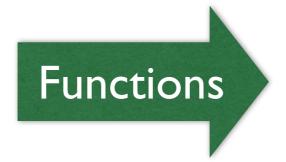


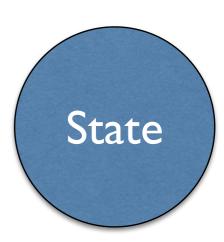
Intro to Clojure

@stuartsierra
DevNexus 2014, Atlanta





Data



Platform



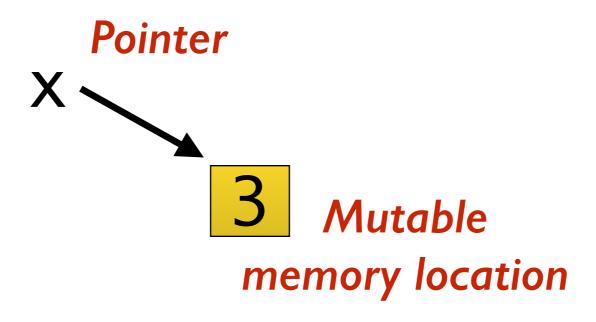
Values



$$x = 3$$

$$x = 107$$

$$x = x + 1$$



$$3 = 3 + 1$$



3

Immutable value

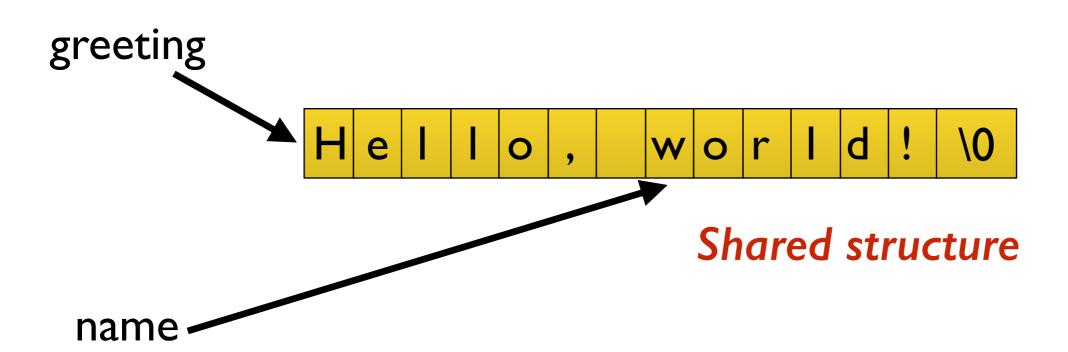
"Hello, world!"

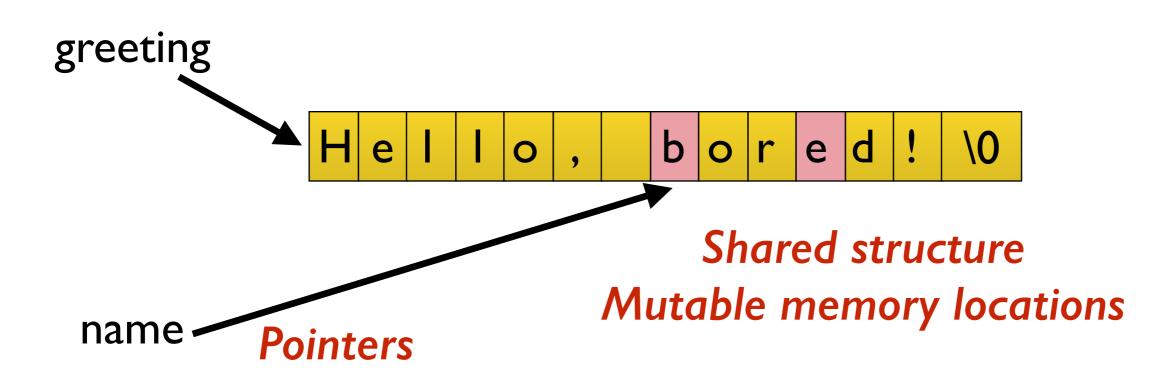
```
char greeting[14];
strcpy(greeting, "Hello, world!");
```

```
greeting

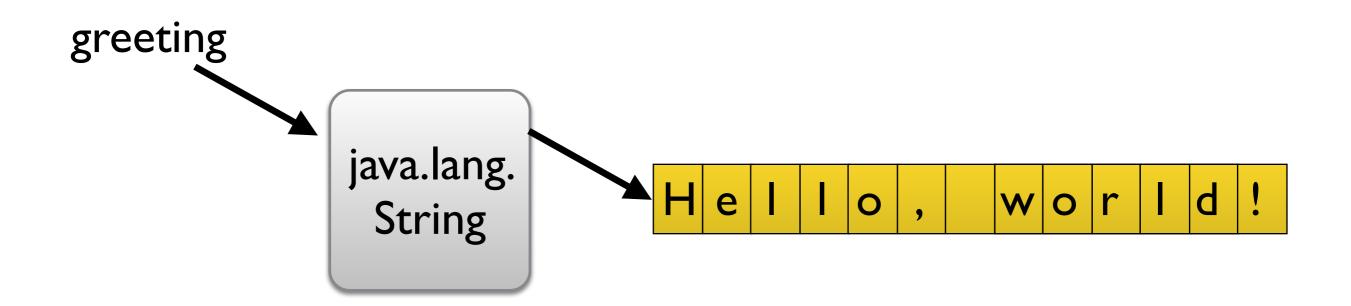
Hello, world! \0
```

char *name = greeting + 7;

