**Your Name \_David Gasperini\_\_\_\_\_\_\_\_\_ Your Partner’s Name \_\_Devin Macalalad\_\_\_**

1. **Meeting/Communication Logs with the partner(s)**

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| --- | --- | --- |
| **Time and Date** | **Agenda** | **Action Items (who will do what)** |
| 11/8/2020 5:00pm | Initial planning | Devin: Sandwich window design, Sandwich Controller, Sandwich.java (and all child classes)  David: OrderLine window design, OrderLine Controller, OrderLine.java, Order.java, Junit tests |
| 11/15/2020 5:00pm | Finalizing and testing | Devin: Testing Sandwich Window and all GUI controls, verifying specifications of the pdf  David: Generate test cases for Junit tests, testing Order Window and all GUI controls, verifying specifications of the pdf |
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1. **Your Personal Time Logs**

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| --- | --- | --- |
| **Date and Time** | **Total Time in minutes** | **Tasks** |
| 11/8/2020 21:00 | 180 | Work on OrderLine GUI |
| 11/11/2020 18:00 | 180 | Functionality for OrderLine |
| 11/12/2020 17:00 | 180 | Change GUI to meet project description, implement export, |
| 11/15/2020 08:00 | 60 | Junit testing, JavaDoc |
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|  |  |  |
|  |  |  |
| **Total Time:** | 600 |  |

1. **Issues or Comments** (write the issues you had and how you addressed them; if no issues, write what you’ve learned or reflection)

The main issues with this project from my point of view was debating whether certain javafx components and modifications to source files adhered to the project description, which resulted in some big changes. Other than that, the project went as smooth as can be expected. The use of the abstract sandwich object helped reinforce concepts of polymorphism, while the GUI helped reinforce some user centric concepts.