DEVIN FUNG

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SUMMARY

UCLA graduate in Electrical Engineering. Professional Esports competitor looking to take passion and energy into software engineering. Highly motivated and quick learner who thrives with mentorship and constructive criticism.

EDUCATION

University of California Los Angeles, Los Angeles, CA   **2018**
Bachelor of Science in Electrical Engineering

EXPERIENCE / PROJECTS / COURSES

Undergraduate Laboratory UCLA, **CA**   **2016 – 2017**
Space Shooter C++
- Programmed a game using proficiency of inheritance and classes. All elements in game inherited aspects of virtual parent class "Actor".

[YelpCamp Javascript](#)
- Created a website YelpCamp that allows users to search and add campgrounds for camping enthusiasts. Built using Node.js and Express. Includes simple APIs such as Google Maps. Stored data using MongoDB and deployed to Heroku.

Color Circles CSS, HTML
- Used CSS and sound files to create a musical application for playing small tunes with the keyboard. Explored loops and their methods to have more efficient coding practices.

CSGO & Valorant Esport Strategist and Coach   **2012 – 2020**
- Captain of multiple teams for 7+ years. Coached and competed with the UCLA team in the collegiate scene for CSGO. Balanced school work and training with the college team to improve skill
- Sought out and funded by two sponsors to train and develop strategy. Trained 80-hour weeks.

Summary of Courses

Object Oriented Programming	Algorithms
Data Structures	Udemy Web Development Bootcamp

TECHNICAL SKILLS

Software& Instruments

Javascript	C++	Node.js
Microsoft Office (Excel, Word, PPT)	HTML/CSS	DOM
Bootstrap/Flexbox	Express	MongooseDB

Languages   English (native), Cantonese (advanced), Mandarin (beginner)