

# Microcontrollers

Part two of Review

# Microprocessor

*Intel:* 8086, 80286, 80386, 80486, and  
Pentium

*Motorola:* 68000, 68010, 68020, 68030,  
68040

# Microprocessor

## On the chip

No RAM; No ROM; No I/O ports;

*Intel:* 8086, 80286, 80386, 80486, and Pentium

*Motorola:* 68000, 68010, 68020, 68030, 68040

# Microcontrollers

*Microchip, Motorola, Zilog, Atmel, Dallas Semiconductor:*

- Based on 8051
- Family members of 8051: 8052 and 8031

*Texas Instruments: based on 8751*

*Renesas: M34501   Motorola: 68HC16Z3*

*Sharp: LH79520*

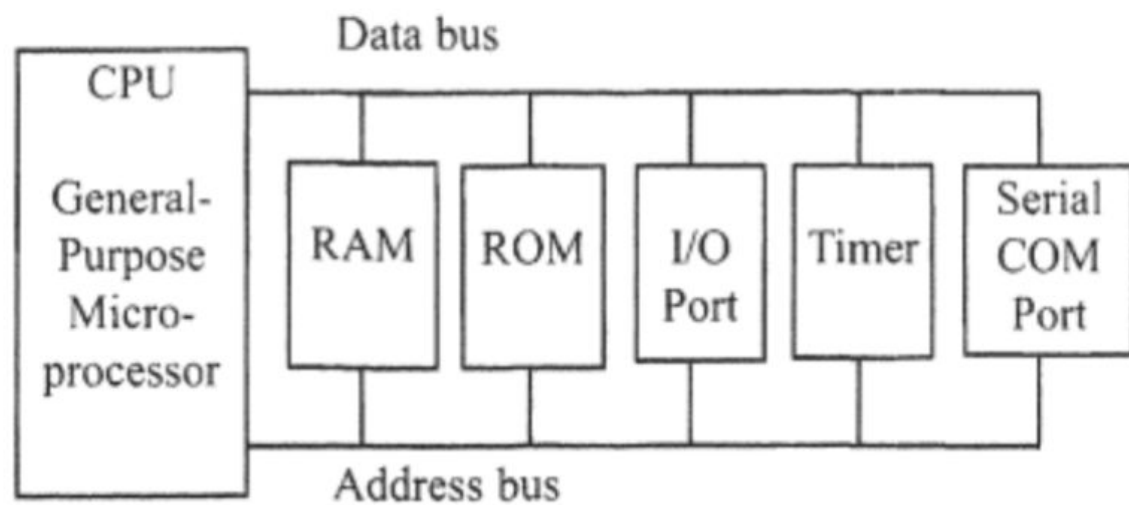
# Microcontroller

CPU

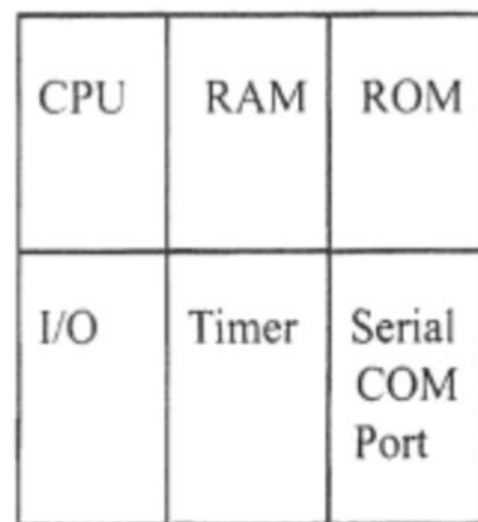
+ RAM + ROM

+ I/O ports + Timers + ...