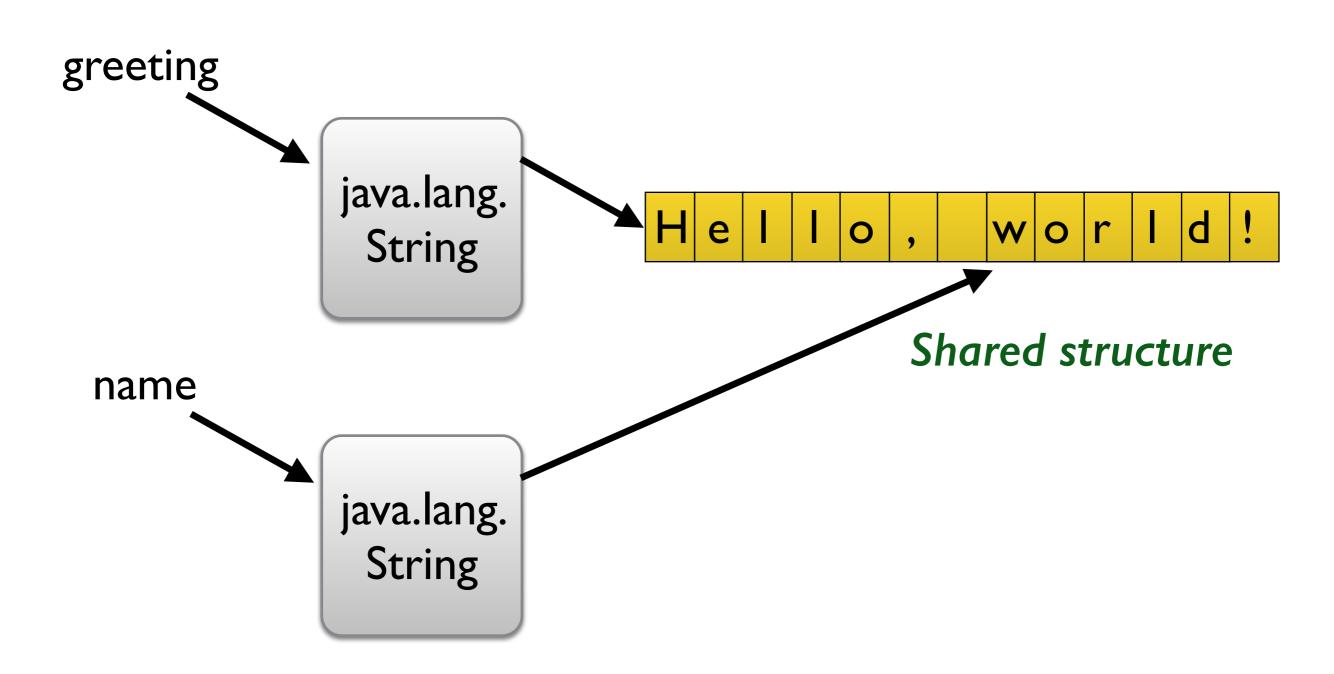


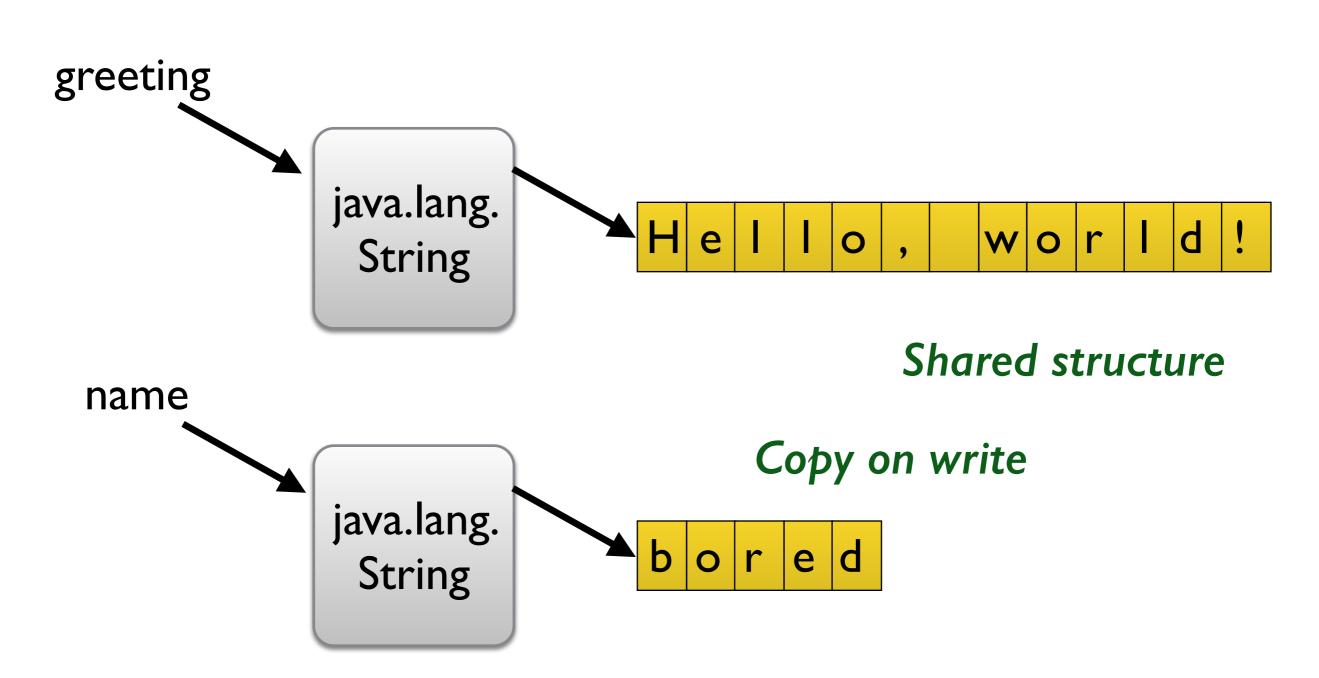


String greeting = new String("Hello, world!");



String name = greeting.substring(7,12);





java.lang. String

Immutable value

```
class Invoice {
  private Date date;
  public Date getDate() {
    return this.date;
  public void setDate(Date date) {
    this.date = date;
```

Mutable!

```
class Date {
  public void setDay(int day);
  public void setMonth(int month);
  public void setYear(int year);
}
```

```
class Invoice {
  private Date date;
  public Date getDate() {
    return this.date;
                   Mutable!
  public void setDate(Date date) {
    this.date = date;
                   Mutable!
```

```
class Invoice {
  private Date date;
  public Date getDate() {
    return this.date.clone();
                 Defensive copying
  public void setDate(Date date) {
    this.date = date.clone();
                 Defensive copying
```

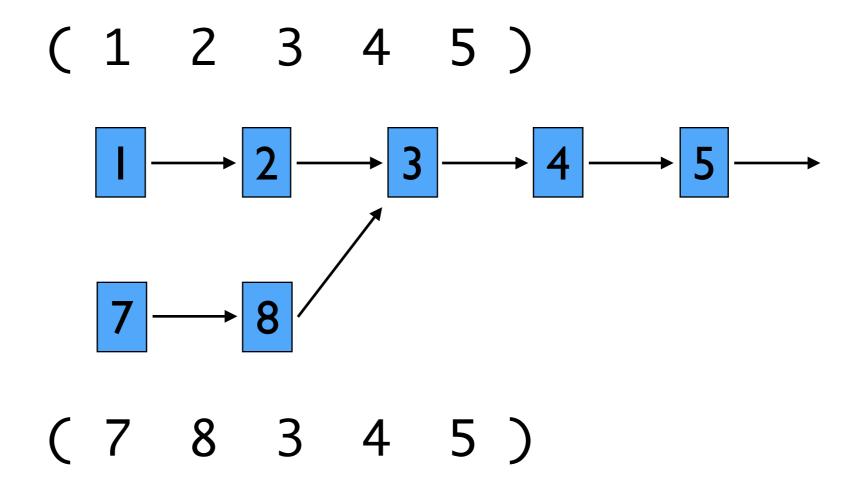
1, 2, 3, 4, 5

(1, 2, 3, 4, 5)

```
(12345)
```

$$(1 2 3 4 5)$$

$$\boxed{1} \longrightarrow \boxed{2} \longrightarrow \boxed{3} \longrightarrow \boxed{4} \longrightarrow \boxed{5} \longrightarrow$$



```
( 1 2 3 4 5 )

1 2 3 4 5 )

Shared structure

Immutable
Persistent

( 7 8 3 4 5 )
```

O(1) at the head O(n) at the tail

```
    ( 1 2 3 4 5 )
    I → 2 → 3 → 4 → 5 →
    Shared structure
    Immutable
    Persistent
    ( 7 8 3 4 5 )
```

