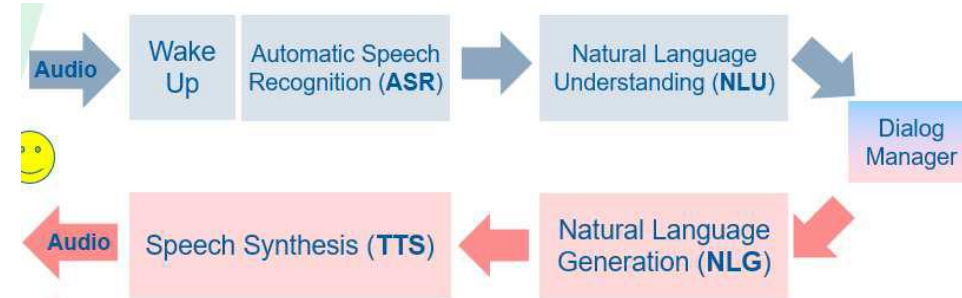


# *Text-to-Speech*

## *Motivation*



- **Used in voice Assistants**



Stephen Hawking speaks at MIT (YouTube): <https://youtu.be/b-2GV0T5Zpc?t=130>

Klatt's Last Tapes - History of Speech Synthesis - Radio 4: <https://youtu.be/097K1uMIPyQ?t=1143>

Read webpages or PDFs: e.g. <https://ttsreader.com/>



- **Used in voice Assistants**
- **Turn ebooks into audiobooks**

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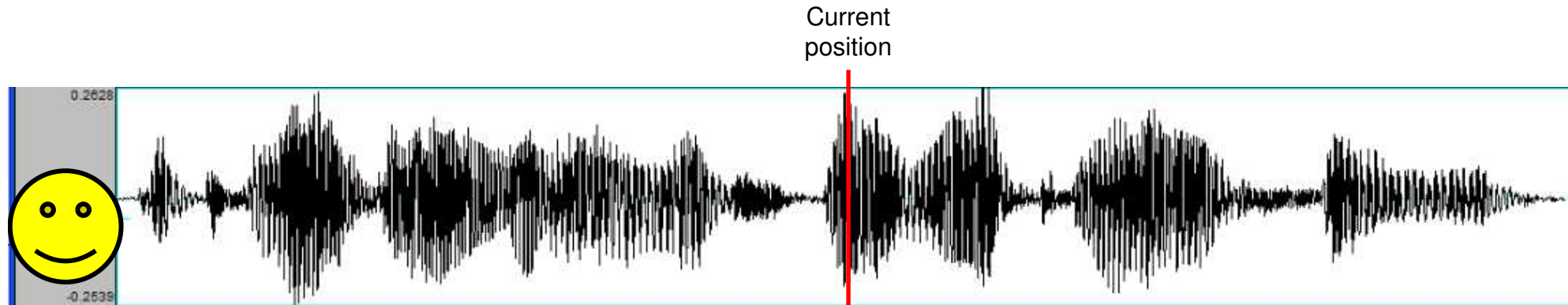


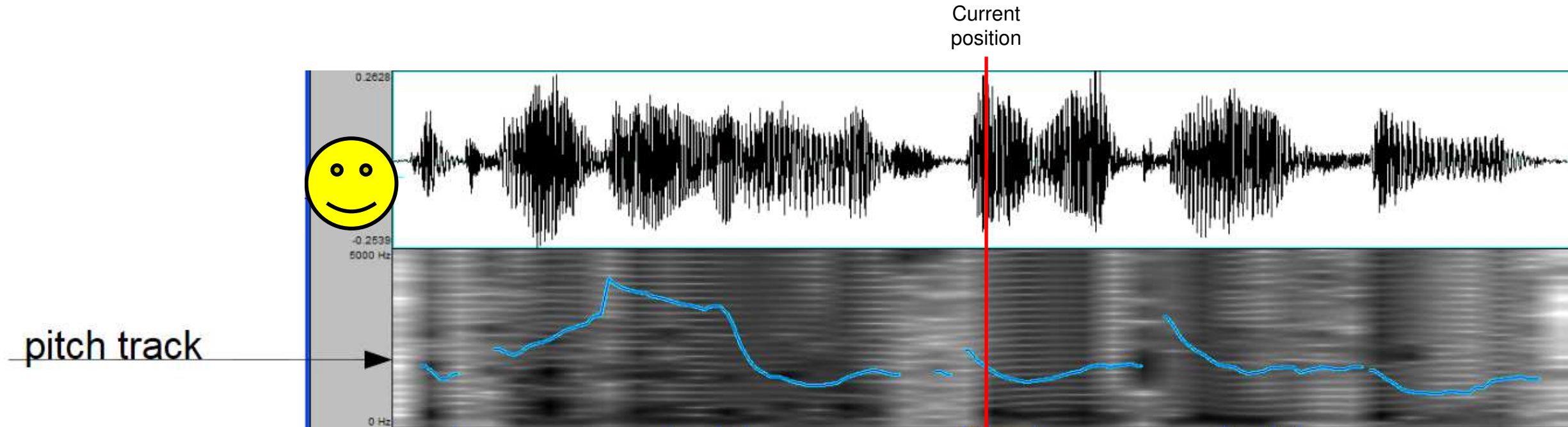
- **Used in voice Assistants**
- **Turn ebooks into audiobooks**
- **Assistive communication technology for people with**
  - **Visual impairments**
  - **Reading difficulties**
  - **speaking disorders**

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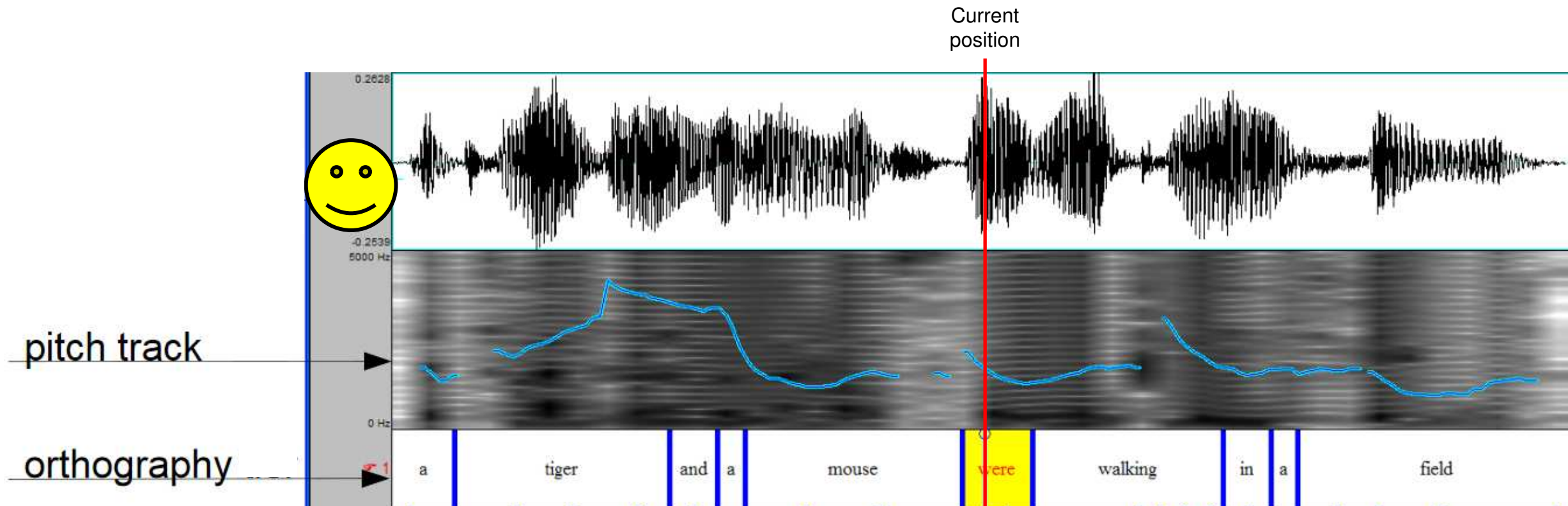
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# Text-to-Speech - Vocabulary

