

EE224 Handout

Fast Multipliers

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1 The problem

We are given two binary numbers

$$\begin{aligned} A &= (a_{n-1}a_{n-2} \dots a_0) \\ &= \sum_{k=0}^{n-1} a_k \cdot 2^k \\ B &= (b_{n-1}b_{n-2} \dots b_0) \\ &= \sum_{k=0}^{n-1} b_k \cdot 2^k \end{aligned}$$

and we wish to compute their product

$$\begin{aligned} P &= p_{2n}p_{2n-1} \dots p_{n-1}p_{n-2} \dots p_0 \\ &= \sum_{k=0}^{2n} p_k \cdot 2^k \end{aligned}$$

It is easy to see that

$$P = \sum_{k=0}^{2n-2} \left(\sum_{j=0}^k a_j \cdot b_{k-j} \right) \cdot 2^k$$

. Thus the direct way to do multiplication is to compute all the pair-wise terms $a_i \cdot b_j$ and combine them to form the final product. Define the set of pair-wise products

$$\mathcal{S}_k = \{a_i \cdot b_j \mid i + j = k\}$$

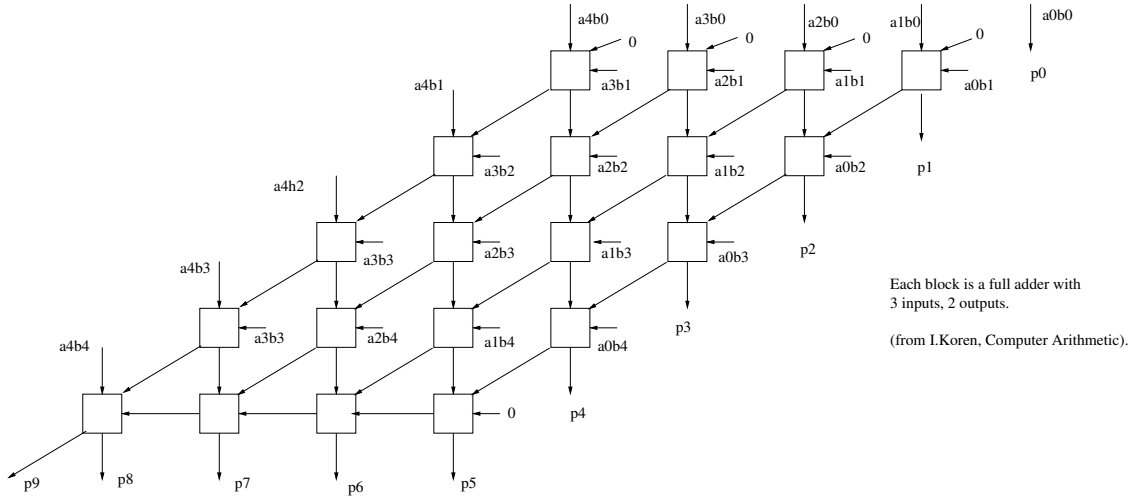


Figure 1: Array Multiplier

Note that

$$\begin{aligned}
 p_0 &= a_0.b_0 \\
 p_1 &= (a_1.b_0 \oplus a_0.b_1) \\
 p_2 &= (a_2.b_0 \oplus a_1.b_1 \oplus a_0.b_2) \oplus (a_1.b_0 + a_0.b_1) \\
 &\dots
 \end{aligned}$$

Thus, p_k is obtained by taking the sum of bits in \mathcal{S}_k together with the carries generated during the computation of p_{k-1} .

2 Array multiplier: regular structure for generating the product bits

We use a full-adder which adds three bits and produces a two-bit result. The generation of product bits can be realized by the regular structure (illustrated for $n = 5$) shown in Figure 1 [1].

This scheme is simple, but as n increases, observe that the delay of this circuit increases as $O(n)$. The number of gates required is $O(n^2)$. We need a faster solution.

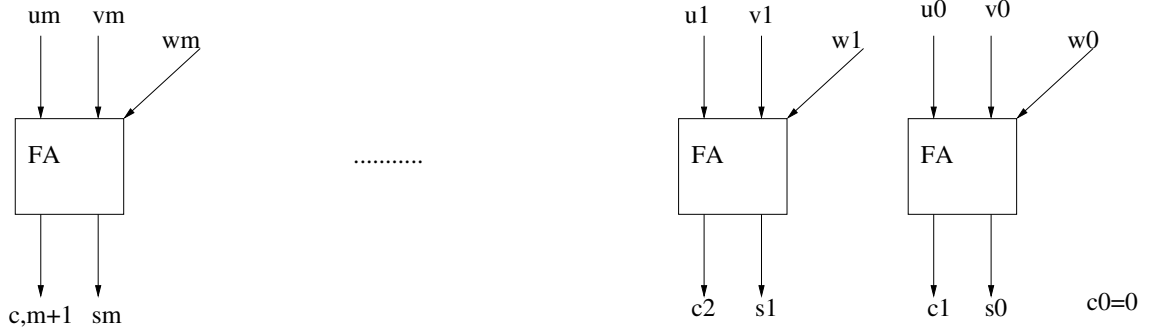


Figure 2: Carry-save adder using full-adders

3 Using carry-save addition

Suppose we wish add three n -bit numbers. If we do this naively, then we will need two n -bit adders to get the job done. But there is a much simpler way to achieve this. A carry-save adder has three inputs $U = (u_{n-1}u_{n-2} \dots u_0)$, $V = (v_{n-1}v_{n-2} \dots v_0)$ and $W = (w_{n-1}w_{n-2} \dots w_0)$ and has outputs $S = (s_{n-1}s_{n-2} \dots s_0)$ and $C = (c_{n-2}c_{n-1} \dots c_0)$ such that

