## **DEVIN SEBASTIAN EFENDY**

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## **EDUCATION**

B.S. Computer Science – Honours, University of Manitoba

Expected 2021

Dean's Honour List | GPA: 4.20 / 4.50 | Major GPA: 4.25

Coursework: Data Structures and Algorithms, Algorithms Analysis, Object Orientation

#### SKILLS

Java, JUnit, C/C++, Ruby, HTML, CSS, Bootstrap, JavaScript, React, Git, Unix

## **PROJECTS**

# **Convertr** – Personal Project

March 2019

- Developed a unit converter web application using **React** with **Semantic-UI**.
- Implemented convert-units API to do calculation and conversion between units.
- Created additional features which let the user to save multiple conversions as history. Furthermore, the user can delete a specific history or clear all of saved conversions.
- **Demo**: https://devinsbt.github.io/convertr/

# **Cryptocurrency Market Simulation** – *Course Assignment*

February 2019

- Developed a text-based cryptocurrency market simulation in Java and tested with JUnit
- Demonstrated the understanding of object-oriented programming and unit testing.

## Portfolio Website – Personal Project.

January 2019

- Designed and built a single-page responsive portfolio website primarily using HTML and CSS.
- Used **Bootstrap** to make the portfolio website responsive; **CSS** to give a material-design look to the navigation bar and projects section and to add animations such as typewriter effect.
- Added a JavaScript script to add shrinking animation for the navigation bar.
- **Demo**: http://devinefendy.com/

# **VOLUNTEER EXPERIENCE**

# Indonesian Society of Manitoba, IT Coordinator

January 2018 – Present

- Designs posters and tickets as marketing materials for event with over 400 attendees.
- Designs, maintains, and updates organization's website.
- Organizes events with other organization's boards.

# International College of Manitoba, Peer Educator

*June 2018 – August 2018* 

- Tutored students in first-year Computer Science, Mathematics, and Statistics courses.
- Emphasized on teaching the fundamental concepts of programming in Java.
- Explained and delivered key ideas/concepts clearly.

# CanU - Inspire, Mentor

October 2017 – February 2018

- Mentored and encouraged elementary school students during the programme.
- Motivated elementary school students to be involved with classes and the programme.

## **ACTIVITIES**

CSSA 2019 Programming Contest – 5<sup>th</sup> place in first- and second-year category.

.devClub – Discusses topics in technology and computer science.