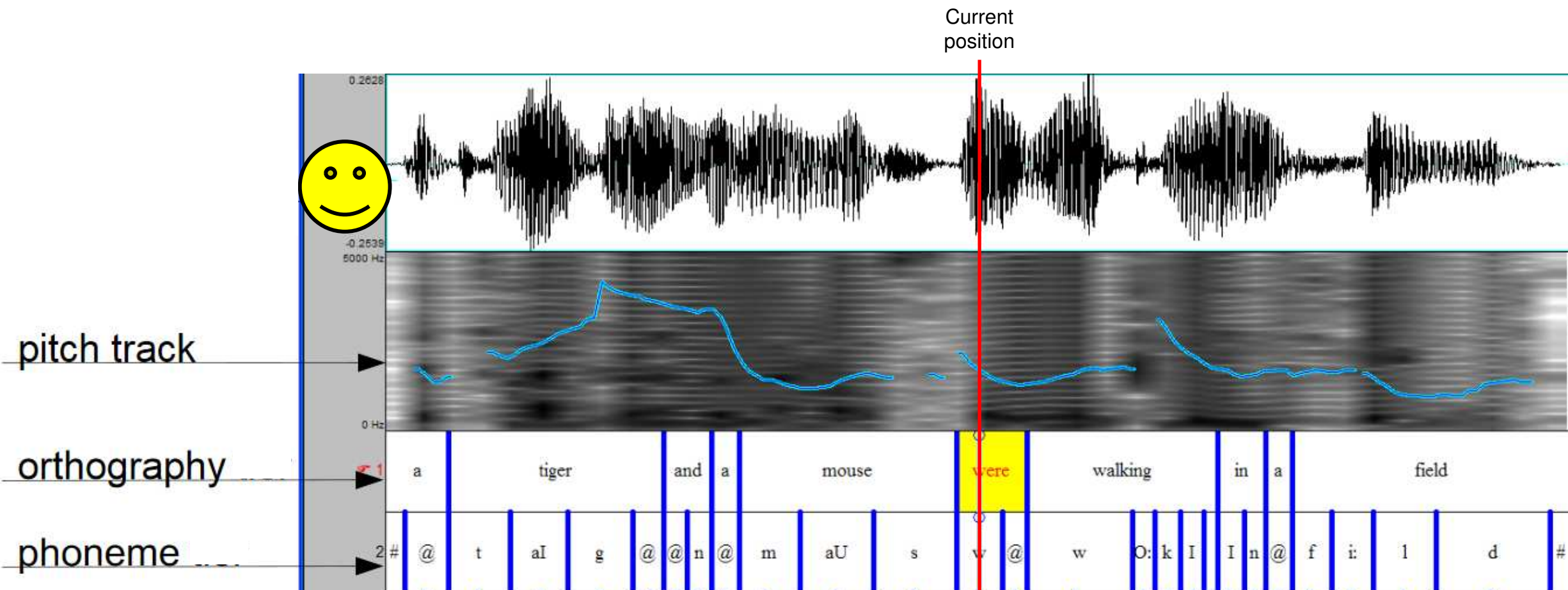
## Orthography

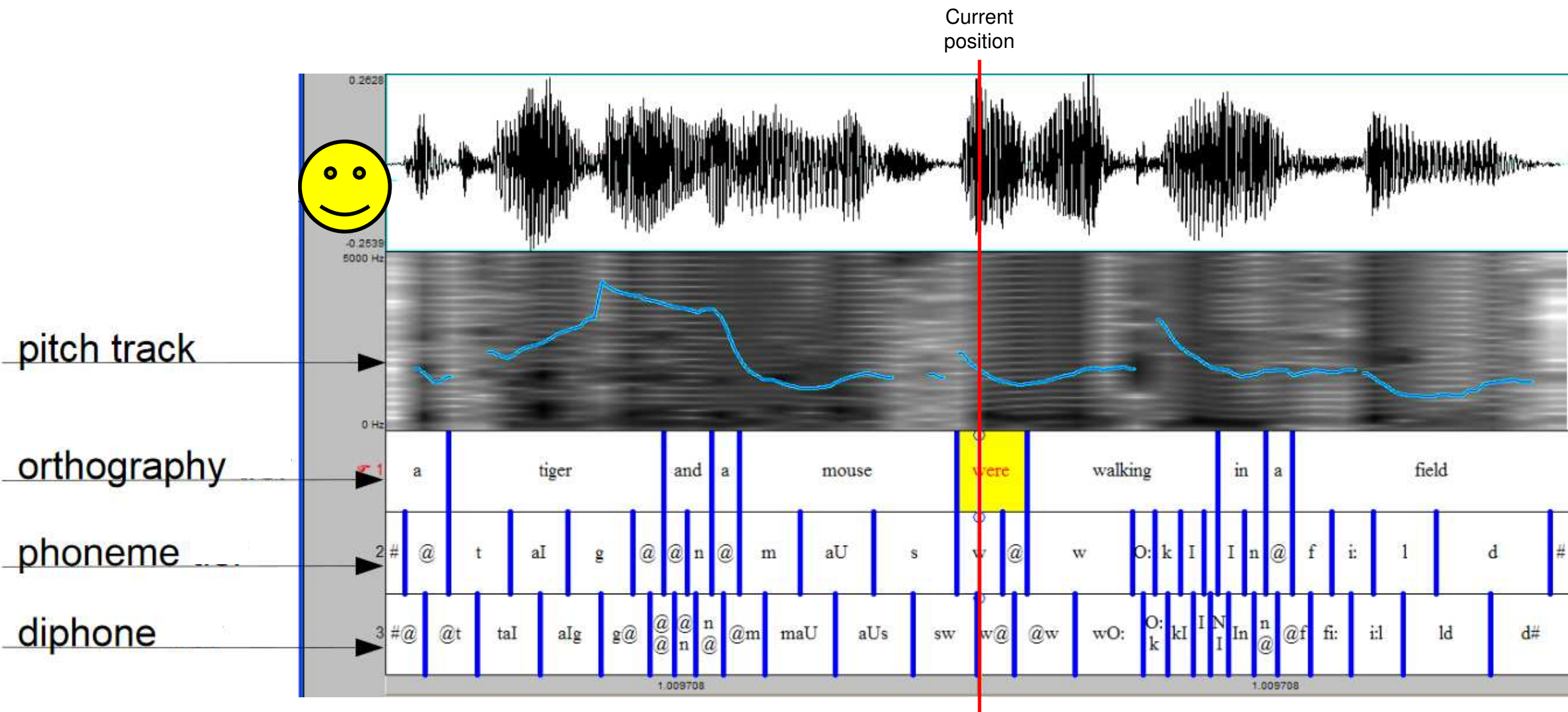


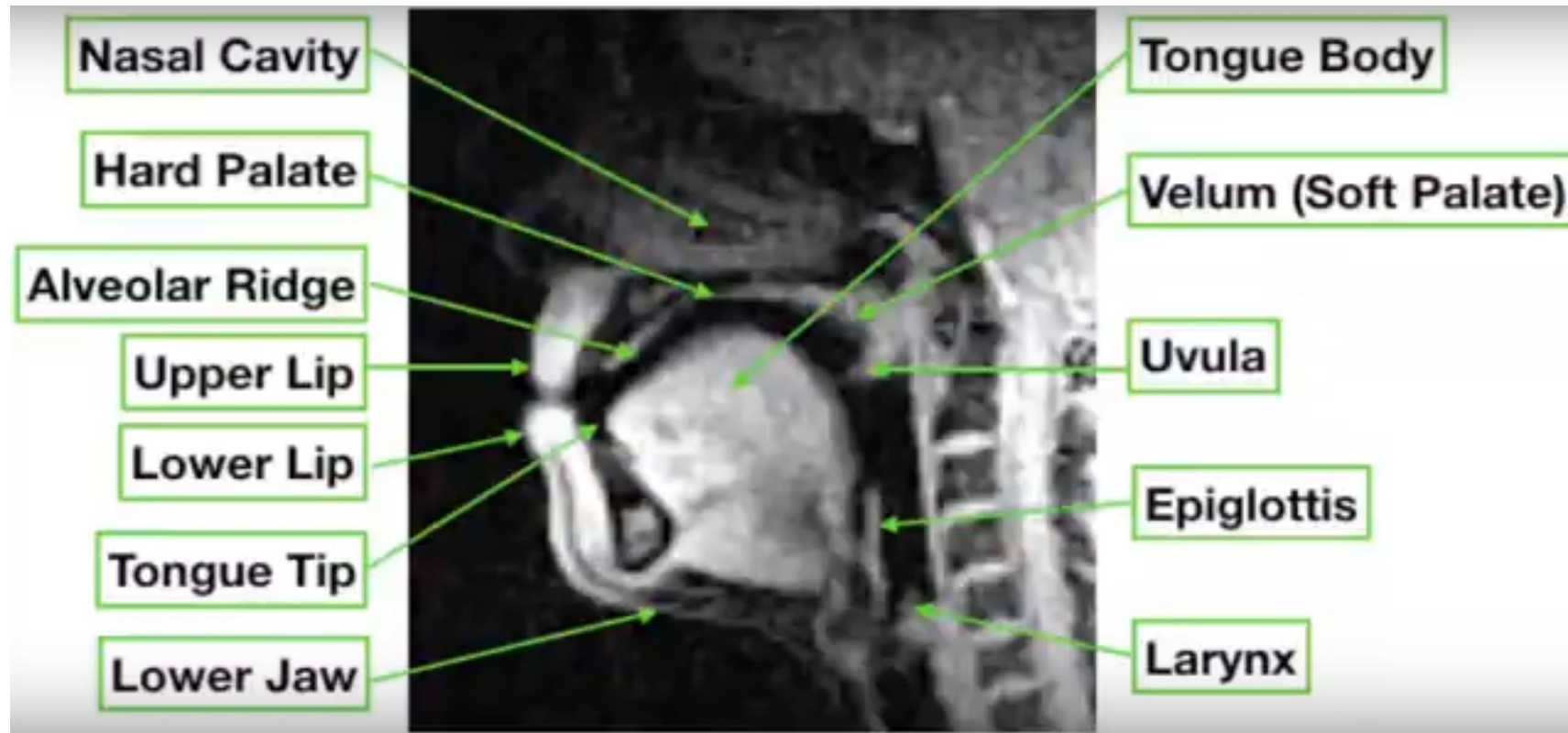


# Text-to-Speech - Vocabulary

## Phonemes







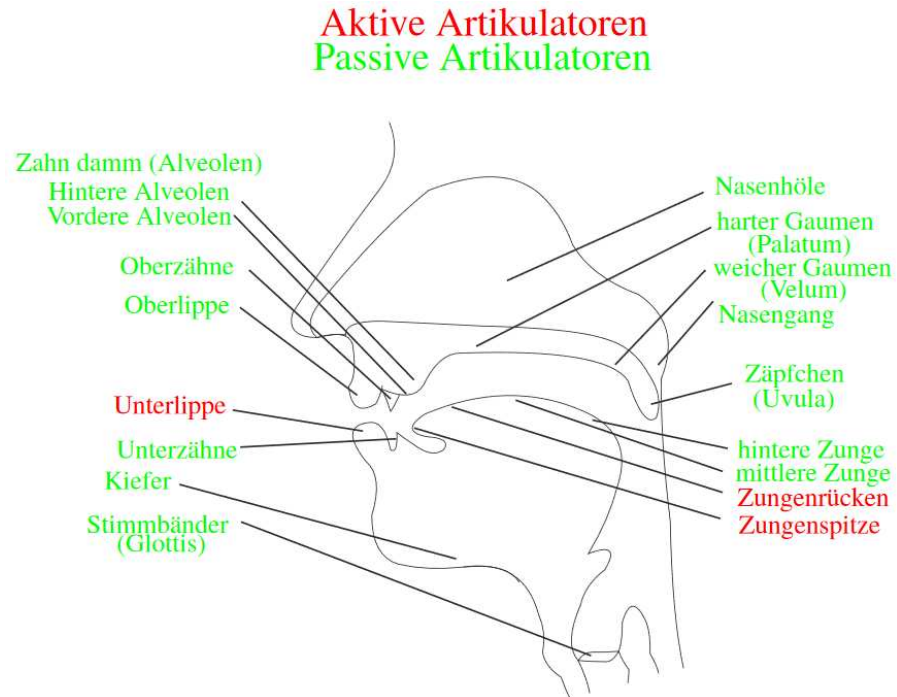
<https://youtu.be/Wrbe5fH888k>

# Subfield of articulatory phonetics

## Vocal tract & classification of sounds



The vocal tract can be well described as an all-pole filter, which can be useful, for example, for the analysis or synthesis of speech signals. The speech organs that play a special role in sound production or shaping are called articulators. A distinction is made between the more or less consciously influenced articulators and those that are only used, or between active and passive articulators. In order to describe the many, different sounds of the human language, one needs first a smallest unit, which can serve as basis for a description alphabet. In phonetics, this smallest unit is called a sound or a phon.



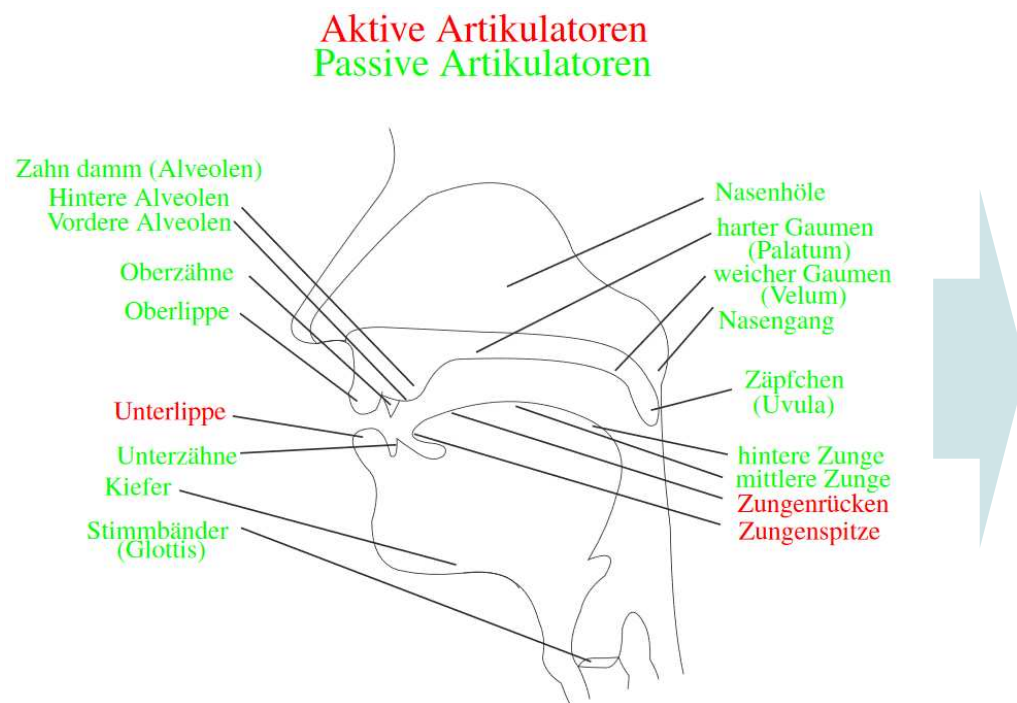


# Subfield of articulatory phonetics

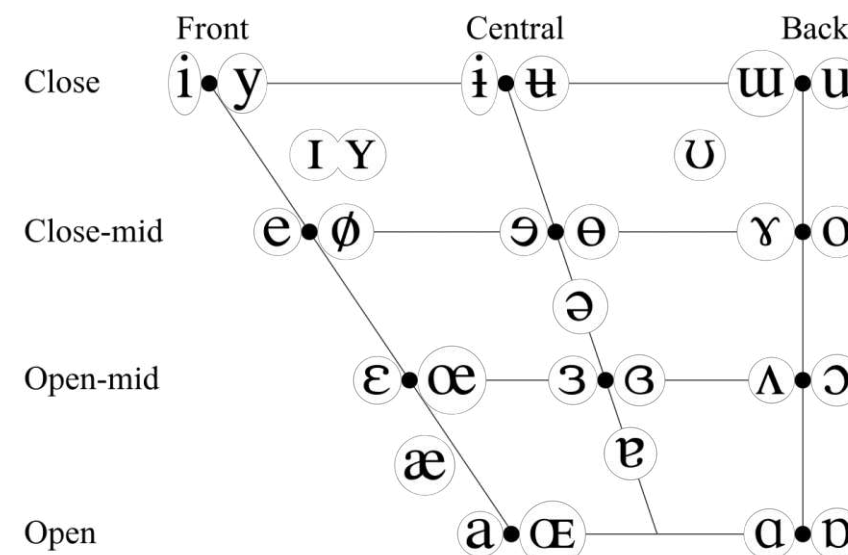
## Vowel tract & classification of sounds



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### VOWELS



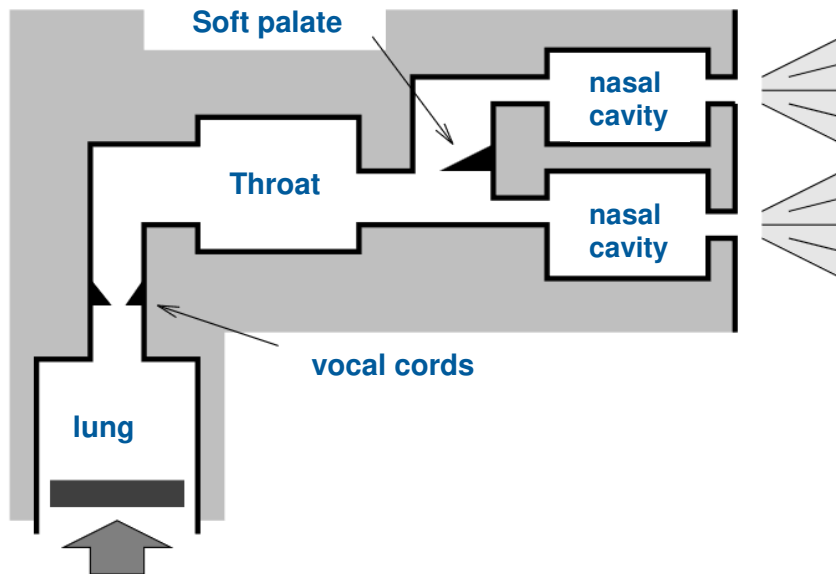
Where symbols appear in pairs, the one to the right represents a rounded vowel.

# Subfield of articulatory phonetics

## Physiologically motivated model of speech generation



To describe speech generation mathematically, the model in the lower left image is often used. Here, the lung serves as the source that provides the airflow for all further processes. The vocal cords determine whether the sound is to be voiced or unvoiced. In the case of unvoiced sounds, the vocal cords are so far apart that they are not influenced too much by the passing air stream; in the case of voiced sounds, they lie against each other and are moved apart at regular intervals by the air stream, thus causing them to vibrate. The frequency of this oscillation is also referred to as the fundamental frequency.