Vector

```
[ 1 2 3 4 5 ]
```

Vector

[1 2 3 4 5]

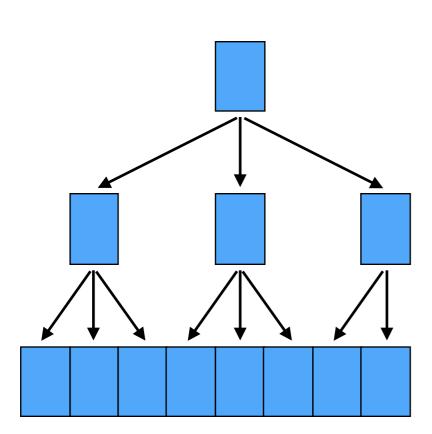
Shared structure Immutable Persistent

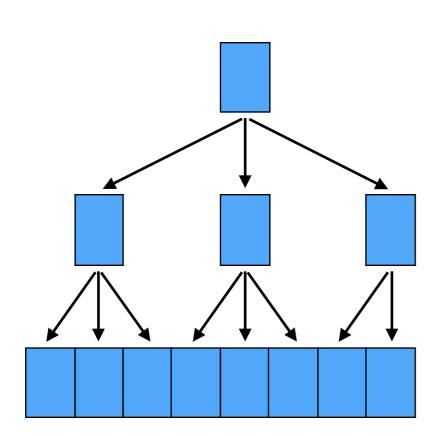
Vector

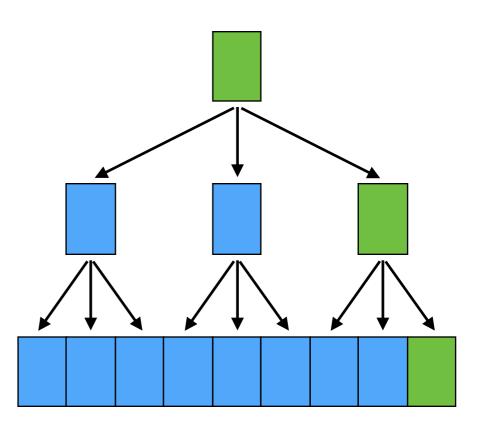
O(1) to read anywhere O(1) to grow at the end

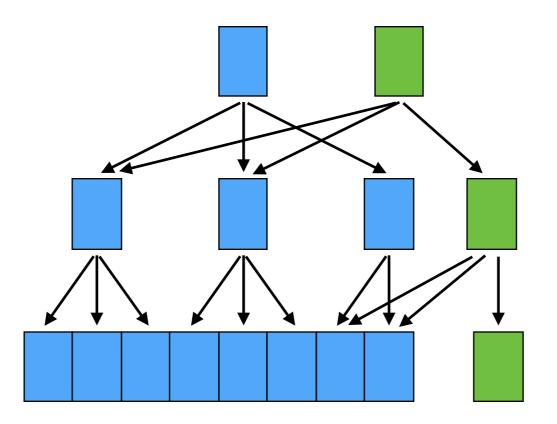
[12345]

