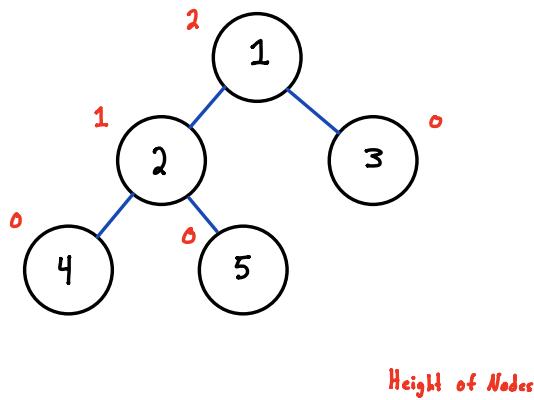


Calculating Height of a Binary Tree

Height of tree:

The height of a tree is the **height of its root node**.



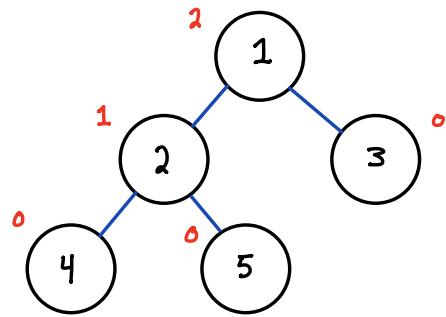
Height of Node:

The height of a node is the number of edges on the longest path between that node and a leaf.

- Recursion to Solve this Problem

```
def height(node):
    if node is None: ← Base Case
        return -1
    left_height = height(node.left)
    right_height = height(node.right)
    return 1 + max(left_height, right_height) ←
    Recursively call height function on right and left sub-trees
```

Node:	Left-height	right-height

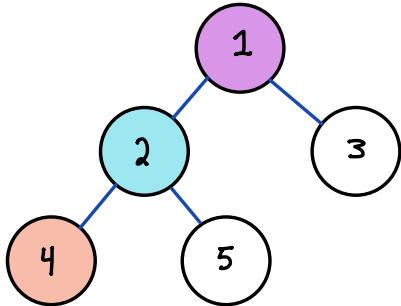


Step-by-Step

```
def height(node):
    if node is None:           → Node isn't None
        return -1              ← SKIP Line
    left_height = height(node.left)   → Call first recursive function
    right_height = height(node.right)
    return 1 + max(left_height, right_height)
```

Node:	Left-height	Right-height
1		
2		
4		

Start at root Node



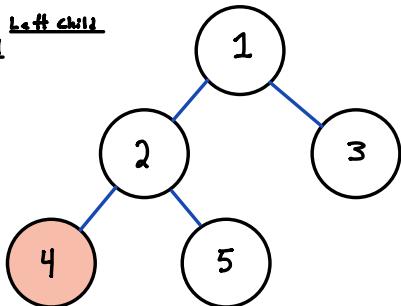
Make recursive call to Left Child of Node 4

Call height function

```
def height(node):
    if node is None:           ← None since no Left child
        return -1              ← at Node 4
    left_height = height(node.left)
    right_height = height(node.right)

    return 1 + max(left_height, right_height)
```

Node:	Left-height	Right-height
1		
2		
4		
None	-1	

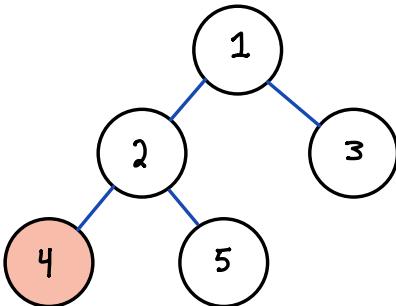


Make recursive call to right child of Node 4

```
def height(node):
    if node is None:
        return -1
    left_height = height(node.left)
    right_height = height(node.right)

    return 1 + max(left_height, right_height)
```

Node:	Left-height	Right-height
1		
2		
4		
None	-1	-1



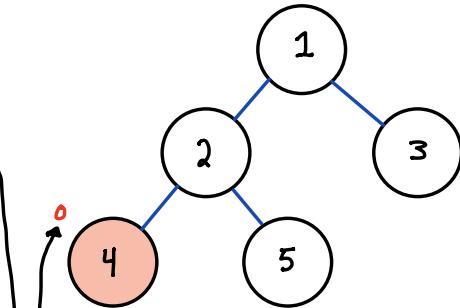
↳ finished two recursive calls for node 4

Since we finished two recursive calls for node 4

```
def height(node):
    if node is None:
        return -1
    left_height = height(node.left)
    right_height = height(node.right)

    return 1 + max(left_height, right_height)
```

