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# Question 1. Comparing Algorithms. Problem: Find the THIRD largest in an array.

### Algorithm 1

Idea – Use three loops one after another. First loop will find Max. Second loop will find Second Max, Third loop will find third max. Note that it is possible First max == second Max f== Third Max as in 7, 20, 18, 4, 20, 19, 20, 3. and your program should return 20 in this case

```
package Q1;
public class Main {
    public static void main(String[] args) {
        int[] arr = {7, 20, 18, 4, 20, 20, 19, 3};
        int[] result = MaxValues.getMaxValues(arr);
        if (result != null) {
            System.out.println("First Max: " + result[0]);
            System.out.println("Second Max: " + result[1]);
            System.out.println("Third Max: " + result[2]);
        } else {
            System.out.println("Array is empty");
        }
    }
package Q1;
class MaxValues {
    public static int[] getMaxValues(int[] arr) {
        var startTime = System.nanoTime();
        if (arr == null || arr.length == 0) {
            return null;
        }
        int max1 = Integer.MIN_VALUE;
        int indexMax1 = -1;
        for (int i = 0; i < arr.length; i++) {</pre>
            if (arr[i] > max1) {
                max1 = arr[i];
                indexMax1 = i;
            }
        }
        int max2 = Integer.MIN_VALUE;
        int indexMax2 = -1;
        for (int i = 0; i < arr.length; i++) {</pre>
            if (indexMax1 != i \&\& arr[i] >= max2) {
                max2 = arr[i];
                indexMax2 = i;
            }
        int max3 = Integer.MIN_VALUE;
        for (int i = 0; i < arr.length; i++) {</pre>
            if (indexMax1 != i \&\& indexMax2 != i \&\& arr[i] >= max3) {
                max3 = arr[i];
            }
        }
        var endTime = System.nanoTime();
        var empericalTime = endTime - startTime;
        System.out.println("Emperical Time in nano seconds: " + empericalTime);
```

# Algorithm 2

Idea – Use one loop. Maintain three variables max, preMax and prePreMax such that max will have the maximum value, preMax will have the second largest and prePreMax will have the third largest value.

```
package Q2;
public class Main {
   public static void main(String[] args) {
        int[] arr = {7, 20, 18, 4, 20, 19, 20, 3};
        int[] result = MaxValues.getMaxValues(arr);
        if (result != null) {
            System.out.println("First Max: " + result[0]);
            System.out.println("Second Max: " + result[1]);
            System.out.println("Third Max: " + result[2]);
        } else {
            System.out.println("Array is empty");
    }
package Q2;
class MaxValues {
    public static int[] getMaxValues(int[] arr) {
       var startTime = System.nanoTime();
        if (arr == null || arr.length == 0) {
            return null;
        }
        int max = Integer.MIN_VALUE;
        int preMax = Integer.MIN_VALUE;
        int prePreMax = Integer.MIN_VALUE;
        for (int num : arr) {
            if (num > max) {
                prePreMax = preMax;
                preMax = max;
            } else if (num > preMax) {
                prePreMax = preMax;
                preMax = num;
            } else if (num > prePreMax) {
                prePreMax = num;
        }
        if (preMax == Integer.MIN_VALUE) preMax = max;
        if (prePreMax == Integer.MIN_VALUE) prePreMax = preMax;
       var endTime = System.nanoTime();
       var empericalTime = endTime - startTime;
       System.out.println("Emperical Time in nano seconds: " + empericalTime);
       return new int[]{max, preMax, prePreMax};
    }
}
```

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## Algorithm 3

Idea – Use an ordered dictionary.

```
public static int[] findThirdMax(int[] a) {
        var startTime = System.currentTimeMillis();
        var treeMap = new TreeMap<Integer, Integer>();
        for (int i = 0; i < a.length; i++)
            treeMap.put(a[i], treeMap.getOrDefault(a[i], 0) + 1);
        }
        var keys = treeMap.keySet().toArray();
        var countNum = 0;
        var array = new int[3];
        for(int i = keys.length - 1; i >= 0; i--)
            var count = treeMap.get(keys[i]);
            if (checkArraySize(countNum))
            {
                break;
            }
            if (count == 1)
                array[countNum++] = (int)keys[i];
            }
            else
            {
                for (int j = 0; j < count; j++)
                    if (checkArraySize(countNum))
                    {
                        break;
                    array[countNum++] = (int)keys[i];
                }
            }
        }
        var endTime = System.currentTimeMillis();
        var empericalTime = endTime - startTime;
        System.out.println("Emperical Time in miliseconds: " +
empericalTime);
        return array;
    public static boolean checkArraySize(int count)
        return count == 3;
```

In this lab, for every algorithm you will:

- (a) write the pseudo code. (Must follow the notations and conventions used in today's Lecture)
- (b) determine the worst-case time complexity by counting as in Slide 15 Lesson 2.
- (c) Perform an empirical time comparison by implementing using Java, similar to what you did in W1D1.

Draw a chart to compare all algorithms.