Shared structure Immutable Persistent



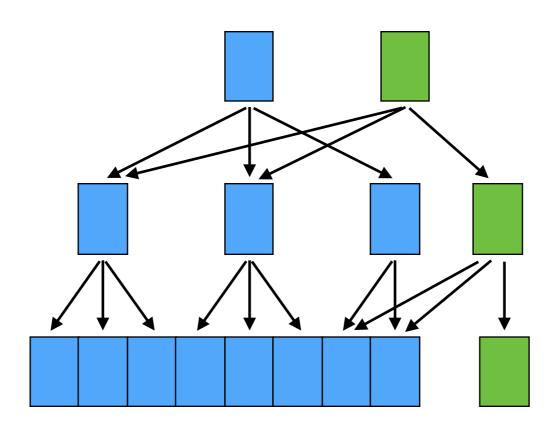




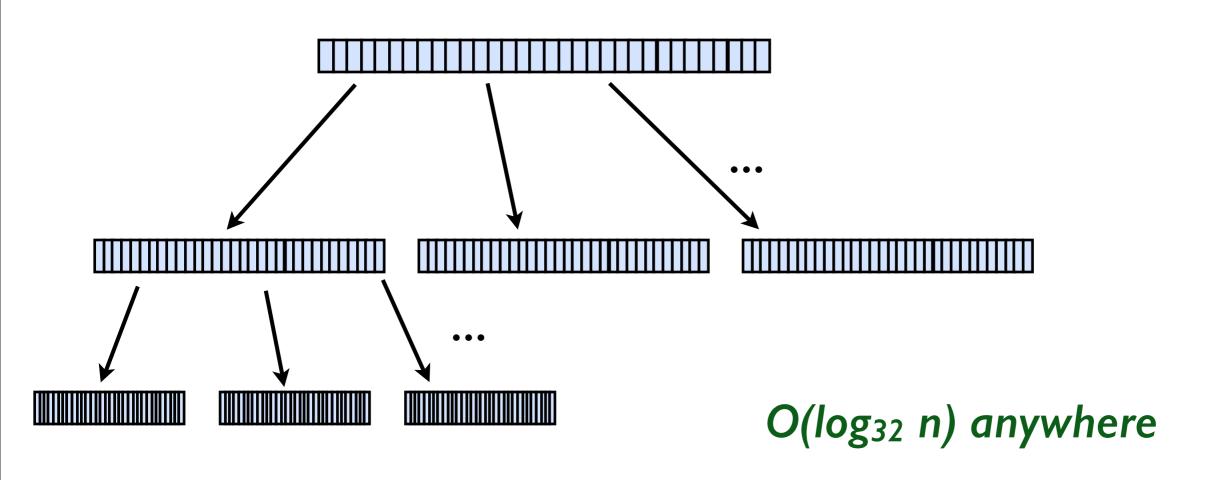


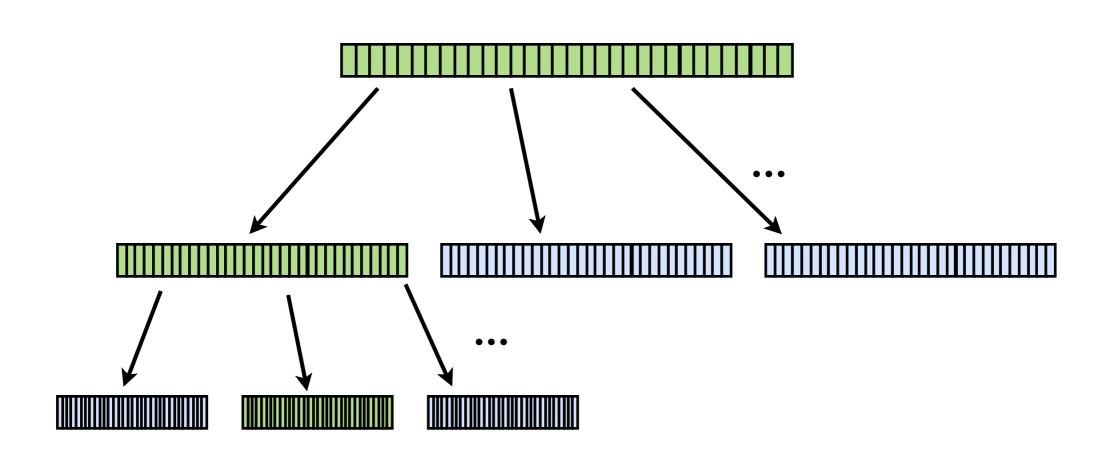
Shared structure Immutable Persistent

O(log n) anywhere



Shared structure Immutable Persistent





$O(log_{32} n)$

 $log_{32} 1000 < 2$ $log_{32} 10,000 < 3$

 $log_{32} I,000,000 < 4$ $log_{32} I0,000,000 < 5$

 log_{32} 1,000,000,000 < 6

$O(log_{32} n)$

$$log_{32} 1000 < 2$$

 $log_{32} 10,000 < 3$

$$log_{32} I,000,000 < 4$$

 $log_{32} I0,000,000 < 5$

$$log_{32}$$
 1,000,000,000 < 6

O(1) for n < one billion

Vector

```
O(log_{32} n)

O(1) for n < one billion
```

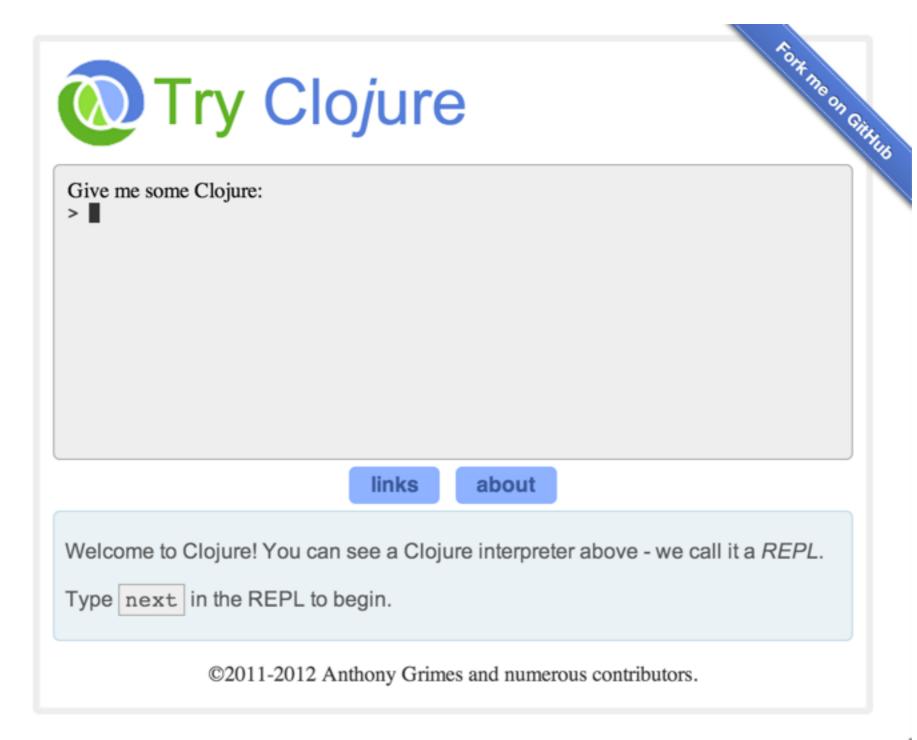
```
[ 1 2 3 4 5 ]
```

Shared structure Immutable Persistent

Hello Clojure

```
(println "Hello, world!")
```

tryclj.com



```
( println "Hello, world!" )
```

Syntax

```
Symbol String
List ( println "Hello, world!" )
```

Semantics

```
Function Arguments
Invocation ( println "Hello, world!" )
```

Function Definition

```
( defn greet [ name ]
  ( println "Hello," name ) )
```

Syntax

```
Symbols Vector

List ( defn greet [ name ]

List ( println "Hello," name ) )
```

Semantics

```
Function

definition Name Parameters

( defn greet [ name ]

Body ( println "Hello," name ) )
```

REPL

```
user=> (println "Hello, world!")
Hello, world!
nil
user=>
```

REPL

```
user=> (println "Hello, world!") Read
Hello, world!

ril

user=> (println "Hello, world!") Read

Evaluate

Loop
```

REPL

```
user=> (println "Hello, world!") Read
Hello, world! Side effect Evaluate
nil Return value Print
user=> Loop
```

Statements & Expressions

```
for (int i = 0; i < 100; i++) {
  String s;
  if (i \% 3 == 0) {
    s = "Fizz";
  } else if (i % 5 == 0) {
    s = "Buzz";
  } else {
    s = new Integer(i).toString();
  System.out.println(s); }
```

Statements & Expressions

```
for (int i = 0; i < 100; i++) {
  String s;
  if (i \% 3 == 0) {
    s = "Fizz";
  } else if (i % 5 == 0) {
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  } else {
    s = new Integer(i).toString();
  System.out.println(s); }
```

Statements & Expressions

```
for (int i = 0; i < 100; i++) {
  String s;
  if (i \% 3 == 0) {
    s = "Fizz";
  } else if (i % 5 == 0) {
    s = "Buzz";
  } else {
    s = new Integer(i).toString();
  System.out.println(s); }
```

Only Expressions

Lots of Parens?

	Java	Clojure
	12	14
{ }	8	0
	0	2
Total	20	16



Defining Functions

```
(defn average [& numbers]
  (/ (reduce + numbers)
        (count numbers)))
```

```
(average 3 7 24) 34/3
```

(average 7.0 5.0 10 12) 8.5

Defining Functions

Pure Functions

```
(def v [1 2 3])
```





Maps

```
Keyword
(def m {:piece "Queen" :score 9})
(get m :score) 9
  "Associate"
(assoc m :letter \Q)
{:piece "Queen"
    :score 9
    :letter \Q}
```

Maps as Functions

```
(def m {:piece "Queen" :score 9})
(get m :score) 9
(m :score)
(:score m)
```

Higher-Order Functions

Sequences



Sequence Generators

- Data structures
- Functions
- Files in a directory
- Lines in a file
- Nodes in an XML document
- Rows in a database query result

Sequence API

- Map, filter, reduce
- Subsequences, splits, and joins
- Sorting and grouping
- Cycles
- Interleaving

clojure.org/cheatsheet

Clojure Cheat Sheet (Clojure 1.3 - 1.5, sheet v12)

Documentation

doc find-doc apropos source pst javadoc (foo.bar/ clojure.repl/ is namespace for later syms)

Primitives		
Numbers		
Literals	Literals Long: 7, hex Oxff, oct 017, base 2 2r1011, base 36 36rCRAZY BigInt: 7N Ratio: -22/7 Double: 2.78 -1.2e-5 BigDecimal: 4.2M	
Arithmet	ic + - * / quot rem mod inc dec max min	
Compare	= == not= < > <= >= compare	
Bitwise	<pre>bit-{and, or, xor, not, flip, set, shift-right, shift-left, and-not, clear, test}</pre>	
Cast	byte short int long float double bigdec bigint num rationalize biginteger	
Test	zero? pos? neg? even? odd? number? rational? integer? ratio? decimal? float?	
Random	rand rand-int	
BigDecim	nal with-precision	
Unchecke	<pre>*unchecked-math* unchecked-{add, dec, divide, inc, multiply, negate, remainder, subtract}-int</pre>	
Strings		
Create	str format See also IO/to string	
Use	count get subs compare (clojure.string/) join escape split split-lines replace replace-first reverse (1.5) re-quote-replacement (String) .indexOf .lastIndexOf	
Regex	<pre>#"pattern" re-find re-seq re-matches re-pattern re-matcher re-groups (clojure.string/) replace replace-first (1.5) re-quote-replacement</pre>	
Letters	(clojure.string/) capitalize lower-case upper-case	
Trim	(clojure.string/) trim trim-newline triml trimr	
Test	char char? string? (clojure.string/) blank?	

