

Exception



```
classDiagram
    class Exception {
    }
    class UtilsUtilsException {
        +UtilsException()
        +UtilsException()
    }
    Exception <|-- UtilsUtilsException
```

The diagram illustrates a class hierarchy. At the top is the 'Exception' class, represented by a white box with a black border and three horizontal compartments. The top compartment contains the class name 'Exception', while the middle and bottom compartments are empty. Below it is the 'Utils.UtilsException' class, represented by a gray box with a black border and three horizontal compartments. The top compartment contains the class name 'Utils.UtilsException', the middle compartment is empty, and the bottom compartment contains two public methods: '+ UtilsException()' and '+ UtilsException()'. A blue arrow with a hollow triangular head points from the 'Utils.UtilsException' class up to the 'Exception' class, indicating that 'Utils.UtilsException' inherits from 'Exception'.

Utils.UtilsException

+ UtilsException()
+ UtilsException()