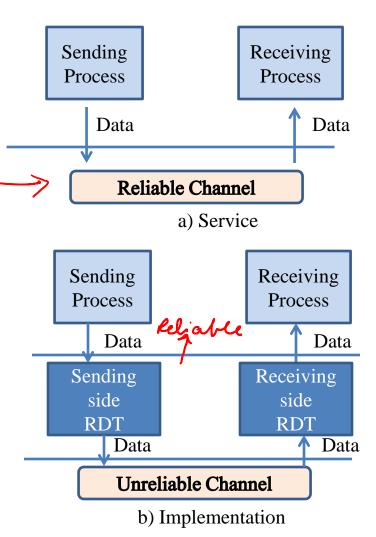
Reliable Data Transfer

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Outline

- Develop a Reliable
 Data Transfer protocol
 (RDT)
 - Unreliable channel with bit errors
 - Unreliable channel with bit errors and losses



RDTv1.0: Channel with bit errors

Telephone Analogy

crashed

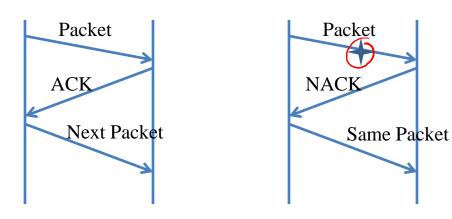
- Receiver Feedback
 - Positive: aha, ok, hmm → ACK
 - Negative: repeat that, didn't follow, what did you say? →
 NACK
 - Do we need both?
- Sender retransmits on NACK

Required Functionality:

- Error Detection mechanism
 - Checksum, CRC etc
- ?

Automatic Repeat Request (ARQ)

 Protocols based on Feedback and retransmissions



Required Functionality:

- Error Detection mechanism
 - Checksum, CRC etc
- Receiver Feedback
 - ACK + NACK

RDTv1.0

RDTv1.0 has a fatal flaw!

- What if the ACK/NACK got corrupted?
 - What should sender do then?
- Send next packet? If prev. pkt is lost, RDT not X providing reliability
- Send previous packet? If prev. pkt is not lost, creates duplicates

- Required Functionality:
- Error Detection mechanism
- Checksum, CRC etc
- Receiver Feedback
 - ACK + NACK
- Data Sequence Numbers

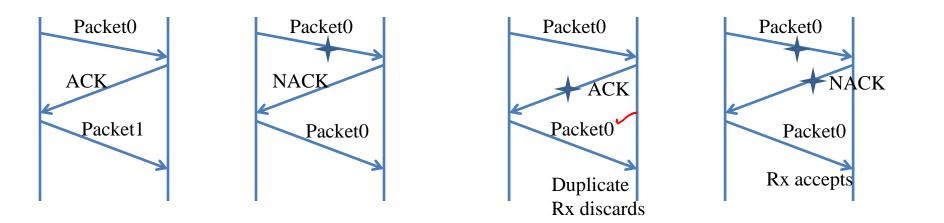
- Receiver gives feedback (ACK, NACK)
- Sender retransmits

 'sequenced' packet on
 NACK, garbled
 ACK/NACK
- Receiver discards
 duplicates if any based
 on sequence number

Required Functionality:

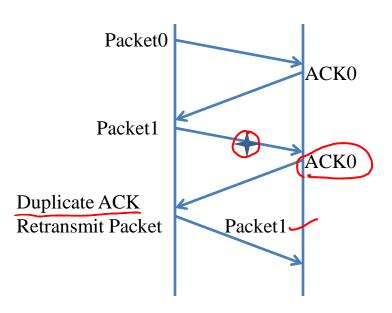
- Error Detection mechanism
- Checksum, CRC etc
- Receiver Feedback
 - -ACK + NACK
- Data Sequence Numbers

- What is the sequence number space? [0,1,2,3]
 - Receir PKt - Just two seq #s "0, 1" will suffice -> 1-6+



- Optimization: NACK free operation
 - Convey same information as NACK but through ACK.
 How?
- Instead of NACK, receiver sends ACK of last correctly received packet
 - Receiver must explicitly include seq # of packet being ACKed
- Duplicate ACK at sender results in same action as NACK: retransmit current packet

NACK Free Protocol



Required Functionality:

- Error Detection mechanism <
 - Checksum, CRC etc
- Receiver Feedback
 - ACK + NACK
- Data Sequence Numbers
- ACK carries sequence number of data packets