

ATLI FREYR HALLBJORNSSON

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SUMMARY

Accomplished Mobile and Full-Stack Developer with 4+ years of experience specializing in cutting-edge technologies, including Flutter, blockchain integration, and scalable software architecture. Proven expertise in designing and delivering user-focused applications and games for industries like gaming, logistics, and e-commerce. Adept at solving complex challenges, optimizing systems, and creating engaging, high-performance software. Passionate about innovation and committed to achieving exceptional results in every project.

EDUCATION

Reykjavik University

Apr 2018 – Sep 2021

Bachelor's Degree, Computer Science
Reykjavík, Iceland

EXPERIENCE

Software Developer | TekRevol
Houston, TX USA (Remote)

Sep 2022 – Dec 2024

- Developed blockchain-integrated mobile apps with wallet connectivity and real-time features.
- Optimized backend systems to enhance app scalability and stability.
- Implemented gamification and refined UI/UX for improved user engagement.
- Collaborated with teams to deliver high-quality, client-focused solutions.

Full-Stack Developer | Techstate.io
Reykjavík, Iceland (On-Site)

May 2021 – Aug 2022

- Built modular systems for logistics and inventory management with real-time tracking.
- Designed user-friendly e-commerce platforms with seamless functionality.
- Optimized system architecture and implemented scalable, cloud-based solutions.
- Delivered tailored software to streamline client operations efficiently.

SKILLS

- **Programming Languages:** C++, C#, JavaScript, TypeScript, Java, Kotlin, Swift, Dart
- **Mobile Development:** Flutter, Android & iOS Native, SDK Development
- **Game Development:** Unity, Cocos, Multiplayer integration, Blockchain gaming mechanics
- **Backend and APIs:** RESTful APIs, Firebase, Node.js, API integrations, real-time systems
- **Database Systems:** MySQL, MongoDB, Cloud-based solutions
- **UI/UX implementation:** Responsive designs, seamless user flows, gamification features
- **State Management:** Clean architecture, efficient state handling, scalable solutions
- **Tools and Processes:** Android Studio, CI/CD pipelines, Git, GitHub, AWS, Manual testing