Game Design Document

Fill up the following document

1. Write the title of your project.

Mario Fan Version (remastered)2.0

1. What is the goal of the game?

To save the birds from bowser

1. Write a brief story of your game.

There is one kindom named mushroom kingdom. One day a villian

Named Bowser kidnapped our kingdom’s birds so we have to save

Them......

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Mario | Jump,run,shoot |
| 2 | Mushroom | shoot |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Bowser | Kill PC |
| 2 | Koopa | Kill PC |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

It’s a nostalagic game for kids who are from 2000 to 2010

How do you plan to make your game engaging?

I will try add some new features.