#### (a) Pseudo Code

```
For Q1: Using Three Loops
FUNCTION getMaxValues(arr)
  IF arr is NULL OR arr is empty THEN
    RETURN NULL
  DECLARE max1 AS MIN VALUE
  FOR EACH num IN arr DO
    IF num > max1 THEN
      max1 = num
    END IF
  END FOR
  DECLARE max2 AS MIN VALUE
  FOR EACH num IN arr DO
    IF num >= max2 THEN
      max2 = num
    END IF
  END FOR
  DECLARE max3 AS MIN VALUE
  FOR EACH num IN arr DO
    IF num >= max3 THEN
      max3 = num
    END IF
  END FOR
  RETURN [max1, max2, max3]
END FUNCTION
For Q2: Using One Loop
FUNCTION getMaxValues(arr)
  IF arr is NULL OR arr is empty THEN
    RETURN NULL
  DECLARE max AS MIN_VALUE
```

DECLARE preMax AS MIN VALUE

```
DECLARE prePreMax AS MIN_VALUE
  FOR EACH num IN arr DO
    IF num > max THEN
      prePreMax = preMax
      preMax = max
      max = num
    ELSE IF num > preMax THEN
      prePreMax = preMax
      preMax = num
    ELSE IF num > prePreMax THEN
      prePreMax = num
    END IF
  END FOR
  IF preMax is MIN VALUE THEN preMax = max
  IF prePreMax is MIN_VALUE THEN prePreMax = preMax
  RETURN [max, preMax, prePreMax]
END FUNCTION
For Q3: Using ordered dictionary
FUNCTION FindThirdMax(nums)
  DECLARE treeMap AS NEW TreeMap
  // Populate the treeMap with the count of each number
  FOR EACH n IN nums DO
    IF treeMap containsKey n THEN
      treeMap[n] = treeMap[n] + 1
    ELSE
      treeMap[n] = 1
    END IF
  END FOR
  DECLARE keys AS array of sorted keys from treeMap
  DECLARE countNum AS 0
  DECLARE resultArray AS new array of size 3
  // Loop through keys in descending order
  FOR i FROM length of keys - 1 DOWN TO 0 DO
    DECLARE count AS treeMap[keys[i]]
    // Stop if we've found 3 numbers
    IF countNum == 3 THEN
      BREAK
    END IF
    // If the current number appears once, add it to resultArray
```

```
IF count == 1 THEN
      resultArray[countNum] = keys[i]
      countNum = countNum + 1
    ELSE
      // If the current number appears multiple times, add it as many times as necessary
      FOR j FROM 0 TO count - 1 DO
         IF countNum == 3 THEN
           BREAK
         END IF
         resultArray[countNum] = keys[i]
         countNum = countNum + 1
      END FOR
    END IF
  END FOR
  RETURN resultArray
END FUNCTION
```

#### (b) Worst-case Time Complexity

#### 1. For Q1:

- Each of the three loops iterates through the array once.
- Total Time Complexity: O(n + n + n) = O(3n) = O(n).

#### 2. For Q2:

- Only a single loop iterates through the array.
- Total Time Complexity: O(n).

#### 3. For Q3

- Populating the dictionary: O(n)

- Checking maximums: O(3)

- Total Time Complexity: O(n)

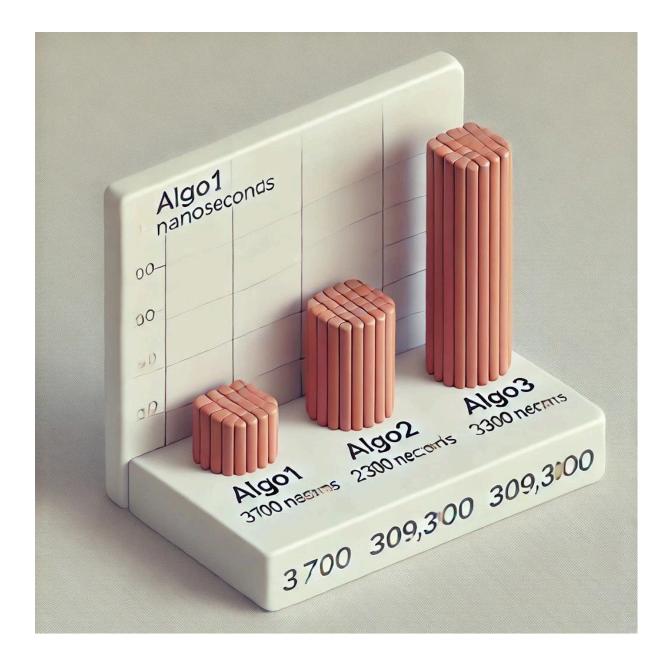
#### (c) Empirical Time Comparison Implementation in Java

We use nano seconds as long as the operations we're performing involve simple iterations through small arrays, this might not take a noticeable amount of time in milliseconds, resulting in an empirical time of 0.

Algo1: 3700 nano seconds

Algo2: 2300 nano seconds

Algo3: 309300 nano seconds



# Question 2. Consider the following functions to determine the relationships that exist among the complexity classes they belong

10, 1,  $n^3$ ,  $n^1/3$ ,  $\log(\log n)$ ,  $n^2$ ,  $n^1/2$ ,  $\log n$ ,  $\log n^n$ ,  $n^k$  (k > 3),  $n^1/k$  (k > 3),  $n\log n$ , n,  $n^n$ ,  $n^n$ ,

Notation clarification.  $log(log n) = loglog n != log^2n = (log n)^2$ .

The partial table is given. Your task is to complete the table. The table is in the strict ascending order. (if you have any questions, please ask.

Functions	Growth Rate
10, 1	O(1)
log n	O(log n)
n, ln n	O(n)
nlogn	O(nlogn)
n^1/3, n <sup>1/3</sup> logn	O(n^1/ <sub>3</sub> )
n^1/2 , n1/2 logn	O(n^1/ <sub>2</sub> )
n 1/k (k > 3)	O(n <sup>1/k</sup> )
n^1/k (k > 3)	O(n^1/k)
n^3	O(n^3)
n^k (k > 3)	O(n^k)
2 <sup>n</sup>	O(2 <sup>n</sup> )
3 <sup>n</sup>	O(3 <sup>n</sup> )
n!	O(n!)
log n^n, n^n,	O(n^n)