

Why you want to learn



What is Scala?

- Programming language for the JVM
 - 99%* Compatible with Java
- Blends Functional programming (Erlang, Haskell) with Object-Oriented (Java, C#)
- Created by Martin Odersky (EPFL)

Why Should I care?

- 99% Java Compatibility
- Static Typing + Type inference
- Pattern Matching
- Powerful collections library
- For-expressions
- Closures
- Mixin (Multiple) Inheritance
- Amazing community

Does Anyone use Scala?



Syntax Overview

- Support a few high-level language features in consistent ways
- The Power Triads
 - Members - defs, vars and vals
 - Types - classes, objects and traits
 - Control - pattern matching, closures, for expressions

Members Triad

- **val**
 - Immutable (assign once) variables
- **var**
 - Mutable variables
- **def**
 - Methods

Members - vals

- Similar to public final fields in java

```
val x: String = "Hello World"
```

- Type-inference

```
val x = "Hello World"
```

- The “type” of x is still a String, only inferred
- Immutable! (well, sort of)

Members - defs

```
public String sayHelloTo(String name) {  
    return "HI, " + name;  
}
```

```
def sayHello(name: String): String =  
    "HI, " + name
```

```
def sayHello(name : String) = "HI, " + name
```


Members - defs (cont'd)

- Multi-line Syntax

```
def doStuff(arg : Type) = {  
  ...  
}
```

- Returning void

```
def doStuff() : Unit = { ... }  
def doStuff() {}
```

Members vars

- Similar to regular java fields

```
var x : Int = _  
x = 5  
System.out.println(x);
```

Members - Abstract + Uninitialized

- Abstract - leave off the right-hand-side (=...)

```
def abstractMethod() : Unit
```

```
val abstractValue : Int
```

- Uninitialized? Use the `_`

- `var x : Int = _`

- Only viable for var members

Uniform Access Principle

- To the greatest extent possible, allow var/val/def to be interchangeable
 - HOW???
 - vars => Getter/Setter methods
 - val => Getter methods
- Scala allows you to override a no-argument “def” with a “val” of the def’s return type.

Laziness

- Scala also allows “lazy” vals
- The val is not evaluated until first use

```
lazy val something =  
someExpensiveComputation()
```

- Can improve efficiency of algorithms
- Can be used to side-step initialization order issues.

```
lazy val hashCode = super.hashCode
```

Scala Types

- Classes
 - Concrete types
- Objects
 - "instance" types
- Traits
 - "mixin" abstract types

Scala Types - Class

- **Classes are most similar to java**

```
class MyClass {}
```

- **Classes may extend one other class**

```
class MySubClass extends MyClass {}
```

- **Classes may “mixin” one or more trait/interface**

```
class MyOtherSubClass extends MyClass  
with SomeInterface {}
```

Classes + Members

- Classes may contain any number of members

```
class XYZ {  
    def doSomething() = x * x  
    val x = 5  
}
```

- All members turn into methods with optionally field backing
 - Only one namespace per class!

Class Constructors

- **Classes have one mandatory entry point**

```
class MyClass(x : Int) {  
  def doubled = x * 2  
}
```

- **Constructor arguments may optionally be promoted as vars/vals**

```
class MyClass(val x : Int) {  
  def doubled = x * 2  
}  
  
val tmp = new MyClass(5)  
assert(tmp.x*2 == tmp.doubled)
```

Scala Types - Object

- **class + singleton mixed**

```
object MyObject extends MyClass with  
SomeInterface {  
    val SOME_CONSTANT = 5  
    def doSomethingFun() { ... }  
}
```

- **No statics in scala! (unless objects count)**

Scala Types - The Trait

- Like Java Interfaces

```
trait MyService {  
  def doSomeBusinessLogic() : Unit  
}
```

- May contain implementations

```
trait MyOtherService {  
  def double(x : Int) = 2 * x  
}
```

- Must **not** take any constructor parameters

Traits (con't)

- Traits can extend other traits

```
trait A {}
```

```
trait B extends A {}
```

```
trait C extends A with B {}
```

