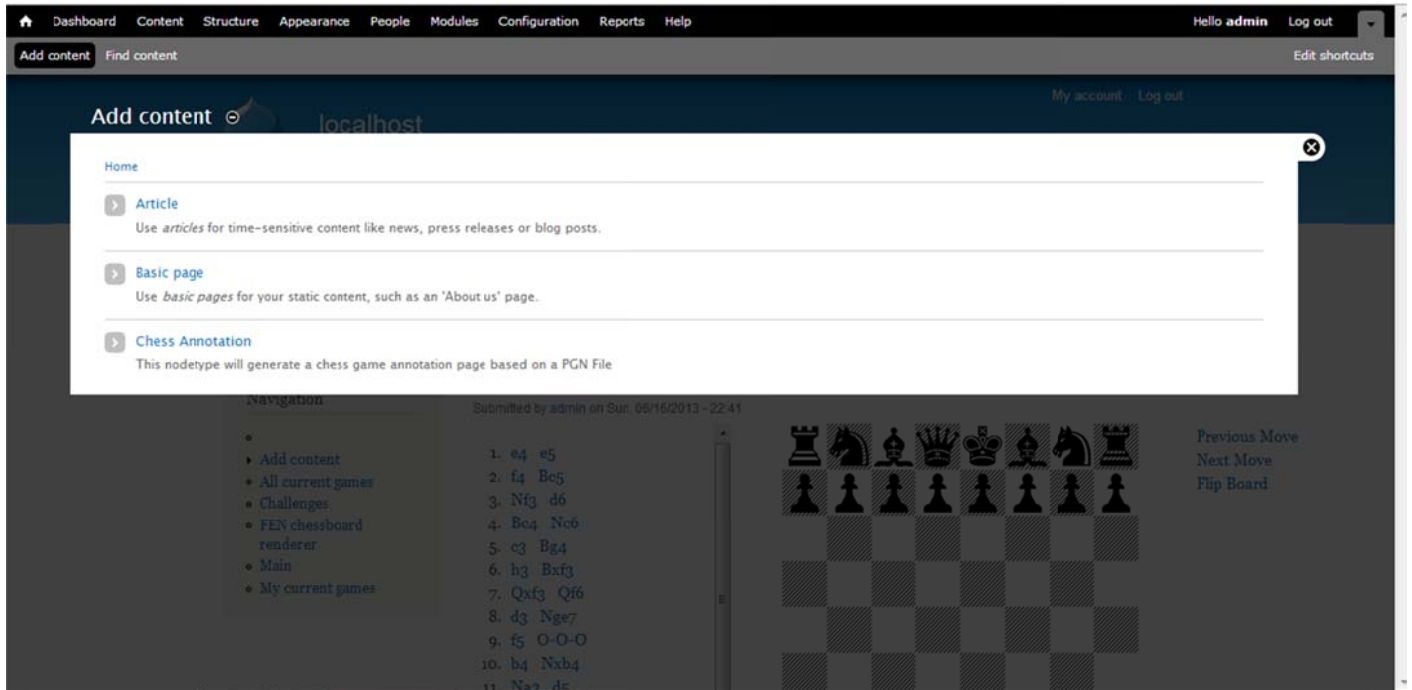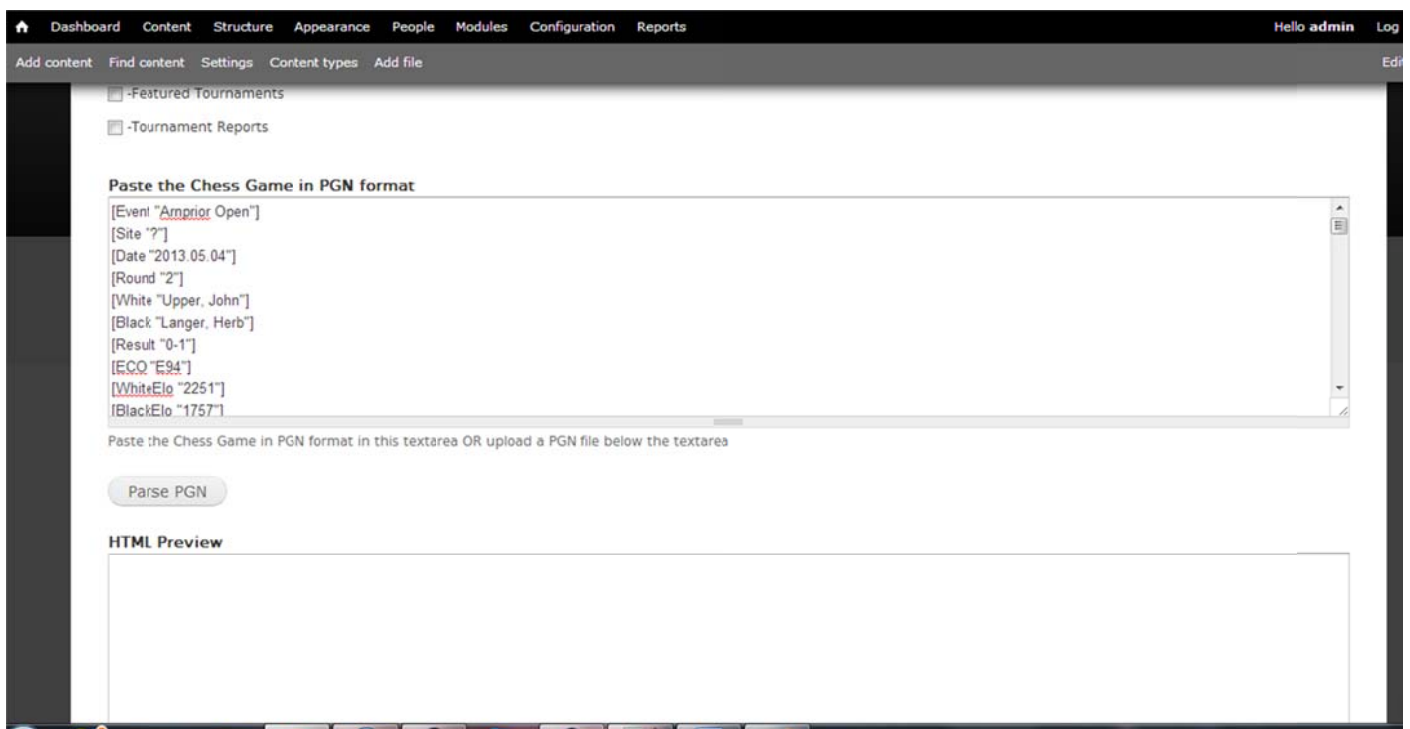# Chess Annotation by Shao Hang He

