

std::basic\_stringbuf  
< CharT, Traits, Allocator >



devfix::base::strout  
< CharT, Traits, Allocator >

+ STX  
# enabled\_  
# prefix\_  
# buffer\_  
# pipes\_  
# prefixed\_  
# CLEAR\_LINE

+ strout()  
+ strout()  
+ strout()  
+ ~strout()  
+ set\_enabled()  
+ is\_enabled()  
+ set\_prefix()  
+ get\_prefix()  
# sync()  
# overflow()