

EXPRESSIONS & CONTROL STRUCTURES

OBJECTIVES OF THIS SESSION

- Expressions and Their Types
- Special Assignment Expressions
- Control Structures
 - If statement
 - Switch statement
 - Do-while, While and For statement

EXPRESSIONS AND THEIR TYPES

- Constant Expressions
- Integral Expressions
- Float Expressions
- Pointer Expressions
- Relational Expressions
- Logical Expressions
- Bitwise Expressions

An expression may also use combination of the above expressions – **Compound expressions.**

CONSTANT EXPRESSIONS

Constant Expressions consist of only constant value.

Eg:-

15

$20 + 5 / 2.0$

'X'

INTEGRAL EXPRESSIONS

Integral Expressions are those which produce integer results after implementing all the automatic and explicit type conversions.

Eg:-

m

$m * n - 5$

$m * 'x'$

$5 + \text{int}(2.0)$

where m and n are integer variables.

FLOAT EXPRESSIONS

Float Expressions are those which, after all conversions, produce floating-point results.

Eg:-

$x + y$

$x * y / 10$

$5 + \text{float}(10)$

10.75

where x and y are floating-point variables.

POINTER EXPRESSIONS

Pointer Expressions produce address values.

Eg:-

&m

ptr

ptr + 1

“xyz”

where m is a variable and ptr is a pointer.

RELATIONAL EXPRESSIONS

Relational Expressions yield results of type **bool** which takes a value **true** or **false**.

Eg:-

$x \leq y$

$a + b == c + d$

$m + n > 100$

Also known as ***boolean expressions***.

When arithmetic expressions are used on either side of a relational operator, they will be evaluated first and then the results compared.

LOGICAL EXPRESSIONS

Logical Expressions combine two or more relational expressions and produces **bool** type results.

Eg:-

`a > b && x == 10`

`x == 10 || y == 5`

BITWISE EXPRESSIONS

Bitwise Expressions are used to manipulate data at bit level. They are basically used for testing or shifting bits.

Eg:-

`x << 3` *// Shift three bit positions to left*

`y >> 1` *// Shift one bit position to right*

SPECIAL ASSIGNMENT EXPRESSIONS

Chained Assignment

`x = (y = 10);` // first 10 is assigned to y

or

`x = y = 10;` // and then to x

A chained statement can not be used to initialize variables at the time of declaration.

`float a = b = 12.34` // wrong

`float a = 12.34, b = 12.34` // correct

SPECIAL ASSIGNMENT EXPRESSIONS

Embedded Assignment

$x = (y = 50) + 10;$

Here the value 50 is assigned to y and then the result $50 + 10 = 60$ is assigned to x.

This statement is identical to

$y = 50;$

$x = y + 10;$

SPECIAL ASSIGNMENT EXPRESSIONS

Compound Assignment

A combination of the assignment operator with a binary operator.

`x += 10;` `+=` is known as compound operator

`variable_1 op= variable_2`

where `op` is a binary arithmetic operator

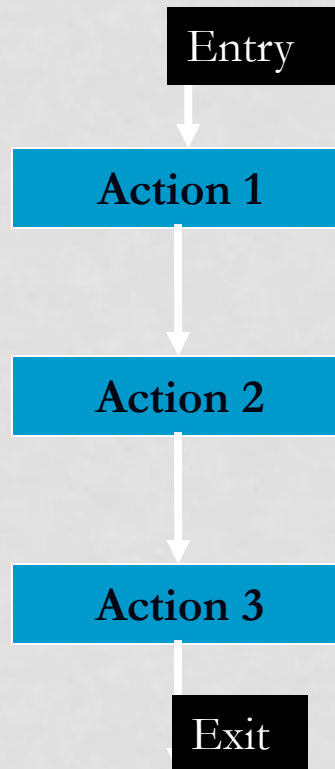
CONTROL STRUCTURES

- *Sequence Structure (straight line)*
- *Selection Structure (branching)*
- *Loop Structure (iteration or repetition)*

Structured programming – The approach of using one or more of these basic control constructs in programming.