- Trait can extend classes (as long as the class has a no-argument constructor)

```
trait A extends JComponent {}
```

Avoiding the Deadly Diamond

traits override their parents in a right-to-left fashion

```
trait A {  
  def service() { Console.print("A") }  
}  
trait B extends A {  
  def service() { Console.print("B"); super.  
service() }  
}  
trait C extends A {  
  def service() { Console.print("C"); super.  
service() }  
}  
val x = new A with B with C  
x.service() //Output CBA
```

Control Structures

- Pattern Matching*
 - Choosing behavior based on input
- For Expressions*
 - Iteration/looping/streaming like operations
- Functions as Objects (Closures/Lambdas)*
 - Passing behavior between objects
- The Familiar
 - if-else
 - try-catch

Control Structures (the familiar)

- ifs and whiles similar to java

```
if( x < 5) { doSomething() } else {  
doFailure() }
```

```
var x = 2
```

```
while(x > 0) { println(x) x = x - 1; x-=1; }
```

- “Expression-Oriented” programming

- if-expressions return values
- No need for ?:

```
val y = if ( x != null ) x else 6
```

Control Structures (Pattern Matching)

- Similar to Switch
- Very robust in 'case' syntax

```
x match {  
  case 42 => "But what is the question?"  
  case "Hello" => println("Why, Hello!")  
  case y : String => doSomethingWithAString(y)  
  case null => doSomethingWithNull()  
}
```

- Also "expression-oriented"

Control Structures (try-catch)

- Somewhat similar to java

```
try {  
    liveDangerously();  
} catch {  
    case x : SomeException => handle(x)  
    case _ => defaultHandle()  
}
```

- Catch block is a pattern-match!

Pattern Matching + Case Classes

- Scala provides 'sugar' for matching against classes

```
case class DatabaseResponse(model : Model,  
metaInfo : MetaModel)
```

```
makeQuery() match {  
  case DatabaseResponse(model, metaInfo) =>  
    //Use fully-typed Model + MetaModel  
}
```

For Expressions

- Somewhat like for loops, but much more powerful
- Allows looping and expression style syntax

```
for(i <- 0 until 10) { println(i) }  
val idx = for(i <- 0 until 10) yield i
```

- Supports multiple "ranges"

```
for( i <- 0 until 10; j <- 0 until 10 ) {  
  matrix.get(i,j).doCalc()  
}
```

For Expressions (con't)

- **Guards**

```
val odds = for(i <- 1 until 100; if i % 2 == 1)
yield i
```

- **Multi-line syntax**

```
val evens = for {
i <- 1 until 100
if i % 2 == 0
} yield i
```

- **Definitions**

```
for (i <- 1 until col.size(); val item = col.
get(i) ) {
doSomethingWith(item)
}
```

Functions as Objects

- Scala allows you to treat functions as objects

```
scala> val x = { x : String => x + "HAI" }  
x: (String) => java.lang.String = <function>
```

```
scala> x("O ")  
res3: java.lang.String = O HAI
```

- Braces are optional (if function is a one-liner)

Functions as Objects (con't)

- Can use "lambda expressions" to define functions
 - `_` means placeholder
 - can be typed

```
scala> val y = "Hello, " + (_ : String)
y: (String) => java.lang.String = <function>
```

```
scala> y("World")
res0: java.lang.String = Hello, World
```

Function Objects + Collections

- Can use "closures" to do interesting things with collections
 - map (Notice the type of `_` is inferred)

```
scala> val x = 1 until 10
```

```
x: Range = Range(1, 2, 3, 4, 5, 6, 7, 8, 9)
```

```
scala> val y = x.map(_ * 2)
```

```
y: RandomAccessSeq.Projection[Int] = RangeM(2, 4, 6, 8, 10, 12, 14, 16, 18)
```

- foreach (notice `print` is promoted to a closure)

```
scala> y.foreach(print)
```

```
24681012141618
```

LINQ 4j?