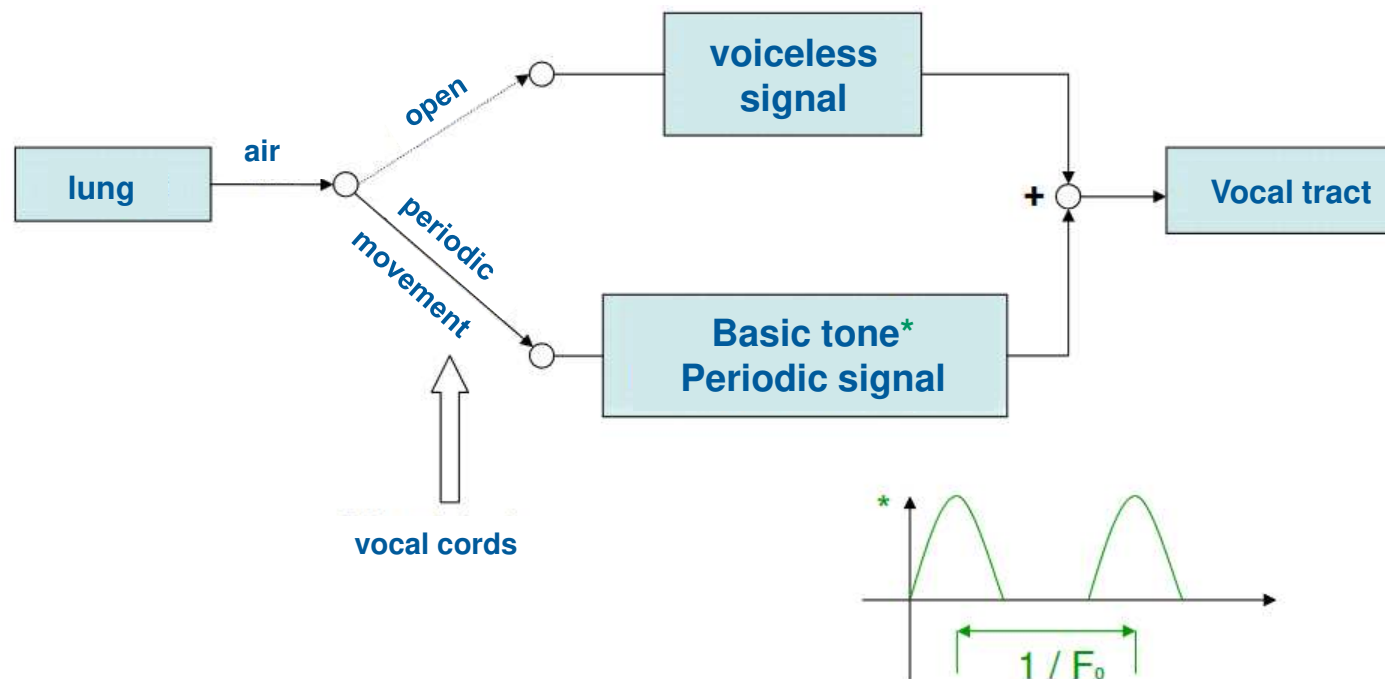
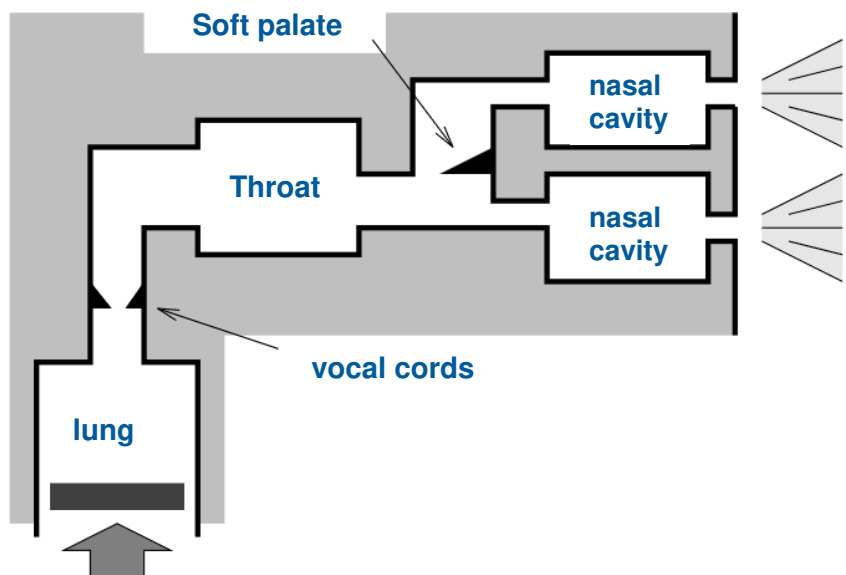


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Waveform  
generation

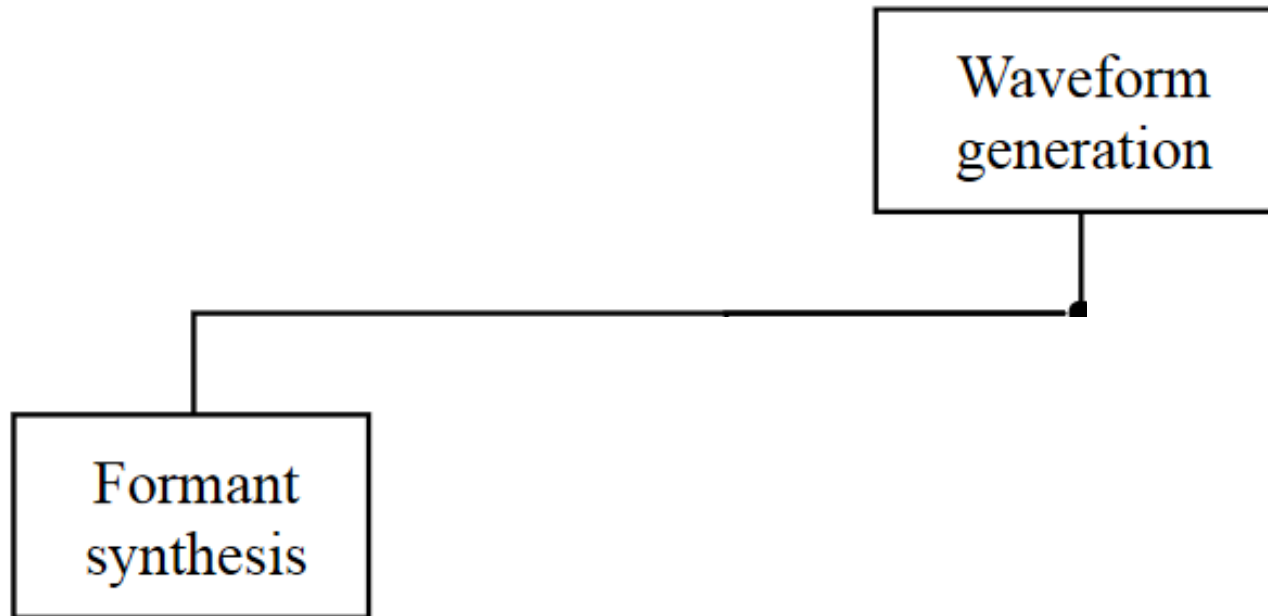
Kempelen's speaking machine: [https://www.youtube.com/watch?v=k\\_YUB\\_S6Gpo](https://www.youtube.com/watch?v=k_YUB_S6Gpo)

The voder (Homer Dudley): [https://www.youtube.com/watch?v=5hyl\\_dM5cGo](https://www.youtube.com/watch?v=5hyl_dM5cGo)



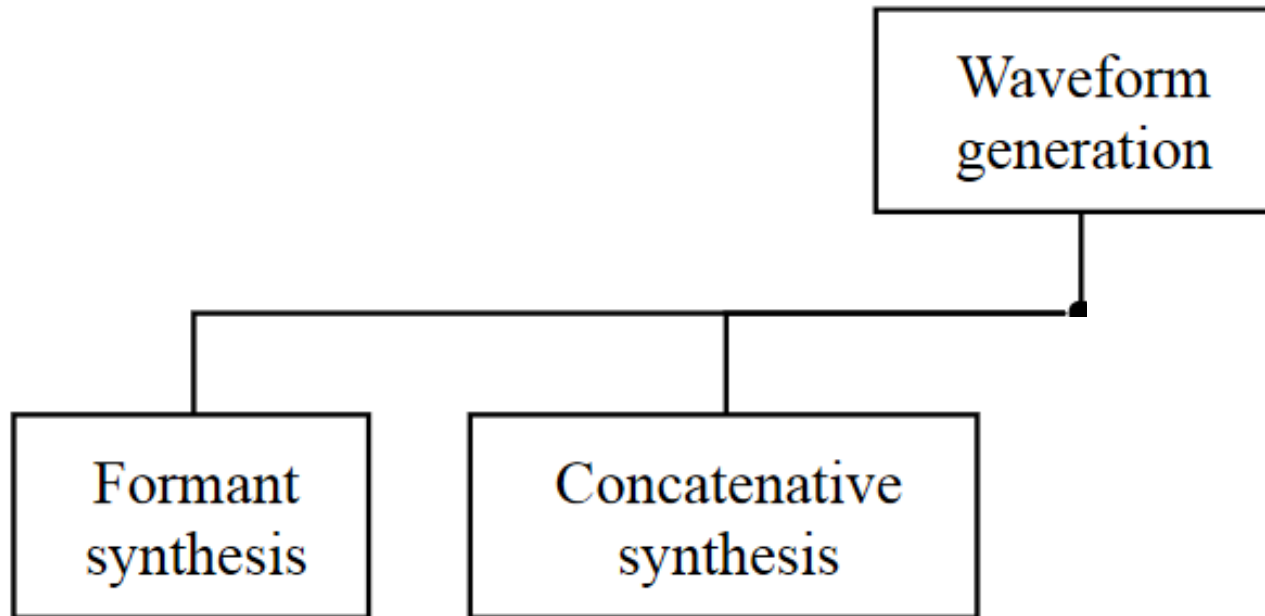
# Text-to-Speech Synthesis

## Historical Overview



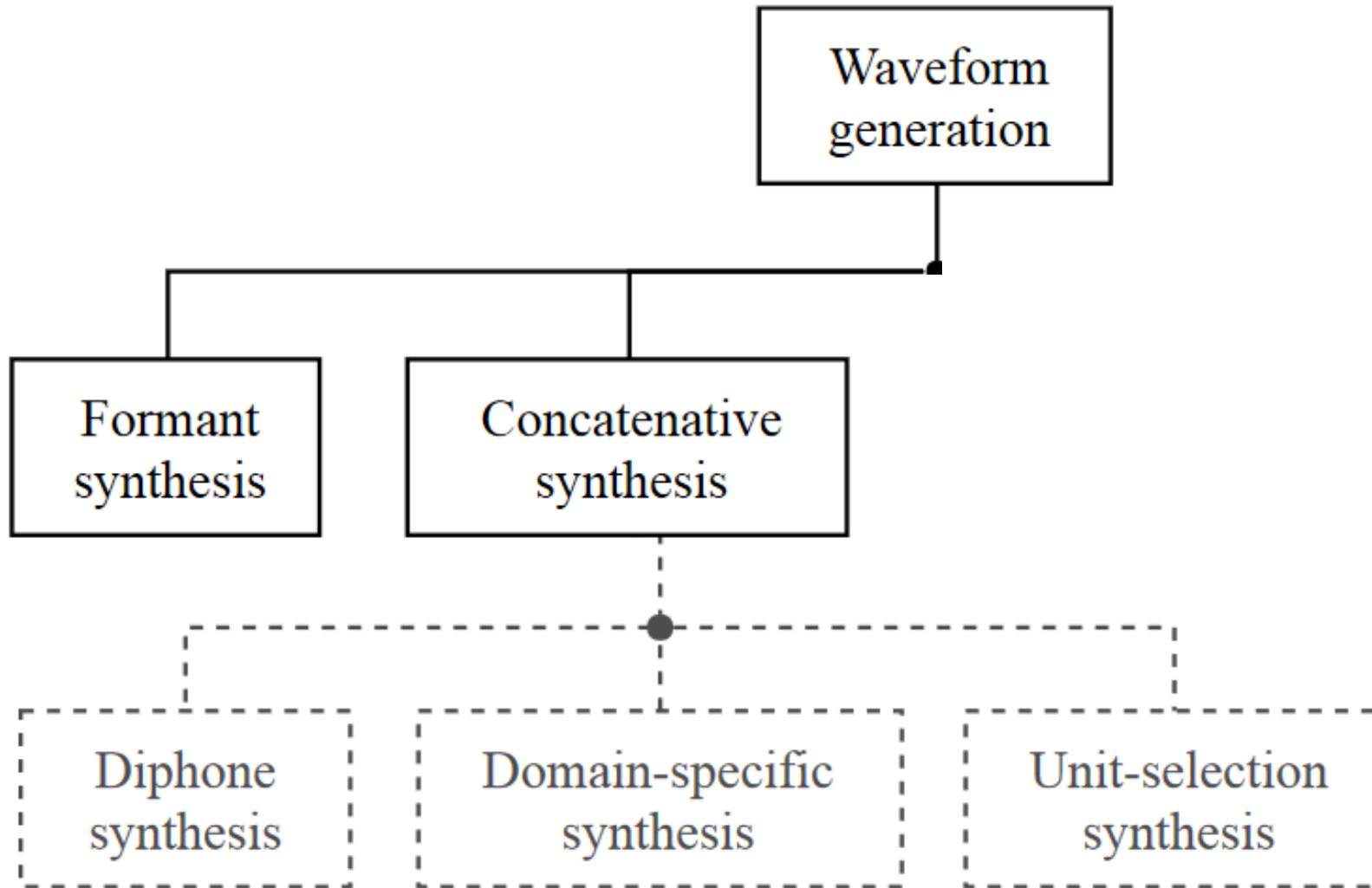
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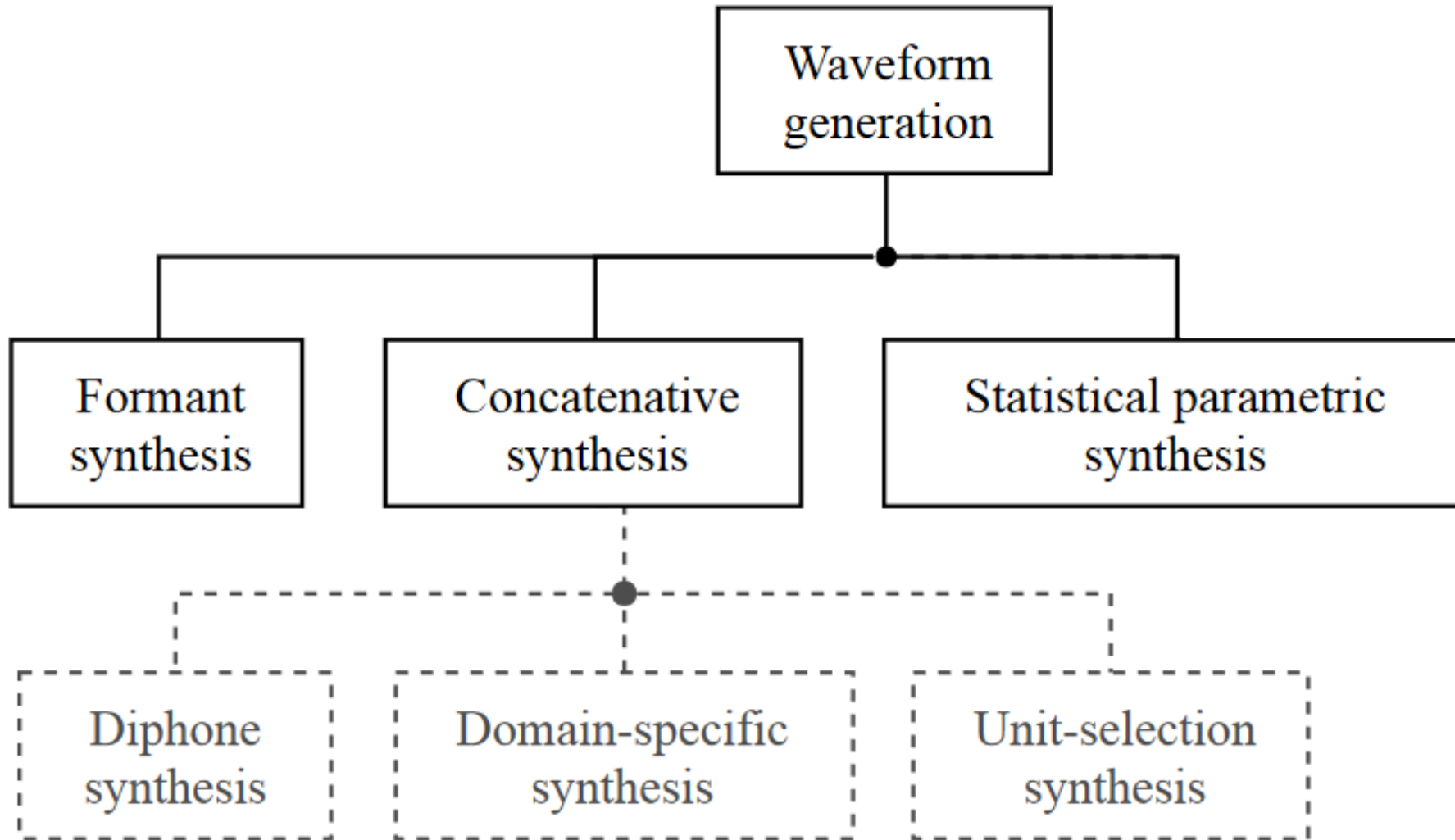
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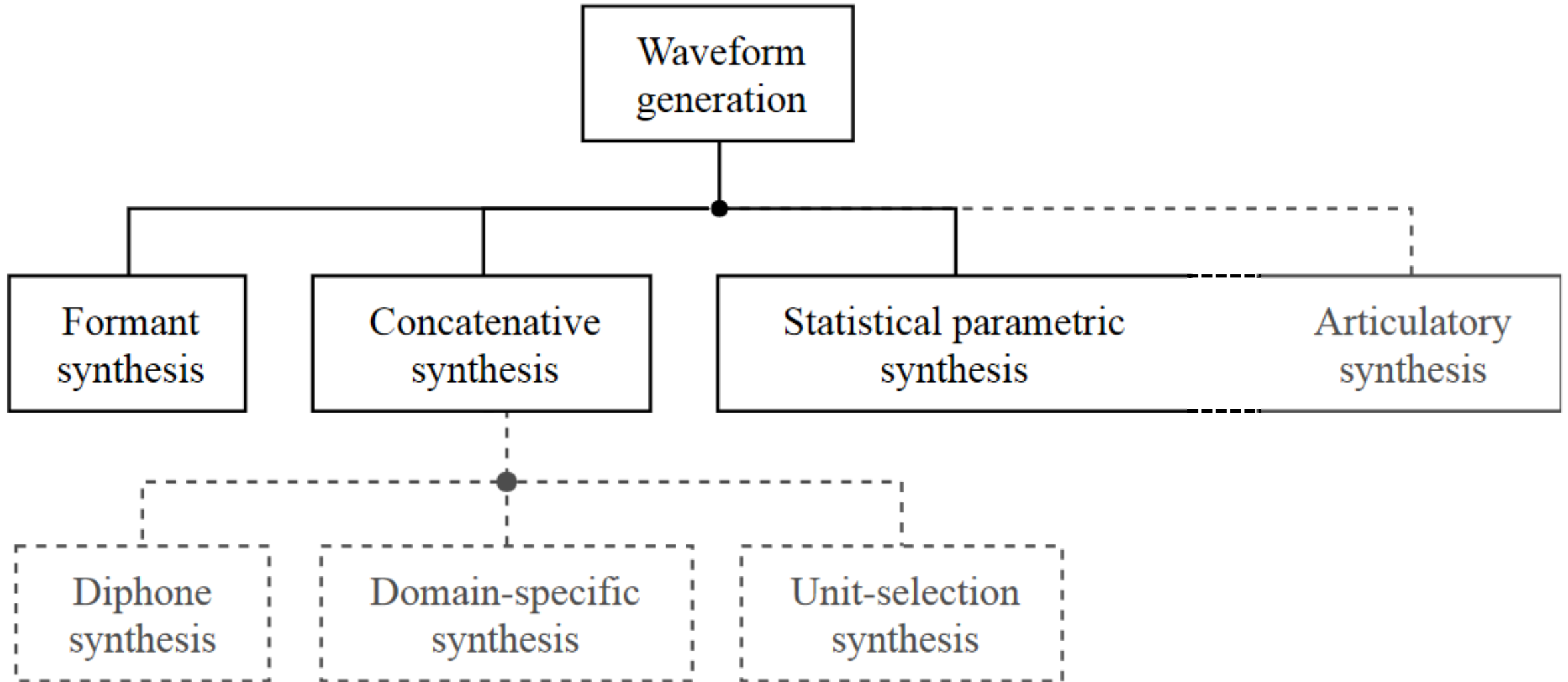