1. Installation: enable the module in the module section.

2. Create a new content on the following page (click Chess Annotation):

3. Once you are in the "create new Chess Annotation" page, scroll down and paste a PGN Game in the required text area:

It is important to respect the Standard PGN format! Or else the page will crash!

Before pressing the button "Parse PGN", you can also select the Piece set and the piece size. The Piece set is default to Merida and the Piece size is default to 46 pixels. **The size of the chess board would also adjust with the size of the pieces.**

After paste your PGN in the text area, click the button **Parse PGN**.

4. After pasted your PGN, the content will be generated for you in the HTML preview of the page like the following:

5. Now, copy/paste the generated content to the Body:

IMPORTANT NOTE: You can add some description before or after the generated content. I suggest you to put the description in HTML tags like <p>…</p>. If you have a text editor installed, please **disable rich-text** before insert the generated content.

6. If you see similar content as above in the body of your form, then you can save and view your content! **Note that the "Text format" has to be set to "Full HTML" for the module to work**.

7. Done! That was easy right?

Now, enjoy the ready your game =).

Notes:

1. If you have a text editor installed (e.g. Wysiwyg), **make sure that the filter of your text editor does not** strip any of the html tags that I use (<div>, <span>, <b>, <p>, etc). For example, Wysiwyg would

strip <span> tags. Therefore, go to admin/config/content/wysiwyg and edit Full HTML settings. Uncheck "Verify HTML" under CLEANUP AND OUTPUT section and save.

Finally, to follow my projects, please go on http://devnetforce.com/ . If you have any questions, please contact me at shaohanghe91@gmail.com.

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