Jpeg Lifting Scheme **Testbench Status**

The testbench is currently using 5 modules <code>jp_process</code>, <code>rom_flgs</code>, <code>m_flaten</code>, <code>ram</code>, and <code>ram_res</code>. Three instances of m_flaten are used to generate flat_lf, flat_sa, and flat_rt 144 bit signals. Three instances of ram are used to store ram_lf, ram_sa, and ram_rt each of 144 bit signals.

In Appendix A Verilog "ram.v" for 144 bits signals. is the Verilog file generated with "ram.py". In Appendix B. Verilog "jp_process.v" using 9 bits and 16 lifting schemes in parallel is the Verilog file generated with "array_jpeg.py". In Appendix C. Verilog "rom_flgs.v" using 5 bits with 80 bits width is the Verilog file generated with "rom.py". Appendex D.

Generates 144 bit Signal is the Verilog file generated with "flaten.py". Appendix E Verilog ram res.v. generated with ram_res.py.

With samples from a (red, blue, green) sub band making the signals lft s i, sa s i, and rht s i. Which now can be indexed with row and col not yet defined. This first index is the row and 2nd index is the col.

Even samples flat_lf row starts at 2

```
"mrow mcol pass1 even lf
           33 32
                       31 30
                                    23
                                           22
                                                   2 1
                                                           20
                                                                  13
                                                                           12
                                                                                   11
                                                                                           10
                                                                                                    0
3
     0.2
            0.1
                    00
         (1 2 3) (3 4 5) (5 6 7) (7 8 9) (9 10 11) (11 12 13) (13 14 15) (15 16 17) (17 18 19) (19 20 21)
(21 22 23) (23 24 25) (25 26 28) (27 28 29) (29 30 31) (31 32 33)"
         for mmrow in range(3,-1,-1):
            mrow.next = mmrow
            yield clk_fast.posedge
            for mmcol in range(3,-1,-1):
              mcol.next = mmcol
              yield clk_fast.posedge
              if (mrow == 3 \text{ and } mcol == 3):
                 x.next = r[row-1][col]
              elif (mrow == 3 and mcol == 2):
                 x.next = r[row+1][col]
              elif (mrow == 3 and mcol == 1):
                 x.next = r[row+3][col]
              elif (mrow == 3 and mcol == 0):
                 x.next = r[row+5][col]
              elif (mrow == 2 and mcol == 3):
                 x.next = r[row+7][col]
              elif (mrow == 2 and mcol == 2):
                 x.next = r[row+9][col]
              elif (mrow == 2 and mcol == 1):
                 x.next = r[row+11][col]
              elif (mrow == 2 and mcol == 0):
                 x.next = r[row+13][col]
              elif (mrow == 1 and mcol == 3):
                 x.next = r[row+15][col]
              elif (mrow == 1 and mcol == 2):
                 x.next = r[row+17][col]
              elif (mrow == 1 and mcol == 1):
                 x.next = r[row+19][col]
```

