COS420 – Introduction to Software Engineering – Presentations' Guidelines – Spring 2020

Project Proposal Presentation:

- The presentation time is about 5-6 with 3-4 minutes of Q&A from the students.
- The students are expected to provide an overview of their application, what makes their application stand out in compare to similar applications, their user stories and potentially show a mock-up of their app or give a demo of what they want to achieve.
- The students are expected to act as entrepreneurs who want to attract venture capital firms for their app.
- Other students in class are expected to give feedback on the app.
- Other students in class act as clients who are expected to give their high-level requirements to the presenter team.
- The students must submit their presentation before 11:30AM of the day they present.

Final Presentation Guidelines:

- The presentation time is around 35 minutes for each team, including Q&A. The team should allow minimum of 5 minutes for Q&A.
- As might be expected, going through bullet points, such as lists, one line at a time and other items, such as use cases or diagrams, in detail can be tedious. Instead, the students may wish to show some graphics to help the audience understand and tell the story of the slides rather than read their slides one line at a time.
- The students should pretend that the audience is the customer and that they are trying to find out if the app is described the way they wanted it to be.
- In the slides, you are expected to have:
 - \circ 1 2 Slides: The overview of the app one more time.
 - \circ 1 2 Slides: Updated User Stories.
 - \circ 1 2 Slides: Some of the most important functional and non-functional requirements.
 - \circ 2 3 Slides: Some of the important use cases.
 - \circ 2 4 Slides: Some of the important sequence diagrams.
 - \circ 1 3 Slides: The domain model and detailed design diagrams.
 - \circ 2 3 Slides: The architecture design and design patterns that the team has used.
 - \circ 1 2 Slides: Configuration plans,
 - \circ 2 4 Slides: Summary of the test plan, test cases and results,
 - \circ 2 4 Slides: Results of the focus group and usability study.
 - \circ 2 4 Slides: Security and privacy concerns that you have addressed.
 - \circ 2 3 Slides: Mock-up of the app.
 - \circ 1 2 Slides: Who did what and the percentage. A summary of the product backlog can be used.
 - \circ 1 2 Slides: What is left.
 - o 1 Slide: A link to downloadable application.
- You also must show:
 - o A demo of the application.
 - o Kanban Board
 - o Configuration management file.
 - o Product Backlog and Sprint Backlog.

- The ability to be engaging and convincing will win the listeners over to you. If anyone is anxious and nervous about presenting, please let me know so I can try to help.
- Team members may present ONLY the work that they have done.
- Team members should rehearse and allow all team members enough time to present.
- Each team member in the group must present for at least 5 minutes of the presentation time.
- Place the team member's name in the slides' note section to receive credit for developing and presenting the slide.
- The students must submit their presentation before 11:30AM of the day they present.
- All of the presentations will be uploaded on blackboard for other students to analyze and give feedback.
- All team members should be present during their presentations.
 - o Missing the presentation without a valid reason will result in 0.
 - o If there is any valid reason that a student cannot make it for the presentation (which the instructor will decide case by case), the student needs to record their part and give it to the team members to present their recorded video.
- On the presentation date, the team need to be in class 5 minutes before the start. Being late will result in 30% marks deduction.
- All students have to be present during the presentations of the other teams.
 - Regardless of how many absences a student has left, the student will be penalized for not attending the presentations of other teams, unless there is a valid reason (which the instructor will decide case by case).
 - o If a student misses more than two other presentations, their mark for their own presentation will be 0, regardless of how well the student has presented.