ADS TEST	Total points	28/40	?
TIME45min ,40 question			
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✓ Which of the following is the correct way to declare a rarray in Java?	multidimensio	onal	1/1
a) int[] arr;			
b) int arr[[]];			
c) int[][]arr;			✓
ol) int[[]] arr;			

~	In general, the index of the first element in an array is	1/1
•	a) 0	✓
0	b) -1	
0	c) 2	
0	d) 1	
×	Elements in an array are accessed	0/1
0	a) randomly	
•	b) sequentially	×
0	c) exponentially	
0	d) logarithmically	
Corr	ect answer	
•	a) randomly	

```
1/1
public class array
       public static void main(String args[])
               int []arr = {1,2,3,4,5};
               System.out.println(arr[5]);
       }
     a) 4
     b) 5
     c) ArrayIndexOutOfBoundsException
     d) InavlidInputException
```

✓ What is the time complexity of the following code? 1/1 public boolean isBalanced(String exp) int len = exp.length(); Stack<Integer> stk = new Stack<Integer>(); for(int i = 0; i < len; i++)</pre> char ch = exp.charAt(i); if (ch == '(') stk.push(i); else if (ch == ')') if(stk.peek() == null) return false; stk.pop(); } return true; a) O(logn) b) O(n) c) O(1)d) O(nlogn) In a stack, if a user tries to remove an element from an empty stack it is 1/1 called _____ a) Underflow b) Empty collection c) Overflow d) Garbage Collection

:

×	Entries in a stack are "ordered". What is the meaning of this statement?	0/1
0	a) A collection of stacks is sortable	
0	b) Stack entries may be compared with the '<' operation	
•	c) The entries are stored in a linked list	×
0	d) There is a Sequential entry that is one by one	
Corr	ect answer	
•	d) There is a Sequential entry that is one by one	
~	Which of the following is not the application of stack?	1/1
0	a) A parentheses balancing program	
0	b) Tracking of local variables at run time	
0	c) Compiler Syntax Analyzer	
•	d) Data Transfer between two asynchronous process	~
/	What is the value of the postfix expression 6 3 2 4 + - *?	1/1
0	a) 1	
0	b) 40	
0	c) 74	
•	d) -18	✓

✓ The postfix form of the expression (A+ B)*(C*D- E)*F / G is?	1/1
a) AB+ CD*E - FG /**	
b) AB + CD* E − F **G /	
© c) AB + CD* E - *F *G /	~
(a) AB + CDE * - * F *G /	
✓ What data structure would you mostly likely see in non recursive implementation of a recursive algorithm?	1/1
a) Linked List	
b) Stack	~
C) Queue	
O d) Tree	
✓ . The prefix form of A-B/ (C * D ^ E) is?	1/1
a) -/*^ACBDE	
b) -ABCD*^DE	
o c) -A/B*C^DE	~
d) -A/BC*^DE	

✓ The prefix form of an infix expression $(p + q) - (r * t)$ is?	1/1
(a) + pq - *rt	
○ b) - +pqr * t	
c) - +pq * rt	✓
(d) - + * pqrt	

X The data structure required for Breadth First Traversal on a graph is?	0/1
a) Stack	
O b) Array	
C) Queue	
od) Tree	×
Correct answer	
c) Queue	

✓ Circular Queue is also known as	1/1
a) Ring Buffer	✓
b) Square Buffer	
C) Rectangle Buffer	
d) Curve Buffer	

✓	If the elements "A", "B", "C" and "D" are placed in a queue and are deleted one at a time, in what order will they be removed?	1/1
•	a) ABCD	/
0	b) DCBA	
0	c) DCAB	
0	d) ABDC	
/	A data structure in which elements can be inserted or deleted at/from both ends but not in the middle is?	1/1
0	a) Queue	
0	b) Circular queue	
•	c) Dequeue	/
0	d) Priority queue	
×	A normal queue, if implemented using an array of size MAX_SIZE, gets full when?	0/1
0	a) Rear = MAX_SIZE - 1	
•	b) Front = (rear + 1)mod MAX_SIZE	×
0	c) Front = rear + 1	
0	d) Rear = front	
Corre	ect answer	
•	a) Rear = MAX_SIZE - 1	

	✓	A linear collection of data elements where the linear node is given by means of pointer is called?	1/1
	()	a) Linked list	✓
	0	b) Node list	
	0	c) Primitive list	
	0	d) Unordered list	
	~	In linked list each node contains a minimum of two fields. One field is difield to store the data second field is?	ata 1/1
	0	a) Pointer to character	
	0	b) Pointer to integer	
		c) Pointer to node	✓
	0	d) Node	
	×	What would be the asymptotic time complexity to add a node at the end singly linked list, if the pointer is initially pointing to the head of the list?	d of 0/1
	0	a) O(1)	
		b) O(n)	×
	0	c) θ(n)	
	0	d) θ(1)	
	Corr	rect answer	
	•	c) θ(n)	
•			

~	. What would be the asymptotic time complexity to find an element in the linked list?	1/1
0	a) O(1)	
•	b) O(n)	✓
0	c) O(n2)	
0	d) O(n4)	
×	Linked lists are not suitable for the implementation of	0/1
0	a) Insertion sort	
0	b) Radix sort	
•	c) Polynomial manipulation	×
0	d) Binary search	
Corr	ect answer	
•	d) Binary search	

