

CS/ECE/ME532 Activity 7

Estimated Time: 15 min for each problem

1. Let $\mathbf{X} = \begin{bmatrix} 1 & 1 \\ 1 & 0 \\ 0 & 1 \end{bmatrix}$.

- a) Use the Gram-Schmidt orthogonalization procedure and hand calculation to find an orthonormal basis for the space spanned by the columns of \mathbf{X} . What geometric object is described by the span of these bases?

b) Now interchange the columns of \mathbf{X} , that is, define $\tilde{\mathbf{X}} = \begin{bmatrix} 1 & 1 \\ 0 & 1 \\ 1 & 0 \end{bmatrix}$

- Do the columns of \mathbf{X} span the same space as the columns of $\tilde{\mathbf{X}}$?
- Use the Gram-Schmidt orthogonalization procedure to find an orthonormal basis for the space spanned by the columns of $\tilde{\mathbf{X}}$. How does the geometric object described by the span of this set of orthonormal bases compare to the one in Part a?
- Are the bases vectors you found for \mathbf{X} and $\tilde{\mathbf{X}}$ the same? Does the space spanned by the columns of a matrix depend on the order of the columns?

2. Let $\mathbf{X} = \begin{bmatrix} 1 & 1 \\ 1 & 0 \\ 0 & 1 \end{bmatrix}$ as in the previous problem.

- Place the orthonormal bases you found as columns of a matrix \mathbf{U} .
- Find $\mathbf{U}^T \mathbf{U}$.
- Since \mathbf{U} contains a basis for space spanned by the columns of \mathbf{X} you decide to write each column of \mathbf{X} as a linear combination of the columns of \mathbf{U} : $\mathbf{X} = \mathbf{U} \begin{bmatrix} \mathbf{a}_1 & \mathbf{a}_2 \end{bmatrix}$. What is the dimension of \mathbf{a}_1 ? Briefly describe the meaning of \mathbf{a}_1 and \mathbf{a}_2 .
- Let $\mathbf{A} = \begin{bmatrix} \mathbf{a}_1 & \mathbf{a}_2 \end{bmatrix}$ so that $\mathbf{X} = \mathbf{U} \mathbf{A}$. Multiply both sides of this equation by \mathbf{U}^T and solve for \mathbf{A} .

3. Let the columns of an n -by- p ($n > p$) matrix \mathbf{X} be linearly independent and \mathbf{U} be an orthonormal basis for the p -dimensional space spanned by the columns of \mathbf{X} .
- a) It can be shown that $\mathbf{X} = \mathbf{U}\mathbf{T}$ where \mathbf{T} is a p -by- p invertible matrix. Briefly explain why \mathbf{T} should be invertible without resorting to a mathematical proof. That is, explain why this result is intuitively reasonable.
 - b) Use the result in the previous item to show that the projection onto the space spanned by \mathbf{X} is identical to that onto the space spanned by \mathbf{U} . That is, show $\mathbf{P}_x = \mathbf{X}(\mathbf{X}^T\mathbf{X})^{-1}\mathbf{X}^T = \mathbf{P}_U = \mathbf{U}(\mathbf{U}^T\mathbf{U})^{-1}\mathbf{U}^T$. *Hint:* Recall that $(\mathbf{AB})^{-1} = \mathbf{B}^{-1}\mathbf{A}^{-1}$.
 - c) Express \mathbf{P}_U without a matrix inverse.

4. Consider the matrix and vector

$$\mathbf{X} = \begin{bmatrix} 1 & 1 \\ 1 & 0 \\ 0 & 1 \end{bmatrix} \quad \text{and} \quad \mathbf{b} = \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix}.$$

Note that \mathbf{X} is defined identically in the preceding problems.

- a) Make a sketch of the orthonormal bases \mathbf{U} and the columns of \mathbf{X} in three dimensions.
- b) Use \mathbf{U} and the result of the previous problem to compute the LS estimate $\hat{\mathbf{b}} = \mathbf{X}(\mathbf{X}^T\mathbf{X})^{-1}\mathbf{X}^T\mathbf{b}$.

5. Let $\mathbf{z} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$ and define $\mathbf{Q} = \mathbf{z}\mathbf{z}^T$.

