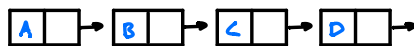


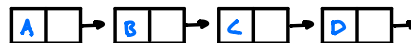
## Singly Linked Lists- Node Swap

Node Swap. Two Cases: (Assume data entries are unique)

1. Node 1 and Node 2 are not head Nodes
2. Either Node 1 or Node 2 are head Nodes



Swap Nodes Function



```
def swap_nodes(self, key_1, key_2):  
    if key_1 == key_2:  ← Check if we have given the same nodes  
        return  
  
    prev_1 = None  
    curr_1 = self.head  
    while curr_1 and curr_1.data != key_1:  
        prev_1 = curr_1  
        curr_1 = curr_1.next  } Keep updating nodes while we loop until we find the values we wish to swap.  
  
    loop until we get to node we want to swap 1  
    - With the head pointer is not at the end of the list (not None) and while the data element is not equal to the data number we seek  
  
    prev_2 = None  
    curr_2 = self.head  
    while curr_2 and curr_2.data != key_2:  
        prev_2 = curr_2  
        curr_2 = curr_2.next  
  
    if not curr_1 or not curr_2:  } Checking to see if our keys exists  
        return  
  
    Do exact same thing for the second key
```

## Quick test of the Node Swap

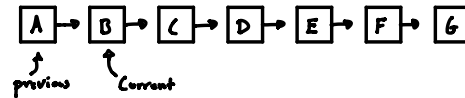
★ Case 1 Example ★

```
def swap_nodes(self, key_1, key_2):
    if key_1 == key_2:
        return

    prev_1 = None
    curr_1 = self.head
    while curr_1 and curr_1.data != key_1:
        prev_1 = curr_1
        curr_1 = curr_1.next

    print(prev_1.data) → A
    print(curr_1.data) → B
```

For key 1: We have it as our current and its previous node



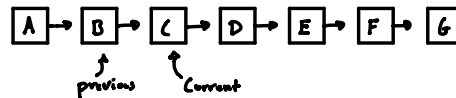
```
l1.swap_nodes("B", "C")
```

```
def swap_nodes(self, key_1, key_2):
    if key_1 == key_2:
        return

    prev_2 = None
    curr_2 = self.head
    while curr_2 and curr_2.data != key_2:
        prev_2 = curr_2
        curr_2 = curr_2.next


    print(prev_2.data) → B
    print(curr_2.data) → C
```

For key 2: We have it as our current and its previous node



```
l1.swap_nodes("B", "C")
```

**Case 1:** Node 1 and Node 2 are not head Nodes

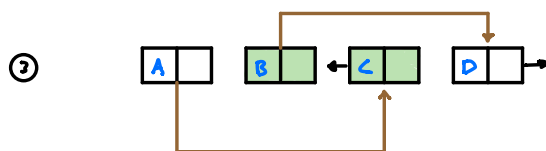
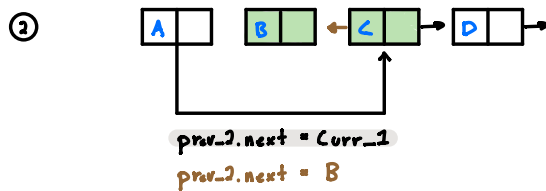
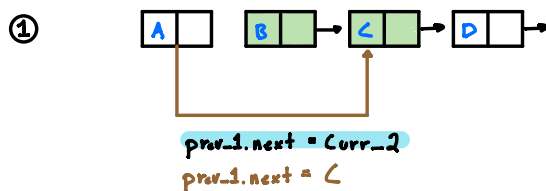
- ① `if prev_1:`  We check if the previous node has a node  
`prev_1.next = curr_2`  
`else:`  
`self.head = curr_2`
- ② `if prev_2:`  
`prev_2.next = curr_1`  
`else:`  
`self.head = curr_1`
- ③ `curr_1.next, curr_2.next = curr_2.next, curr_1.next`

If it has a node it essentially telling us it's not a head node.



