#### Lecture 4

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07/12/2020

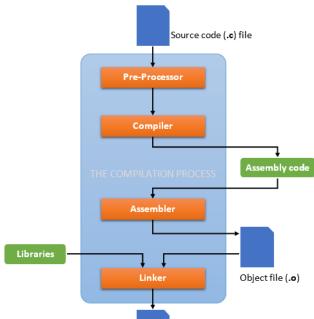
On two occasions, I have been asked [by members of

Parliament], 'Pray, Mr. Babbage, if you put into the machine wrong figures, will the right answers come out?'

I am not able to rightly apprehend the kind of confusion of ideas that could provoke such a question. - Charles

Babbage

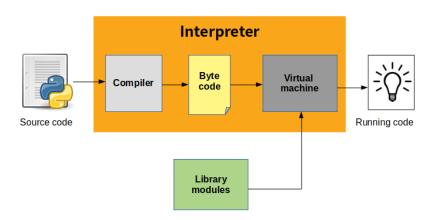
# Compilation Procedure



### How to compile

```
g++ 00.cpp
g++ -o first.out 00.cpp
 echo $? will show the value in shell
g++-c 00.cpp
g++ -o 00.out 00.o
g++ -E 00.cpp > tmp.cpp
g++ -c tmp.cpp
g++ -o 00.out tmp.o
 ▶ Where is this iostream present? (/usr/include/c++/)
```

# Compilation Procedure (Python)



#### **Variables**

- Core of programs
- ► Variable is a place to store data
- ▶ Stored data then can be manipulated

### **Datatypes**

Variables can be of many types. Basic types are:

- Characters (char)
- String (string)
- Integers (int)
- Floats (float, double)
- Special datatype void used for functions and pointers
- Look at the sizes (02-datatypes.cpp) of the datatypes and their ranges (02-range-datatypes.cpp)

## Floating Point Arithmetic

- ► Single float (float) gives 8 decimal place precision
- ▶ Double float (double) gives 16 decimal place precision