
destructor TTFTPListener.Destroy;
var
 i:integer;
begin
 for i := 0 to Transfers.Count - 1 do
  TTransfer (Transfers[i]).Free;
 Transfers.Free:
 TxStream.Free:
 inherited Destroy;
procedure TTFTPListener.SendError (aTransfer: TTransfer; ErrCode: Word;
 ErrMsg : string);
var
 count: integer;
begin
 TxStream.Clear;
 count := 0;
 AddWord (TFTP_ERROR);
 AddWord (ErrCode);
 AddString (ErrMsg);
 SendToSocket (aTransfer.SockAddr, aTransfer.SockAddrLength, TxStream.Memory,
TxStream.Size, count);
end;
procedure TTFTPListener.SendError (aServer : TWinsock2UDPServer; ErrCode : Word;
 ErrMsg : string);
begin
 TxStream.Clear;
 AddWord (TFTP_ERROR);
 AddWord (ErrCode);
 AddString (ErrMsg);
 SendDataTo (aServer.PeerAddress, aServer.PeerPort, TxStream.Memory, TxStream.Size);
end;
procedure TTFTPListener.SendAck (aTransfer : TTransfer; BlockNo : Word);
var
```

```
count: integer;
begin
 TxStream.Clear;
 count := 0:
 AddWord (TFTP_ACK);
 AddWord (BlockNo);
 aTransfer.BlockNo := BlockNo;
 SendToSocket (aTransfer.SockAddr, aTransfer.SockAddrLength, TxStream.Memory,
TxStream.Size, count);
end:
procedure TTFTPListener.SendDataBlock (aTransfer: TTransfer; BlockNo : Word);
var
 count : integer;
 x, l: int64;
begin
 TxStream.Clear;
 count := 0;
 AddWord (TFTP DATA);
 AddWord (BlockNo);
 x := (int64 (BlockNo) - 1) * 512;
 if (x \ge 0) and (x \le aTransfer.FStream.Size) then
  begin
   aTransfer.FStream.Seek (x, soFromBeginning);
   l := aTransfer.FStream.Size - aTransfer.FStream.Position;
   if l > 512 then l := 512;
   TxStream.CopyFrom (aTransfer.FStream, l);
  end;
 aTransfer.BlockNo := BlockNo;
 SendToSocket (aTransfer.SockAddr, aTransfer.SockAddrLength, TxStream.Memory,
TxStream.Size, count);
end:
function display_string (s : string) : string;
var
 i: integer;
begin
 Result := ";
 for i := 1 to length (s) do
  if s[i] in [' '..'~'] then
   Result := Result + s[i]
   Result := Result + '[' + IntToHex (ord (s[i]), 2) + ']';
end:
function ErToStr (er: Word): string;
begin
 case er of
  erUNDEFINED
                           : Result := 'Undefined';
  erFILE_NOT_FOUND
                               : Result := 'File not found';
  erACCESS VIOLATION
                               : Result := 'Access violation';
  erALLOCATION_EXCEEDED
                                    : Result := 'Allocation exceeded';
```

```
erILLEGAL OPERATION
                              : Result := 'Illegal Operation';
  erUNKNOWN TRANSFER ID
                                     : Result := 'Unknown transfer id';
                                : Result := 'File already exists';
  erFILE_ALREADY_EXISTS
  erNO_SUCH_USER
                             : Result := 'No such user';
  erOPTION_NEGOTIATION_FAILED: Result := 'Option negotiation failed';
                     Result := 'Unknown ' + IntToStr (er);
  else
 end;
end;
procedure TTFTPListener.SetOnMsg (Value : TMsgEvent);
begin
 FOnMsg := Value;
 DoMsg ('TFTP Ready.');
end;
procedure TTFTPListener.AddByte (b: byte);
begin
 TxStream.Write (b, 1);
end:
procedure TTFTPListener.AddWord (w: Word);
begin
 AddByte (w div $100);
 AddByte (w mod $100);
procedure TTFTPListener.AddString (s : string);
begin
 TxStream.Write (s[1], length (s));
 AddByte (0);
end;
function TTFTPListener.GetTransfer (byID: Word): TTransfer;
var
 i: integer;
begin
 for i := 0 to Transfers.Count - 1 do
   Result := TTransfer (Transfers[i]);
   if Result.TID = byID then exit;
  end:
 Result := nil;
end;
procedure TTFTPListener.RemoveTransfer (byID : Word);
 aTransfer: TTransfer;
 aTransfer := GetTransfer (byID);
 RemoveTransfer (aTransfer);
end;
```

