



Assignment- Android Developer

Objective:

- Build a mobile app and replicate below screens to the closest possible.
- Use Kotlin programming language following best practices of MVVM, clean architecture & code modularity.
- Use a local database (Room/SQLite) to persist the data.
- Make the UI user-friendly and responsive.
- Unit/UI tests if possible.

UI Design – [Click here](#)

UI assets – [Click here](#)

How to submit the assignment

Upload the codebase and all the related files into google drive and share the link with the write access of the folder.

Assignment folder should contain the following:

1. Project codebase files
2. APK
4. Screen recording of the entire app