

Campus:	Grade:	Teacher:		Score:
Student's full name:				Score.
Class:	(M/F)	Date:	/	/100
		/		

Term 3 Final Exam

Subject ICT

(Time allowed: 40 minutes)

EXAM RULES

- 1. Write the date, your full name, gender and class on the front page.
- 2. NO talking in the examination room.
- 3. Stay seated at your desk until the teacher says you can get up.
- 4. If you need help, raise your hand. Do not stand up or shout out!
- 5. Food and drinks are not allowed (only clear water bottles).
- 6. No cell phones, tablets, i-pads or other electronics are allowed in the class.
- 7. Write neatly and clearly! Check your work when you have finished.
- 8. **CHEATING** will not be tolerated! Do not look at other students' work, do not whisper or communicate in any way with other students.

IF YOU ARE CAUGHT CHEATING, YOUR EXAM WILL BE TAKEN AWAY, MARKS WILL BE DEDUCTED (YOU MIGHT GET ZERO) AND DISCIPLINARY PROCEDURES WILL BE FOLLOWED

Grade 9 Term 3 Final Project

Project Title: "Grade 9 Digital Magazine Creation"

Objective: To design and publish a 6-page digital magazine that showcases students' creativity and understanding of digital publication.

Materials Needed:

- Computers with internet access
- Microsoft Word or Publisher
- Image editing software (optional)

Project Description: Students will use their creativity and ICT skills to produce a digital magazine. The magazine will include articles, interviews, editorials, and other content related to a theme chosen by the students.

Learning Outcomes:

- Develop basic graphic design skills.
- Enhance writing and editorial abilities.
- Learn about digital publishing and distribution.

Steps:

1. Theme Selection

- Decide on a central theme for the magazine.
- Brainstorm content ideas that fit the theme.

2. Content Creation

- Write articles and create other content.
- Design graphics or source images to accompany articles.

3. Magazine Layout

- Design the layout for each page.
- Organize content and images in the layout.

4. Review and Edit

- Proofread articles and review the design.
- Make necessary revisions.

5. Publishing

Convert the magazine to a PDF format.

6. Sharing and Feedback

- Share the magazine with your teacher.
- Gather feedback and reflect on the project process.

Expected Outcome: A 6-page digital magazine that includes a variety of content and images, reflecting the students' skills and creativity.

Assessment Criteria:

- · Creativity and design of the magazine.
- Quality of the written content.
- Effective use of digital tools.

Submission Requirements:

A digital copy of the magazine in PDF format.

This project encourages students to apply their ICT skills in a creative context, producing a tangible digital product that can be shared and enjoyed by others.