elif (mrow == 1 and mcol == 0):

```
x.next = r[row+21][col]
              elif (mrow == 0 and mcol == 3):
                 x.next = r[row+23][col]
              elif (mrow == 0 and mcol == 2):
                 x.next = r[row+25][col]
              elif (mrow == 0 and mcol == 1):
                 x.next = r[row+27][col]
              elif (mrow == 0 and mcol == 0):
                 x.next = r[row+29][col]
              yield clk fast.posedge
              print (" %d %s %d %d %d") % (now(),bin(x,W0), x, mrow, mcol)
              yield clk fast.posedge
              z.next = x[W0:]
              yield clk_fast.posedge
              matrix_lf[mrow][mcol].next = z
              vield clk_fast.posedge
         lft_s_i.next = flat_lf
         yield clk_fast.posedge
even flat_sa
         \#combinel\_sig\_s.next = 0
         "mrow mcol pass1 even sa
           33 32
                       31 30
                                    23
                                            2 2
                                                   2 1
                                                            20
                                                                  13
                                                                           12
                                                                                    11
                                                                                           10
                                                                                                    0
3
     02
            0 1
                    00
         (1 2 3) (3 4 5) (5 6 7) (7 8 9) (9 10 11) (11 12 13) (13 14 15) (15 16 17) (17 18 19) (19 20 21)
(21 22 23) (23 24 25) (25 26 28) (27 28 29) (29 30 31) (31 32 33)"
         for mmrow in range(3,-1,-1):
            mrow.next = mmrow
            yield clk_fast.posedge
            for mmcol in range(3,-1,-1):
              mcol.next = mmcol
              yield clk_fast.posedge
              if (mrow == 3 \text{ and } mcol == 3):
                 x.next = r[row][col]
              elif (mrow == 3 and mcol == 2):
                 x.next = r[row+2][col]
              elif (mrow == 3 and mcol == 1):
                 x.next = r[row+4][col]
              elif (mrow == 3 and mcol == 0):
                 x.next = r[row+6][col]
              elif (mrow == 2 and mcol == 3):
                 x.next = r[row+8][col]
              elif (mrow == 2 and mcol == 2):
                 x.next = r[row+10][col]
              elif (mrow == 2 and mcol == 1):
                 x.next = r[row+12][col]
              elif (mrow == 2 and mcol == 0):
                 x.next = r[row+14][col]
              elif (mrow == 1 and mcol == 3):
```

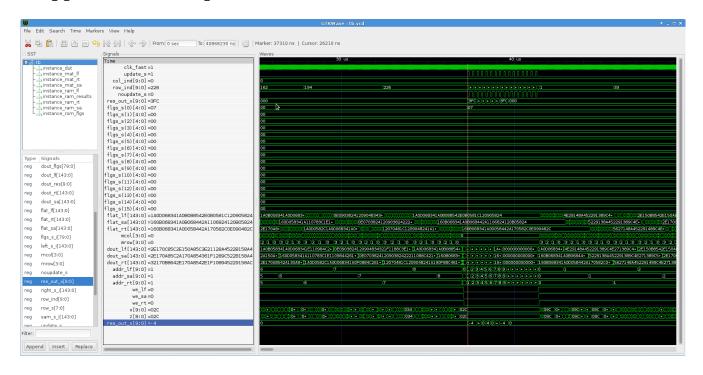
```
x.next = r[row+16][col]
              elif (mrow == 1 and mcol == 2):
                 x.next = r[row+18][col]
              elif (mrow == 1 and mcol == 1):
                 x.next = r[row+20][col]
              elif (mrow == 1 and mcol == 0):
                 x.next = r[row+22][col]
              elif (mrow == 0 and mcol == 3):
                 x.next = r[row+24][col]
              elif (mrow == 0 and mcol == 2):
                 x.next = r[row+26][col]
              elif (mrow == 0 and mcol == 1):
                 x.next = r[row+28][col]
              elif (mrow == 0 and mcol == 0):
                 x.next = r[row+30][col]
              yield clk_fast.posedge
              print (" %d %s %d %d %d") % (now(),bin(x,W0), x, mrow, mcol)
              z.next = x[W0:]
              yield clk_fast.posedge
              matrix\_sa[mrow][mcol].next = z
              yield clk_fast.posedge
              #print (" %d %s") % (now(),bin(flat_sa,W0*LVL0))
         sa_s_i.next = flat_sa
         yield clk_fast.posedge
         "mrow mcol pass1 even rt
