

Work Experience

[Google](#) Solutions Engineer New York, NY 2015 –present

Managing relationships with Google's largest partners in the television broadcaster and distributor space. Growing and maintaining the venture of server-side ad insertion into streaming video. Supporting live and linear streams, VOD streaming, and client implementations on Android, iOS, and OTT devices.

[Georgia Tech Research Insitute](#) Research Scientist Georgia Tech 2014 –2015

Researched tools for collaborative systems engineering. Developed web applications that delivered research efforts to real world usage. Worked across the stack and led development of client-side Angular application architecture.

[College of Computing](#) Teaching Assistant Georgia Tech Spring 2014

For course CS 3510 Design and Analysis of Algorithms with Professor Maria-Florina Balcan, Ph.D. Held office hours for questions and supplementary teaching, and graded homework and tests.

[Yahoo!](#) Software Engineering Intern Sunnyvale, CA Summer 2013

Developed common components for Yahoo's popular media sites. These components were reusable across a full range of browsers and devices, as well as being internationalized and accessible. Also, built and alpha-beta tested a native ad format for Yahoo News, now part of the Gemini product.

[Digital Assent LLC](#) Software Developer Atlanta, GA 2012 –2013

Worked on a comprehensive tablet solution for health care practices. Contributed to the core product: a single-page mobile-web application. Worked directly with the CTO/co-founder on a small team. Completed projects that were self-driven, across the full stack, and by necessity on a fast-paced cycle.

[MaxLab](#) CS Mentorship Georgetown University 2009 –2010

Optimized computer vision model using massively parallel programming on graphics processing units (GPU) to implement key operations. Built integrations to the existing model in MATLAB. Achieved a speed up of 12.5x.

[Center for Social Complexity](#) Software Developer Intern George Mason University Summer 2009

Implemented a multi-agent modeling simulation using general purpose GPU computing. Correlated performance with agent complexity as more basic agents fit the massively parallel paradigm.

Education

Georgia Institute of Technology College of Computing 3.60 GPA 2010 – 2014

BS Computer Science Intelligence & Theory Highest Honors

Delta Tau Delta Fraternity, Gamma Beta Phi Honor Society (HS), Delta Iota Epsilon HS

Skills

Programming Languages Javascript, Python, Bash, Scala, Java, PHP, MATLAB

Frameworks and Libraries Angular, jQuery, YUI, Apache, Django, Tomcat, Mongo, Mysql

Applications and Tools Git, SVN, Vagrant, Jira, Trac, Jenkins, JMeter, JSLint, Ant, FFmpeg