Chapter: 2

C Programs with Mustafa Rahman

Web & Software Developer

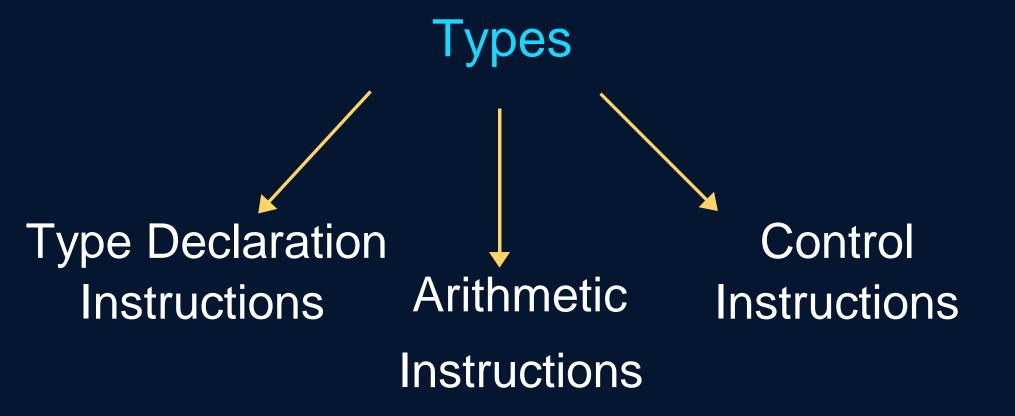
C360Soft.Ai, India. (Remote Job) ICT Lecturer of MIFM





Instructions

These are statements in a Program



Instructions

Type Declaration Instructions

Declare var before using it

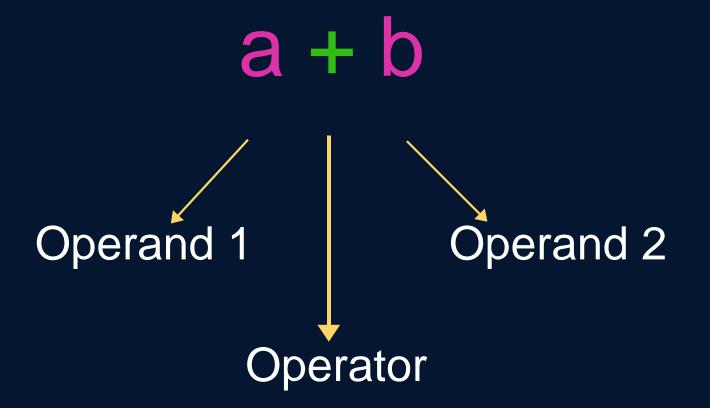
VALID

int a = 22; int b = a; int c = b + 1; int d = 1, e;

int a,b,c;
$$a = b = c = 1;$$

INVALID

int
$$a,b,c=1$$
;



NOTE - single variable on the LHS

VALID

$$a = b + c$$

$$a = b * c$$

$$a = b/c$$

INVALID

$$b + c = a$$

$$a = bc$$

$$a = b^c$$

NOTE - pow(x,y) for x to the power y



Modular Operator %

Returns remainder for int

$$-3 \% 2 = -1$$

Type Conversion

```
int op int ——— int
```

```
int op float —— float
```

float op float _____ float

Operator Precedence



$$x = 4 + 9 * 10$$

$$x = 4 * 3 / 6 * 2$$

Associativity (for same precedence)

Left to Right

$$x = 4 * 3 / 6 * 2$$

Instructions

Control Instructions

Used to determine flow of program

a. Sequence Control

b. Decision Control

c. Loop Control

d. Case Control

- a. Arithmetic Operators
- b. Relational Operators
- c. Logical Operators
- d. Bitwise Operators
- e. Assignment Operators
- f. Ternary Operator

Relational Operators

==

>, >=

<, <=

!=

Logical Operators

&& AND

|| OR

NOT

Operator Precendence

Priority Operator *, /, % 2 3 4 <, <=, >, >= ==, != 5 && 6 8

Assignment Operators

+=

=

*=

/=

%=

How to I learn and My strategy for Learning

Assignment Operators