           33 32
                       31 30
                                    23
                                           22
                                                   2 1
                                                           20
                                                                  13
                                                                           12
                                                                                   11
                                                                                           10
                                                                                                    0
3
     0 2
            0.1
         (1 2 3) (3 4 5) (5 6 7) (7 8 9) (9 10 11) (11 12 13) (13 14 15) (15 16 17) (17 18 19) (19 20 21)
(21 22 23) (23 24 25) (25 26 28) (27 28 29) (29 30 31) (31 32 33)"
         for mmrow in range(3,-1,-1):
            mrow.next = mmrow
            yield clk_fast.posedge
            for mmcol in range(3,-1,-1):
              mcol.next = mmcol
              yield clk_fast.posedge
              if (mrow == 3 \text{ and } mcol == 3):
                 x.next = r[row+1][col]
              elif (mrow == 3 and mcol == 2):
                 x.next = r[row+3][col]
              elif (mrow == 3 and mcol == 1):
                 x.next = r[row+5][col]
              elif (mrow == 3 and mcol == 0):
                 x.next = r[row+7][col]
              elif (mrow == 2 and mcol == 3):
                 x.next = r[row+9][col]
              elif (mrow == 2 and mcol == 2):
                 x.next = r[row+11][col]
              elif (mrow == 2 and mcol == 1):
```

```
x.next = r[row+13][col]
              elif (mrow == 2 and mcol == 0):
                 x.next = r[row+15][col]
              elif (mrow == 1 and mcol == 3):
                 x.next = r[row+17][col]
              elif (mrow == 1 and mcol == 2):
                 x.next = r[row+19][col]
              elif (mrow == 1 and mcol == 1):
                 x.next = r[row+21][col]
              elif (mrow == 1 and mcol == 0):
                 x.next = r[row+23][col]
              elif (mrow == 0 and mcol == 3):
                x.next = r[row+25][col]
              elif (mrow == 0 and mcol == 2):
                 x.next = r[row+27][col]
              elif (mrow == 0 and mcol == 1):
                 x.next = r[row+29][col]
              elif (mrow == 0 and mcol == 0):
                 x.next = r[row+31][col]
              yield clk fast.posedge
              print (" %d %s %d %d %d") % (now(),bin(x,W0), x, mrow, mcol)
              z.next = x[W0:]
              yield clk_fast.posedge
              matrix_rt[mrow][mcol].next = z
              yield clk fast.posedge
              #print (" %d %s") % (now(),bin(flat_rt,W0*LVL0))
         rht_s_i.next = (flat_rt)
         yield clk_fast.posedge
Odd samples same even above but row starts at 1
         "mrow mcol pass1 odd lf
           33 32
                       31 30
                                    23
                                           22
                                                   2 1
                                                           20
                                                                  13
                                                                          12
                                                                                   1 1
                                                                                          10
                                                                                                   0
3
     02
            0 1
         (0 1 2 ) (2 3 4 ) (4 5 6) (6 7 8) (8 9 10) (10 11 12) (12 13 14) (14 15 16) (16 17 18) (18 19 20)
(20 21 22) (22 23 24) (24 25 26) (26 27 28) (28 29 30) (30 31 32)"
```