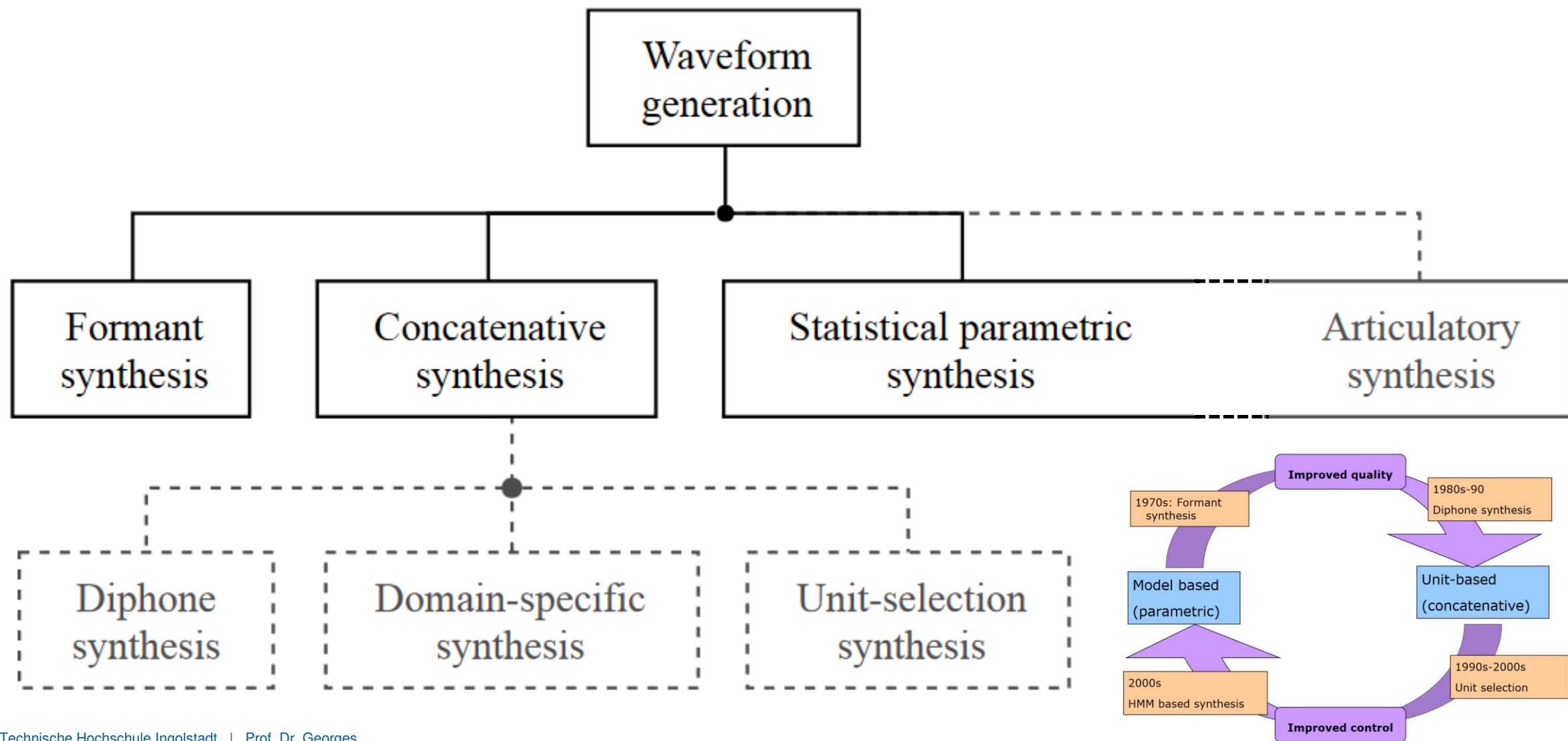
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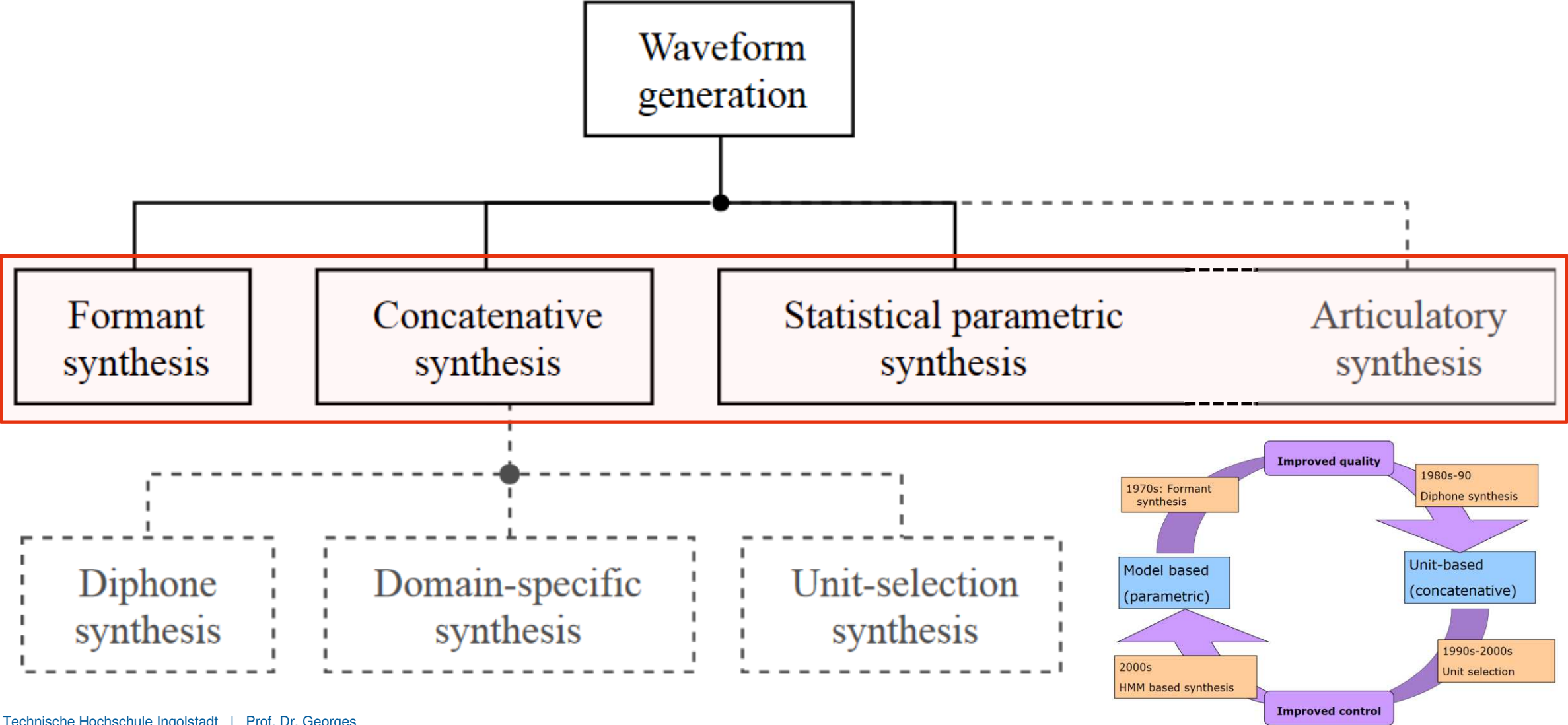
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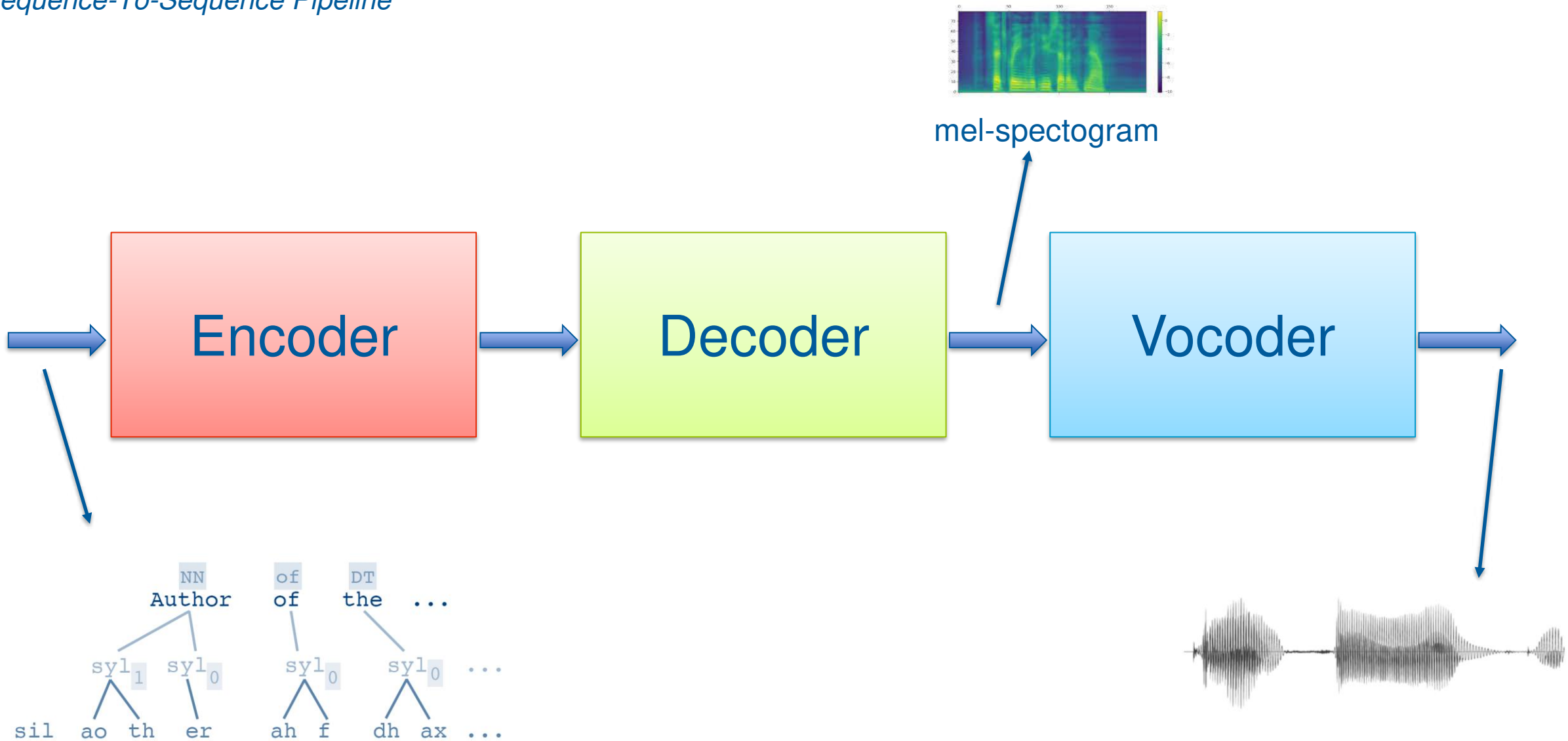












**! Active Research Area !**



What's next?