Transients (clojure.org/transients) Create transient persistent!

Change conj! pop! assoc! dissoc! disj! Note: always use return

value for later changes, never original!

Misc

Compare = == identical? not= not compare clojure.data/diff

Test true? false? nil? instance?

Sequences

Creating a Lazy Seq.

From collection seq vals keys rseq subseq rsubseq From producer fn lazy-seq repeatedly iterate

From constant

repeat range

From other file-seq line-seq resultset-seq re-seq tree-seq xml-seq iterator-seq enumeration-seq

From sea keep keep-indexed

Seg in, Seg out Get shorter

Get longer cons conj concat lazy-cat mapcat cycle interleave interpose Tail-items rest nthrest next fnext nnext drop drop-while take-last for Head-items take take-while butlast drop-last for

distinct filter remove take-nth for

'Change' conj concat distinct flatten group-by partition partition-all partition-by split-at split-with

filter remove replace shuffle

Rearrange reverse sort sort-by compare

Process items map pmap map-indexed mapcat for replace seque

Using a Seq

Extract item first second last rest next ffirst nfirst fnext nnext nth nthnext rand-nth when-first max-key min-key

Construct coll zipmap into reduce reductions set vec into-array to-array-2d

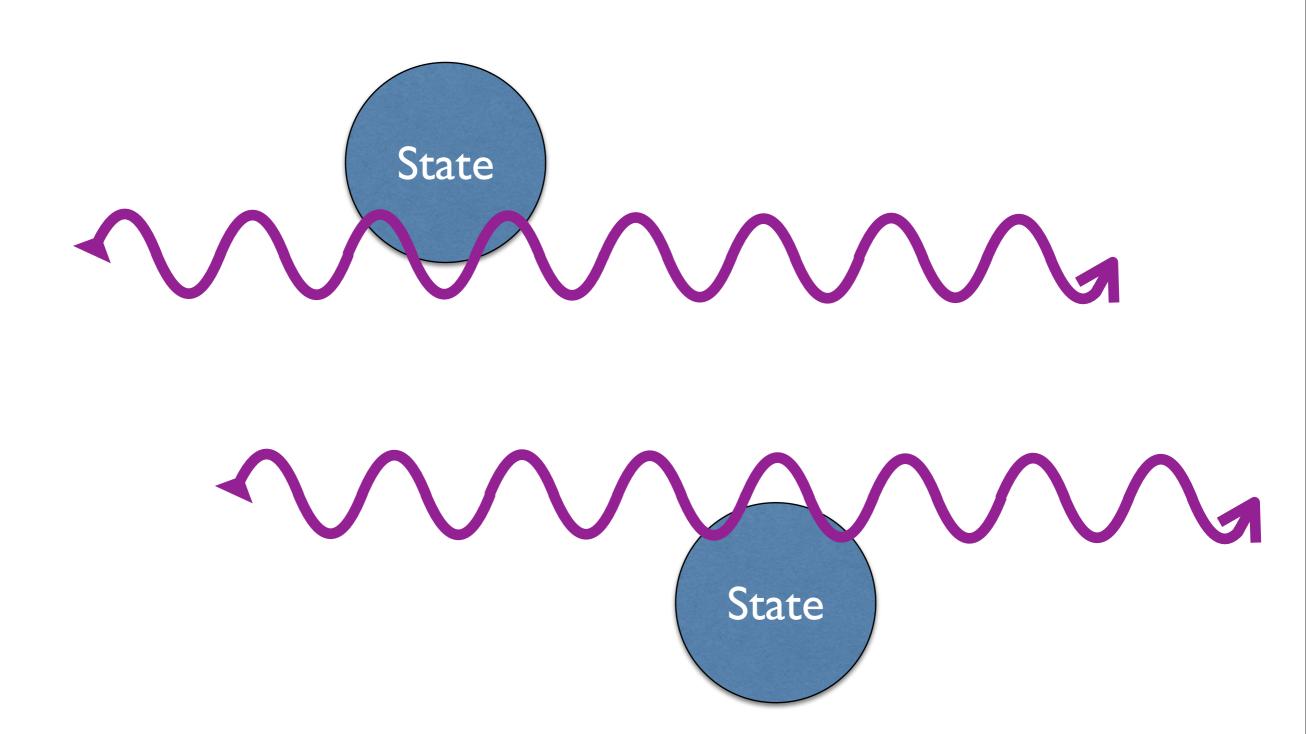
doc

```
user=> (doc filter)
------
clojure.core/filter
([pred coll])
  Returns a lazy sequence of the items in coll for which (pred item) returns true.
pred must be free of side-effects.
```