$$\begin{aligned} s_k &= u_k \oplus v_k \oplus w_k \\ c_k &= (u_{k-1} \oplus v_{k-1}) \cdot w_{k-1} + u_{k-1} \cdot v_{k-1}, \quad (c_0 = 0) \end{aligned}$$

That is, at each k , u_k and v_k are bits to be added and w_{k-1} is treated as an incoming carry. The output c_k is to be added at position k while computing the final sum. We have

$$U + V + W = S + C$$

The carry-save adder can be constructed using full-adders (Figure 2). Observe that a carry-save adder has a constant delay and needs $O(n)$ gates.

Add S and C using a normal adder, and the result obtained will simply be the integer sum (modulo 2^n) of U, V, W . Thus, only a single conventional adder is needed.

4 Fast multiplier using carry-save addition

The basic idea is as follows: we list the bits to be added at each position and use full-adders to combine the bits. Note that the use of a full adder

at position k produces a result at position k and a result at position $k + 1$. Repeated use of full adders eventually gives us two bits to be added at each position. When this situation is reached, we use a conventional adder to complete the sum.

This concept is illustrated (for $n = 5$) in Figure 3 and an implementation using full-adders is illustrated in Figure 4. Note the drastic reduction in the maximum delay relative to the regular scheme used in the array multiplier.

5 Problem set

1. You are asked to design a combinational circuit which adds 5 n -bit numbers and produces their sum modulo 2. Using carry-save adders and a single n -bit conventional adder, design the fastest circuit that you can (assume that the full adder has a constant delay of 1 unit, and the conventional adder has a delay of $\log n$ units).
2. Design a circuit which has seven input bits and produces 3 output bits, with the three output bits giving a count of the number of input bits that are 1.

References

- [1] I. Koren, *Computer Arithmetic Algorithms*, second edition, Universities Press, Hyderabad, 2002.