... in TTS



## Active Research areas:

- Neural **Deep learning** approaches
- Better **vocoders** (also neural)
- **Semi- and unsupervised learning.** Why? -> reduce reliance on expensive labelled data
- prosody and its relationship to meaning of text
- Listener- and situation-**appropriate synthesis**

<https://speech.zone/courses/speech-synthesis/module-1-introduction/current-technology/>

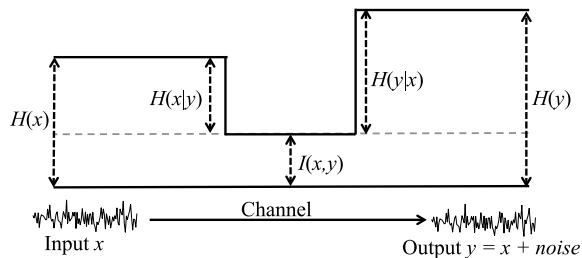
Audio samples from "*PnG BERT: Augmented BERT on Phonemes and Graphemes for Neural TTS*"

Audio samples from "*Natural TTS Synthesis by Conditioning WaveNet on Mel Spectrogram Predictions*"

A TTS system is evaluated from different aspects, including intelligibility, naturalness, and preference of the synthetic speech, as well as human perception factors, such as comprehensibility.

### Comprehensibility

The degree of received messages being understood



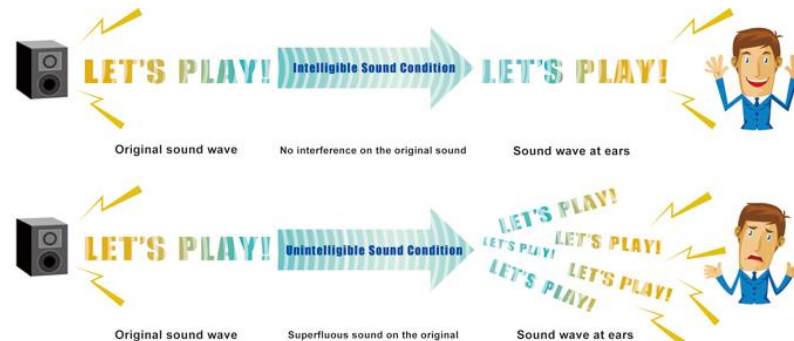
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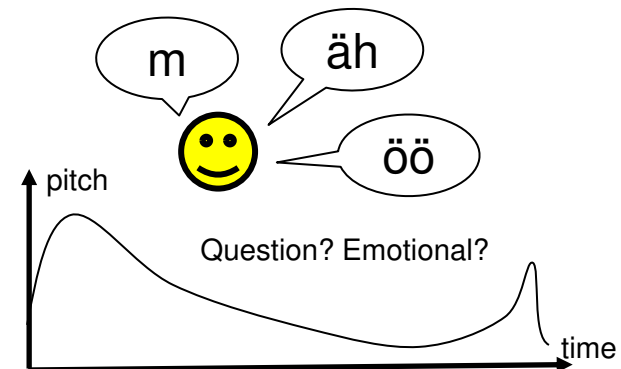
The quality of the audio generated, or the degree of each word being produced in a sentence.

### Naturalness

The quality of the speech generated in terms of its timing structure, pronunciation and rendering emotions

“Prosody”?

- intonation (accented syllables; high or low phrase boundaries)
- rhythmic effects (pauses, syllable durations)





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<https://www.w3.org/TR/speech-grammar/>

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Net patterns (email, web addresses)

Date patterns

Time patterns

Duration patterns

Currency patterns

Measure patterns

Telephone number patterns

Number patterns (cardinal, ordinal, roman)

Abbreviations

Special characters

Munir.George@THI.De

23/12/2021

10:24 h, 10:24

11:12 h, 11 h 12 min

8.95 €

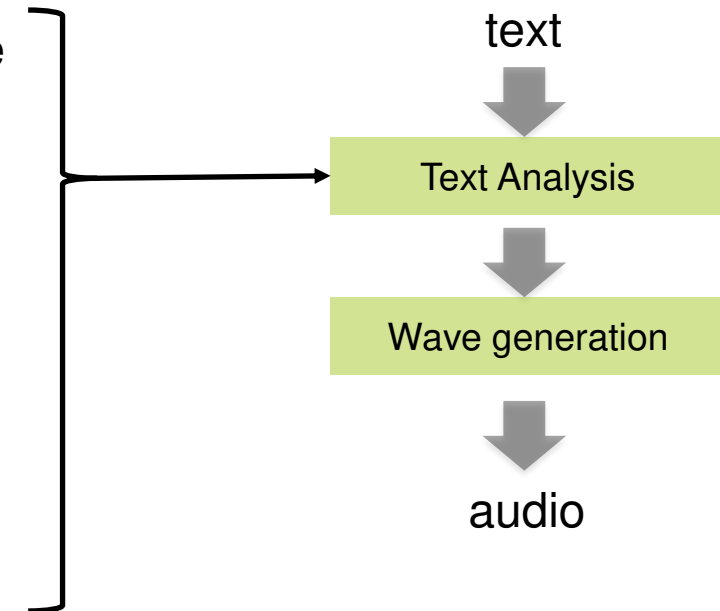
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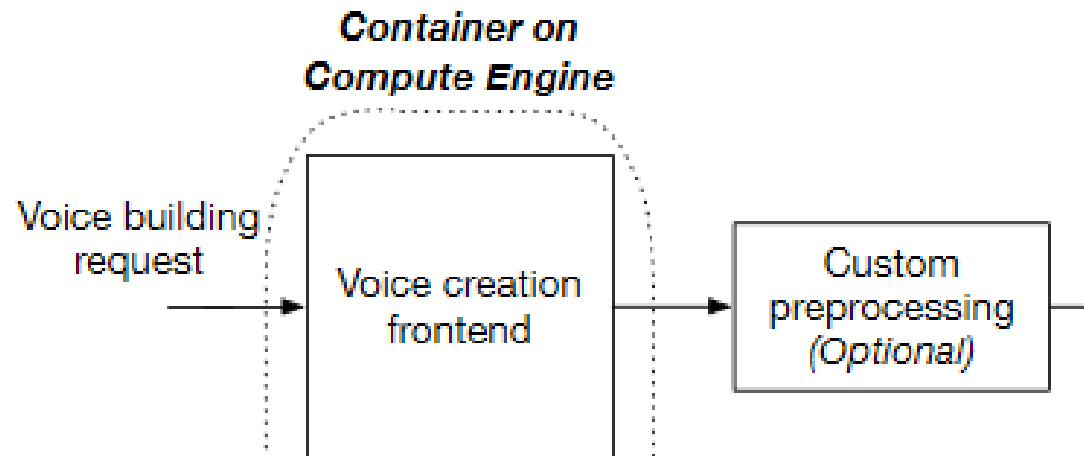
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# Text-to-Speech Synthesis

