

Bookworm vs Bullseye

Bookworm vs Bullseye

- RPi5
 - `cat /etc/os-release`
 - `PRETTY_NAME="Debian GNU/Linux 12 (bookworm)"`
 - `NAME="Debian GNU/Linux"`
 - `VERSION_ID="12"`
 - `VERSION="12 (bookworm)"`
 - `VERSION_CODENAME=bookworm`
 - `ID=debian`
 - `HOME_URL="https://www.debian.org/"`
 - `SUPPORT_URL="https://www.debian.org/support"`
 - `BUG_REPORT_URL="https://bugs.debian.org/"`
 -
- RPi4
 - `cat /etc/os-release`
 - `PRETTY_NAME="Debian GNU/Linux 11 (bullseye)"`
 - `NAME="Debian GNU/Linux"`
 - `VERSION_ID="11"`
 - `VERSION="11 (bullseye)"`
 - `VERSION_CODENAME=bullseye`
 - `ID=debian`
 - `HOME_URL="https://www.debian.org/"`
 - `SUPPORT_URL="https://www.debian.org/support"`
 - `BUG_REPORT_URL="https://bugs.debian.org/"`
 -

Bookworm vs Bullseye

- ii binutils-arm-none-eabi 2.35.2-2+14+b2 arm64 GNU assembler, linker and binary utilities for ARM Cortex-R/M processors
 - ii gcc-arm-none-eabi 15:8-2019-q3-1+b1 arm64 GCC cross compiler for ARM Cortex-R/M processors
 - ii libnewlib-arm-none-eabi 3.3.0-1 all C library and math library compiled for bare metal using Cortex A/R/M
 - ii libstdc++-arm-none-eabi-newlib 15:8-2019-q3-1+13 all GNU Standard C++ Library v3 for ARM Cortex-R/M processors (newlib)
 -
- ii binutils-arm-none-eabi 2.40-2+18+b1 arm64 GNU assembler, linker and binary utilities for ARM Cortex-R/M processors
 - ii gcc-arm-none-eabi 15:12.2.rel1-1 arm64 GCC cross compiler for ARM Cortex-R/M processors
 - ii libnewlib-arm-none-eabi 3.3.0-1.3 all C library and math library compiled for bare metal using Cortex A/R/M
 - ii libstdc++-arm-none-eabi-dev 15:12.2.rel1-1+23 all GNU Standard C++ Library v3 for ARM Cortex-R/M processors (headers)
 - ii libstdc++-arm-none-eabi-newlib 15:12.2.rel1-1+23 all GNU Standard C++ Library v3 for ARM Cortex-R/M processors (newlib)
 -

picow_freertos_iperf.c

Uses Networking
functions
Uses Circular
buffer functions

Bullseye
head_tail.h

```
char tmp[80];  
char * ptrhead;  
char * ptrtail;  
char * ptrendofbuf;  
char * ptrtopofbuf;
```

tcp_debug.h

```
char client_message[BUF_SIZE];
```

head_tail.c

Circular buffer functions

tcp_debug.c

Networking functions

picow_freertos_iperf.c

```
char tmp[80];  
char * ptrhead;  
char * ptrtail;  
char * ptrendofbuf;  
char * ptrtopofbuf;
```

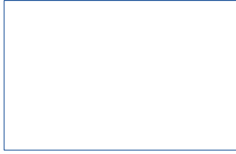
```
char client_message[BUF_SIZE]
```

Uses Networking
functions

Uses Circular
buffer functions

Bookworm

head_tail.h



tcp_debug.h

```
extern char client_message[BUF_SIZE];
```

head_tail.c

Circular buffer functions

tcp_debug.c

Networking functions

23 pico_w/wifi/freertos/iperf/head_tail.h

... @@ -1,22 +1,17 @@

```
1  #ifndef HEAD_TAIL_H
2  #define HEAD_TAIL_H
3  - #include <stdio.h>
4  - #include "pico/stdlib.h"
5  - #include "pico/cyw43_arch.h"
6  -
7  - #include "lwip/pbuf.h"
8  - #include "lwip/tcp.h"
9  - char tmp[80];
10 char * head;
11 char * tail;
12 char * endofbuf;
13 char * topofbuf;
14
15
16 - char * bump_head(char * head, char * endofbuf, char * topofbuf);
17 - char * bump_tail(char * tail, char * endofbuf, char * topofbuf);
18 - char * dec_head(char * head, char * endofbuf, char * topofbuf);
19 - char * dec_tail(char * tail, char * endofbuf, char * topofbuf);
20 - char * head_tail_helper(char * head, char * tail, char * endofbuf, char * topofbuf, char * inpstr);
21 -
22 - #endif
```

```
1  #ifndef HEAD_TAIL_H
2  #define HEAD_TAIL_H
3  +
4  + /*
5
6  char * head;
7  char * tail;
8  char * endofbuf;
9  char * topofbuf;
10 + */
11 + char * bump_head(char * ptrhead, char * ptrendofbuf, char * ptrtopofbuf);
12 + char * bump_tail(char * ptrtail, char * ptrendofbuf, char * ptrtopofbuf);
13 + char * dec_head(char * ptrhead, char * ptrendofbuf, char * ptrtopofbuf);
14 + char * dec_tail(char * ptrtail, char * ptrendofbuf, char * ptrtopofbuf);
15 + char * head_tail_helper(char * ptrhead, char * ptrtail, char * ptrendofbuf, char * ptrtopofbuf, char * inpstr);
16
17 + #endif
```

develone 0x20001584 0x20001554 0x20001753 0x20001554

Code

Blame

38 lines (33 loc) · 1.08 KB

Code 55% faster with GitHub Copilot

```
1  #ifndef TCP_DEBUG_H
2  #define TCP_DEBUG_H
3  #include "pico/stdlib.h"
4  #include "pico/cyw43_arch.h"
5
6  #include "lwip/pbuf.h"
7  #include "lwip/tcp.h"
8
9  #define TCP_PORT 4001
10 #define DEBUG_printf printf
11 #define BUF_SIZE 512
12 #define TEST_ITERATIONS 1
13 #define POLL_TIME_S 5
14 extern char client_message[BUF_SIZE];
15
16 typedef struct TCP_SERVER_T {
17     struct tcp_pcb *server_pcb;
18     struct tcp_pcb *client_pcb;
19     bool complete;
20     uint8_t buffer_sent[BUF_SIZE];
21     uint8_t buffer_rcv[BUF_SIZE];
22     int sent_len;
23     int rcv_len;
24     int run_count;
25 } TCP_SERVER_T;
26
27 TCP_SERVER_T* tcp_server_init(void);
28 err_t tcp_server_close(void *arg);
29 err_t tcp_server_result(void *arg, int status);
30 err_t tcp_server_sent(void *arg, struct tcp_pcb *tpcb, u16_t len);
31 err_t tcp_server_send_data(void *arg, struct tcp_pcb *tpcb);
32 err_t tcp_server_rcv(void *arg, struct tcp_pcb *tpcb, struct pbuf *p, err_t err);
33 err_t tcp_server_poll(void *arg, struct tcp_pcb *tpcb);
34 void tcp_server_err(void *arg, err_t err);
35 err_t tcp_server_accept(void *arg, struct tcp_pcb *client_pcb, err_t err);
36 bool tcp_server_open(void *arg);
37
38 #endif
```

