

CS/ECE/ME532 Activity 13

Estimated time: 25 minutes for Q1 and 35 minutes for Q2.

1. We've previously considered several low rank approximations for matrices based on the SVD. Let an n -by- p matrix \mathbf{X} with $n \leq p$ be expressed as

$$\mathbf{X} = \sum_{i=1}^n \sigma_i \mathbf{u}_i \mathbf{v}_i^T$$

where σ_i is the i th singular value with left singular vector \mathbf{u}_i and right singular vector \mathbf{v}_i . The rank- r approximation is

$$\mathbf{X}_r = \sum_{i=1}^r \sigma_i \mathbf{u}_i \mathbf{v}_i^T$$

where $r \leq n$. Define the error between \mathbf{X} and the rank- r approximation as $\mathbf{E}_r = \mathbf{X} - \mathbf{X}_r$.

- a) Find the SVD of \mathbf{E}_r in terms of the σ_i , \mathbf{u}_i , and \mathbf{v}_i .
 - b) Suppose \mathbf{X} is full rank. What is the rank of \mathbf{E}_r ?
 - c) Find the operator norm (which is also called the 2-norm of a matrix) of the error matrix $\|\mathbf{E}_r\|_{op}$ in terms of the SVD parameters for \mathbf{X} .
 - d) Explain the conditions under which \mathbf{X}_r will be a “good” approximation to \mathbf{X} .
-
2. **Image compression.** A digital image can be represented with a matrix, where each element of the matrix represents a pixel in the image. A low-rank approximation to the matrix is one way to compress the image, as explored in this problem. A data file contains a matrix $\mathbf{A} \in \mathbb{R}^{600 \times 400}$ of grayscale values scaled to lie between 0 and 1. A helper script loads the data and displays the corresponding image. There are three lines of code that require completion before you can run the code: one in the section labeled “Bucky’s Singular Values” and two in the section labeled “Low-Rank Approximation”.
- a) Take the SVD of \mathbf{A} by completing the code. Inspect the singular value spectrum. What do you conclude about the approximate rank of \mathbf{A} ? Why is it useful to plot the logarithm of the singular values?

- b) Approximate \mathbf{A} as a rank r matrix \mathbf{A}_r by only keeping the r largest singular values and making the rest zero. Try this for $r \in \{10, 20, 50, 100\}$ and plot the corresponding low-rank images. Also find the fractional squared error

$$e = \frac{\|\mathbf{A} - \mathbf{A}_r\|_F^2}{\|\mathbf{A}\|_F^2}$$

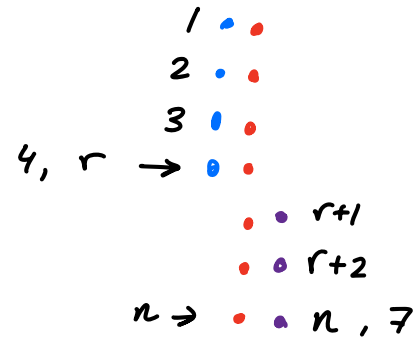
Comment on the how the quality of the approximation changes as r increases.

- c) Compare the space required to store the full \mathbf{A} matrix with the space required to store the rank r SVD approximation of \mathbf{A} ; how many times smaller is the storage requirement for $r \in \{10, 20, 50, 100\}$? You may assume that storage space requirements are proportional to the number of numbers that must be stored. e.g. a 10×10 matrix contains 100 numbers.
- d) Use the last section of the code to find the rank of the low-rank approximation that minimizes the sum of the bias squared and variance for a noisy version of Bucky. Note that since the “Bias-Variance Tradeoff in Low-Rank Approximations” lecture assumes an N -by- M matrix with $N < M$, we work with the transpose of \mathbf{A} so that $M = 600$ and $N = 400$.
- Assume the variance of each row $\sigma_g^2 = \sum_{j=1}^M g_{ij}^2$ in the “Bias-Variance Tradeoff in Low-Rank Approximations” lecture is $\sigma_g^2 = 10$.
 - Assume the variance of each row $\sigma_g^2 = \sum_{j=1}^M g_{ij}^2$ in the “Bias-Variance Tradeoff in Low-Rank Approximations” lecture is $\sigma_g^2 = 50$.
- e) **Optional.** Simulate the noisy case by performing low-rank approximations to a noisy version of \mathbf{A} . You may create this using the command `Anoise = A + np.sqrt(sigma2/600)* np.random.randn(np.shape(A)[0], np.shape(A)[1])` in Python, where `sigma2` corresponds to σ_g^2 . Note that the division by $M = 600$ is necessary because `randn` creates random matrices where each element (not the row) has unit variance.