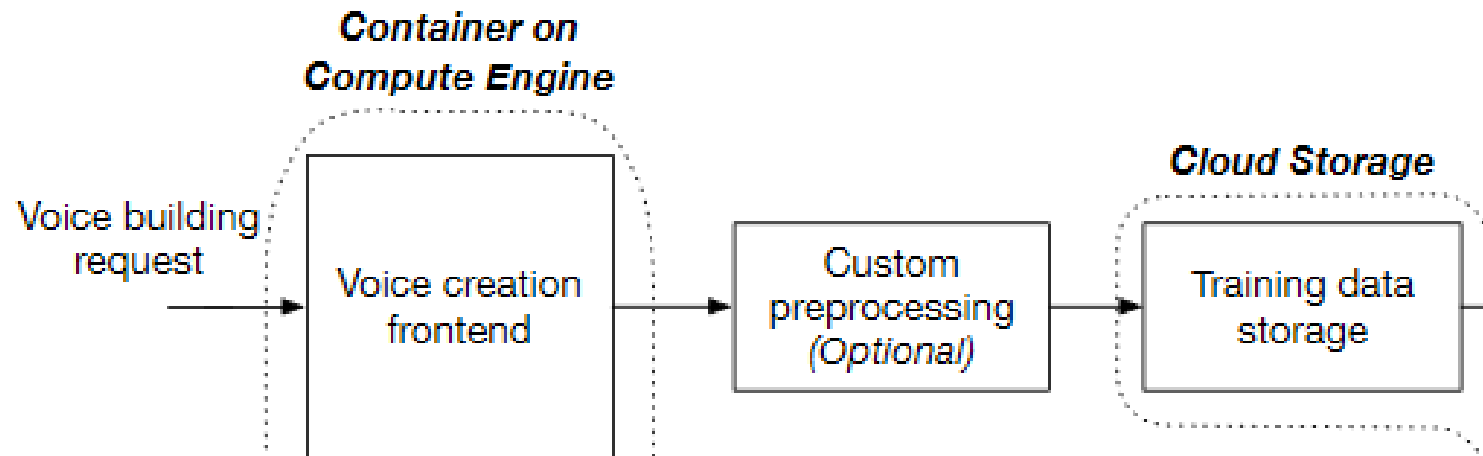
## Cloud deployment example





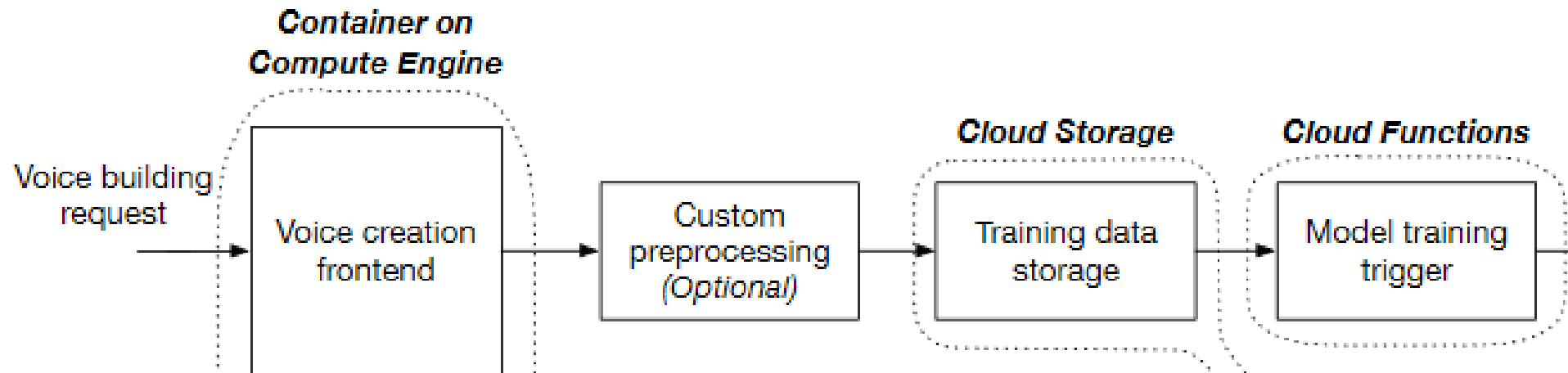
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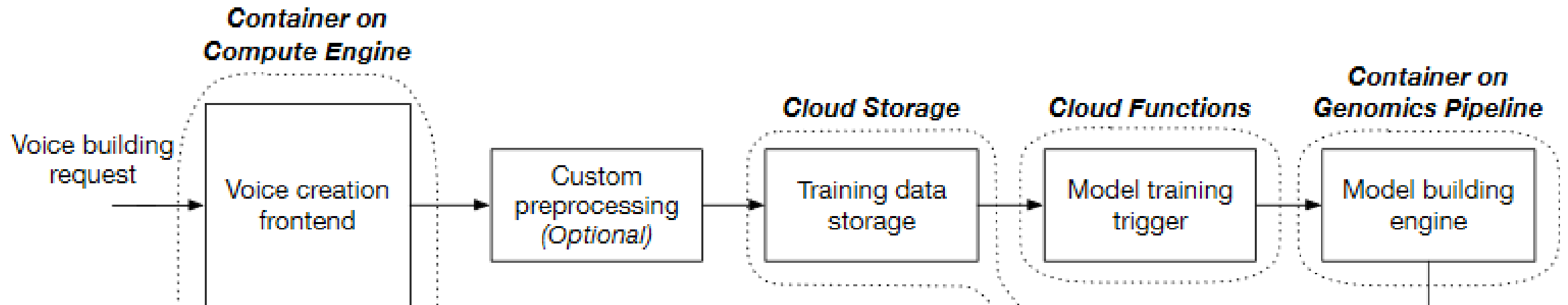
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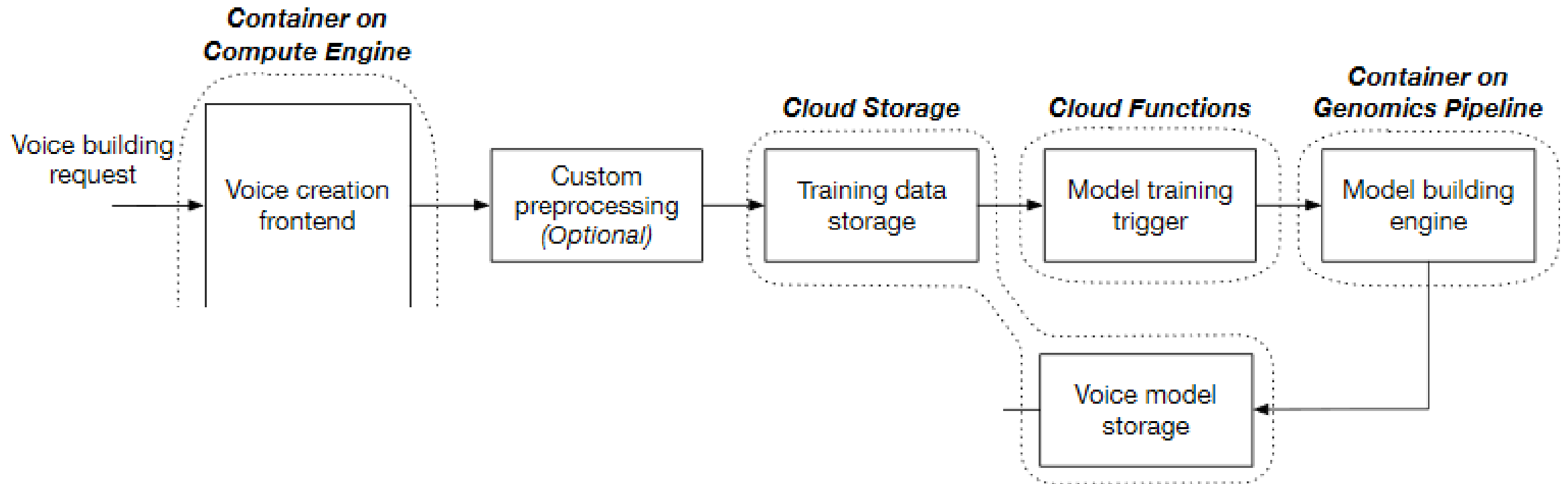
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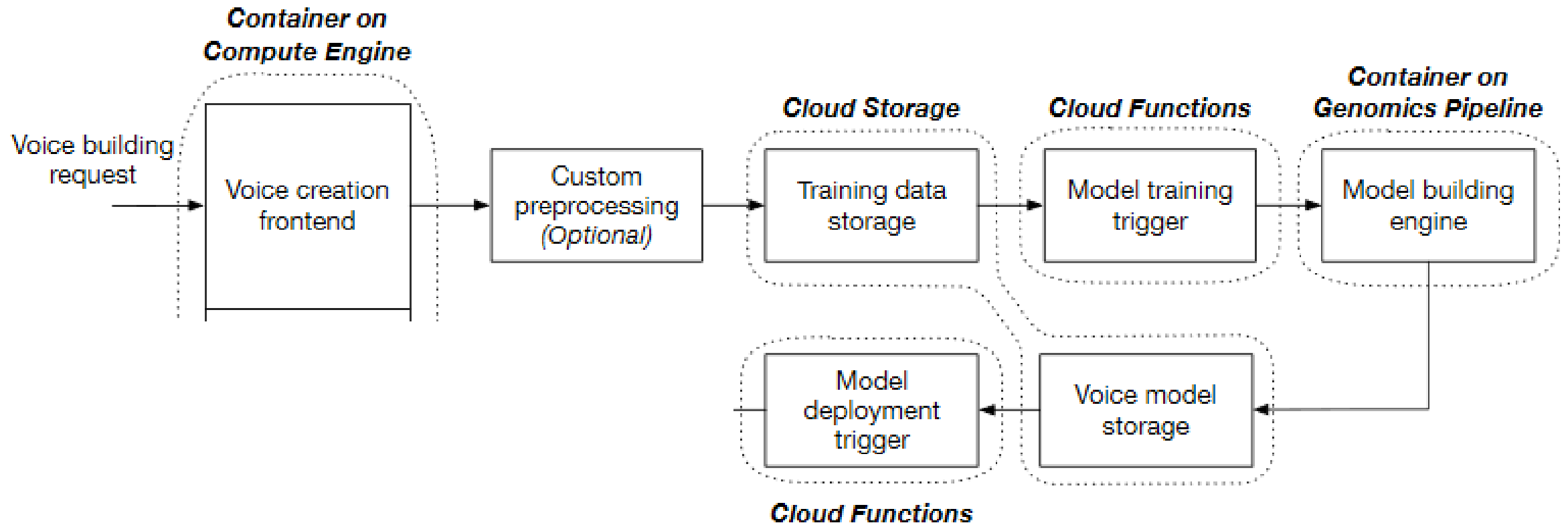
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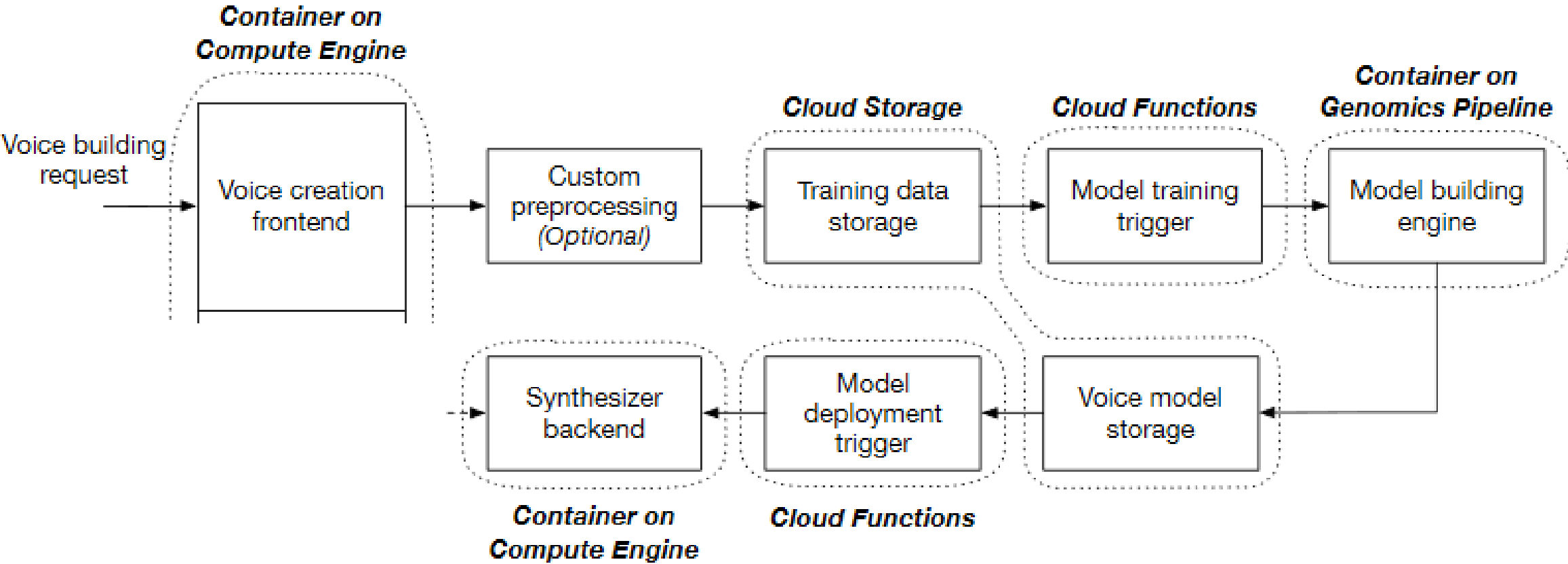
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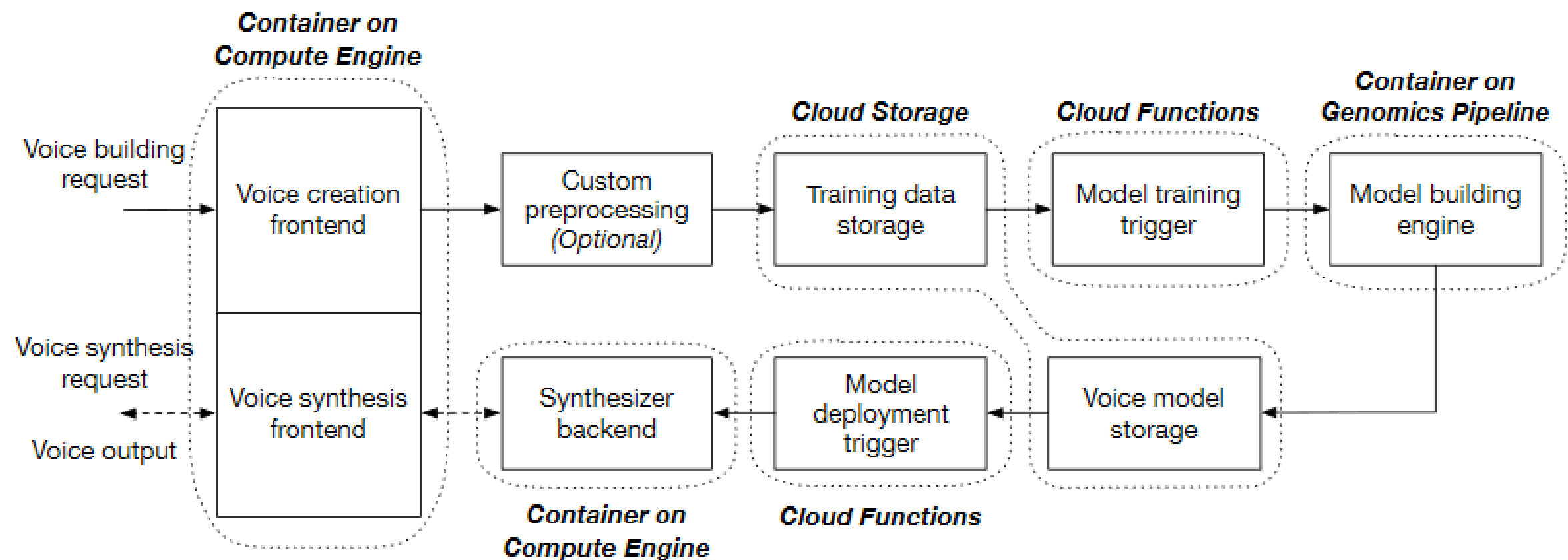
# Text-to-Speech Synthesis

Cloud deployment example



# Text-to-Speech Synthesis

Cloud deployment example





## **Along time axis:**

<https://youtu.be/xzL-pxcpo-E?t=1167>

## **Along frequency axis:**

<https://youtu.be/xzL-pxcpo-E?t=1184>



# Text-to-Speech Synthesis

## Formant Synthesis



<https://learningsynths.ableton.com/>



# Text-to-Speech Synthesis

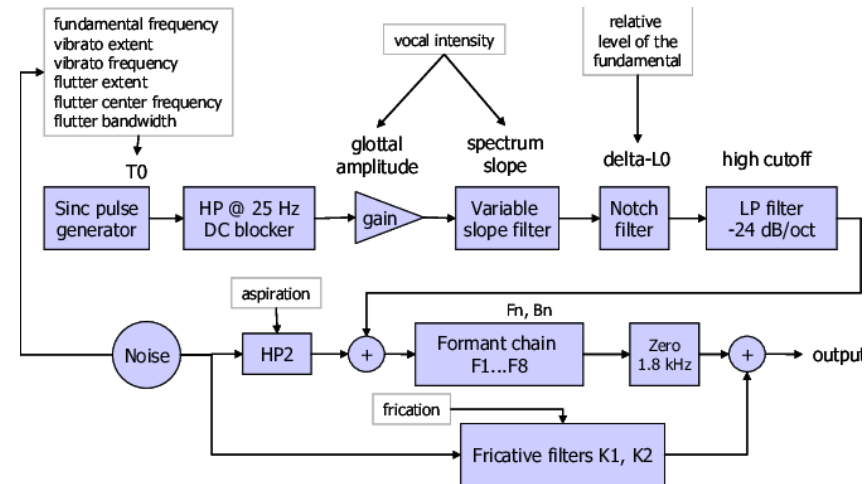
## Formant Synthesis



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Block diagram of the current KTH formant synthesis model