- a) Sketch the surface $y = \mathbf{x}^T\mathbf{Q}\mathbf{x}$ where $\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$. If you find 3-D sketching too difficult, you may draw a contour map with labeled contours.
- b) Let $\mathbf{w} = \begin{bmatrix} 1 \\ -1 \end{bmatrix}$. Sketch the subspace spanned by \mathbf{z} and the subspace spanned by \mathbf{w} on your sketch of the surface $y = \mathbf{x}^T\mathbf{Q}\mathbf{x}$.
- c) Does the problem $\min_{\mathbf{x}} \mathbf{x}^T\mathbf{Q}\mathbf{x}$ have a unique solution?
- d) Is $\mathbf{Q} \succ 0$? Is $\mathbf{Q} \succeq 0$?

$\mathbf{P}_A \underline{d} \rightarrow$ projection of \underline{d} onto ^{2 of 2} subspace spanned by \underline{A}

$A \underline{w}_0 - \underline{d} \Rightarrow \text{error}$

$\underline{P}_{A^\perp} \Rightarrow$ every column is \perp to \underline{A} matrix.

\underline{P}_A is symmetric

$$\underline{P}_A \underline{A} = \underline{A}$$

$$\underline{P}_A^T = \underline{P}_A$$

$$\underline{P}_{A^\perp} \underline{A} = \underline{0}$$

$$\underline{P}_{A^\perp}^T = \underline{P}_{A^\perp}$$

ECE 532 Activity 7 - DEVIN BRESSER

1. Let $\mathbf{X} = \begin{bmatrix} 1 & 1 \\ 1 & 0 \\ 0 & 1 \end{bmatrix}$.

a) Use the Gram-Schmidt orthogonalization procedure and hand calculation to find an orthonormal basis for the space spanned by the columns of \mathbf{X} . What geometric object is described by the span of these bases?

b) Now interchange the columns of \mathbf{X} , that is, define $\tilde{\mathbf{X}} = \begin{bmatrix} 1 & 1 \\ 0 & 1 \\ 1 & 0 \end{bmatrix}$

- Do the columns of \mathbf{X} span the same space as the columns of $\tilde{\mathbf{X}}$?
- Use the Gram-Schmidt orthogonalization procedure to find an orthonormal basis for the space spanned by the columns of $\tilde{\mathbf{X}}$. How does the geometric object described by the span of this set of orthonormal bases compare to the one in Part a?
- Are the bases vectors you found for \mathbf{X} and $\tilde{\mathbf{X}}$ the same? Does the space spanned by the columns of a matrix depend on the order of the columns?

a.) $\underline{\mathbf{X}} = \begin{bmatrix} 1 & 1 \\ 1 & 0 \\ 0 & 1 \end{bmatrix}$

$$\underline{u}_1 = \underline{a}_1 / \|\underline{a}_1\|_2 = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} \sqrt{2}/2 \\ \sqrt{2}/2 \\ 0 \end{bmatrix}$$

$$\underline{c}_2 = (\mathbf{I} - \underline{u}_1 \underline{u}_1^T) \underline{a}_2$$

$$\underline{u}_1 \underline{u}_1^T = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 & 0 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 1 & 1 & 0 \\ 1 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 1/2 & 1/2 & 0 \\ 1/2 & 1/2 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

$$\underline{c}_2 = \left(\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} - \begin{bmatrix} 1/2 & 1/2 & 0 \\ 1/2 & 1/2 & 0 \\ 0 & 0 & 0 \end{bmatrix} \right) \underline{a}_2 = \begin{bmatrix} 1/2 & -1/2 & 0 \\ -1/2 & 1/2 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$$

$$\underline{c}_2 = \begin{bmatrix} 1/2 \\ -1/2 \\ 1 \end{bmatrix} \rightarrow \underline{u}_2 = \frac{1}{\sqrt{3/2}} \begin{bmatrix} 1/2 \\ -1/2 \\ 1 \end{bmatrix} = \begin{bmatrix} \sqrt{6}/6 \\ -\sqrt{6}/6 \\ \sqrt{6}/3 \end{bmatrix}$$

a.) $\underline{U} = \begin{bmatrix} \sqrt{2}/2 & \sqrt{6}/6 \\ \sqrt{2}/2 & -\sqrt{6}/6 \\ 0 & \sqrt{6}/3 \end{bmatrix}$, 2D-plane in \mathbb{R}^3

b) Now interchange the columns of \underline{X} , that is, define $\tilde{\underline{X}} = \begin{bmatrix} 1 & 1 \\ 0 & 1 \\ 1 & 0 \end{bmatrix}$