The outputs the module combine_sam are the inputs to signals left_s_i, sam_s_i, and right_s_i. These signals and the output of rom_flgs are the inputs to the jp_process module. Currently bits are used for the flgs which determine the following:

```
update_s needs to be 1
for the res_out_x to be valid
noupdate_s goes lo when a
res_out_x valid
fwd dwt even flgs_s eq 7
inv dwt even flgs_s eq 5
fwd dwt odd flgs_s eq 6
inv dwt odd flgs s eq 4
```

Using gtkwave to view the "gtkwave tb.vcd file".



Using ISE to run a simulation of "tbjp_prcocessvhd.vhd" testing the "top_jpeg.vhd"

The top_jpeg consists of several instances 3 of ram (used to store the 16 9 bit which make a 144 bit ram_lf, ram_sa, and ram_rt). Each ram_lf, ram_sa, and ram_rt will either hold 8 per column (256 x 256 image) or 16 per column (512 x 512 image). These are examples ram_lf,

0x5229138a452291389c4e271389c5227148a4L, ram sa

0x5627148a452291489c4e271389c4e27138a4L, and ram_rt

0x52291489c52291489c4e271389c4e29138a4L. One instances of rom_flgs which 16 5 bit which make an 80 bit

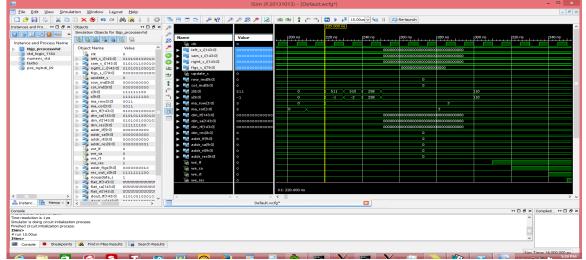
```
instance_rom_flgs = rom_flgs(dout_flgs, addr_flgs, ROM_CONTENT)

instance_ram_lf = ram(dout_lf, din_lf, addr_lf, we_lf, clk)
instance_ram_sa = ram(dout_sa, din_sa, addr_sa, we_sa, clk)
instance_ram_rt = ram(dout_rt, din_rt, addr_rt, we_rt, clk)
instance_ram_res = ram_res(dout_res, din_res, addr_res, we_res, clk)
instance_dut = jp_process( res_out_x, left_s_i, sam_s_i, right_s_i,
flgs_s_i, noupdate_s, update_s, W0=W0, LVL0=LVL0, W1=W1, LVL1=LVL1,
W2=W2, LVL2=LVL2, W3=W3, LVL3=LVL3, SIMUL=SIMUL)
instance_mat_lf = m_flatten(matrix_lf, flat_lf)
```

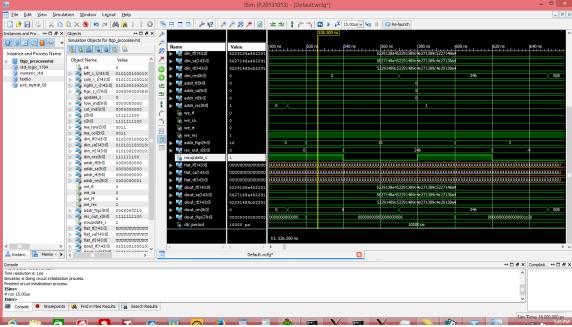
```
instance_mat_if = m_flatten(matrix_if, flat_if)
instance_mat_sa = m_flatten(matrix_sa, flat_sa)
instance_mat_rt = m_flatten(matrix_rt, flat_rt)
```

```
Testing top_ipeg.vhd which has the following entity
entity top_jpeg is
  port (
    clk: in std logic;
    res out x: out signed (9 downto 0);
    left s i: in unsigned(143 downto 0);
    sam_s_i: in unsigned(143 downto 0);
    right s i: in unsigned(143 downto 0);
    flgs_s_i: in unsigned(79 downto 0);
    noupdate s: out std logic;
    update_s: in std_logic;
    row_ind: in unsigned(9 downto 0);
    col ind: in unsigned(9 downto 0);
    flat lf: out unsigned(143 downto 0);
    flat_sa: out unsigned(143 downto 0);
    flat rt: out unsigned(143 downto 0);
    z: out unsigned(8 downto 0);
    x: in signed (9 downto 0);
    ma_row: in unsigned(3 downto 0);
    ma col: in unsigned(3 downto 0);
    dout_lf: out unsigned(143 downto 0);
    dout_sa: out unsigned(143 downto 0);
    dout_rt: out unsigned(143 downto 0);
    dout res: out unsigned(8 downto 0);
    din_lf: in unsigned(143 downto 0);
    din_sa: in unsigned(143 downto 0);
    din_rt: in unsigned(143 downto 0);
    din res: in unsigned(8 downto 0);
    addr_lf: in unsigned(9 downto 0);
    addr sa: in unsigned(9 downto 0);
    addr_rt: in unsigned(9 downto 0);
    addr_res: in unsigned(9 downto 0);
    we lf: in std logic;
    we_sa: in std_logic;
    we_rt: in std_logic;
    we res: in std logic:
    dout_flgs: out unsigned(79 downto 0);
    addr flgs: in unsigned(9 downto 0)
  );
end entity top ipeg;
```

One instance signed2twoscomplement used to convert 10 bit signed bit vector to 9 bin bit unsigned bit vector. In the figure below is an example of tests with the signals x & z. When x = -1 which 0x3ff converts z = -1 to 0x1ff.