```
procedure TTFTPListener.RemoveTransfer (byTransfer : TTransfer);
begin
 if byTransfer <> nil then
  begin
   Transfers.Remove (byTransfer);
   byTransfer.Free;
  end;
end;
procedure TTFTPListener.DoMsg (s: string);
 if Assigned (FOnMsg) then FOnMsg (Self, s);
end;
function TTFTPListener.DoExecute (aThread: TWinsock2UDPServerThread): Boolean;
 op, er, bn : Word;
 rm: int64;
 fn, mode, msg: string;
 aTransferThread: TFTPTransferThread;
 aTransfer: TTransfer:
 aFile: TFileStream;
begin
 Result := inherited DoExecute (aThread);
 if not Result then exit;
 if aThread.Server.Count > 0 then
   aTransfer := GetTransfer (aThread.Server.PeerPort);
   aTransferThread := TFTPTransferThread (aThread);
   aTransferThread.FStream.Clear;
   aTransferThread.FStream.Write (aThread.Server.Data^, aThread.Server.Count);
   aTransferThread.FStream.Seek (0, soFromBeginning);
   op := aTransferThread.ReadWord;
   case op of
    TFTP_RRQ:
     begin
       fn := aTransferThread.ReadString;
       mode := aTransferThread.ReadString;
       DoMsg ('Transfer for ' + fn + ' started.');
       if aTransfer = nil then
        begin
         aTransfer := TTransfer.Create (Self);
         aTransfer.TID := aThread.Server.PeerPort;
         Transfers.Add (aTransfer);
        end;
       aTransfer.SockAddrLength := 0;
       aTransfer.SockAddr := AddressToSockAddr (aThread.Server.PeerAddress,
aTransfer.SockAddrLength);
       PortToSockAddr (aThread.Server.PeerPort, aTransfer.SockAddr,
aTransfer.SockAddrLength);
       if FileExists (fn) then
        begin
```

```
aTransfer.Op := op;
         aTransfer.FileName := fn;
         aTransfer.FStream.Clear;
          aFile := TFileStream.Create (fn, fmOpenRead);
          aTransfer.FStream.CopyFrom (aFile, 0);
          aFile.Free;
          aTransfer.FStream.Seek (0, soFromBeginning);
          SendDataBlock (aTransfer, 1)
         except
          DoMsg ('Transfer for ' + fn + ' failed. - error opening file.');
          SendError (aTransfer, erACCESS VIOLATION, 'error opening ' + fn);
         end:
        end
       else
        begin
         SendError (aTransfer, erFILE_NOT_FOUND, fn);
         DoMsg ('Transfer for ' + fn + ' failed. - file for found.');
        end:
      end;
    TFTP_WRQ:
     begin
       fn := aTransferThread.ReadString;
       mode := aTransferThread.ReadString;
       DoMsg ('Transfer for ''' + fn + ''' started.');
       if aTransfer = nil then
        begin
         aTransfer := TTransfer.Create (Self);
         aTransfer.TID := aThread.Server.PeerPort;
         Transfers.Add (aTransfer);
        end;
       aTransfer.SockAddrLength := 0;
       aTransfer.SockAddr := AddressToSockAddr (aThread.Server.PeerAddress,
aTransfer.SockAddrLength);
       PortToSockAddr (aThread.Server.PeerPort, aTransfer.SockAddr,
aTransfer.SockAddrLength);
       if mode = 'octet' then
        begin
         aTransfer.Op := op;
         aTransfer.FileName := fn;
         aTransfer.FStream.Clear;
         aTransfer.BlockNo := 0;
         SendAck (aTransfer, 0);
        end
       else
        SendError (aTransfer, erOPTION NEGOTIATION FAILED, mode);
     end:
    TFTP_DATA:
     begin
       bn := aTransferThread.ReadWord;
       rm := aTransferThread.Remaining;
       if aTransfer = nil then
```

