**BUZZWORDS** 

1

MESSAGE

NETMASK

# CONNECTIVITY

NETWORK

INTERNET

PORT

writing network aware programs

SERVER

GATEWAY

DYNAMIC

on your Raspberry Pi

ADDRESS

STATIC

CLIENT

using Python 3

ETHERNET

ROUTER

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# STATIC IP SETUP

#### 2

# **CONNECTING 2 RASPBERRY PI'S**

3

sudo nano /etc/network/interfaces

iface eth0 inet static address 192.168.0.YourNumberHere netmask 255.255.255.0 network 192.168.0.0 broadcast 192.168.0.255 gateway 192.168.0.1

press CTRL X
press Y
press ENTER
sudo reboot

Plug an ethernet cable in both Raspberry Pi's Make sure the LEDs on both boards light up

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# PING TO TEST THE NETWORK

5

Confirm your IP address configuration by typing

ifconfig

PING means "packet internet groper" It is a diagnostic tool

To "ping" another computer, use it's IP address like this:

ping 192.168.0.2

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#### **WRITE A SERVER**

#### 6

# **INSTALL TELNET [OPTIONAL]**

7

import network
import time

def heard(phrase):
 print(phrase)

network.wait(whenHearCall=heard)
print("connected")
while network.isConnected():
 print("waiting")
 time.sleep(4)
print("disconnected")

telnet means "make a telephone call over the network" It should be pre-installed.

If it is not installed, connect to the internet and type:

sudo apt-get install telnet

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### WRITE YOUR OWN CLIENT

9

Open lxterminal and type: python3 server.py

Open another lxterminal and type: telnet localhost 8888

Now type something in the second terminal and press ENTER

```
import network
import time

network.call("localhost")

while network.isConnected():
   print("sending")
   network.say("hello")
   time.sleep(1)
```

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# **TEST CLIENT/SERVER LOCAL**

10

# TEST CLIENT/SERVER BETWEEN PI'S 11

Open lxterminal and type: python3 server.py

Open another lxterminal and type: python3 client.py

Now type something in the second terminal and press ENTER

Open Ixterminal on the first Pi and type:

ifconfig

Note down the IP address

Then type:

python3 server.py

On the second Pi, edit client.py

Change "localhost" to the IP address above

Then type:

python3 client.py

Now type something in the client lxterminal

and press ENTER

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12

# **TESTING INTERNET CHAT**

13

import network
import sys

def heard(phrase):
 print("them:" + phrase)

if (len(sys.argv) >= 2):
 network.call(sys.argv[1], whenHearCall=heard)

else:
 network.wait(whenHearCall=heard)

while network.isConnected():
 #phrase = raw\_input() #python2
 phrase = input() # python3
 print("me:" + phrase)
 network.say(phrase)

Open Ixterminal on the first Pi and type: python3 chat.py

Open lxterminal on the second Pi and type: python3 chat.py 192.168.0.2

Make sure you replace the IP address with the address of the server Pi you want to contact

Now type messages on both Pi's and press ENTER

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#### THE INTERNET OF THINGS

14

# **IOT DEMONSTRATOR**

15

The next "wave" of innovation on the internet is being called "The Internet of Things".

Billions of small intelligent sensors and devices are being connected to the internet.

All you need to make an "Internet of Things" device is:

- a small computer
- a network connection
- a client program
- a server program
- some bits of hardware like sensors/lights

THING 1
PROCESSING
INTERNET
THING 2

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WHAT WOULD YOUR SWITCH BE? 16	WHAT PROCESSING ON CLIENT? 17			
Write down here what the switch in the IOT demonstrator could represent:	Write down here what processing would take place on your client computer:			
e.g. monitoring the heartbeat of a patient	e.g. checking heartbeat is normal (not too slow or too fast)			

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WHAT PROCESSING ON SERVER? 18	WHAT WOULD YOUR LED BE? 19
Write down here what processing would take place on your server computer:	Write down here what the LED in the IOT demostrator could represent:
e.g. look up patient records from hospital database	e.g. a message popping up on a doctors mobile phone, showing the patient contact details and their health records

21

Write down here what you have just invented with your switch, your LED, your two computers and the internet:

e.g. a patient monitoring and alerting system.

import network # use the network module
network.call() # client calls server
network.wait() # server waits for client
network.say() # sends message
network.isConnected() # still connected?
network.hangUp() # disconnect

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### **RESOURCES**

22

# **MORE FLASHCARDS**

#### **Latest Raspberry Pi bake-off resources:**

https://github.com/whaleygeek/pibakeoff

python:

http://python.org/download/

python documentation:

http://docs.python.org/3/

networking:

http://www.bbc.co.uk/schools/gcsebitesize/ict
/datacomm/

http://blog.whaleygeek.co.uk

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**David Whale** 

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#### FLASHCARDS - LICENCE TO USE

#### 1. Unmodified form

To use these flashcards in unmodified form, please download the PDF, print them any number of times, and give them out to learners, and use them yourself as prompts.

You may forward the unmodified PDF to anyone else that you think might find these flashcards useful.

#### 2. Modified form

If you wish to modify the flashcards beyond making small typographical error corrections, please download the DOCX version, and remove my twitter handle and contact details from all cards.

You may use the generic template to build your own flashcards, but please remove my twitter handle and all contact details before use.

You may use and distribute modified flashcards, call them your own or use them for whatever purpose you see fit, providing that you do not restrict my rights to the original form in any way.

David Whale @whaleygeek <a href="http://blog.whaleygeek.co.uk">http://blog.whaleygeek.co.uk</a> 30<sup>th</sup> November, 2013