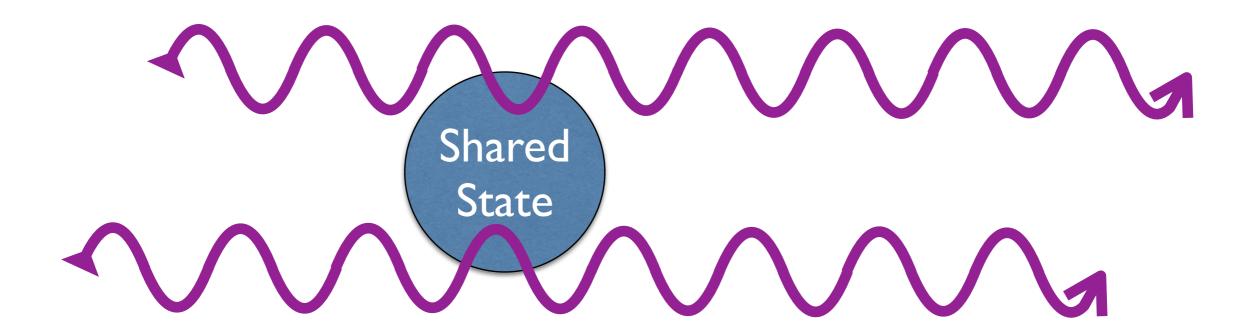


Concurrency

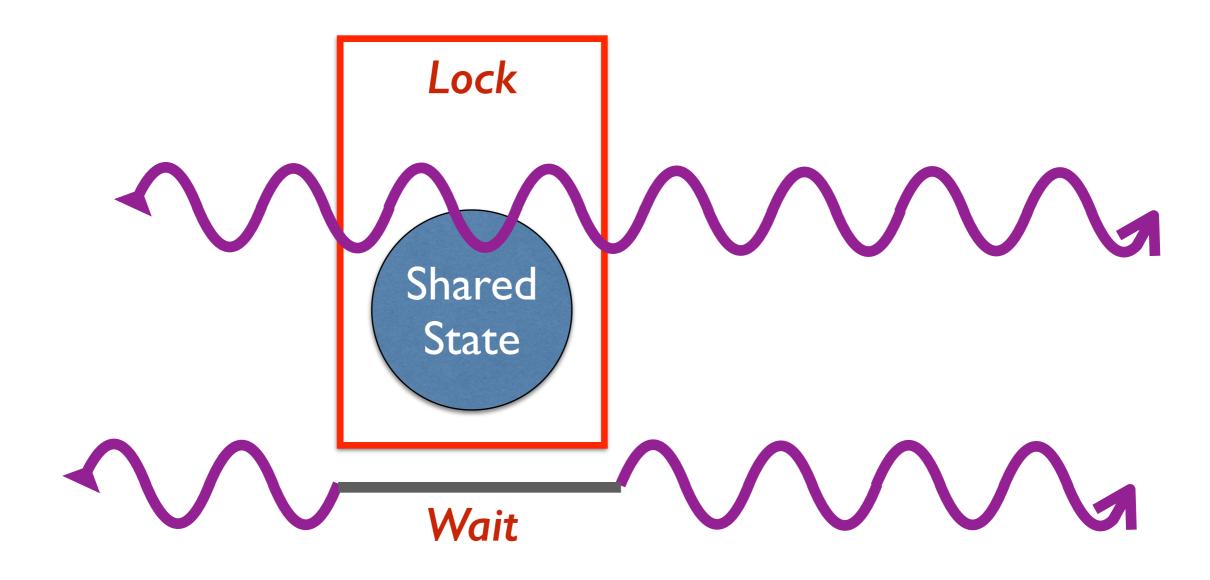
Parallelism



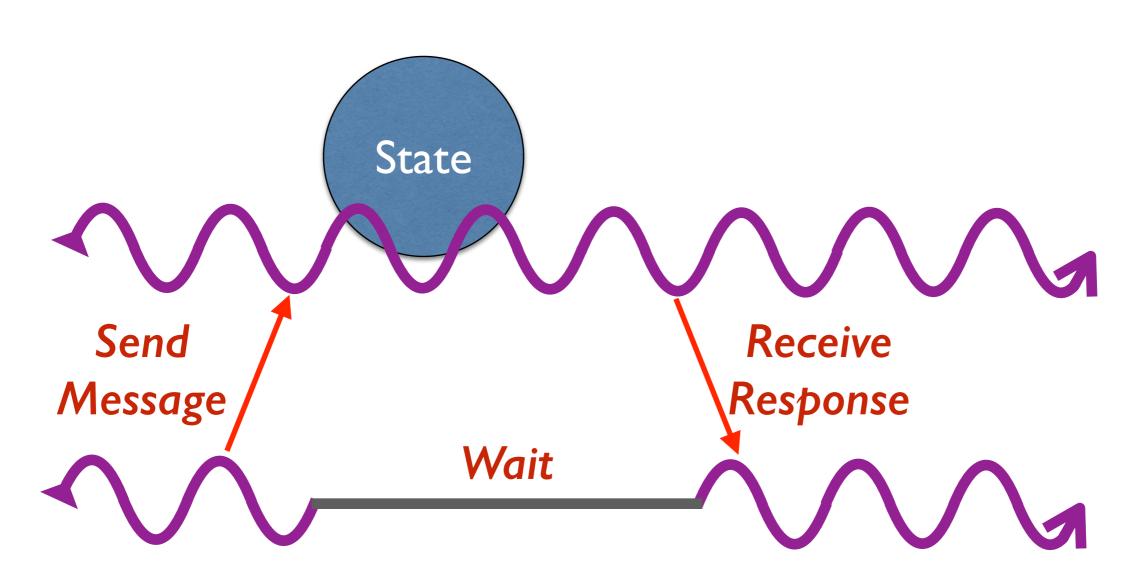
Concurrency



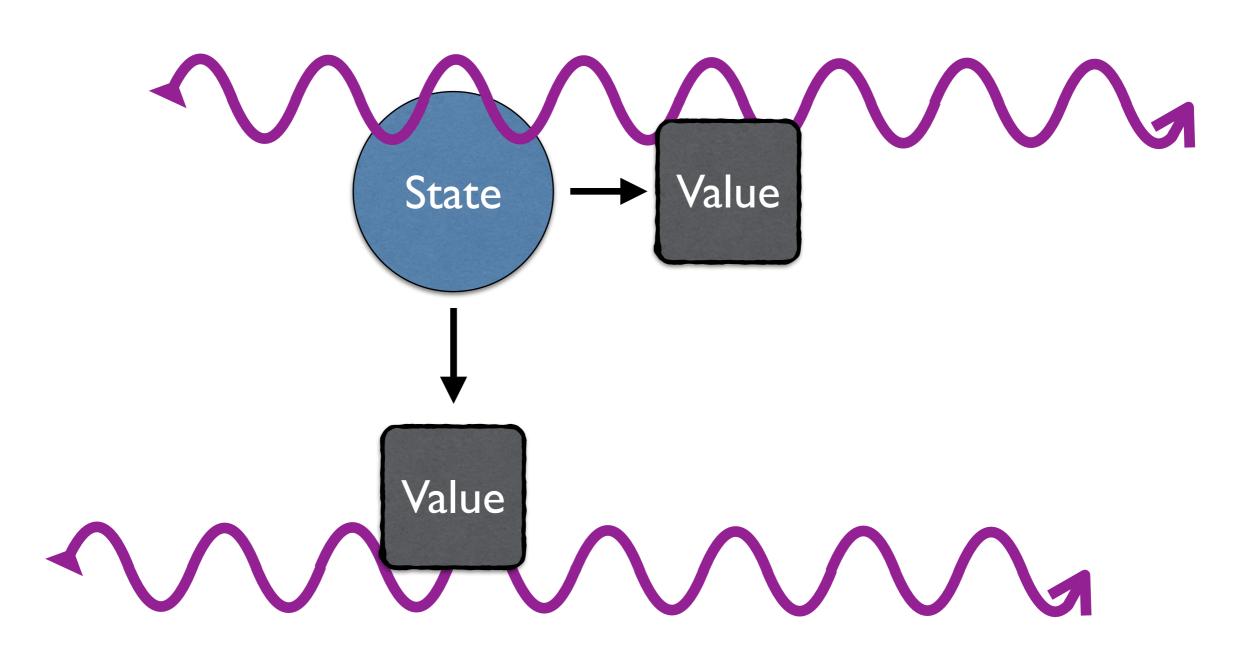
Locks



Message Passing

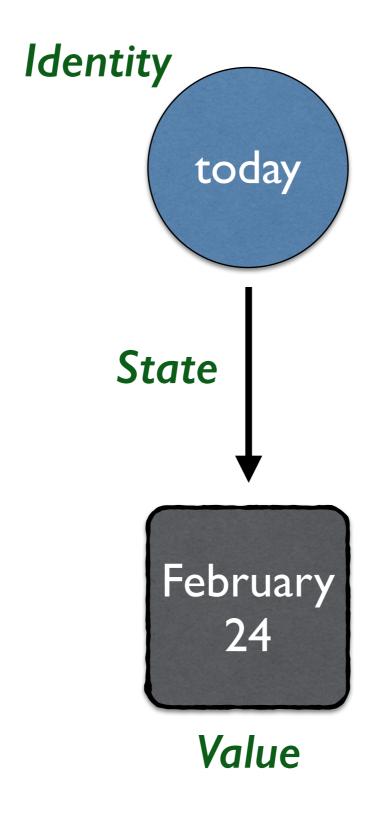


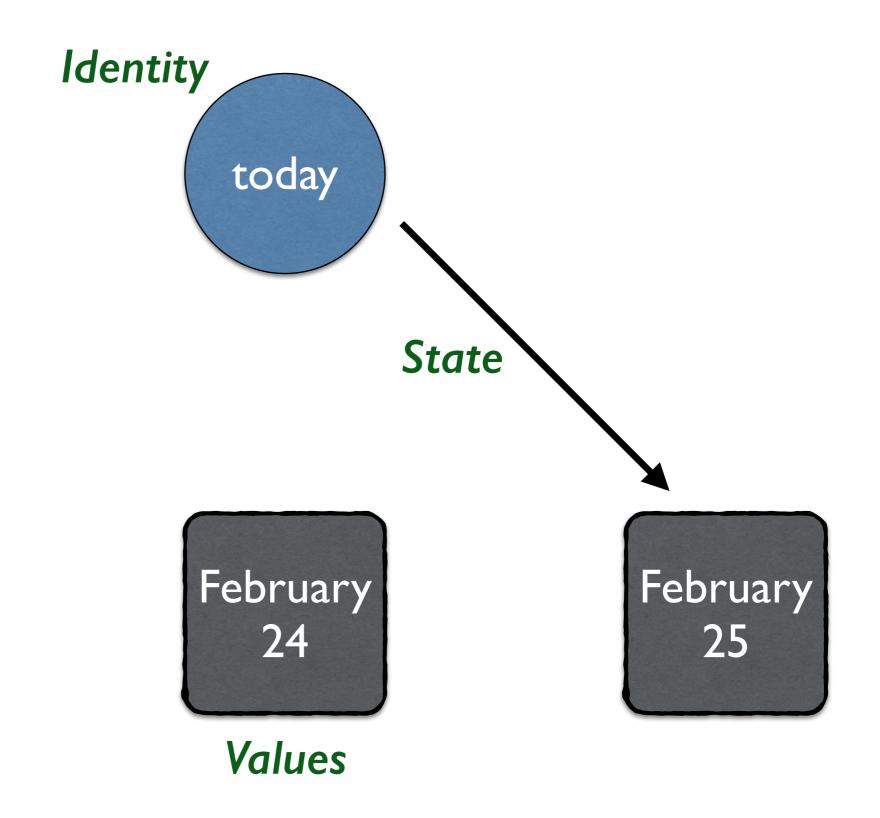
Shared Immutable Values

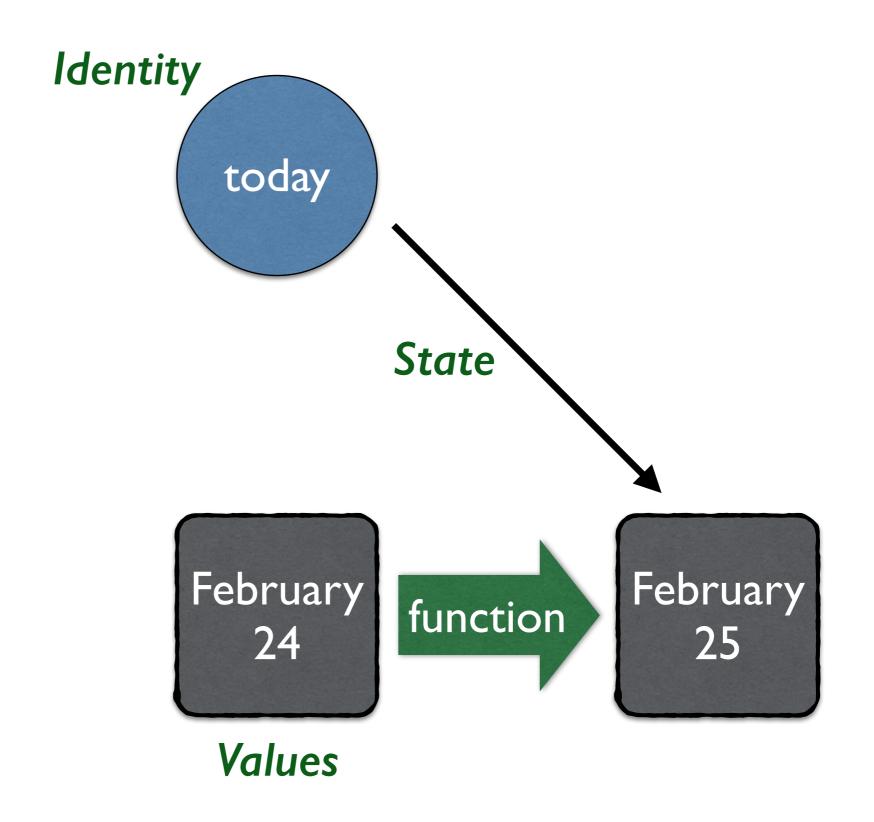