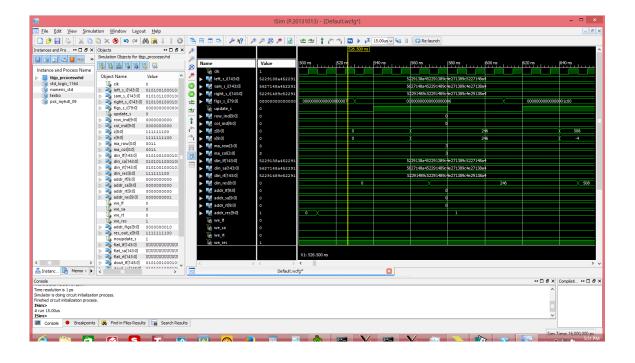


The signal res_out_x the result of lifting scheme will be sent to x. The signal z is the sent to din_res.



The signals from the ram_lf, ram_sa, ram_rt, and rom_flgs are the inputs to the signals left_s_i, sam_s_i, right_s_i and flgs_s_i, and with the signal update_s are the inputs to jp_process.

update_s needs to be 1 for the res_out_x to be valid noupdate_s goes lo when a res_out_x valid fwd dwt even flgs_s eq 7 inv dwt even flgs_s eq 5 fwd dwt odd flgs_s eq 6 inv dwt odd flgs_s eq 4



The target image for the pass 1 is below.

This results was obtained using "t_wave_53.py" with "import waveletsim_53_16ops as dwt" instead of "import waveletsim_53 as dwt" and the lines 38 & 43 commented out.

To obtain just the pass 1 results lines 74-77 are commented out in "waveletsim_53_16ops.py". Note:

This can be fixed with systematical extension which currently being implemented in "waveletsim_53_16ops.py".

During the even pass the last

(int(s[row+31][col])>>1)))

if (row != 226):

```
s[row+30][col] = (s[row+30][col] - ((int(s[row+30-1][col])>>1) +
```

print row+30, col, int(s[row+30-1][col]), int(s[row+30][col]),

int(s[row+31][col])

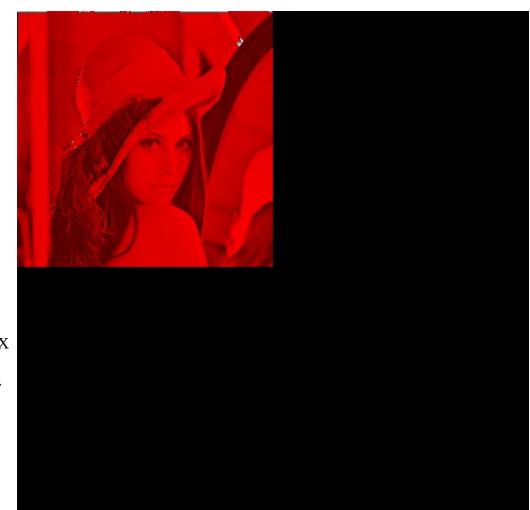
During the odd pass the last 2 operations need to be removed.

Using "t_wave_53_16ops.py" which uses "waveletsim_53_16ops.py" the target image was obtained with pass 1.



Using "t_wave_53_16ops.py" which uses "waveletsim_53_16ops.py" the target image was obtained with pass 1 and pass 2 is below.