C#

```
string[] names = {"Burke", "Connor", "Frank", "Everett", "Albert"};

IEnumerable<string> query =
    from s in names
    where s.Length == 5
    orderby s
    select s.ToUpper();
```

Scala

```
val names = List("Burke", "Connor", "Frank", "Everett", "Albert")

val query = for {
    s <- names.sort(_<_)
    if s.length() == 5
} yield s.toUpperCase()
```


Tool Support?

- IDEs
 - Netbeans
 - IntelliJ
 - Eclipse*
- Build tools
 - Ant
 - Maven*
 - Simple Build tool (SBT), Gradle, Rake

Questions?

Special Thanks to...

Alex Cruise, James Iry, Jorge Ortiz, Seth Tissue for QAing my slides!

Back-up Slides

Things I doubt we'll be able to fully cover, but in case there are questions...



Function Programming - Tail Recursion

@tailrec

```
def loop( f    : => Unit)  : Unit = {  
    f  
    loop(f)  
}
```

```
while (true) {  
    f();  
}
```

- @tailrec
 - Ensures tail recursion is used, or compiler fail

The Loaner Pattern

```
def ensureClose[A <: Closeable, B] (resource : => A) (f : A  
=> B) = {  
    val r = resource  
    try {  
        f(r)  
    } finally {  
        r.close()  
    }  
}
```

*//Exceptions are still thrown, but the resource is
guaranteed to be closed*

```
ensureClose(new FileInputStream("in.txt")) { input =>  
    //Do stuff with input (which has type FileInputStream)  
}
```

Actor based concurrency


```
scala> import actors.Actor._
import actors.Actor._
scala> actor {
  |   loop {
  |     react {
  |       case msg : String => println(msg)
  |       case x : Int => println("NUMBER " + x)
  |     }
  |   }
  | }
res0: scala.actors.Actor = scala.actors.
Actor$$anon$1@106def2
scala> res0 ! "HELLO"
HELLO
scala> res0 ! 5
NUMBER 5
```

Property based Testing

```
import org.scalacheck._  
val smallInteger = Gen.choose(0,100)  
val propSmallInteger =  
  Prop.forAll(smallInteger) {  
    n => n >= 0 && n <= 100  
  }
```



Delimited Continuations

```
import java.io._
import util.continuations._
import resource._
def each_line_from(r : BufferedReader) : String
@suspendable =
  shift { k =>
    var line = r.readLine
    while(line != null) {
      k(line)
      line = r.readLine
    }
  }
```



Delimited Continuations (Part 2)

```
reset {  
    val server = managed(new ServerSocket(8007)) !  
    while(true) {  
        reset {  
            val connection = managed(server.accept) !  
            val output = managed(connection.  
getOutputStream) !  
            val input = managed(connection.getInputStream)  
!  
            val writer = new PrintWriter(new  
BufferedWriter(new OutputStreamWriter(output)))  
            val reader = new BufferedReader(new  
InputStreamReader(input))  
            writer.println(each_line_from(reader))  
            writer.flush()  
        }  
    }  
}
```



Ant tasks

- defined in scala-compiler.jar

```
<taskdef resource="scala/tools/ant/antlib.xml">
<classpath>
<pathelement location="${scala.home}/lib/scala-compiler.jar"
/>
<pathelement location="${scala-library.jar}" />
</classpath>
</taskdef>
<scalac srcdir="${sources.dir}" destdir="${build.dir}"
classpathref="build.classpath" force="changed">
<include name="compile/**/*.scala" />
<exclude name="forget/**/*.scala" />
</scalac>
```

- Complete Scala-project bootstrap (using maven-ant-tasks)
 - <http://suereth.blogspot.com/2008/09/using-maven-ant-tasks-instead-of-ivy.html>

Maven Plugin

```
<project>
```

```
...
```

```
<plugin>
```

```
  <groupId>org.scala-tools</groupId>
```

```
  <artifactId>maven-scala-plugin</artifactId>
```

```
  <executions>
```

```
    <execution>
```

```
      <goals>
```

```
        <goal>compile</goal>
```

```
        <goal>testCompile</goal>
```

```
      </goals>
```

```
    </execution>
```

```
  </executions>
```

```
</plugin>
```

```
...
```

```
</project>
```