Devin Hadley

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Education

B.S. Software Engineering @ California State Polytechnic University San Luis Obispo

- Sophomore
- GPA: 3.703

Experience

Software Engineering Contractor @ Sequoia West Properties

- Jun 2022 Sep 2022
- Developed and sustained a software solution designed to streamline the management of housing leads and expedite data retrieval and organization.

Instructor @ Code Ninjas Encinitas

- Mar 2021 Mar 2022
- Created and delivered comprehensive and interactive instruction in a broad array of programming languages and platforms, including Java, JavaScript, Python, Lua, and Scratch, to a diverse group of young learners and teenagers aged 10–16.

Projects

Memora (2023)

- Built a cross-platform mobile application and backend service using React Native and Firebase.
- Allows users to create, upload, and customize video and photos which can be accessed by others using an NFC enabled piece of jewelry.
- TypeScript, React Native, Firebase.

MyTar (2023)

- Built a USTAR compliant file archiver/unarchiver in C.
- Used Valgrind for memory management and GDB for debugging.
- github.devinhadley.com/mytar
- C, Valgrind, GDB

CourseConnect (2020)

- Created and launched <u>www.courseconnect.net</u> during 2020.
- A social networking platform which connects students based on their high school classes.
- JavaScript, HTML, CSS, Python, Django

Open Source Projects

- More of my open-source projects can be found below.
- github.devinhadley.com

Demonstrated Skills

- C
- Python
- Lua
- JavaScript

- TypeScript
- Java
- Django
- React Native

- Firebase
- Linux
- Unix Development
- Git