- Do the columns of \underline{X} span the same space as the columns of $\tilde{\underline{X}}$?
- Use the Gram-Schmidt orthogonalization procedure to find an orthonormal basis for the space spanned by the columns of $\tilde{\underline{X}}$. How does the geometric object described by the span of this set of orthonormal bases compare to the one in Part a?
- Are the bases vectors you found for \underline{X} and $\tilde{\underline{X}}$ the same? Does the space spanned by the columns of a matrix depend on the order of the columns?

b.) i.) Yes, $\text{span}(\underline{X}) = \text{span}(\tilde{\underline{X}})$

$\text{span}(\underline{X}) = \begin{bmatrix} 1 & 1 \\ 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix}$ for all a, b , $\text{span}(\tilde{\underline{X}}) = \begin{bmatrix} 1 & 1 \\ 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix}$ for all a, b

ii) $\underline{u}_1 = \underline{a}_1 / \|\underline{a}_1\|_2 = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} \sqrt{2}/2 \\ 0 \\ \sqrt{2}/2 \end{bmatrix}$

$\underline{c}_2 = (\underline{I} - \underline{u}_1 \underline{u}_1^T) \underline{a}_2$

$\underline{u}_1 \underline{u}_1^T = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 0 & 1 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 1 & 0 & 1 \\ 0 & 0 & 0 \\ 1 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1/2 & 0 & 1/2 \\ 0 & 0 & 0 \\ 1/2 & 0 & 1/2 \end{bmatrix}$

$\underline{c}_2 = \left(\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} - \begin{bmatrix} 1/2 & 0 & 1/2 \\ 0 & 0 & 0 \\ 1/2 & 0 & 1/2 \end{bmatrix} \right) \underline{a}_2 = \begin{bmatrix} 1/2 & 0 & -1/2 \\ 0 & -1 & 0 \\ -1/2 & 0 & 1/2 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}$

$\underline{c}_2 = \begin{bmatrix} 1/2 \\ -1 \\ -1/2 \end{bmatrix} \rightarrow \underline{u}_2 = \frac{1}{\sqrt{3/2}} \begin{bmatrix} 1/2 \\ -1 \\ -1/2 \end{bmatrix} = \begin{bmatrix} \sqrt{6}/6 \\ -\sqrt{6}/3 \\ -\sqrt{6}/6 \end{bmatrix}$

b.) $\underline{U} = \begin{bmatrix} \sqrt{2}/2 & \sqrt{6}/6 \\ 0 & -\sqrt{6}/3 \\ \sqrt{2}/2 & -\sqrt{6}/6 \end{bmatrix}$ 2D plane in \mathbb{R}^3

ii) Same geometric object (2D plane in \mathbb{R}^3)

iii) Basis vectors are not the same

Space spanned is the same.

Order of columns does not matter for column span.

2. Let $\mathbf{X} = \begin{bmatrix} 1 & 1 \\ 1 & 0 \\ 0 & 1 \end{bmatrix}$ as in the previous problem.

a) Place the orthonormal bases you found as columns of a matrix \mathbf{U} .

b) Find $\mathbf{U}^T \mathbf{U}$.

c) Since \mathbf{U} contains a basis for space spanned by the columns of \mathbf{X} you decide to write each column of \mathbf{X} as a linear combination of the columns of \mathbf{U} : $\mathbf{X} = \mathbf{U} [\mathbf{a}_1 \ \mathbf{a}_2]$. What is the dimension of \mathbf{a}_1 ? Briefly describe the meaning of \mathbf{a}_1 and \mathbf{a}_2 .

d) Let $\mathbf{A} = [\mathbf{a}_1 \ \mathbf{a}_2]$ so that $\mathbf{X} = \mathbf{U}\mathbf{A}$. Multiply both sides of this equation by \mathbf{U}^T and solve for \mathbf{A} .

$$a.) \quad \underline{\mathbf{U}} = \begin{bmatrix} \sqrt{2}/2 & \sqrt{6}/6 \\ \sqrt{2}/2 & -\sqrt{6}/6 \\ 0 & \sqrt{6}/3 \end{bmatrix} = \frac{1}{6} \begin{bmatrix} 3\sqrt{2} & \sqrt{6} \\ 3\sqrt{2} & -\sqrt{6} \\ 0 & 2\sqrt{6} \end{bmatrix}$$

$$b.) \quad \underline{\mathbf{U}}^T \underline{\mathbf{U}} = \frac{1}{36} \begin{bmatrix} 3\sqrt{2} & 3\sqrt{2} & 0 \\ \sqrt{6} & -\sqrt{6} & 2\sqrt{6} \end{bmatrix} \begin{bmatrix} 3\sqrt{2} & \sqrt{6} \\ 3\sqrt{2} & -\sqrt{6} \\ 0 & 2\sqrt{6} \end{bmatrix}$$