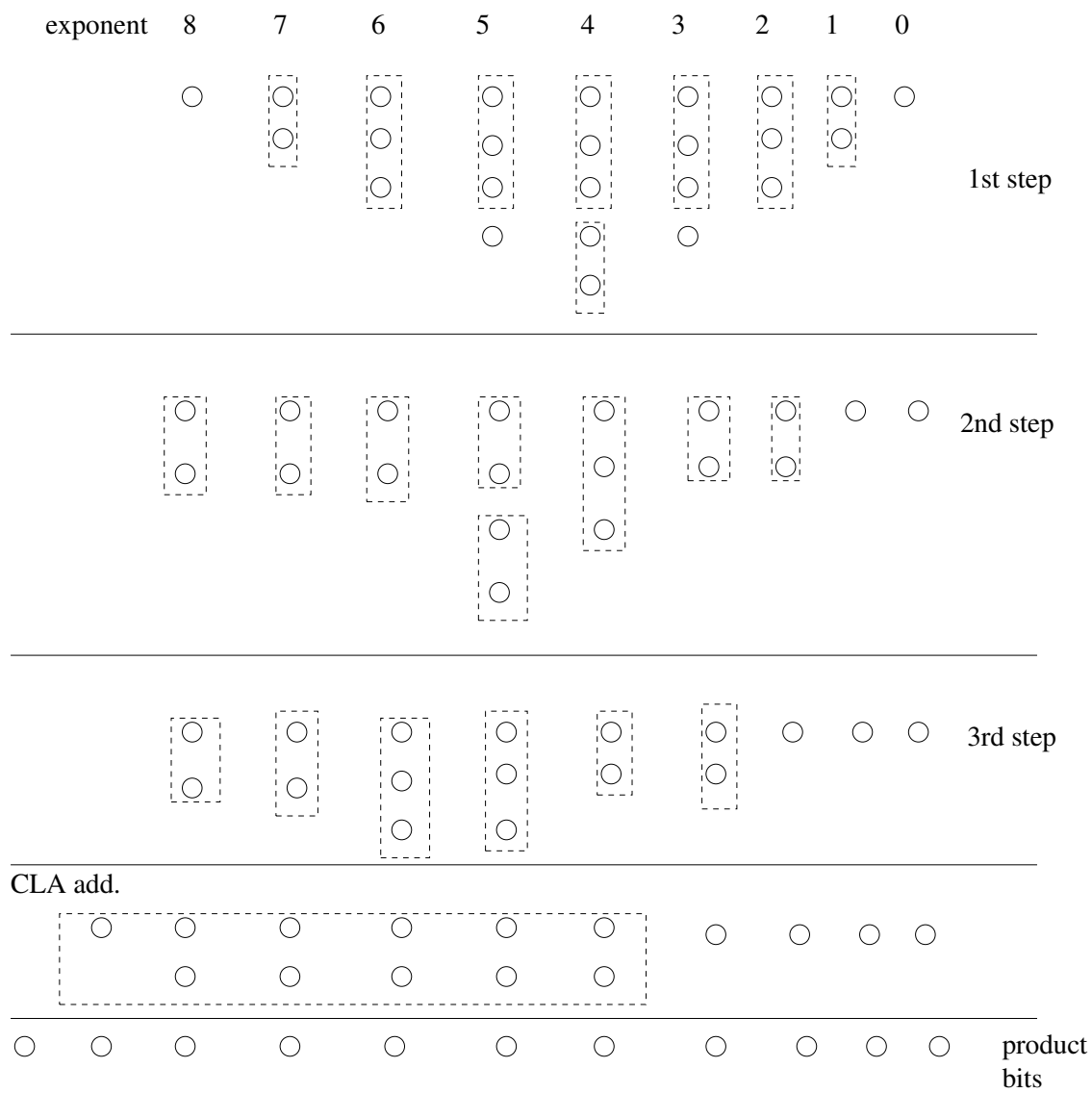


Figure 3: Reduction of bit addition using carry-save addition

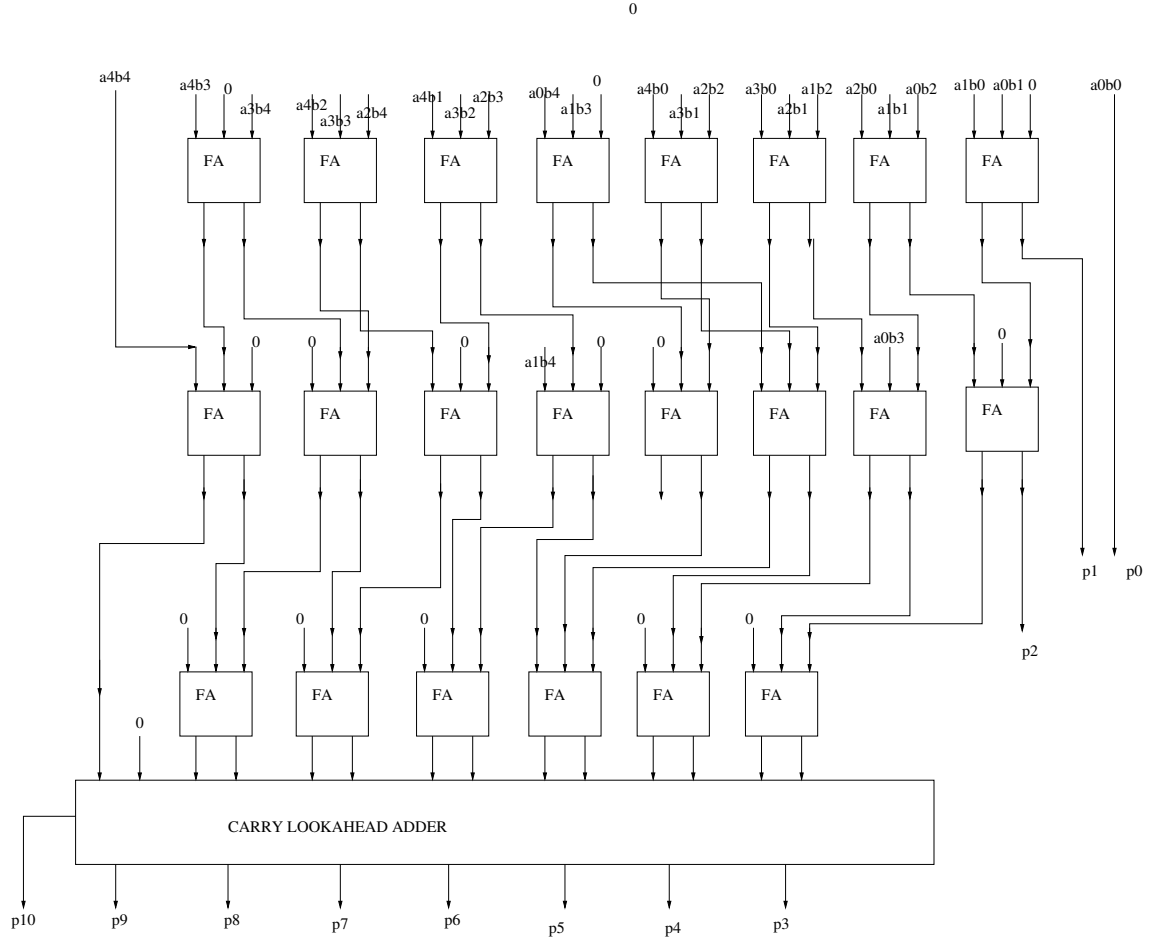


Figure 4: Implementation of bit addition using full-adders and a single conventional adder