Node:	Left-height	Right-height
1		
2		
4		
None	-1	-1



Return 1 + Max(left-height, right-height)
 Return 1 + Max(-1, -1)
 Return 1 + -1

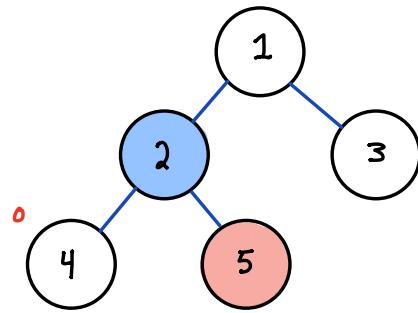
Return 0

Recursive Call at node 2

```
def height(node):
    if node is None:
        return -1
    left_height = height(node.left)
    right_height = height(node.right)

    return 1 + max(left_height, right_height)
```

Node:	Left-height	Right-height
1		
2		

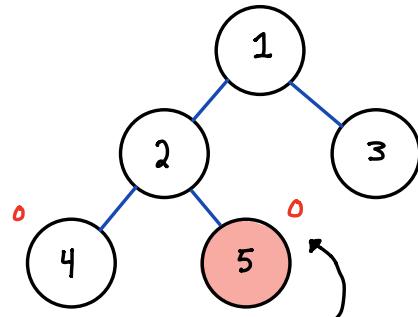


Recursive Call at Node 5

```
def height(node):
    if node is None:
        return -1
    left_height = height(node.left)
    right_height = height(node.right)

    return 1 + max(left_height, right_height)
```

Node:	Left-height	Right-height
1		
2		
5		
None	-1	-1



Both left and right child of 5 will return -1

Then finish these two recursive calls

```
return 1 + max(left_height, right_height)
return 1 + max(-1, -1)
return 1 + -1
```

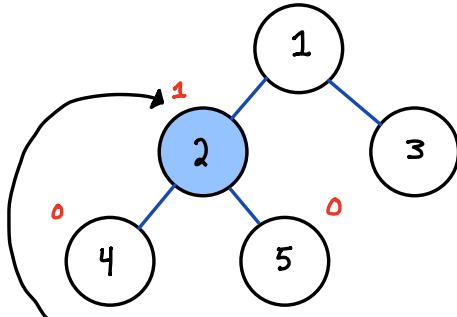
Return 0

Go Back to Node 2

```
def height(node):
    if node is None:
        return -1
    left_height = height(node.left)
    right_height = height(node.right)

    return 1 + max(left_height, right_height)
```

Node:	Left-height	Right-height
1		
2		



- We finished both Left and Right recursive calls for node 2, so we proceed to

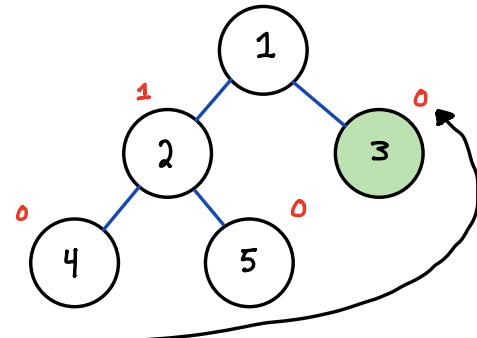
the return statement:
Return $1 + \max(\text{left-height}, \text{right-height})$
Return $1 + \max(0, 0)$
Return $1 + 0$
Return 1

Now we go back to node 1, since we performed recursive call on the Left Height subtree, we will go to the right subtree of node 3

```
def height(node):
    if node is None:
        return -1
    left_height = height(node.left)
    right_height = height(node.right)

    return 1 + max(left_height, right_height)
```

Node:	Left-height	Right-height
1	1	
3		
None	-1	-1



- Then finish those two recursive calls

Return $1 + \max(\text{left-height}, \text{right-height})$
 Return $1 + \max(-1, -1)$
 Return $1 + -1$

Return 0

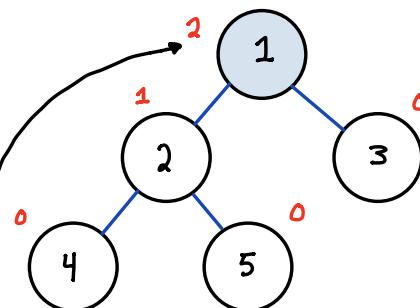
Now we go back to node 1, we've completed both Left and Right recursive calls.

```
def height(node):
    if node is None:
        return -1
    ✓ left_height = height(node.left)
    ✓ right_height = height(node.right)

    (return 1 + max(left_height, right_height))
```

Node:	Left-height	Right-height
1	1	0

- Now we return $1 + \max(r, l)$



Return $1 + \max(\text{left-height}, \text{right-height})$
 Return $1 + \max(1, 0)$
 Return $1 + 1$

Return 2

Python Code:

```
def height(self, node):
    if node is None:
        return -1
    left_height = self.height(node.left)
    right_height = self.height(node.right)

    return 1 + max(left_height, right_height)
```