Activity 13 DEVIN BRESSER

$$1.) \quad \underline{E}_r = \underline{X} - \underline{X}_r = \sum_{i=1}^n \delta_i \underline{u}_i \underline{v}_i^T - \sum_{i=1}^r \delta_i \underline{u}_i \underline{v}_i^T$$

$$\underline{E}_r = \sum_{i=r+1}^n \delta_i \underline{u}_i \underline{v}_i^T$$



b.) If \underline{X} is full rank (n), \underline{E}_r is rank $n-r$

c.)

Operator Norm ("2 norm") of a Matrix:

$$\|\underline{A}\|_2 = \|\underline{A}\|_{op} := \max_{\underline{x} \neq 0} \frac{\|\underline{A}\underline{x}\|_2}{\|\underline{x}\|_2} = \delta_1$$

largest singular value.

$$\Rightarrow \|\underline{E}_r\|_{op} = \delta_{r+1}$$

d.) \underline{X}_r will be a good approximation to \underline{X} when the singular

values $\delta_{r+1}, \dots, \delta_n$ are small relative to $\delta_1, \dots, \delta_r$

2.) a.) The approximate rank of A is 400
as that is the quantity of nonnegative δ 's.

It is useful to plot the log of the δ 's to determine which ones contribute the most variance to the image
& determine a good rank for an approximation.

b.)

```
In [17]: # Find and display low-rank approximations
r_vals = np.array([10, 20, 50, 100])
err_fro = np.zeros(len(r_vals))

# display images of various rank approximations
for i, r in enumerate(r_vals):

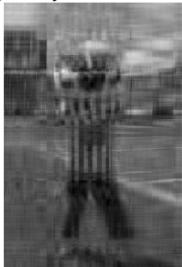
    # Complete and uncomment two lines below
    Ar = np.sum([s[i] * np.outer(U[:, i], VT[i, :]) for i in range(r)], axis=0)
    Er = A - Ar
    err_fro[i] = np.linalg.norm(Er, ord='fro')

    fig = plt.figure()
    ax = fig.add_subplot(111)
    ax.imshow(Ar, cmap='gray', interpolation='none')
    ax.set_axis_off()
    ax.set_title(['Bucky Rank =', str(r_vals[i])], fontsize=18)
    plt.show()

# plot normalized error versus rank
norm_err = err_fro/np.linalg.norm(A, ord='fro')

fig = plt.figure()
ax = fig.add_subplot(111)
ax.stem(r_vals, norm_err)
ax.set_xlabel('Rank', fontsize=16)
ax.set_ylabel('Normalized error', fontsize=16)
plt.show()
```

['Bucky Rank =', '10']



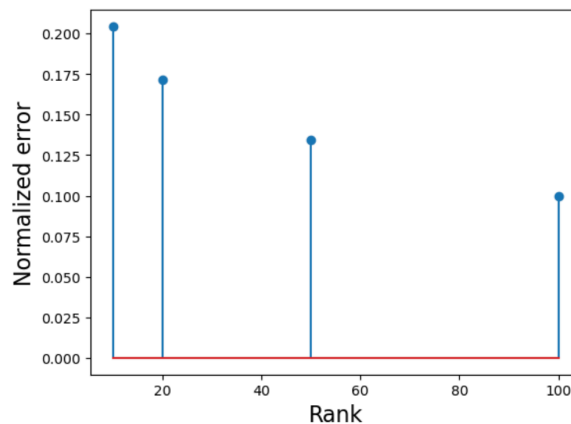
['Bucky Rank =', '50']



['Bucky Rank =', '20']



['Bucky Rank =', '100']



Comment: By rank 100, the image visually has the same effect as the original.
As rank increases, image fidelity increases.

c.) $\underline{A} : 600 \times 400 = 240,000$

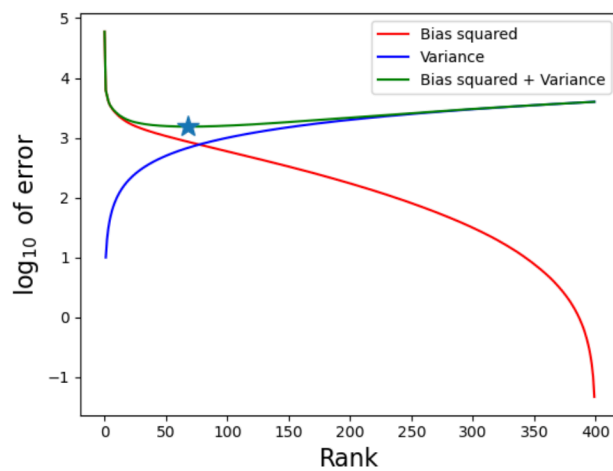
In general, for rank r approx. :

\underline{U}_r is $600 \times r$, \underline{V}_r^T is $r \times 400$, δ_r is 1 scalar

$\rightarrow 1001 \cdot r$ numbers to store.

$\rightarrow \{10, 20, 50, 100\} r \rightarrow \{10,010, 20,020, 50,050, 100,100\}$ numbers.

d.) $\delta_g^2 = 10 :$



$\delta_g^2 = 50 :$