**On the  
Chip**



(a) General-Purpose Microprocessor System



(b) Microcontroller

# **$\mu$ Cs** vs $\mu$ Ps (other diffs)

smaller

cost and space are critical

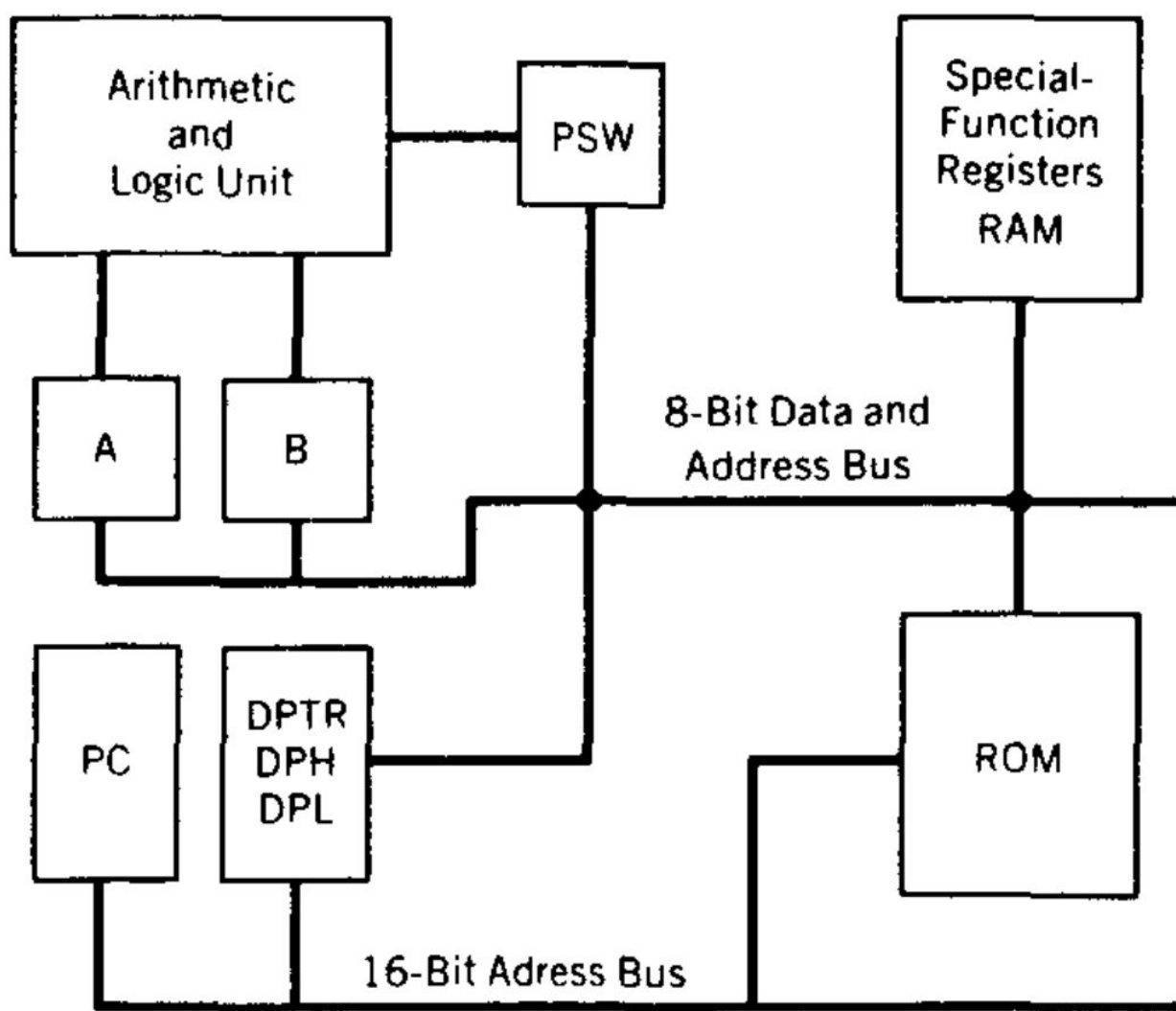
computing power needs are less