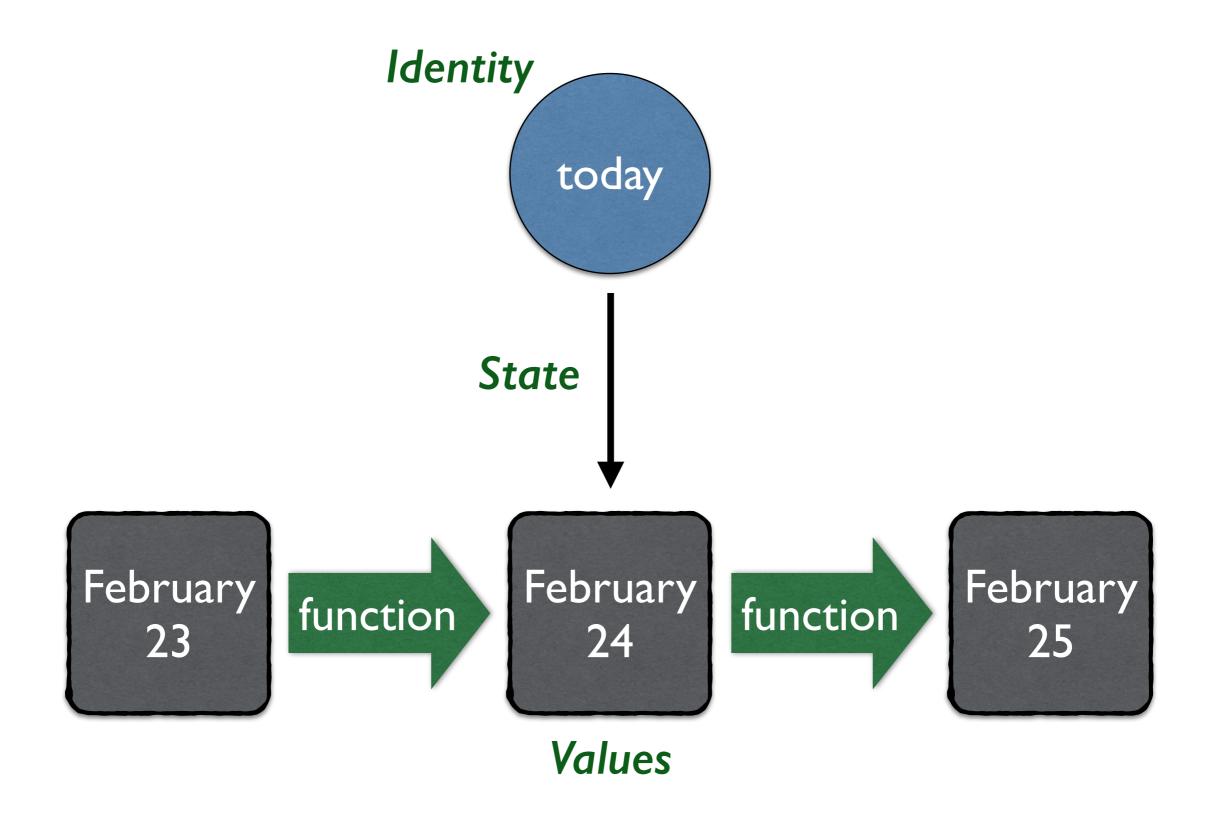










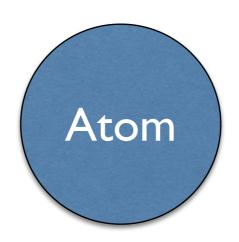


Mutable References

Synchronous

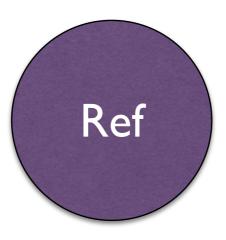
Asynchronous

Atomic and isolated



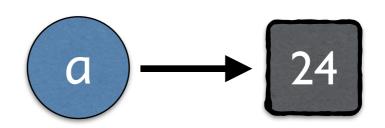


Coordinated by transactions



Atoms

(def a (atom 24))



(deref a) 24

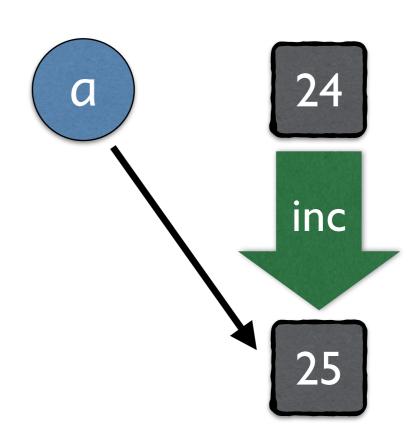


24

Atoms