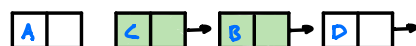
← We're trying to swap node B and C

Variable Explorer: `prev_1.data = A`, `curr_1.data = B`, `prev_2.data = B`, `curr_2.data = C`



`curr_1.next, curr_2.next = curr_2.next, curr_1.next`

Swapped :



**Case 2:** Either Node 1 or Node 2 are head Nodes

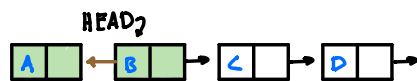
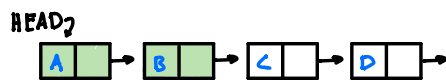
```

if prev_1:
    prev_1.next = curr_2
else:
    self.head = curr_2
if prev_2:
    prev_2.next = curr_1
else:
    self.head = curr_1
curr_1.next, curr_2.next = curr_2.next, curr_1.next

```

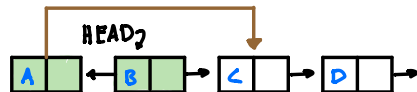
l1list.swap\_nodes("A", "B")

Variable Explorer: prev\_1.data = None, curr\_1.data = A, prev\_2.data = A, curr\_2.data = B



self.head = curr\_2

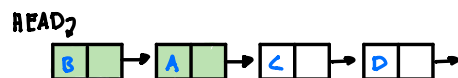
self.head = B



prev\_2.next = curr\_1

prev\_2.next = A

curr\_1.next, curr\_2.next = curr\_2.next, curr\_1.next



Swapped ↗

## Full Code:

```
class Node:
    def __init__(self, data):
        self.data = data
        self.next = None

class LinkedList:
    def __init__(self):
        self.head = None

    def print_list(self):
        cur_node = self.head
        while cur_node:
            print(cur_node.data)
            cur_node = cur_node.next

    def append(self, data):
        new_node = Node(data)

        if self.head is None:
            self.head = new_node
            return

        last_node = self.head
        while last_node.next:
            last_node = last_node.next
        last_node.next = new_node

    def prepend(self, data):
        new_node = Node(data)
        new_node.next = self.head
        self.head = new_node

    def insert_after_node(self, prev_node, data):
        if not prev_node:
            print("Previous node is not in the list")
            return

        new_node = Node(data)
        new_node.next = prev_node.next
        prev_node.next = new_node

    def delete_node(self, key):
        cur_node = self.head

        if cur_node and cur_node.data == key:
            self.head = cur_node.next
            cur_node = None
            return

        prev = None
        while cur_node and cur_node.data != key:
            prev = cur_node
            cur_node = cur_node.next

        if cur_node is None:
            return

        prev.next = cur_node.next
        cur_node = None

    def delete_node_at_pos(self, pos):
        cur_node = self.head

        if pos == 0:
            self.head = cur_node.next
            cur_node = None
            return

        prev = None
        count = 1
        while cur_node and count != pos:
            prev = cur_node
            cur_node = cur_node.next
            count += 1

        if cur_node is None:
            return

        prev.next = cur_node.next
        cur_node = None

    def len_iterative(self):
        count = 0
        cur_node = self.head

        while cur_node:
            count += 1
            cur_node = cur_node.next
        return count

    def len_recursive(self, node):
        if node is None:
            return 0
        return 1 + self.len_recursive(node.next)
```

```

'''swap by changing the next attribute of node'''
def swap_nodes(self, key_1, key_2):
    if key_1 == key_2:
        return

    prev_1 = None
    curr_1 = self.head
    while curr_1 and curr_1.data != key_1:
        prev_1 = curr_1
        curr_1 = curr_1.next

    prev_2 = None
    curr_2 = self.head
    while curr_2 and curr_2.data != key_2:
        prev_2 = curr_2
        curr_2 = curr_2.next

    if not curr_1 or not curr_2:
        return

    if prev_1:
        prev_1.next = curr_2
    else:
        self.head = curr_2

    if prev_2:
        prev_2.next = curr_1
    else:
        self.head = curr_1

    curr_1.next, curr_2.next = curr_2.next, curr_1.next

''' Alternate swap node function , swap by changing the data attribute of node '''
def swap_nodes_alt(self, key_1, key_2):
    if key_1 == key_2:
        return
    curr = self.head
    x , y = None , None # Assign None to avoid reference error
    while curr :
        if curr.data == key_1:
            x = curr # key_1 found
        if curr.data == key_2:
            y = curr # key_2 found
        curr = curr.next

    if x and y: # Check if both key's exist
        x.data , y.data = y.data , x.data
    else :
        return

```

```

l1 = LinkedList()
l1.append("A")
l1.append("B")
l1.append("C")
l1.append("D")
l1.append("E")
l1.append("F")
l1.append("G")

print("Initial list")
l1.print_list()

print(" swap by changing next attribute \n")
l1.swap_nodes("A", "B")

l1.print_list()

print(" swap by changing data attribute \n ")
l1.swap_nodes_alt("B", "A")

l1.print_list()

```

## Results:

```

Initial list
A
B
C
D
E
F
G
swap by changing next attribute
B
A
C
D
E
F
G
swap by changing data attribute
A
B
C
D
E
F
G

```