

## Closures

Wikipedia says, "A closure is a record storing a function together with an environment: a mapping associating each variable of the function with the value or storage location to which the name was bound when the closure was created. A closure, unlike a plain function, allows the function to access those captured variables through the closure's reference to them, even when the function is invoked outside their scope

Example

```
def outer_func():  
    message = 'Hi'  
  
    def inner_func():  
        print(message)  
  
    return inner_func()  
  
outer_func()  
Return --> Hi
```

② Assigned message variable to value 'Hi'  
③ We created this inner function, which just prints the message variable  
④ returning and executing the inner\_func() - Will print the message  
① Executed outer\_func()

---

```
def outer_func():  
    message = 'Hi'
```

```
    def inner_func():  
        print(message)
```

```
    return inner_func
```

```
my_func = outer_func()
```

```
print(my_func)
```

```
print(my_func.__name__)
```

```
Return --> <function outer_func.<locals>.inner_func at 0x11b4d1c80>  
inner_func
```

no "()", return function w/o executing it.

my\_func is a function equal to inner\_func

```
def outer_func():
    message = 'Hi'

    def inner_func():
        print(message)

    return inner_func
```

```
my_func = outer_func()
```

```
my_func() } Execute it a few times, prints Hi
my_func()
my_func()
```

```
Return --> Hi
         Hi
         Hi
```

☆ A closure is an inner function that remembers and has access to variables in the local scope in which it was created even after the outer function has finished executing. ☆

### Parameters

```
def outer_func(msg):
    message = msg

    def inner_func():
        print(message)
```

```
    return inner_func
```

```
hi_func = outer_func('Hi')
```

```
hello_func = outer_func('Hello')
```

```
hi_func() } running
hello_func() }
```

```
Return --> Hi
         Hello
```

A closure closes over the free variables from its environment  
 e.g. the free variable in this example would be message.

passing in  
a parameter

### JavaScript Example:

```
function html_tag(tag) {  
  function wrap_text(msg){  
    console.log('<' + tag + '>' + msg + '</' + tag + '>')  
  }  
  return wrap_text  
}
```

Setting print\_h1 to enter html\_tag function

```
print_h1 = html_tag('h1')
```

```
print_h1('Test Headline!')
```

```
print_h1('Another Headline!')
```

```
print_p = html_tag('p')
```

```
print_p('Test Paragraph!')
```

"Inner function does take  
one parameter"

Results:    <h1>Test Headline!</h1>  
             <h1>Another Headline!</h1>  
             <p>Test Paragraph!</p>

# Complex Example

```
import logging
```

```
logging.basicConfig(filename='example.log', level=logging.INFO)
```

```
def logger(func): * means it can take any # of arguments *
```

```
    def log_func(*args):
```

```
        logging.info('Running "{}" with arguments {}'.format(func.__name__, args))
```

```
        print(func(*args))
```

```
    return log_func
```

```
def add(x,y):
```

```
    return x+y
```

*~ addition*

```
def sub(x, y):
```

```
    return x-y
```

*~ subtraction*

```
add_logger = logger(add)
```

```
sub_logger = logger(sub)
```

```
add_logger(3,3)
```

```
add_logger(4,5)
```

```
sub_logger(10, 5)
```

```
sub_logger(20, 10)
```

Returned: 6

9

5

10

Created on example.log

tracked

*Can use three  
two variables  
as if there are  
inner function*

*~ Pass add function into outer logger function*