power and price per unit

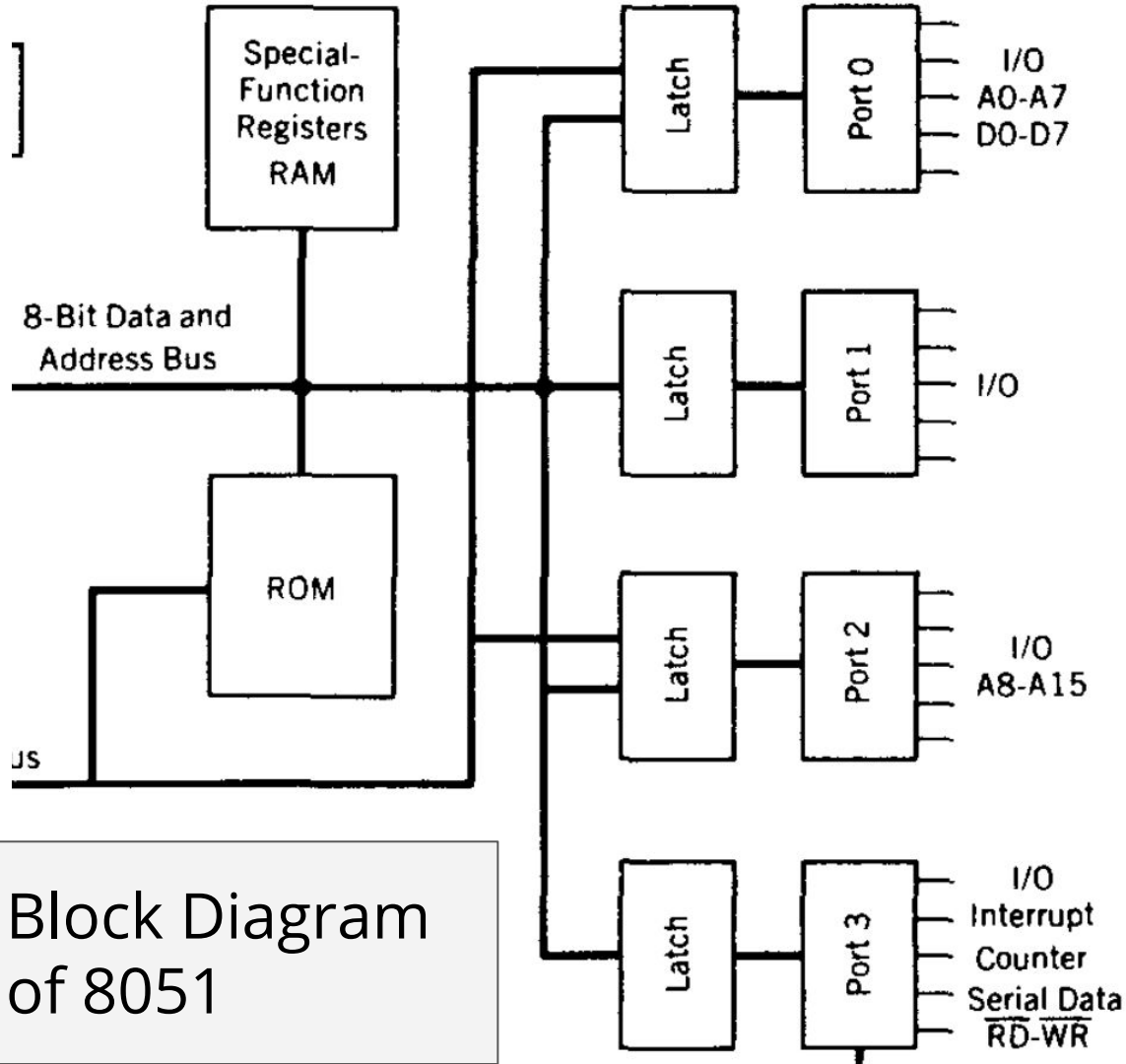
# 8051 Microcontroller

Internal Architecture

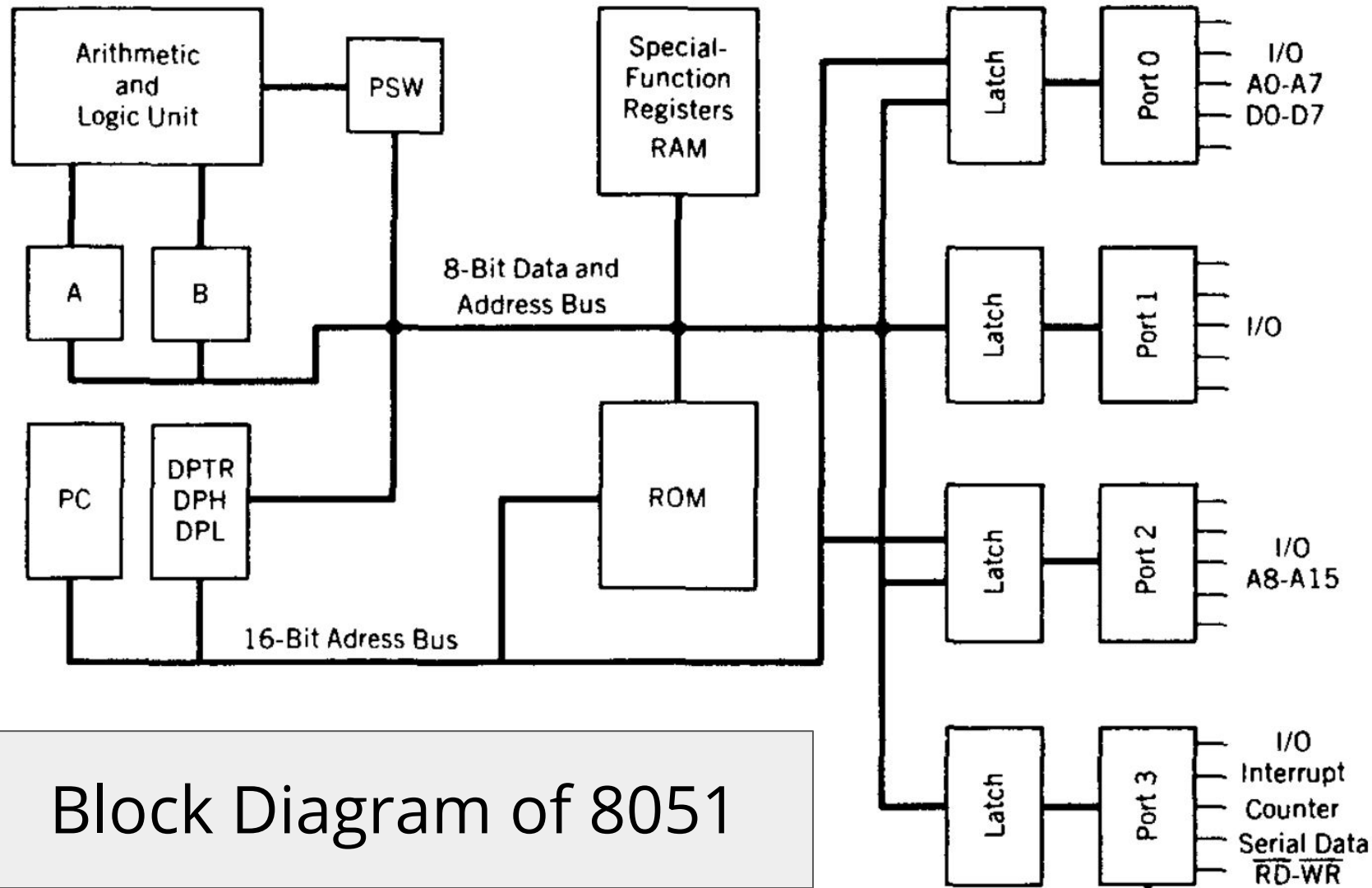




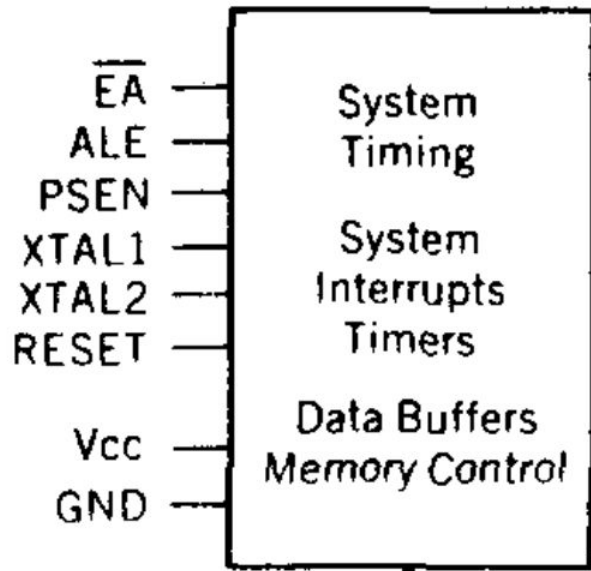
Block  
Diagram  
of 8051