2×3 3×2

$$= \frac{1}{36} \begin{bmatrix} 18 + 18 + 0 & 0 \\ 0 & 6 + 6 + 24 \end{bmatrix} = \frac{1}{36} \begin{bmatrix} 36 & 0 \\ 0 & 36 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

c) Since U contains a basis for space spanned by the columns of X you decide to write each column of X as a linear combination of the columns of U : $X = U \begin{bmatrix} a_1 & a_2 \end{bmatrix}$. What is the dimension of a_1 ? Briefly describe the meaning of a_1 and a_2 .

d) Let $A = \begin{bmatrix} a_1 & a_2 \end{bmatrix}$ so that $X = UA$. Multiply both sides of this equation by U^T and solve for A .

$$c.) \quad \underset{3 \times 2}{\underline{X}} = \underset{3 \times 2}{\underline{U}} \underset{2 \times 2}{\begin{bmatrix} \underline{a}_1 & \underline{a}_2 \end{bmatrix}} \quad \overset{\underline{X}}{\begin{bmatrix} \cdot & \cdot \\ \cdot & \cdot \\ \cdot & \cdot \end{bmatrix}} = \overset{\underline{U}}{\begin{bmatrix} \cdot & \cdot \\ \cdot & \cdot \\ \cdot & \cdot \end{bmatrix}} \overset{\underline{A}}{\begin{bmatrix} \cdot & \cdot \\ \cdot & \cdot \end{bmatrix}}$$

$\Rightarrow \underline{a}_1, \underline{a}_2$ are 2-dimensional.

The matrix \underline{A} represents the linear transformation required to transform \underline{U} into \underline{X}

$$d.) \quad \underline{X}_{3 \times 2} = \underline{U}_{3 \times 2} \underline{A}_{2 \times 2}$$

$$\Rightarrow \underline{U}_{2 \times 3}^T \underline{X}_{3 \times 2} = \underline{U}_{2 \times 3}^T \underline{U}_{3 \times 2} \underline{A}_{2 \times 2}$$

$$\Rightarrow \underline{U}_{2 \times 2}^T \underline{X}_{2 \times 2} = \underline{I}_{2 \times 2} \underline{A}_{2 \times 2}$$

$$\Rightarrow \underline{U}_{2 \times 2}^T \underline{X}_{2 \times 2} = \underline{A}_{2 \times 2} .$$

3. Let the columns of an n -by- p ($n > p$) matrix \mathbf{X} be linearly independent and \mathbf{U} be an orthonormal basis for the p -dimensional space spanned by the columns of \mathbf{X} .
- It can be shown that $\mathbf{X} = \mathbf{U}\mathbf{T}$ where \mathbf{T} is a p -by- p invertible matrix. Briefly explain why \mathbf{T} should be invertible without resorting to a mathematical proof. That is, explain why this result is intuitively reasonable.
 - Use the result in the previous item to show that the projection onto the space spanned by \mathbf{X} is identical to that onto the space spanned by \mathbf{U} . That is, show $\mathbf{P}_x = \mathbf{X}(\mathbf{X}^T\mathbf{X})^{-1}\mathbf{X}^T = \mathbf{P}_U = \mathbf{U}(\mathbf{U}^T\mathbf{U})^{-1}\mathbf{U}^T$. *Hint:* Recall that $(\mathbf{AB})^{-1} = \mathbf{B}^{-1}\mathbf{A}^{-1}$.
 - Express \mathbf{P}_U without a matrix inverse.

a.) $\underline{\mathbf{X}}_{n \times p}$ rank p

$\underline{\mathbf{U}}$ is orthonormal basis for p -dim space spanned by cols (\mathbf{X})

$$\underline{\mathbf{X}}_{n \times p} = \underline{\mathbf{U}}_{n \times p} \underline{\mathbf{T}}_{p \times p}$$

$\rightarrow \underline{\mathbf{T}}$ must be invertible because it's the linear transformation that converts the columns of $\underline{\mathbf{U}}$ into the columns of $\underline{\mathbf{X}}$. $\underline{\mathbf{U}}$ and $\underline{\mathbf{X}}$ have the same span, so $\underline{\mathbf{T}}$ cannot have a determinant of 0.