```
SendError (aThread.Server, erUNKNOWN_TRANSFER_ID, IntToStr
(aThread.Server.PeerPort))
      else
        begin
         aTransfer.BlockNo := bn;
         aTransfer.FStream.CopyFrom (aTransferThread.FStream, rm);
         SendAck (aTransfer, bn);
         if rm < 512 then
          begin
           aTransfer.FStream.Seek (0, soFromBeginning);
           DoMsg ('Transfer for ' + aTransfer.FileName + ' complete.');
           if FileExists (aTransfer.FileName) then DeleteFile (aTransfer.FileName);
           try
             aFile := TFileStream.Create (aTransfer.FileName, fmCreate);
            aTransfer.FStream.Seek (0, soFromBeginning);
             aFile.CopyFrom (aTransfer.FStream, aTransfer.FStream.Size);
             aFile.Free;
            if (aTransfer.FileName = 'kernel7.img') or (aTransfer.FileName = 'kernel.img') then
              begin
               DoMsg ('Restarting.');
               SystemRestart (0);
              end;
           except
             SendError (aTransfer, erACCESS_VIOLATION, 'error creating ' +
aTransfer.FileName);
             end;
           RemoveTransfer (aTransfer);
          end;
        end;
     end;
    TFTP_ACK:
     begin
      bn := aTransferThread.ReadWord;
      if aTransfer = nil then
        SendError (aThread.Server, erUNKNOWN_TRANSFER_ID, IntToStr
(aThread.Server.PeerPort))
      else
        begin
         if (int64 (bn) * 512) >= aTransfer.FStream.Size then
           DoMsg ('Transfer for ' + aTransfer.FileName + ' complete.');
           RemoveTransfer (aTransfer); // maybe should dally
          end
         else
          SendDataBlock (aTransfer, bn + 1);
        end:
     end:
    TFTP_ERROR:
     begin
      er := aTransferThread.ReadWord;
      msg := aTransferThread.ReadString;
      DoMsg ('Error ' + ErToStr (er) + ' - ' + msg);
```

```
RemoveTransfer (aTransfer);
     end
    else
     SendError (aThread.Server, erILLEGAL_OPERATION, IntToStr (op)); // unknown opcode
   end;
  end;
end;
procedure TTFTPListener.DoCreateThread (aServer: TWinsock2UDPServer;
 var aThread: TWinsock2UDPServerThread);
 aThread := TFTPTransferThread.Create (aServer);
end;
procedure TFTPStart;
var
 WSAData: TWSAData;
begin
 WSADATA.wVersion := 0; // prevent not initialsed warning
 FillChar (WSAData, SizeOf (TWSAData), 0);
 if WSAStartup (WINSOCK_VERSION, WSAData) = ERROR_SUCCESS then
   TFTP := TTFTPListener.Create;
   TFTP.Active := true;
  end;
end;
initialization
TFTPStart;
end.
Appendix B
program TFTPTest;
{$mode objfpc}{$H+}
uses
 RaspberryPi3,
 GlobalConfig,
 GlobalConst,
 GlobalTypes,
 Platform.
 Threads,
 SysUtils,
 Classes,
 Ultibo,
 Console,
 Winsock2,
```

```
Shell,
 uTFTP;
var
 IPAddress: string;
 WindowHandle: TWindowHandle;
function WaitForIPComplete: string;
var
 TCP: TWinsock2TCPClient;
begin
 TCP := TWinsock2TCPClient.Create:
 Result := TCP.LocalAddress:
 if (Result = ") or (Result = '0.0.0.0') or (Result = '255.255.255.255) then
  begin
   while (Result = ") or (Result = '0.0.0.0') or (Result = '255.255.255.255') do
    begin
     sleep (1000);
     Result := TCP.LocalAddress;
    end;
  end;
 TCP.Free;
end;
procedure Msg (Sender : TObject; s : string);
begin
 ConsoleWindowWriteLn (WindowHandle, s);
end;
procedure WaitForSDDrive;
begin
 while not DirectoryExists ('C:\') do sleep (500);
end;
begin
 // open console window
 WindowHandle := ConsoleWindowCreate (ConsoleDeviceGetDefault,
CONSOLE POSITION FULL, false);
 ConsoleWindowWriteLn (WindowHandle, 'TFTP Demo.');
 // wait for IP address and SD Card to be initialised.
 WaitForSDDrive;
 IPAddress := WaitForIPComplete;
 ConsoleWindowWriteLn (WindowHandle, 'Local Address ' + IPAddress);
 SetOnMsg (@Msg);
 ThreadHalt (0);
end.
```