The 512 X 512 Red sub band.

```
Appendix A Verilog "ram.v" for 144 bits signals.
// File: ram.v
// Generated by MyHDL 0.9dev
// Date: Tue Mar 24 10:04:43 2015
`timescale 1ns/10ps
module ram (
  dout,
  din,
  addr,
  we,
  clk_fast
);
// Ram model
output [143:0] dout;
wire [143:0] dout;
input [143:0] din;
input [9:0] addr;
input we;
```

```
input clk_fast;
reg [143:0] mem [0:512-1];
always @(posedge clk_fast) begin: RAM_WRITE
  if (we) begin
     mem[addr] <= din;
  end
end
assign dout = mem[addr];
endmodule
Appendix B Verilog "jp_process.v" using 9 bit input from 144 bit signal and 10 bit out and 16 lifting
schemes in parallel.
// File: jp_process.v
// Generated by MyHDL 0.9dev
// Date: Wed Mar 18 10:19:47 2015
`timescale 1ns/10ps
module jp_process (
  res_out_x,
  left_s_i,
  sam_s_i,
  right_s_i,
  flgs_s_i,
  noupdate_s,
  update_s
);
output signed [9:0] res_out_x;
reg signed [9:0] res_out_x;
input [143:0] left_s_i;
input [143:0] sam_s_i;
input [143:0] right_s_i;
input [79:0] flgs_s_i;
output noupdate_s;
reg noupdate_s;
input update_s;
```

```
wire [8:0] right s [0:16-1];
wire [4:0] flgs s [0:16-1];
wire [8:0] sam s [0:16-1];
wire [8:0] left_s [0:16-1];
// update_s needs to be 1
// for the res out x to be valid
// noupdate_s goes lo when a
// res out x valid
// fwd dwt even flgs_s eq 7
// inv dwt even flgs_s eq 5
// fwd dwt odd flgs_s eq 6
// inv dwt odd flgs s eq 4
always @(update_s, right_s[0], right_s[1], right_s[2], right_s[3], right_s[4], right_s[5], right_s[6],
right_s[7], right_s[8], right_s[9], right_s[10], right_s[11], right_s[12], right_s[13], right_s[14],
right_s[15], flgs_s[0], flgs_s[1], flgs_s[2], flgs_s[3], flgs_s[4], flgs_s[5], flgs_s[6], flgs_s[7], flgs_s[8],
flgs_s[9], flgs_s[10], flgs_s[11], flgs_s[12], flgs_s[13], flgs_s[14], flgs_s[15], sam_s[0], sam_s[1],
sam_s[2], sam_s[3], sam_s[4], sam_s[5], sam_s[6], sam_s[7], sam_s[8], sam_s[9], sam_s[10],
sam_s[11], sam_s[12], sam_s[13], sam_s[14], sam_s[15], left_s[0], left_s[1], left_s[2], left_s[3],
left_s[4], left_s[5], left_s[6], left_s[7], left_s[8], left_s[9], left_s[10], left_s[11], left_s[12], left_s[13],
left_s[14], left_s[15]) begin: JP_PROCESS_JPEG_LOGIC
  integer i;
  if (update_s) begin
     noupdate s = 0;
     for (i=0; i<16; i=i+1) begin
       if ((flgs_s[i] == 7)) begin
          res out x = (signed(sam s[i]) - (signed(signed(left s[i]) >>> 1) +
$signed($signed(right_s[i]) >>> 1)));
       end
       else if ((flgs_s[i] == 5)) begin
          res_out_x = (signed(sam_s[i]) + (signed(signed(left_s[i]) >>> 1) +
$signed($signed(right_s[i]) >>> 1)));
       end
       else if ((flgs_s[i] == 6)) begin
          res_out_x = (signed(sam_s[i]) + signed(((signed(left_s[i]) + signed(right_s[i])) + 2) >>>
2));
       end
       else if ((flgs_s[i] == 4)) begin
          res out x = (signed(sam s[i]) - signed(((signed(left s[i]) + signed(right s[i])) + 2) >>>
2));
       end
     end
  end
  else begin
     noupdate_s = 1;
  end
```

