Nguyễn Khánh Nguyên

Software Engineer Undergraduate

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Summary

Senior at UIT, perfectionist, have great attention to details, love coding and open source. Very eager to learn new trending frameworks and technologies. Technologies used: React, SCSS, Webpack, Gulp, Flutter, Git. Depend on the project's requirement, I can seek to learn new technology quickly and integrate to the team's workflow.

Skills

Frameworks and Libraries

ReactJs

Webpack

Gulp

Bootstrap

Flutter

Languages

JavaScript

TypeScript

SCSS

Dart

Version Control

Python

Bash

Databases

Firebase

Cloud Firestore

SQLite

Git

Personal Projects

OnThi247 Nov-Dec 2019

Technologies: React, SCSS

Summary: Front-end implementation of an online

education webpage

Url: github.com/NearHuscarl/onthi247

Football365 Mar-Jun 2019

Technologies: React, SCSS, Webpack, Firebase,

Heroku

Summary: Football site providing latest news, fixtures,

results, standings

Url: github.com/NearHuscarl/football-site

Flutter Login Sep-Nov 2019

Technologies: Flutter, Dart

Summary: Login screen with cool animation effects

Url: github.com/NearHuscarl/flutter_login

EDictionary May-Jul 2018

Technologies: C#, WPF, MVVM, SQLite

Summary: An english dictionary app written in C# and

WPF

Url: github.com/NearHuscarl/EDictionary

Castlevania Oct 2018 - Feb 2019

Technologies: C++, DirectX 9, Xml

Summary: A remake of Castlevania NES (Block 01)

Url: aithub.com/NearHuscarl/Castlevania

Termite Color Switcher Mar 2018

Technologies: Shell

Summary: Utility script to manage and edit themes in

termite terminal

Url: github.com/NearHuscarl/termite-color-switcher

Education

Software Engineering

University of Information Technology

06/2016 - Present