> X Which of the following code is used to create new node? 0/1 struct node int data; struct node * next; typedef struct node NODE; NODE *ptr; a) ptr = (NODE*)malloc(sizeof(NODE)); b) ptr = (NODE*)malloc(NODE); X c) ptr = (NODE*)malloc(sizeof(NODE*)); d) ptr = (NODE)malloc(sizeof(NODE)); Correct answer a) ptr = (NODE*)malloc(sizeof(NODE)); X Which of the following sorting algorithms can be used to sort a random 0/1 linked list with minimum time complexity? a) Insertion Sort b) Quick Sort X c) Heap Sort d) Merge Sort Correct answer (a) Merge Sort

✓	In the worst case, the number of comparisons needed to search a singly linked list of length n for a given element is?	1/
0	a) log 2 n	
0	b) n/ ₂	
0	c) log 2 n – 1	
•	d) n	✓
×	You are given pointers to first and last nodes of a singly linked list, which the following operations are dependent on the length of the linked list?	of0/
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×	You are given pointers to first and last nodes of a singly linked list, which the following operations are dependent on the length of the linked list? a) Delete the first element	of 0/
× 0 0	You are given pointers to first and last nodes of a singly linked list, which the following operations are dependent on the length of the linked list?	of 0/
×	You are given pointers to first and last nodes of a singly linked list, which of the following operations are dependent on the length of the linked list? a) Delete the first element b) Insert a new element as a first element	of0/
	You are given pointers to first and last nodes of a singly linked list, which of the following operations are dependent on the length of the linked list? a) Delete the first element b) Insert a new element as a first element c) Delete the last element of the list	

How do you calculate the pointer difference in a memory eff linked list?	cient double 0/1
a) head xor tail	
b) pointer to previous node xor pointer to next node	
c) pointer to previous node – pointer to next node	
d) pointer to next node – pointer to previous node	×
Correct answer	
b) pointer to previous node xor pointer to next node	
✓	1/1
What is the functionality of the following piece of code?	
<pre>public int function() { Node temp = tail.getPrev(); tail.setPrev(temp.getPrev()); temp.getPrev().setNext(tail); size; return temp.getItem(); }</pre>	
a) Return the element at the tail of the list but do not remove it	
b) Return the element at the tail of the list and remove it from the	list
c) Return the last but one element from the list but do not remove	it
d) Return the last but one element at the tail of the list and remove	e it from the list

/	The optimal data structure used to solve Tower of Hanoi is	1/1
0	a) Tree	
0	b) Heap	
0	c) Priority queue	
•	d) Stack	✓
/	Which among the following is not a palindrome?	1/1
0	a) Madam	
0	b) Dad	
0	c) Malayalam	
•	d) Maadam	✓
/	How many children does a binary tree have?	
0	a) 2	
0	b) any number of children	
•	c) 0 or 1 or 2	✓
0	d) 0 or 1	

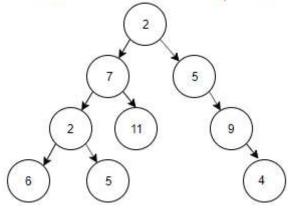
×	What is/are the disadvantages of implementing tree using normal arrays?	0/1
0	a) difficulty in knowing children nodes of a node	
0	b) difficult in finding the parent of a node	
0	c) have to know the maximum number of nodes possible before creation of trees	
•	d) difficult to implement	×
Corr	ect answer	
•	c) have to know the maximum number of nodes possible before creation of trees	
×	Can a tree stored in an array using either one of inorder or post order or pre order traversals be again reformed?	0/1
0	a) Yes just traverse through the array and form the tree	
0	b) No we need one more traversal to form a tree	
0	c) No in case of sparse trees	
•	d) Yes by using both inorder and array elements	×
Corr	ect answer	
•	b) No we need one more traversal to form a tree	
/	Disadvantages of linked list representation of binary trees over arrays?	1/1
0	a) Randomly accessing is not possible	
0	b) Extra memory for a pointer is needed with every element in the list	
0	c) Difficulty in deletion	
•	d) Random access is not possible and extra memory with every element	/

~	Which of the following traversing algorithm is not used to traverse in a tree?	1/1
0	a) Post order	
0	b) Pre order	
0	c) Post order	
•	d) Randomized	✓
✓	Level order traversal of a tree is formed with the help of	1/1
•	a) breadth first search	✓
0	b) depth first search	
0	c) dijkstra's algorithm	
0	d) prims algorithm	

> 1/1 9. What must be the missing logic below so as to print mirror of a tree as below as an example? if(rootnode): mirror(rootnode-->left) mirror(rootnode-->right) //missing end a) swapping of left and right nodes is missing b) swapping of left with root nodes is missing c) swapping of right with root nodes is missing d) nothing is missing

1/1

1. For the tree below, write the pre-order traversal.



- (a) 2, 7, 2, 6, 5, 11, 5, 9, 4
- b) 2, 7, 5, 2, 6, 9, 5, 11, 4
- c) 2, 5, 11, 6, 7, 4, 9, 5, 2
- d) 2, 7, 5, 6, 11, 2, 5, 4, 9
- What is the time complexity of pre-order traversal in the iterative fashion? 1/1
- a) O(1)
- b) O(n)
- c) O(logn)
- d) O(nlogn)

✓ To obtain a prefix expression, which of the tree traversals is used?	1/1
a) Level-order traversal	
b) Pre-order traversal	✓
C) Post-order traversal	
d) In-order traversal	

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