If $\det(\underline{\mathbf{T}}) = 0$, it would shrink $\underline{\mathbf{U}}$ into a lower dimension and the span would not be equal to $\text{span}(\underline{\mathbf{X}})$.

b) Use the result in the previous item to show that the projection onto the space spanned by \mathbf{X} is identical to that onto the space spanned by \mathbf{U} . That is, show $\mathbf{P}_x = \mathbf{X}(\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T = \mathbf{P}_U = \mathbf{U}(\mathbf{U}^T \mathbf{U})^{-1} \mathbf{U}^T$. *Hint: Recall that $(\mathbf{AB})^{-1} = \mathbf{B}^{-1} \mathbf{A}^{-1}$.*

c) Express \mathbf{P}_U without a matrix inverse.

$$b.) \underline{\mathbf{X}} = \underline{\mathbf{U}} \underline{\mathbf{T}}$$

simplifies to $\underline{\mathbf{I}}$ because $\underline{\mathbf{U}}$ is orthonormal basis

$$\begin{aligned} \underline{\mathbf{X}}(\underline{\mathbf{X}}^T \underline{\mathbf{X}})^{-1} \underline{\mathbf{X}}^T &= \underline{\mathbf{U}}(\underline{\mathbf{U}}^T \underline{\mathbf{U}})^{-1} \underline{\mathbf{U}}^T = \underline{\mathbf{U}} \underline{\mathbf{U}}^T \\ &\rightarrow (\underline{\mathbf{U}} \underline{\mathbf{T}}) (\underline{\mathbf{T}}^T \underline{\mathbf{U}}^T \underline{\mathbf{U}} \underline{\mathbf{T}})^{-1} (\underline{\mathbf{U}} \underline{\mathbf{T}})^T \\ &= (\underline{\mathbf{U}} \underline{\mathbf{T}}) (\underline{\mathbf{T}}^T \underline{\mathbf{T}})^{-1} (\underline{\mathbf{T}}^T \underline{\mathbf{U}}^T) \\ &= \underline{\mathbf{U}} \underline{\mathbf{T}} \underline{\mathbf{T}}^{-1} \underline{\mathbf{T}}^T \underline{\mathbf{U}}^T \\ &= \underline{\mathbf{U}} \underline{\mathbf{U}}^T \end{aligned}$$

so $\mathbf{P}_x = \mathbf{P}_U$

$$c.) \mathbf{P}_U = \underline{\mathbf{U}}(\underline{\mathbf{U}}^T \underline{\mathbf{U}})^{-1} \underline{\mathbf{U}}^T = \underline{\mathbf{U}} \underline{\mathbf{U}}^T$$

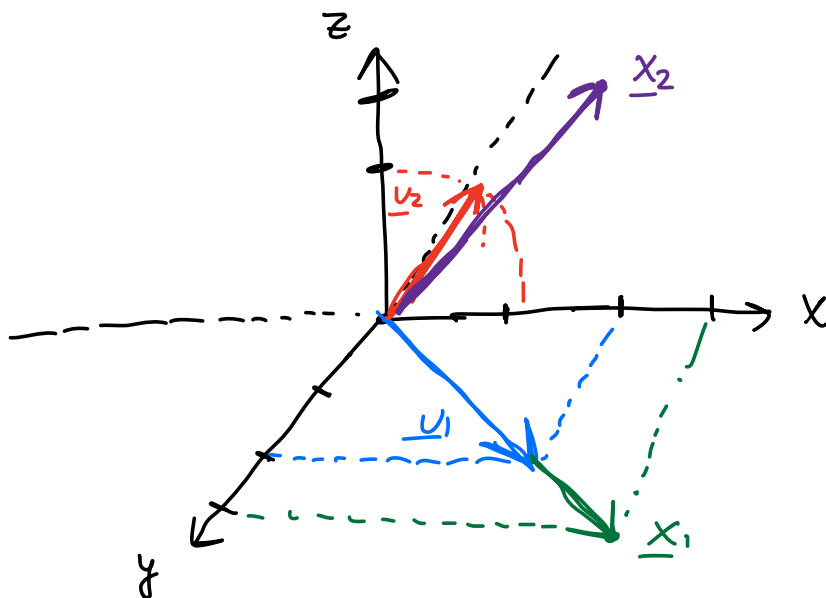
4. Consider the matrix and vector

$$\mathbf{X} = \begin{bmatrix} 1 & 1 \\ 1 & 0 \\ 0 & 1 \end{bmatrix} \quad \text{and} \quad \mathbf{b} = \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix}.$$

Note that \mathbf{X} is defined identically in the preceding problems.

