Devin Arena

djarena3577@eagle.fcu.edu • +1 (239) 776-1457 • Naples, Florida • <u>LinkedIn</u> • <u>Github</u> • <u>Portfolio</u> Motivated student and developer interested in Software Engineering and Information Technology.

EDUCATION

Florida Gulf Coast University

Fall 2019-Fall 2022

Bachelors of Science in Software Engineering

Fort Myers, Florida

Minor in Mathematics

GPA: 4.0/4.0

• President's List (4.0 GPA) - 4 time recipient

WORK EXPERIENCE

Florida Gulf Coast University

January 2020-Present

Teaching Assistant - General Chemistry I and General Physics II

Fort Myers, Florida

Assisted the professor in explaining complex concepts of General Chemistry I and General Physics II

Florida Gulf Coast University

December 2020-Present

Physics Research Assistant - Dark Matter Phenomenology

Fort Myers, Florida

- Studying simulations involving the production and effects of dark matter
- Working on and maintaining university Windows and Linux machines
- Updating current models using C++ and automating MadGraph, MadAnalysis, and other tasks using Python

TECHNOLOGIES AND LANGUAGES

• Languages: Java, C++, C, C#, Dart, Python, Javascript, HTML, CSS

Technologies: Git, MySQL, SQLite, Flutter, Android Studio, React.js, Node.js, Linux, Vi, Arduino, Raspberry PI
Coursework: Data Structures and Algorithms, OOP, Data Engineering, Operating Systems, Software Security

PROJECTS

AppTracker

- Developed a React web application to catalog internship and job applications.
- Stores company name and notes about the company and tracks interviews, offers, and rejections.
- Stores data in local storage and allows users to import or export their current application data as JSON.
- Sleek and responsive design using CSS3 and multiple device support using media queries.

Product Log

- Developed a cross-platform mobile application using the flutter SDK.
- Documents user purchases by either entering a UPC, scanning a barcode, or simply adding the product.
- Product information is stored in a local SQLite database and can be looked up, searched by name or tag, and sorted.

Pixel Striker

- Designed and developed a mobile soccer arcade game using the Godot game engine with multiple game modes.
- Persists user data such as best scores and settings using preferences.
- Employs Google Play Game Services for leaderboards and achievements.

Telegram Message Counter

- Created a python script to scrape and analyze a set of Telegram messages exported from the Telegram desktop app,
- Utilizes BeautifulSoup as a web scraper to analyze texting trends.
- Displays texting trends on a bar plot or line plot using Tkinter and matplotlib.

Minesweeper Al

- An implementation of a minesweeper AI written in pure javascript.
- All determines the best move to make based on a probability map generated using real minesweeper solution tactics.