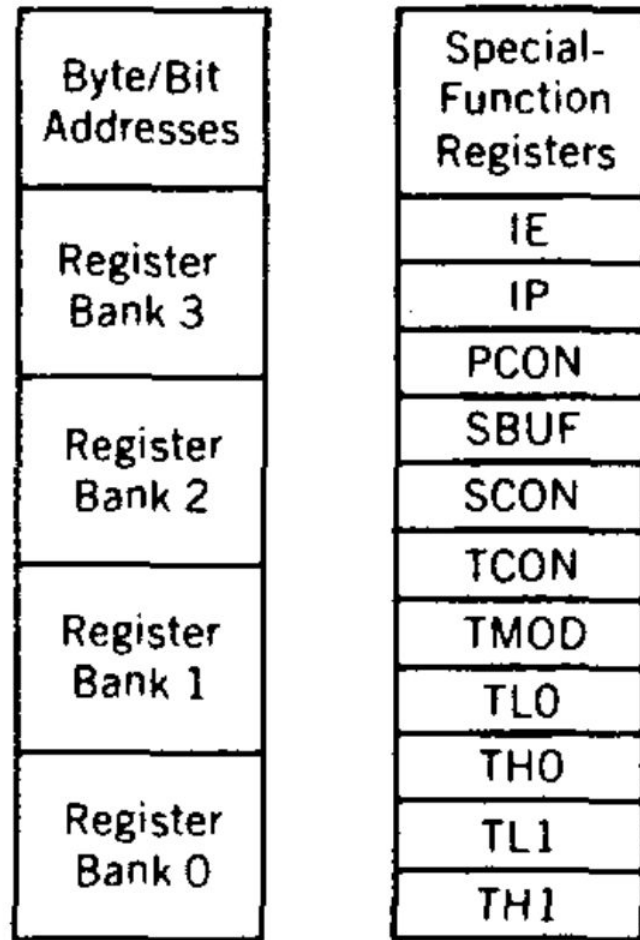
Block Diagram  
of 8051



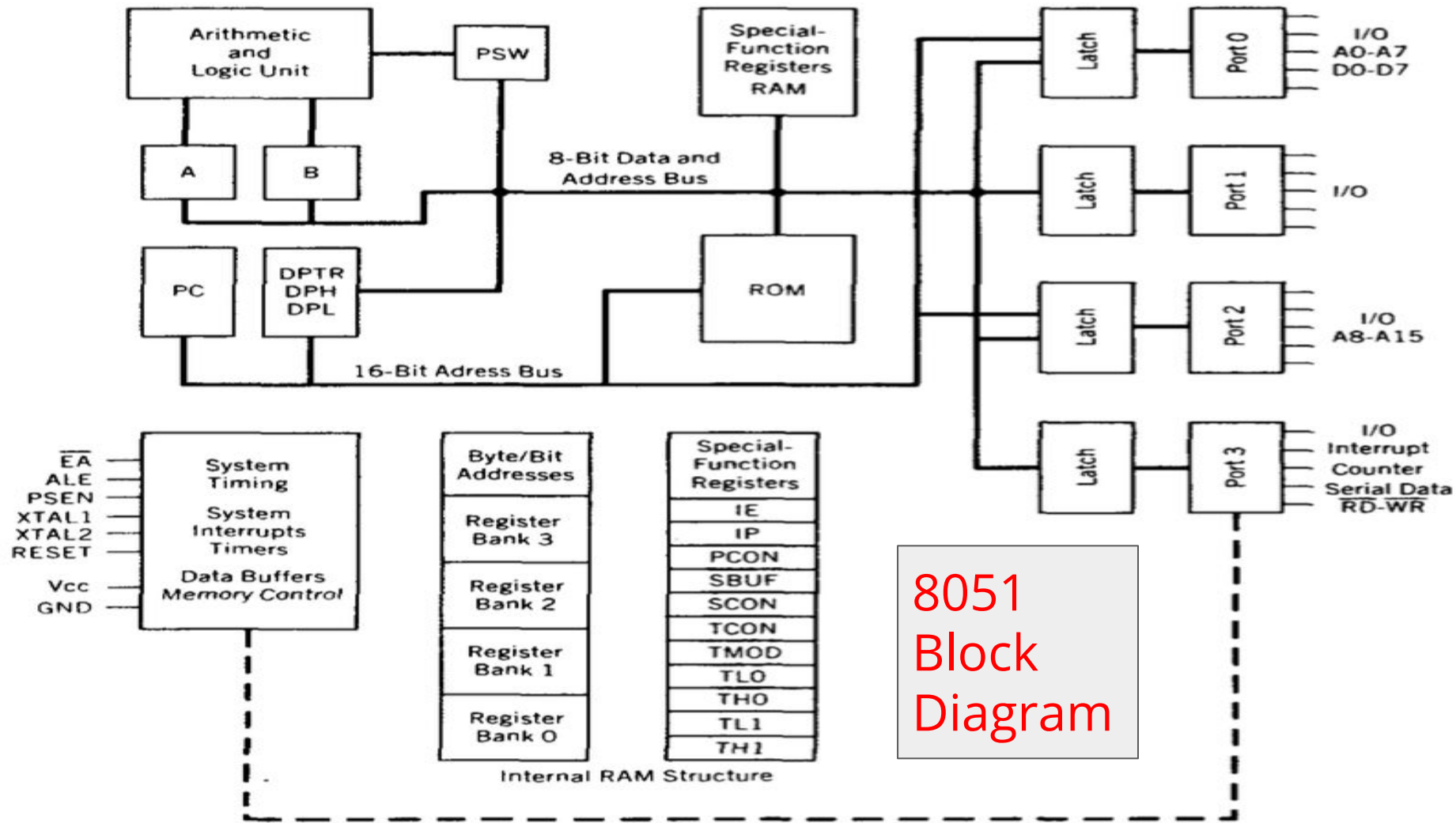
Block Diagram of 8051



## Block Diagram of 8051

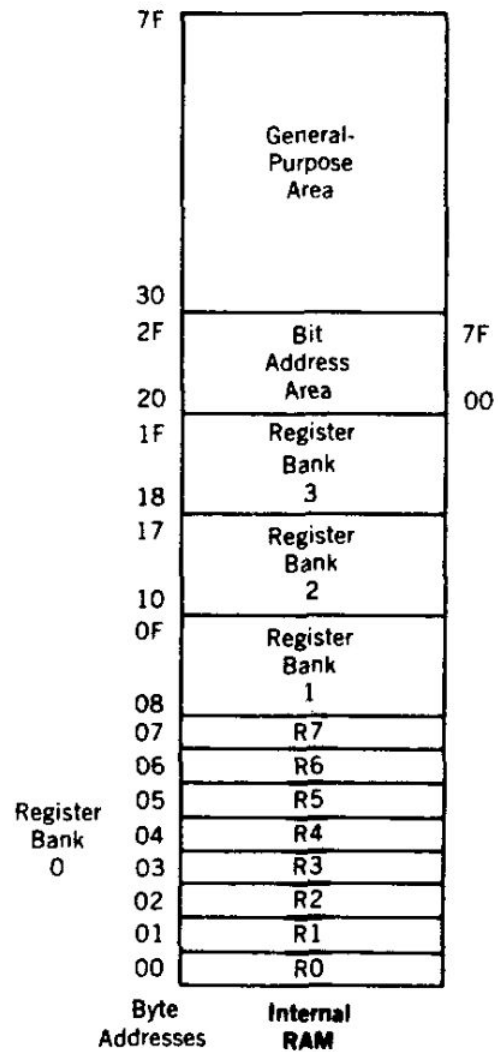


Internal RAM Structure