- Make a sketch of the orthonormal bases \mathbf{U} and the columns of \mathbf{X} in three dimensions.
- Use \mathbf{U} and the result of the previous problem to compute the LS estimate $\hat{\mathbf{b}} = \mathbf{X}(\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{b}$.

a.) from previous, $\underline{\mathbf{U}} = \begin{bmatrix} \sqrt{2}/2 & \sqrt{6}/6 \\ \sqrt{2}/2 & -\sqrt{6}/6 \\ 0 & \sqrt{6}/3 \end{bmatrix}$



b.) $\text{proj}_{\underline{\mathbf{X}}} \hat{\underline{\mathbf{b}}} = \text{proj}_{\underline{\mathbf{U}}} \hat{\underline{\mathbf{b}}} = \underline{\mathbf{U}} \underline{\mathbf{U}}^T \hat{\underline{\mathbf{b}}}$

$$= \begin{bmatrix} 2/3 & 1/3 & 1/3 \\ 1/3 & 2/3 & -1/3 \\ 1/3 & -1/3 & 2/3 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix} = \begin{bmatrix} 5/3 \\ 4/3 \\ 1/3 \end{bmatrix}$$

5. Let $z = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$ and define $Q = zz^T$.

a) Sketch the surface $y = x^T Q x$ where $x = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$. If you find 3-D sketching too difficult, you may draw a contour map with labeled contours.

b) Let $w = \begin{bmatrix} 1 \\ -1 \end{bmatrix}$. Sketch the subspace spanned by z and the subspace spanned by w on your sketch of the surface $y = x^T Q x$.

c) Does the problem $\min_x x^T Q x$ have a unique solution?

d) Is $Q \succ 0$? Is $Q \succeq 0$?

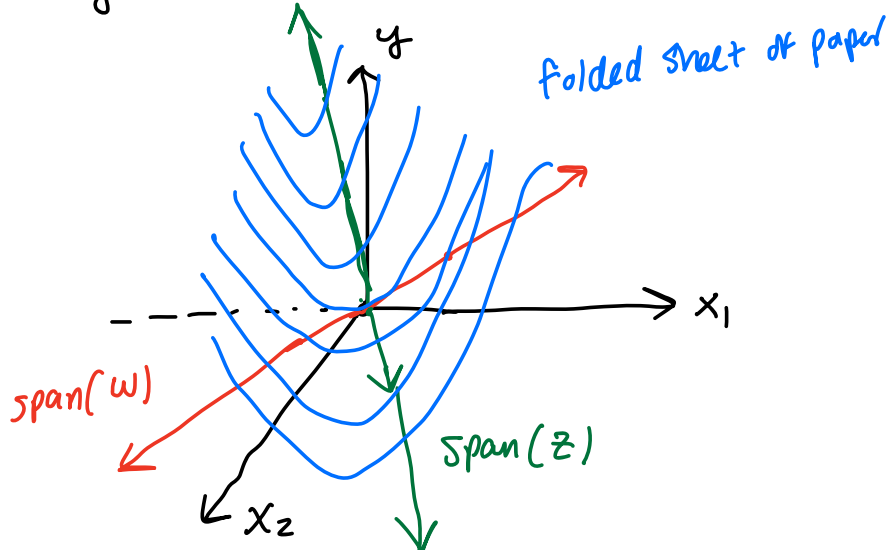
$$a.) \quad \underline{Q} = \underline{z} \underline{z}^T = \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}$$

$$y = \underline{x}^T \underline{Q} \underline{x} = \begin{bmatrix} x_1 & x_2 \end{bmatrix}_{1 \times 2} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}_{2 \times 2} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}_{2 \times 1}$$

$$= \begin{bmatrix} x_1 + x_2 & x_1 + x_2 \end{bmatrix}_{1 \times 2} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}_{2 \times 1}$$

$$y = x_1^2 + x_2^2 + 2x_1 x_2$$

b.)



c.) $\min_{\underline{x}} \underline{x}^T \underline{Q} \underline{x}$ has solution $x_1 = -x_2$, ∞ solns.

d.) Eigenvalues $\lambda_1 = 0$, $\lambda_2 = 2$
positive semidefinite.