1. **API:** Stands for Application Program Interface, and is a set of routines, protocols, and tools that help with building software applications. API’s specify how components of software should interact.
2. **Windows Communication Foundation:** This is a framework for building applications that are service oriented. With this one can send data as asynchronous messages form one service endpoint to another.
3. **Bootstrap:** A technique of loading a program into a computer by means of a few initial instructions that enable the introduction of the rest of the program a device that gives the input.
4. **Angular JS:** A structural framework for dynamic web apps, which lets you use HTML as your template language and lets you extend HTML’s syntax to express your applications components clearly.
5. **CakePHP:** A free open source, rapid development framework for PHP. It’s a foundational structure for programmers to create web applications.
6. **S.O.A.P:** (Simple Object Access Protocol) is a messaging protocol that allows programs that run on disparate operating systems to communicate using HTTP.
7. **R.E.S.T:** (Representational State Transfer) is an architecture style for designing networked applications.
8. **Spring Framework:** An application framework and inversion of control container for the Java platform. Its core features can be used by any Java application, but there are extensions for building web applications on top of the Java EE platform.
9. **NPM:** Is a package manager for the JS programming language. It is the default package manager for Node.js.
10. **Jasmine:** An open source testing framework for JS.