endmodule

```
Appendix C Verilog "rom_flgs.v" using 5 bits with 80 bits width.
// File: rom_flgs.v
// Generated by MyHDL 0.9dev
// Date: Tue Mar 17 12:59:56 2015
`timescale 1ns/10ps
module rom_flgs (
  dout_flgs,
  addr_flgs
);
// ROM model
output [79:0] dout_flgs;
reg [79:0] dout flgs;
input [9:0] addr_flgs;
always @(addr_flgs) begin: ROM_FLGS_READ
  case (addr_flgs)
    0: dout_flgs = 7;
    1: dout_flgs = 224;
    2: dout_flgs = 7168;
    3: dout_flgs = 229376;
    4: dout_flgs = 7340032;
    5: dout_flgs = 234881024;
    6: dout_flgs = 34'h1c0000000;
    7: dout_flgs = 39'h3800000000;
    8: dout_flgs = 44'h70000000000;
    9: dout_flgs = 49'he0000000000;
    10: dout_flgs = 54'h1c000000000000;
    11: dout_flgs = 59'h380000000000000;
    12: dout flgs = 64'h7000000000000000;
    13: dout_flgs = 69'he0000000000000000;
    14: dout_flgs = 74'h1c00000000000000000;
    15: dout_flgs = 79'h38000000000000000000;
    16: dout_flgs = 6;
    17: dout flgs = 192;
    18: dout_flgs = 6144;
    19: dout_flgs = 196608;
```

```
20: dout_flgs = 6291456;
  21: dout flgs = 201326592;
  22: dout_flgs = 34'h180000000;
  23: dout_flgs = 39'h3000000000;
  24: dout_flgs = 44'h60000000000;
  25: dout flgs = 49'hc00000000000;
  26: dout flgs = 54'h18000000000000;
  27: dout flgs = 59'h300000000000000;
  28: dout_flgs = 64'h6000000000000000;
  29: dout flgs = 69'hc0000000000000000;
  30: dout_flgs = 74'h1800000000000000000;
  31: dout flgs = 79'h30000000000000000000;
  32: dout_flgs = 5;
  33: dout_flgs = 160;
  34: dout_flgs = 5120;
  35: dout_flgs = 163840;
  36: dout_flgs = 5242880;
  37: dout_flgs = 167772160;
  38: dout_flgs = 34'h140000000;
  39: dout flgs = 39'h2800000000;
  40: dout_flgs = 44'h50000000000;
  41: dout flgs = 49'ha00000000000;
  42: dout_flgs = 54'h14000000000000;
  43: dout_flgs = 59'h280000000000000;
  44: dout flgs = 64'h5000000000000000;
  45: dout_flgs = 69'ha00000000000000000;
  46: dout_flgs = 74'h1400000000000000000;
  47: dout_flgs = 79'h28000000000000000000;
  48: dout_flgs = 4;
  49: dout_flgs = 128;
  50: dout_flgs = 4096;
  51: dout flgs = 131072;
  52: dout_flgs = 4194304;
  53: dout_flgs = 134217728;
  54: dout_flgs = 34'h100000000:
  55: dout_flgs = 39'h2000000000;
  56: dout_flgs = 44'h40000000000;
  57: dout_flgs = 49'h800000000000;
  58: dout_flgs = 53'h10000000000000;
  59: dout flgs = 58'h200000000000000;
  60: dout_flgs = 64'h4000000000000000;
  61: dout flgs = 68'h80000000000000000;
  62: dout_flgs = 73'h1000000000000000000;
  endcase
```

end

```
Appendix D. Generates 144 bit Signal.
// File: m_flatten.v
// Generated by MyHDL 0.9dev
// Date: Wed Mar 18 10:54:07 2015
`timescale 1ns/10ps
module m_flatten (
  flat
);
output [143:0] flat;
wire [143:0] flat;
wire [143:0] _flat;
wire [8:0] mcol;
assign mcol = 0;
assign _flat[144-1:135] = None;
assign _flat[135-1:126] = None;
assign _flat[126-1:117] = None;
assign _flat[117-1:108] = None;
assign _{flat}[108-1:99] = None;
assign _flat[99-1:90] = None;
assign _flat[90-1:81] = None;
assign _flat[81-1:72] = None;
assign _{flat}[72-1:63] = None;
assign _{flat}[63-1:54] = None;
assign _flat[54-1:45] = None;
assign _{flat}[45-1:36] = None;
assign _flat[36-1:27] = None;
assign _flat[27-1:18] = None;
assign _flat[18-1:9] = None;
assign _{flat[9-1:0]} = mcol[9-1:0];
assign flat = _flat;
endmodule
Appendix E Verilog ram res.v generated with ram res.pv.
// File: ram res.v
// Generated by MyHDL 0.9dev
```

```
// Date: Tue Mar 24 12:15:43 2015
`timescale 1ns/10ps
module ram_res (
  dout_res,
  din_res,
  addr_res,
  we_res,
  clk_fast
);
// Ram model
output [9:0] dout_res;
wire [9:0] dout_res;
input [9:0] din_res;
input [9:0] addr_res;
input we_res;
input clk_fast;
reg [8:0] mem [0:512-1];
always @(posedge clk_fast) begin: RAM_RES_WRITE
  if (we_res) begin
    mem[addr_res] <= din_res;</pre>
  end
end
assign dout_res = mem[addr_res];
```

endmodule