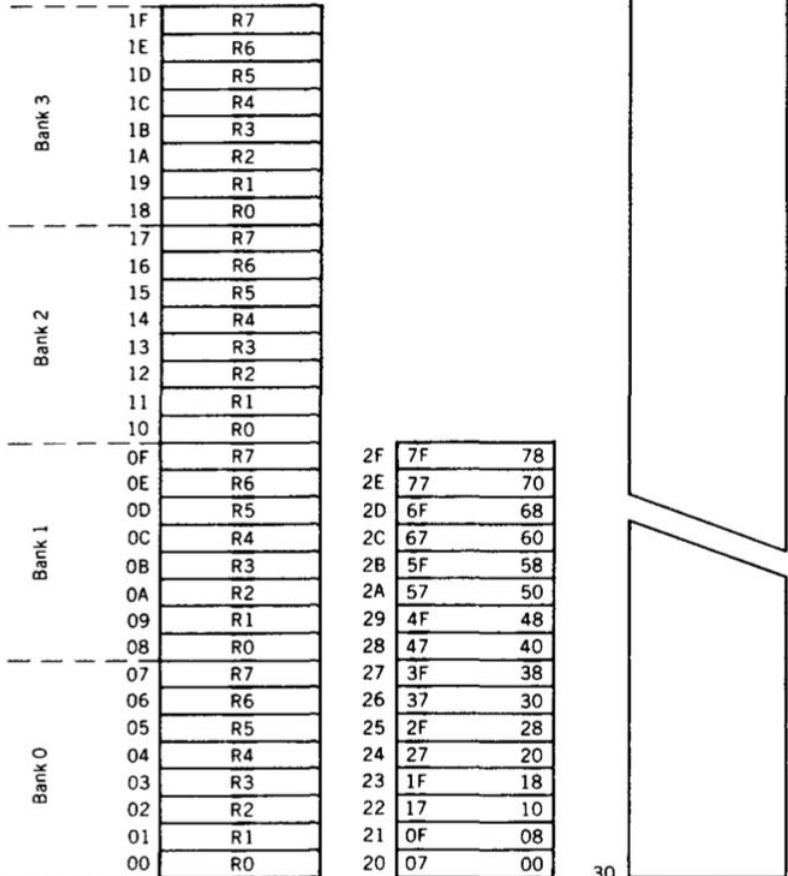


8051  
Block  
Diagram

# Internal RAM



# Internal RAM Organization



# Internal RAM Organization - Register Banks

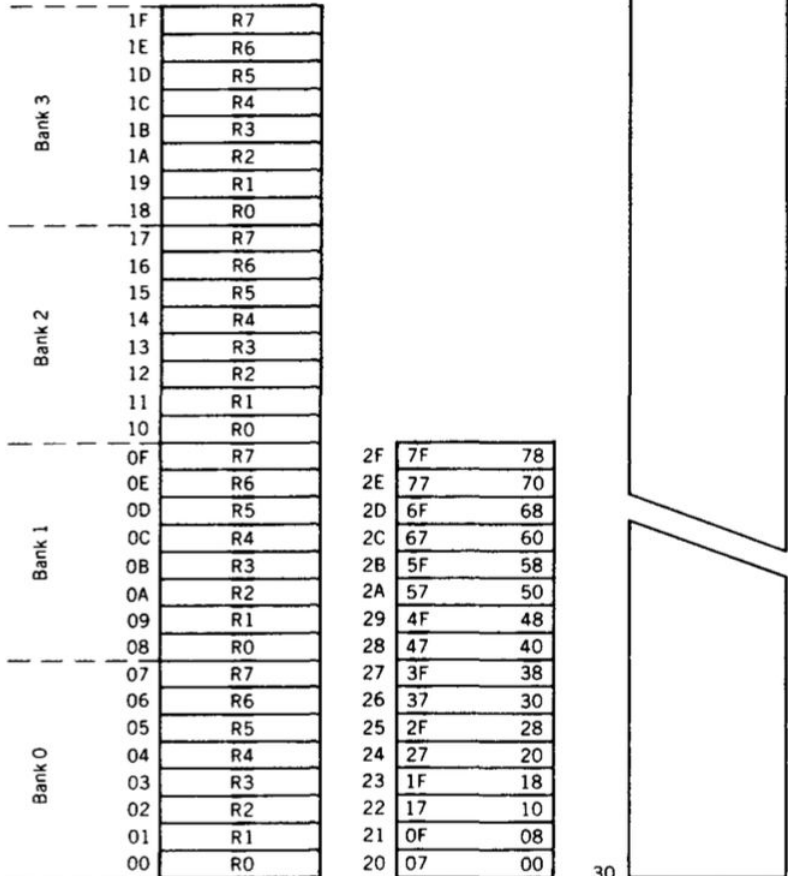
Bank 1	11	R1
	10	R0
	0F	R7
	0E	R6
	0D	R5
	0C	R4
	0B	R3
