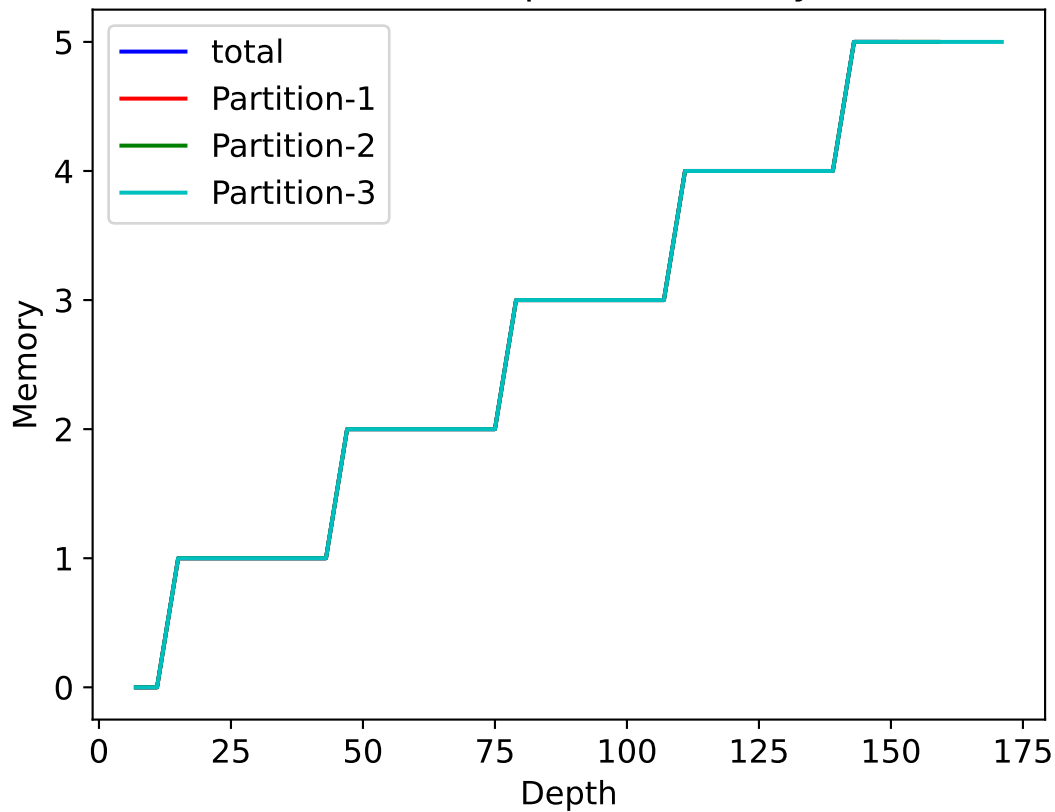
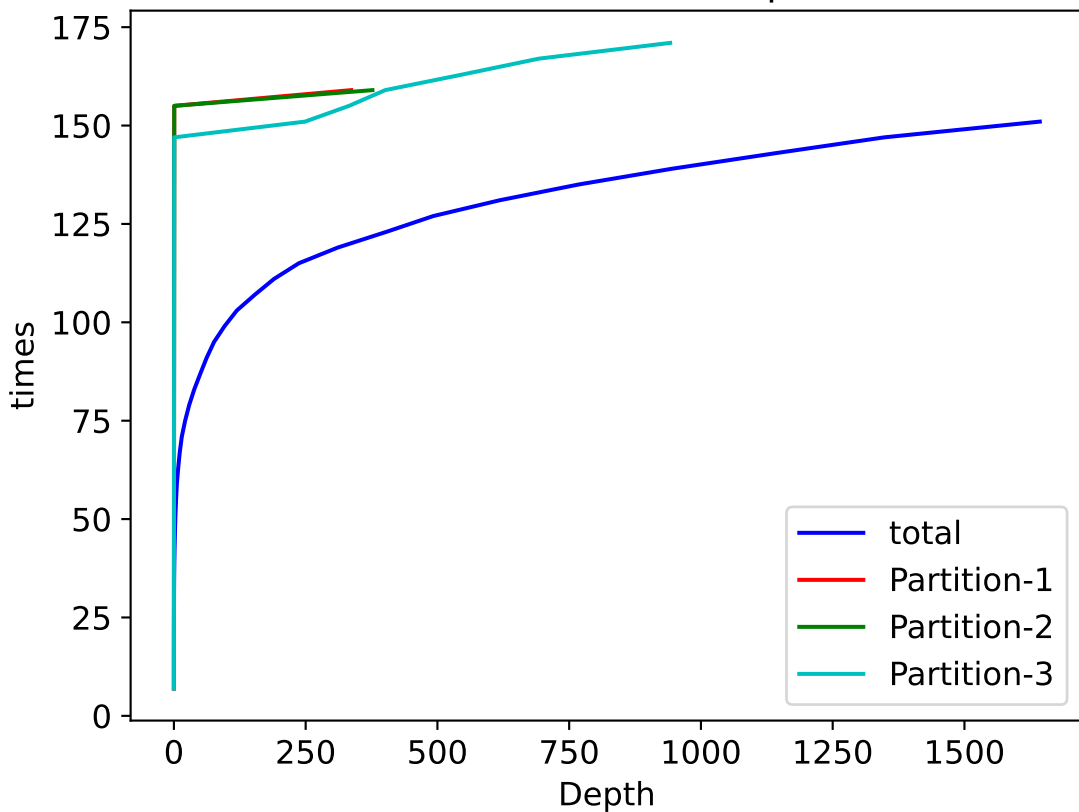


