6.1 Stocks

- A Stock is a collection of objects that are inserted and removed according to the lost-in, first-out (LIFO) principle.
- A user com insert object into a stock of anytime, but may only access or remove the most recently inserted object that remains (at the so-called "top" of the stock).
- Think like a PEZ condy dispenser.
- Stocks ere an fundamental data Structure

Exemples:

- 1: Web browsing back and forth b/o a page.
- 2: Text Editors, like notability provide an "undo" mechanism, Keeping Changes in a Stack.



The Steek Abstreet Dete Type:

- Stecks are the simplest of all dota structures, yet among the most important
- Stacks are an Abstract Data Type (ADT), that an instance Supports:
- **S.push(e):** Add element e to the top of stack S.
 - **S.pop():** Remove and return the top element from the stack S; an error occurs if the stack is empty.
 - **S.top():** Return a reference to the top element of stack S, without removing it; an error occurs if the stack is empty.
- **S.is_empty():** Return True if stack S does not contain any elements.
 - **len(S):** Return the number of elements in stack S; in Python, we implement this with the special method __len__.

Simple Array-Based Stack Implementation

- Con implement a steck using a Python list.

The Adepter Pattern

The Adaptor design pettern applies to any context Where we effectively. Went to modify an existing class

The *adapter* design pattern applies to any context where we effectively want to modify an existing class so that its methods match those of a related, but different, class or interface. One general way to apply the adapter pattern is to define a new class in such a way that it contains an instance of the existing class as a hidden field, and then to implement each method of the new class using methods of this hidden instance variable. By applying the adapter pattern in this way, we have created a new class that performs some of the same functions as an existing class, but repackaged in a more convenient way. In the context of the stack ADT, we can adapt Python's list class using the correspondences shown in Table 6.1.

Stack Method	Realization with Python list
S.push(e)	L.append(e)
S.pop()	L.pop()
S.top()	L[-1]
S.is_empty()	len(L) == 0
len(S)	len(L)

Example of an adapter class to provide a steek interfere to a Python list:

exceptions.py

```
class Empty(Exception):
"""Error attempting to access an element from an empty container.""
pass
```

Stacks. py

```
"""LIFO Stack implementation using a Python list as underlying storage."""
 3
      def __init__(self):
 4
        """ Create an empty stack."""
        self._data = []
                                                # nonpublic list instance
 6
 8
      def __len __(self):
       """ Return the number of elements in the stack."""
 9
10
       return len(self._data)
11
      def is_empty(self):
12
        """ Return True if the stack is empty."""
13
        return len(self._data) == 0
14
15
16
      def push(self, e):
        """ Add element e to the top of the stack."""
17
                                               # new item stored at end of list
18
        self._data.append(e)
19
2.0
      def top(self):
21
        """Return (but do not remove) the element at the top of the stack.
22
23
        Raise Empty exception if the stack is empty.
24
                                                  _ Call Class from other
25
        if self.is_empty():
                                                        file Empty.py
26
          raise Empty('Stack is empty')
27
        return self._data[-1]
                                                # the last item in the list
28
29
     def pop(self):
30
        """ Remove and return the element from the top of the stack (i.e., LIFO).
31
32
        Raise Empty exception if the stack is empty.
33
34
        if self.is_empty():
35
          raise Empty('Stack is empty')
        return self._data.pop( )
                                                # remove last item from list
36
```

Example Usage

Below, we present an example of the use of our ArrayStack class, mirroring the operations at the beginning of Example 6.3 on page 230.

```
# contents: [] ~ Creeting an instance
\mathsf{S} = \mathsf{ArrayStack(\ )}
S.push(5)
                                              # contents: [5]
S.push(3)
                                              # contents: [5, 3]
print(len(S))
                                              # contents: [5, 3];
                                                                                  outputs 2
print(S.pop())
print(S.is_empty())
print(S.pop())
                                              # contents: [5];
                                                                                  outputs 3
                                              # contents: [5];
# contents: [];
                                                                                  outputs False
                                                                                  outputs 5
                                                                                  outputs True
print(S.is_empty())
                                              \# contents: [];
                                              # contents: [7]
# contents: [7, 9]
# contents: [7, 9];
# contents: [7, 9, 4]
S.push(7)
S.push(9)
                                                                                  outputs 9
print(S.top())
S.push(4)
                                              # contents: [7, 9, 4];
# contents: [7, 9];
# contents: [7, 9],
# contents: [7, 9, 6]
print(len(S))
                                                                                  outputs 3
print(S.pop())
S.push(6)
                                                                                  outputs 4
```

Analyzing the Array-Bosed Steck Implementation

Operation	Running Time
S.push(e)	$O(1)^*$
S.pop()	O(1)*
S.top()	O(1)
S.is_empty()	O(1)
len(S)	O(1)

^{*}amortized

- Running times of Array Stack methods
- ~ O(n)-time Worst Case, Where n is the # of elements in the Stock
- ~ Space Storage usage for a stack is O(n)

Revising Data Using a Stock

As a consequence of the LIFO protocol, a stack can be used as a general tool to reverse a data sequence. For example, if the values 1, 2, and 3 are pushed onto a stack in that order, they will be popped from the stack in the order 3, 2, and then 1.

This idea can be applied in a variety of settings. For example, we might wish to print lines of a file in reverse order in order to display a data set in decreasing order rather than increasing order. This can be accomplished by <u>reading each line</u> and <u>pushing it onto a stack</u>, and then writing the lines in the order they are popped. An implementation of such a process is given in Code Fragment 6.3.

```
1
    def reverse_file(filename):
     """ Overwrite given file with its contents line-by-line reversed."""
2
3
      S = ArrayStack()
4
      original = open(filename)
5
      for line in original:
6
        S.push(line.rstrip('\n'))
                                       # we will re-insert newlines when writing
7
      original.close()
      # now we overwrite with contents in LIFO order
9
10
      output = open(filename, 'w')
                                      # reopening file overwrites original
11
      while not S.is_empty():
12
        output.write(S.pop( ) + '\n') # re-insert newline characters
13
      output.close()
```

Code Fragment 6.3: A function that reverses the order of lines in a file.

- Made a tet file and tested it, it works ?