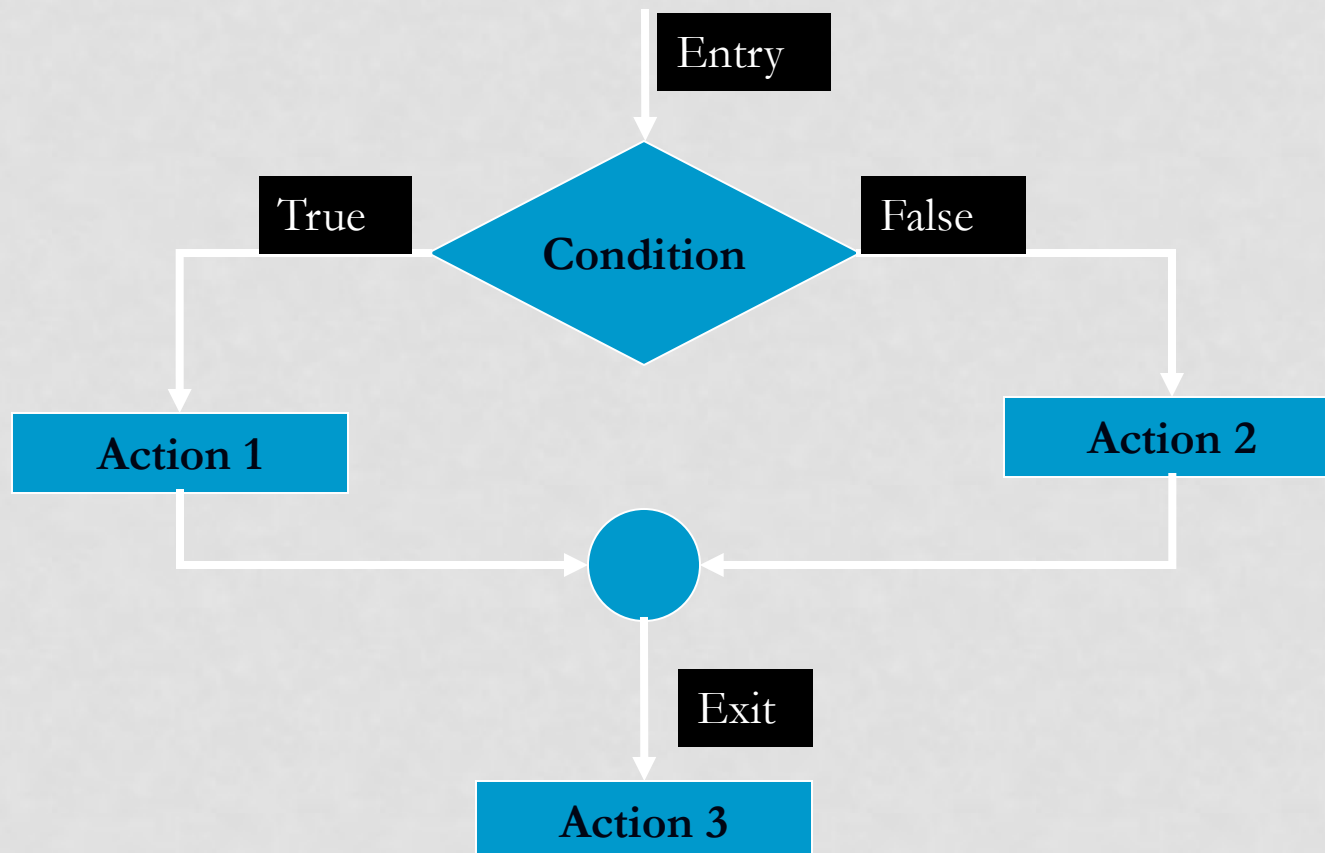
CONTROL STRUCTURES

- Sequence Structure (*straight line*)



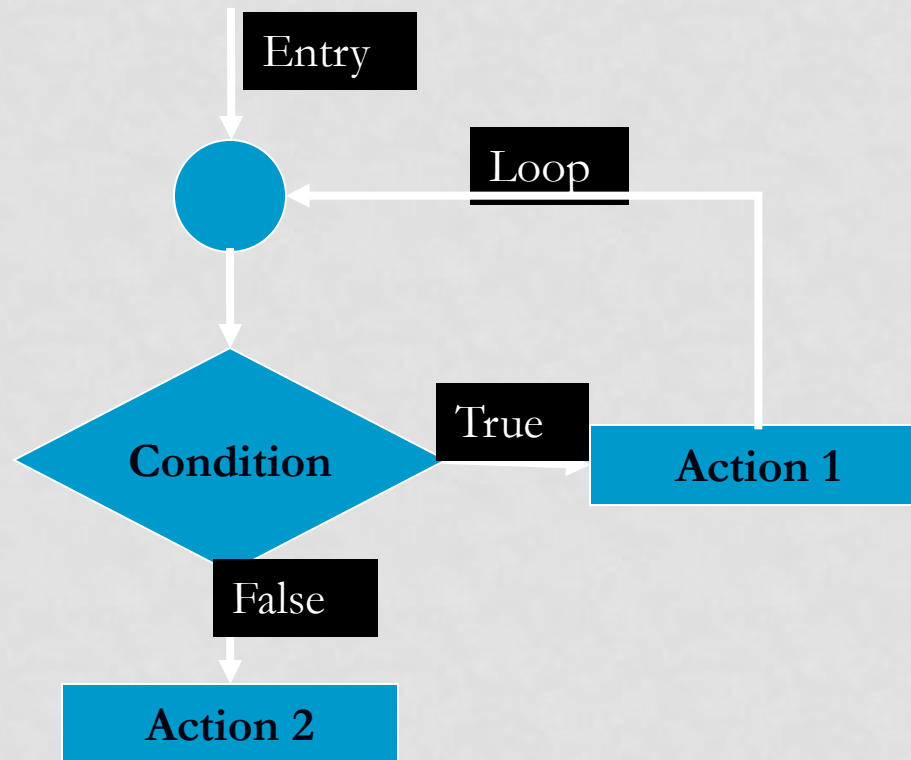
CONTROL STRUCTURES

Selection Structure (branching)



CONTROL STRUCTURES

- Loop Structure (iteration or repetition)**



IF STATEMENT

The if statement is implemented in two forms:

- Simple if statement

```
if (expression is true)
{
    action 1;
}
action 2;
```

IF STATEMENT

- if ... else statement

```
if (expression is true)
{
    action 1;
}
else
{
    action 2;
}
action 3;
```

THE SWITCH STATEMENT

```
switch (expression)
```

```
{
```

```
    case 1:
```

```
    {
```

```
        action 1;
```

```
    }
```

```
    case 2:
```

```
    {
```

```
        action 2;
```

```
    }
```

```
    default:
```

```
    {
```

```
        action 3;
```

```
    }
```

```
}
```

```
    action 4;
```