Samir Ansari

Frontend Software Engineer

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Relevent Experience

Summer Intern @ Everestwalk Groups
April 2022 - Present // Kathmandu, NP

▷ worked with the back-end developers to integrate with the front-end & ensure that all components of the website were functioning properly.

▷ Enhanced of all the visual aspects of the websites and admin portal, including layout, colors, and graphics

▷ Oversaw the testing of the website to ensure that it was compatible with all major browsers

▷ Responsible for testing and debugging web applications, and fixing any issues that arose.

Lead Developer @ AEN
Jan 2020 - Present // Kathmandu, NP

▷ Write modern, performant, and robust code for the organization's website and internal projects

▷ Worked with variety of different languages, frameworks, and technologies such as python, JavaScript, React, CSS, SASS, Figma, etc.

▷ Communicate and collaborate with multi-disciplinary teams of developer, designers, and members on daily basis

Founder @ developedbysam.com
Sep 2020 - Present // Kathmandu, NP

▷ Developed and maintained code primarily using HTML, CSS, Sass, React, and JavaScript (ES6)

▷ Tested site in various browsers and devices to ensure cross-browser compatibility and mobile responsiveness

▷ Worked diligently to constantly update and improve the UI/UX of the website

Tutor @ British Model College
Aug 2019 - Jan 2020 // Kathmandu, NP

▷ Worked with students in classroom or home environments to provide educational support

▷ Educated students on study tips and exam strategies

▷ Motivated students towards learning and studying to build self-confidence and reduce fear of failure

Projects

Mooon Light Theme
Minimal, vibrant, dark blue theme for Sublime Text 3/4 published to Package Control with 1000+ downloads. Soon, publishing on Visual Studio Marketplace and Atom Package Manager for VS Code and Atom.

Musify
Web app built with React, Styled Component, and JS. Implemented API call to receive real-time data. Implemented smooth animations and minimalistic UI/UX.

Space Invaders
A clone of classic space shooter game — Space Invaders — built with python and Pygame.

Skills

Programming Languages
JavaScript (ES6), Python, HTML, CSS & Sass

Libraries & Frameworks
React, Flask, Django, BarbaJS, GSAP jQuery, Pygame, Tailwind CSS

Tools & Platforms
Git, Yarn, Webpack, Netlify, Firebase

Design
Figma, Sketch

Awards & Recognition
⇒ Outstanding Cambridge Learners' Award "Top in Country (Chemistry, Nov 2019)"
⇒ Top in Academics (Student of the year)

Education

Fisk University
2022 - '26 // Nashville, TN
Bachelors of Science in Computer Science.

British Model College
2017 - 2020 // Kathmandu, NP
A Levels Science: Computer Science, Physics, Chemistry, and Science.

Interests & Hobbies
working out, swimming, travelling, hiking & reading