# Text-to-Speech Synthesis

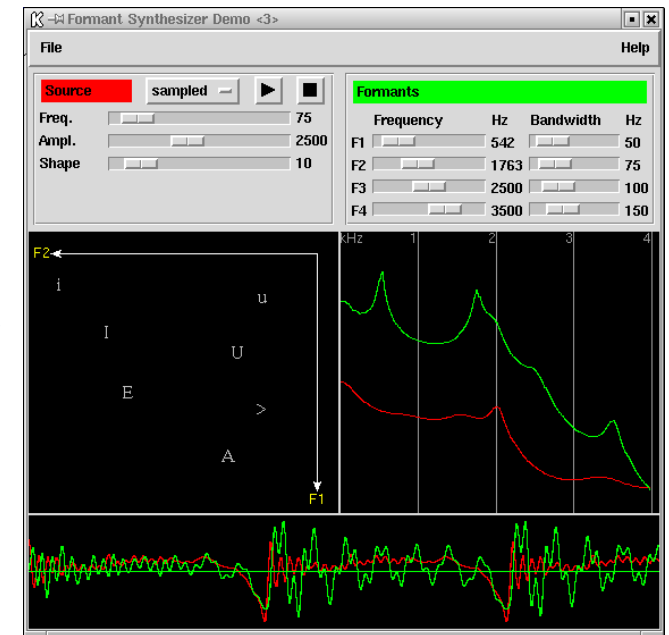
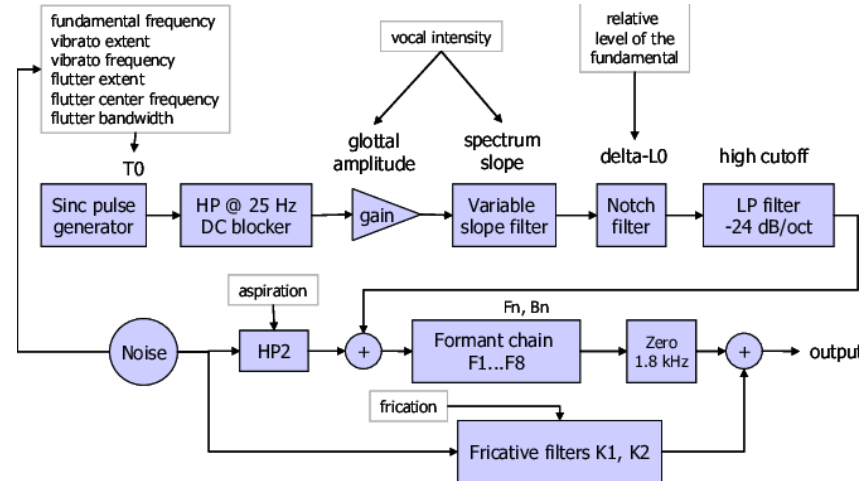
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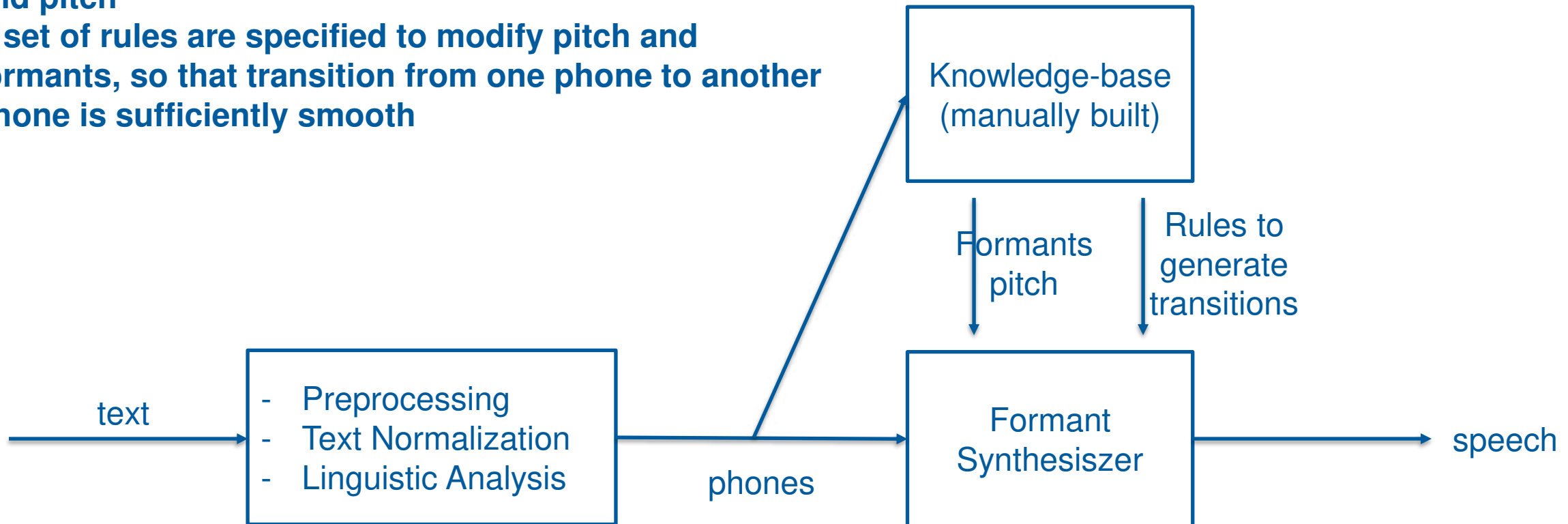


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- Formant-based systems can **control all aspects of the output speech**, producing a wide variety of emotions and different tone voices.

- Each phone is produced by specifying the formants and pitch
- A set of rules are specified to modify pitch and formants, so that transition from one phone to another phone is sufficiently smooth







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### **Good things:**

- Highly intelligible synthesized speech, even at high speeds, avoiding the acoustic glitches.
- Less dependent on a speech corpus to produce the output speech.
- Well-suited for embedded systems, where memory and microprocessor power are limited.



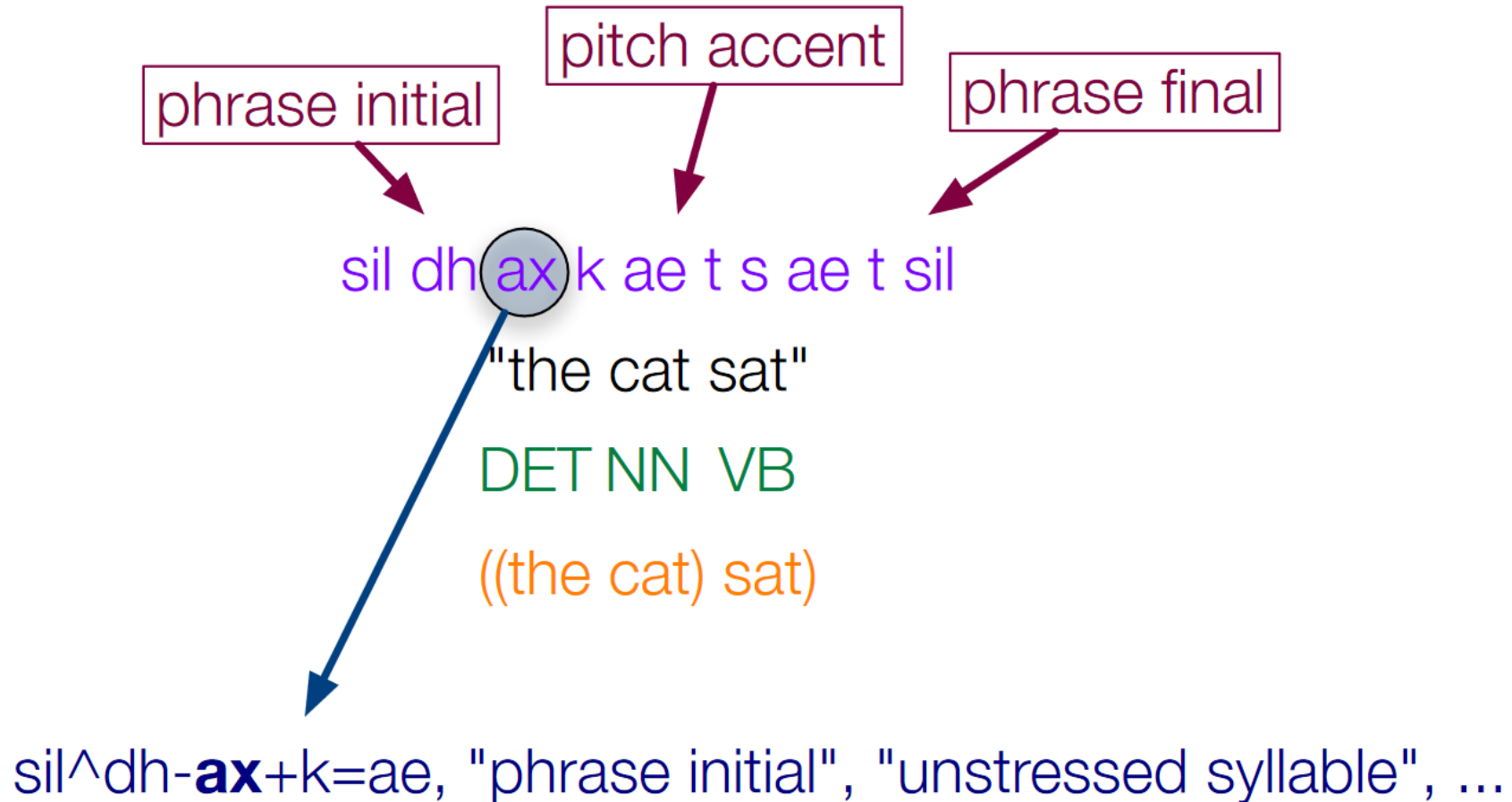
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- Less dependent on a speech corpus to produce the output speech.
- Well-suited for embedded systems, where memory and microprocessor power are limited.

### Bad things:

- Low naturalness: the technique produces artificial, robotic-sounding speech that is far from the natural speech spoken by a human.
- Difficult to design rules that specify the timing of the source and the dynamic values of all filter parameters for even simple words





**General idea:** Use pre-recorded speech units to generate new speech



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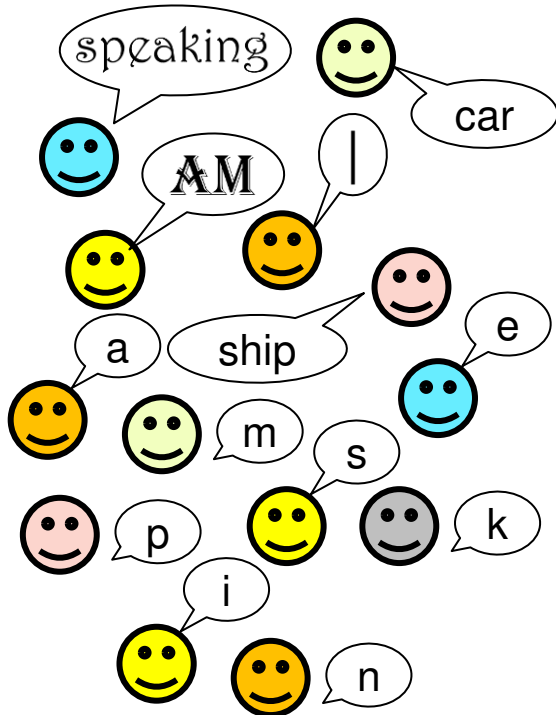