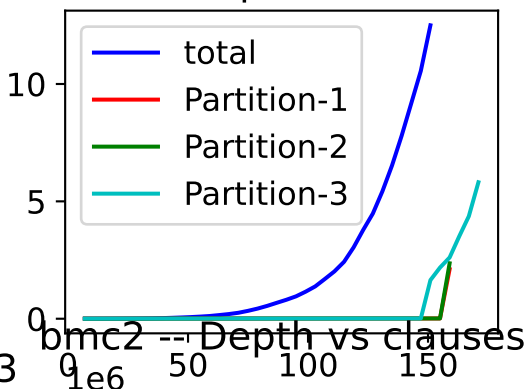
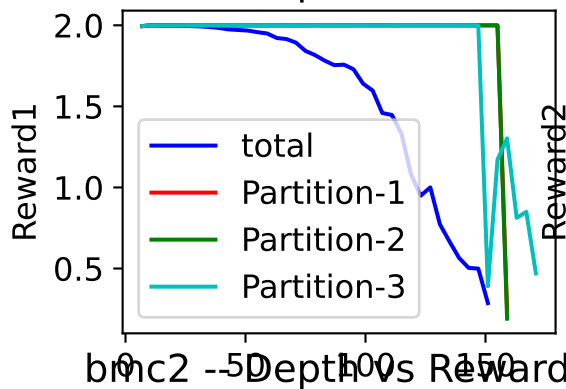
bmc2-- Depth vs memory



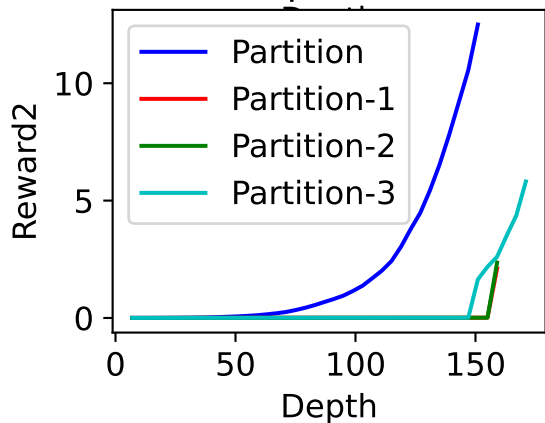
bmc2-- Times vs Depth



bmc2 -- Depth vs Reward1    bmc2 -- Depth vs Reward2



bmc2 -- Depth vs Reward3



bmc2 -- Depth vs clauses

