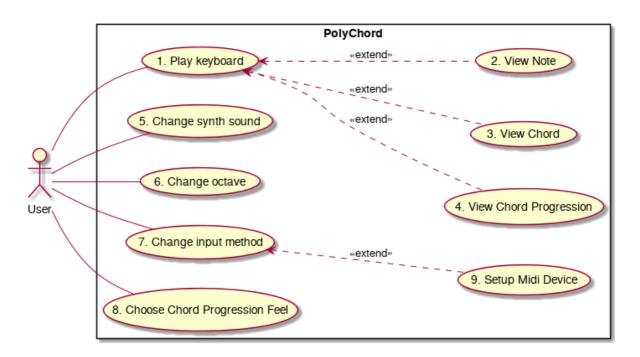
# **Use Case Models and Use Case Descriptions**

# **Use Case Models**

# Piano Keyboard Input

#### **Use Case model:**



## **Use Case Descriptions:**

# Play Keyboard:

• Use Case ID: 1

• Relevant User Story IDs: 1,2

• Actors: User

Preconditions: None

• Post-conditions: None

• Exceptions handled: None

## **Steps:**

## **User Actions**

## System Responses

- User plays notes on the piano - System plays the corresponding sounds for the notes

#### View Note:

- Use Case ID: 2
- Relevant User Story IDs: 31

- Actors: User
- Preconditions: User Plays Piano
- · Post-conditions: None
- · Exceptions handled: None

#### ### User Actions

#### ### System Responses

- User plays notes on the Piano System plays the corresponding sounds for the notes
- User views notes as they play System displays each note as it is played

#### View Chord:

- Use Case ID: 3
- Relevant User Story IDs: 1, 4
- · Actors: User
- Preconditions: User Plays Piano, notes played form a valid chord
- · Post-conditions: None
- Exceptions handled: If the notes aren't a chord, nothing is displayed

## **Steps:**

#### ### User Actions

#### ### System Responses

- User plays notes on the Piano System plays the corresponding sounds for the notes
- User views chords as they play System displays the chord name

#### **View Chord Progression:**

- Use Case ID: 4
- Relevant User Story IDs: 28, 30
- · Actors: User
- Preconditions: User Plays Piano, notes played form valid chord
- Post-conditions: None
- Exceptions handled: If the notes aren't a chord, nothing is displayed

## **Steps:**

#### ### User Actions

#### ### System Responses

- User plays notes on the Piano System plays the corresponding sounds for the notes
- User views notes as they play System displays chord progression suggestion

## **Change Synth Sound:**

- Use Case ID: 5
- Relevant User Story IDs: 9, 22
- · Actors: User
- · Preconditions: None

- Post-conditions: None
- Exceptions handled: None

#### ### User Actions

#### ### System Responses

- User changes Synth sound selection - System changes the sound profile that is played by piano

## Change octave:

- Use Case ID: 6
- Relevant User Story IDs: 17
- Actors: User
- · Preconditions: None
- · Post-conditions: None
- Exceptions handled: None

#### **Steps:**

#### ### User Actions

#### ### System Responses

- User changes octave - System changes the octave that is played by piano

## Change input method:

- Use Case ID: 7
- Relevant User Story IDs: 7, 31
- Actors: User
- Preconditions: In order for the Midi input to be selected, a Midi device must be set up
- · Post-conditions: None
- Exceptions handled: If no Midi device is set up, the system must prompt the user to set one up, or leave the input on 'keyboard'

## **Steps:**

#### ### User Actions

## ### System Responses

- User changes from Keyboard to MIDI or MIDI to keyboard input

- System accepts piano input only from the selected input

#### **Choose Chord Progression Feel:**

- Use Case ID: 8
- Relevant User Story IDs: 16
- Actors: User
- Preconditions: None
- Post-conditions: None
- Exceptions handled: None

#### ### User Actions

## ### System Responses

- User chooses desired chord progression feel
- System prioritizes the user's desired feel when suggesting chord progressions

#### Setup Midi device:

- Use Case ID: 9
- Relevant User Story IDs: 7, 31
- Actors: User
- Preconditions:
- Post-conditions: Input can be changed to Midi
- Exceptions handled: If no Midi device can be detected for setup, the system must present an error to the user

## **Steps:**

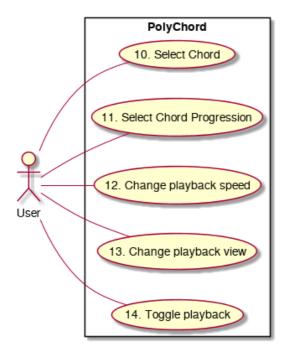
## ### User Actions

# ### System Responses

- User sets up Midi device - System attempts to detect Midi device - System sets up detected Midi device

# **Playback Interface**

## **Use Case model:**



## **Use Case Descriptions:**

## Select Chord:

• Use Case ID: 10

- Relevant User Story IDs: 8
- · Actors: User
- Preconditions: None.
- Post-conditions: None.
- Exceptions handled: None

#### ### User Actions ### System Responses

- Select chord - Switch playback to the selected chord

## Select Chord Progression:

- Use Case ID: 11
- Relevant User Story IDs: 8
- Actors: User
- Preconditions: None.
- · Post-conditions: None.
- Exceptions handled: None

#### **Steps:**

#### ### User Actions

## ### System Responses

- Select chord progression - Switch playback to the selected chord progression

#### Change playback speed:

- Use Case ID: 12
- Relevant User Story IDs: 8
- Actors: User
- · Preconditions: None.
- Post-conditions: None.
- · Exceptions handled: None

## **Steps:**

#### ### User Actions

## ### System Responses

- Increase or decrease playback speed - If playing: Modulate playback speed based on input - If paused, update speed to be used when playback starts

## Change Playback View:

- Use Case ID: 13
- Relevant User Story IDs: 8
- · Actors: User
- Preconditions: None.

- Post-conditions: None.
- Exceptions handled: None

#### ### User Actions

## ### System Responses

- Select Fretboard, Ledger, or Piano Roll System changes current playback view to the one that the use

## Toggle Playback:

- Use Case ID: 13
- Relevant User Story IDs: 8
- Actors: User
- Preconditions: None.
- Post-conditions: None.
- Exceptions handled: The user has not selected a chord or chord progression, the system will play a default C major chord.

## **Steps:**

#### ### User Actions

#### **### System Responses**

- Toggle the play/pause button - If the system was already playing, stop - If the system was not playing, start playback