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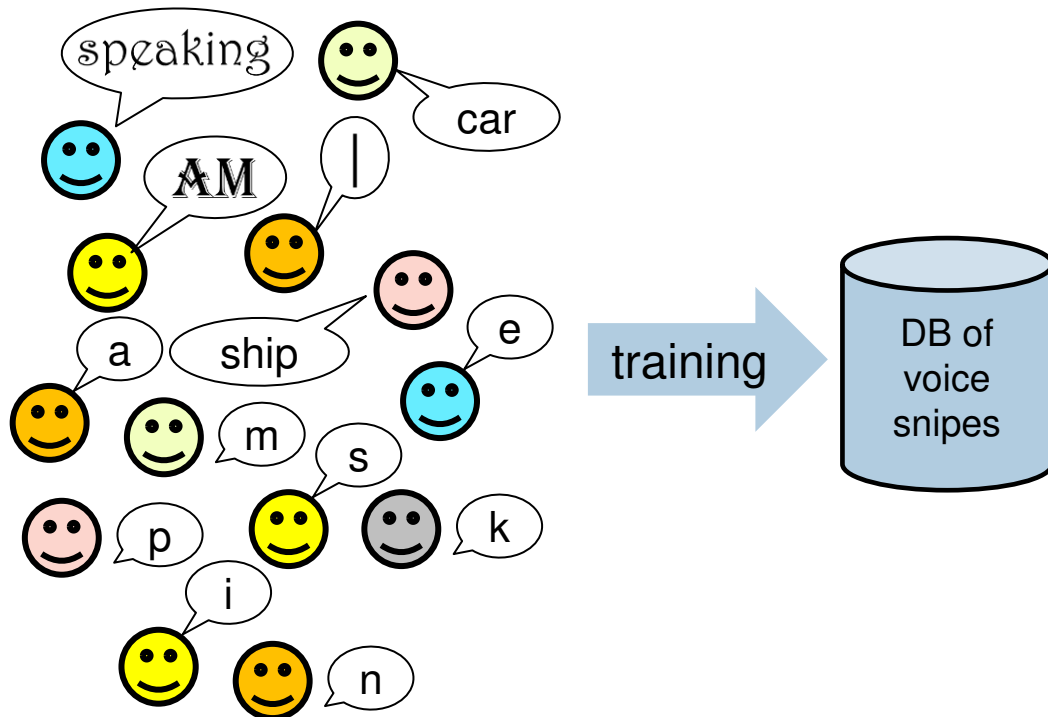
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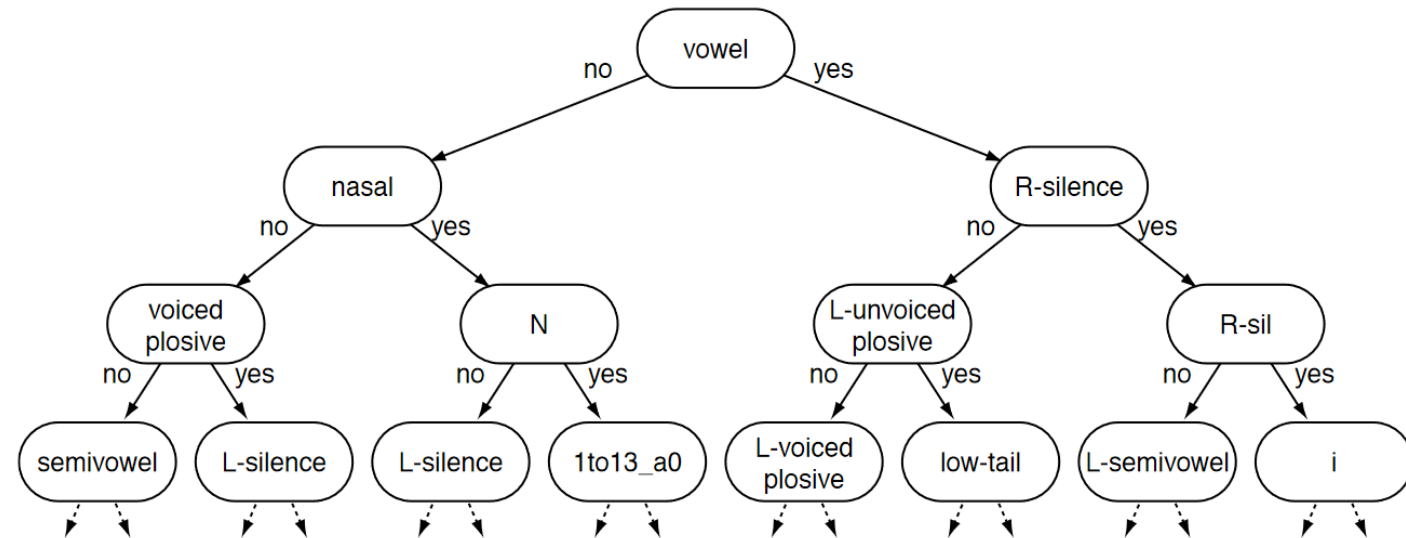
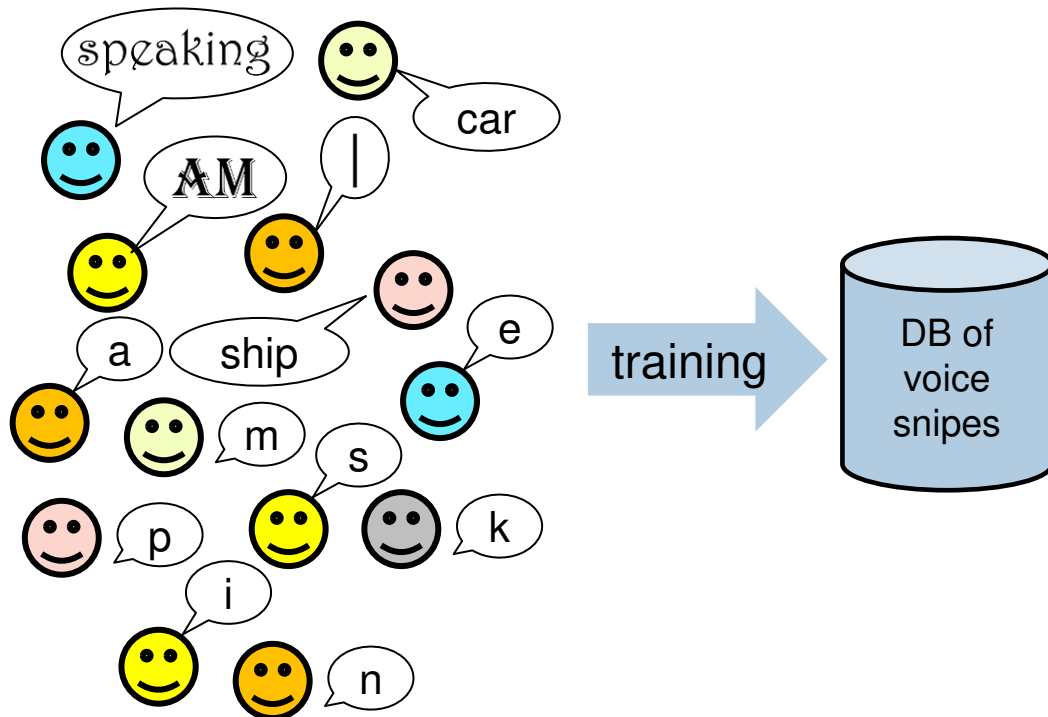
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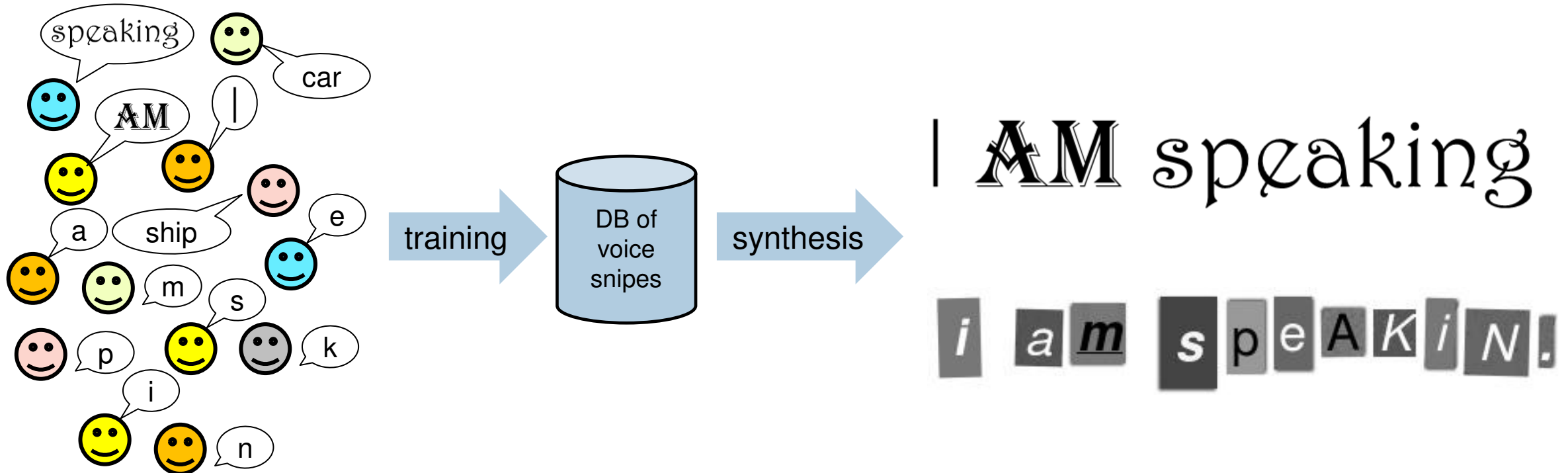
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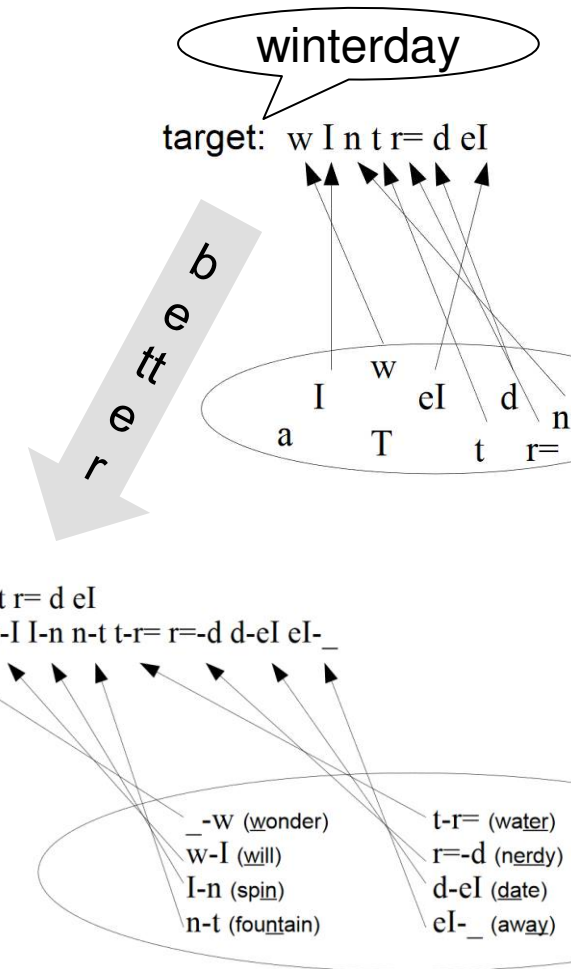
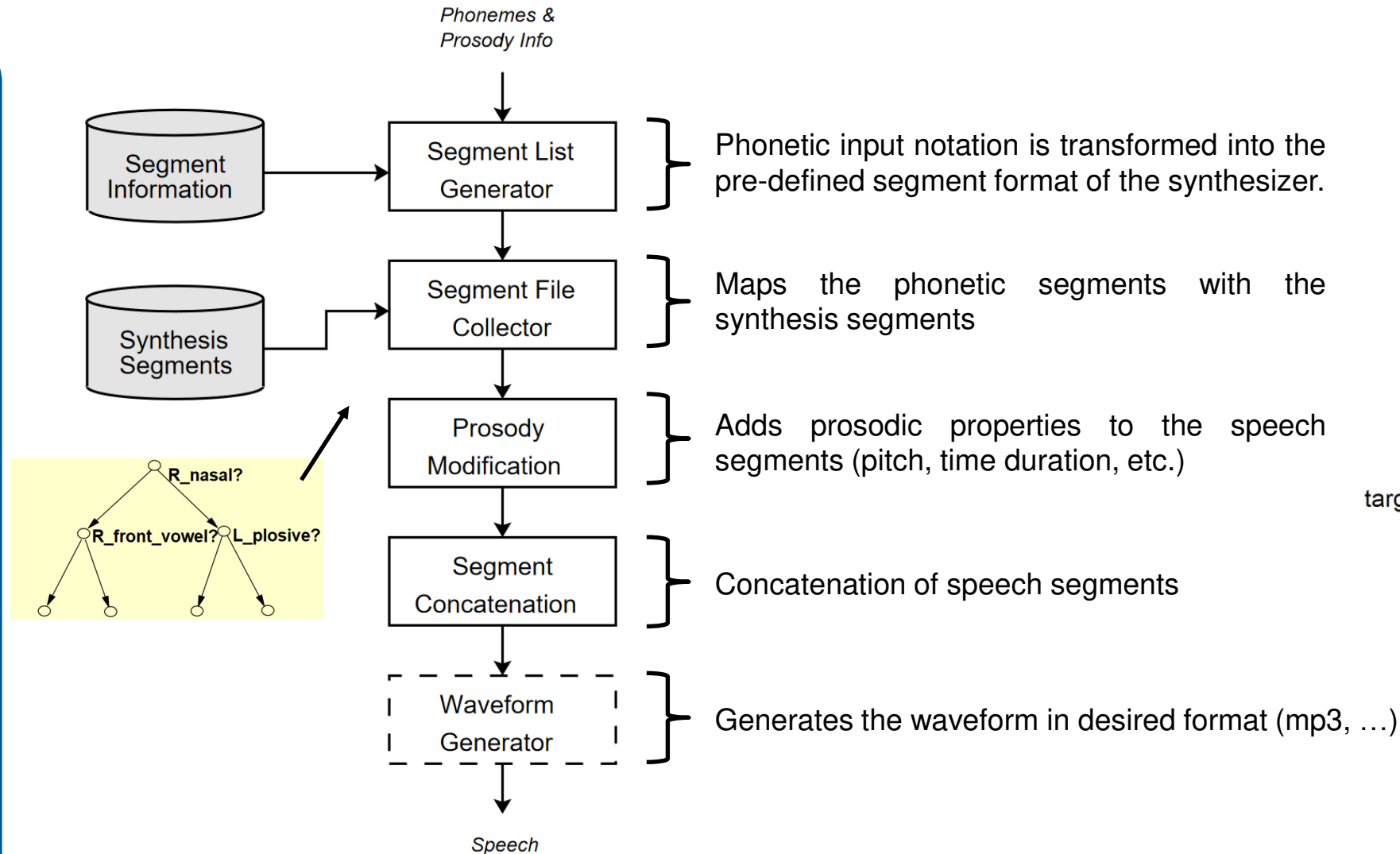
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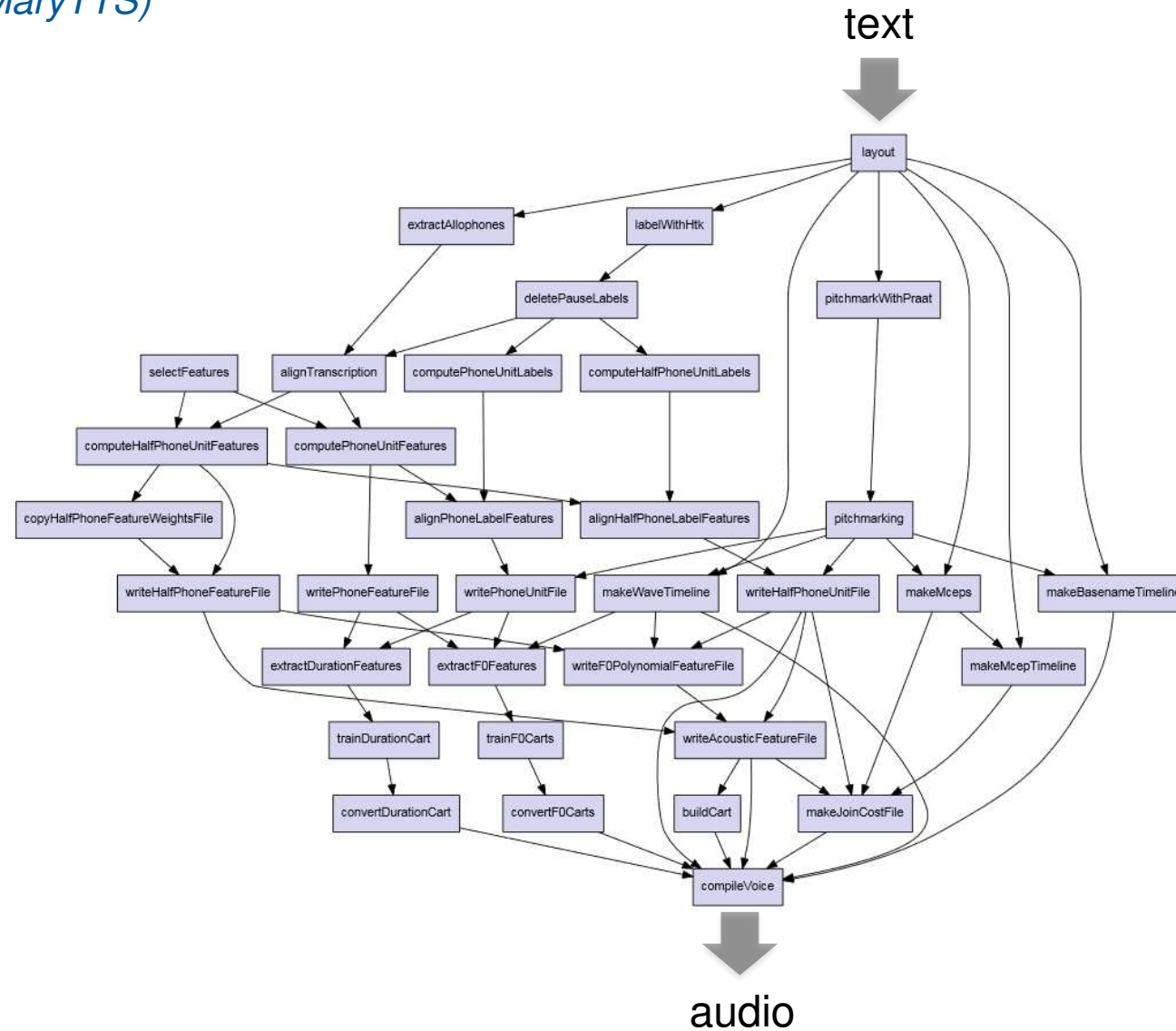
# Text-to-Speech Synthesis

## Concatenative TTS



# Text-to-Speech Synthesis

## Concatenative TTS (MaryTTS)



# Text-to-Speech Synthesis

## Concatenative TTS: (Dis-)Advantages

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- Possibility to preserve the original actor's voice;

### Bad things:

- Such systems are very time consuming because they require huge databases, and hard-coding the combination to form these words;
- The resulting speech may sound less natural and emotionless, because it is nearly impossible to get the audio recordings of all possible words spoken in all possible combinations of emotions, prosody, stress, etc.