Refactoring towards functional Java

John Napier

1970 -

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★ How to leverage OOP + FP

- * Key benefits
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- Performance implications

Minimize side-effects

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(Favor immutability)

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Principle of Least Surprise - an object's state won't change out from under you

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No more errors resulting from "bean-style" decoupling of object construction from object initialization

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Thread Safety

Declarative Syntax

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(Focus on the language of your problem domain)

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Functional semantics can help to de-emphasize nonobviously incidental implementation details

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Refocus on the language of your problem domain

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Functional semantics can help to de-emphasize nonobviously incidental implementation details



Refocus on the language of your problem domain



Help identify conceptual duplication in your codebase

Ways to Leverage OOP + FP

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OOP in the large

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OOP in the large

(FP in the small)

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Objects are still a very powerful way to represent your domain model and business interactions

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(FP in the small)



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Functional style tends to shine brightest when used for discrete implementations (method bodies, etc.)

Immutability

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(techniques for reducing sideeffects)

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Make your objects' fields final

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(techniques for reducing sideeffects)



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Provide single, all-args constructors and companion Builders, Factories, or static factory methods for usability

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Utilize defensive copies where necessary



Produce new instances of an object for update operations, leaving original instance unchanged

Higher-level iteration patterns

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(Understanding Folds)

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Left folding / right folding



Map / Filter

Higher-level iteration patterns

(Understanding Folds)



Left folding / right folding



Map / Filter



Any / All / Length / Head / Last / Join / etc.

Options

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(Avoiding null)

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Use a meaningful representation of the presence or absence of a value

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Use Tell, Don't Ask for value transformations and failure-case recovery

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Powerful companion to Null Objects and Special Case Objects

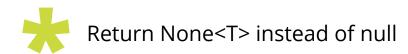
DAOs

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(Dealing with persistence)

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Return None<T> instead of null



Update operations should return new instances

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Leverage monadic types like Persisted<T>

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Use exceptions when the case is actually exceptional

Null checks

Null checks

(Replacing with Option)

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Let Option resolve the possibly nullable values

Null checks

(Replacing with Option)



Let Option resolve the possibly nullable values



Resolve an underlying value as early as possible

Iteration

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(Using folds)

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Replace the loop with the fold

There aren't any! Yay!

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(Just kidding.)

There are some.

(No such thing as a free lunch.)

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GC that implicitly supports mutation can't optimize for immutability

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Stack overflows due to recursion

There are some.

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Stack overflows due to function composition

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Stack overflows due to function composition



YMMV. Take it on a case-by-case basis

Questions?

ThoughtWorks®

Thank You.

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