	0A	R2
	09	R1
Bank 0	08	R0
	07	R7
	06	R6
	05	R5
	04	R4
	03	R3
	02	R2
	01	R1
	00	R0



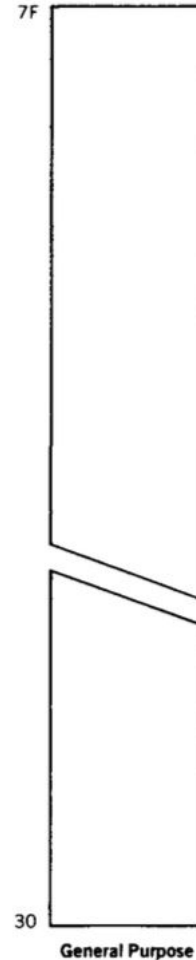
Internal RAM  
Organization  
- Bit/Byte  
Addressable Area

2F	7F	78
2E	77	70
2D	6F	68
2C	67	60
2B	5F	58
2A	57	50
29	4F	48
28	47	40
27	3F	38
26	37	30
25	2F	28
24	27	20
23	1F	18
22	17	10
21	0F	08
20	07	00

# Internal RAM Organization



# Internal RAM Organization - General Purpose

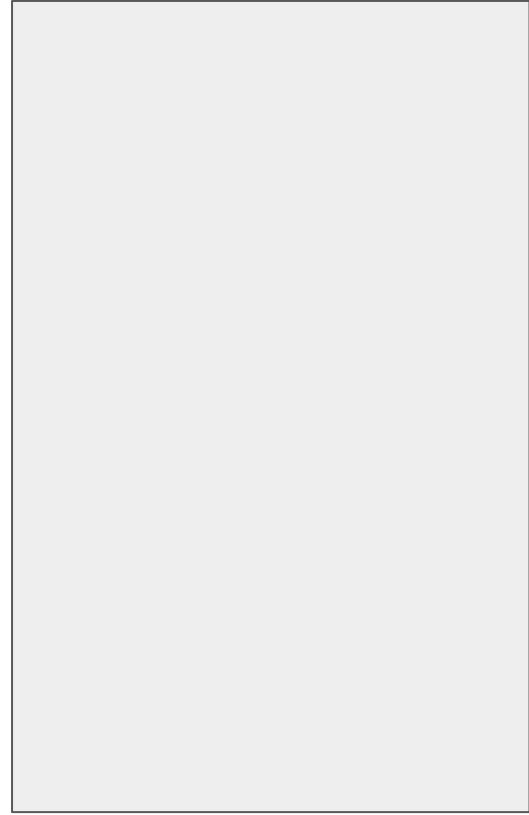


Internal ROM



FFF

000



# Data/Program Architecture

- 8051 is Harvard architecture
  - Program and data memory are different
  - 8051 uses the **same address** for code and data
    - Internal circuitry access the correct memory based on the nature of operation