(def a (atom 24))

(swap! a inc)

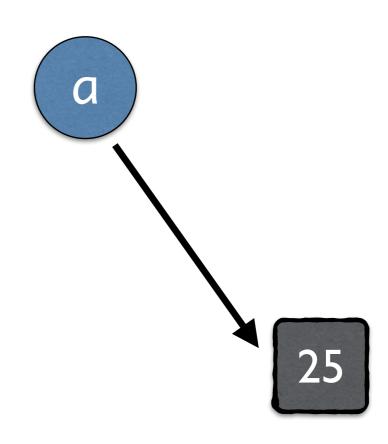


Atoms

(def a (atom 24))

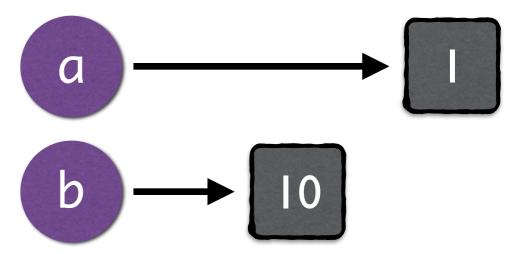
(swap! a inc)

@a 25



Refs

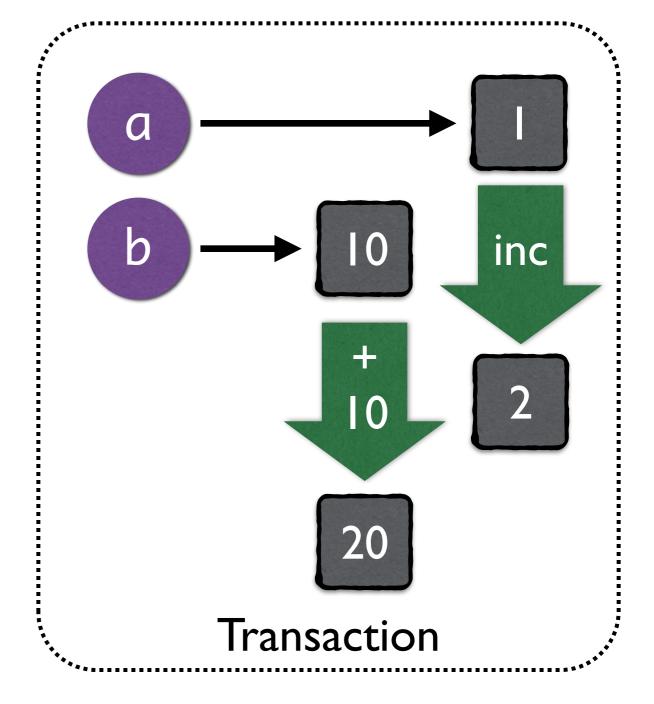
```
(def a (ref 1))
(def b (ref 10))
```



Refs

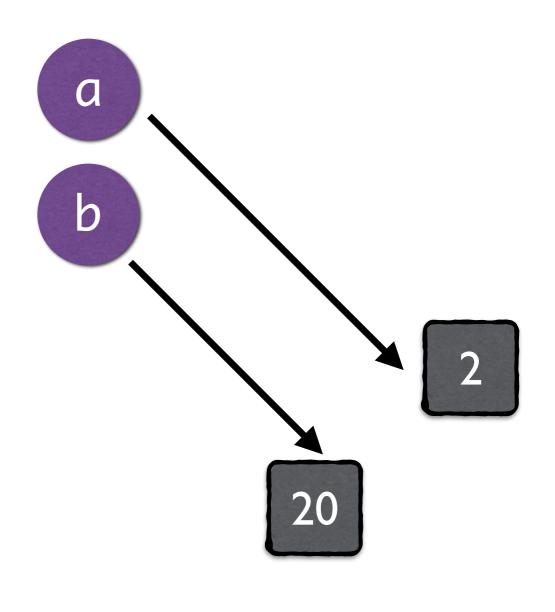
```
(def a (ref 1))
(def b (ref 10))

(dosync
   (alter a inc)
   (alter b + 10))
```



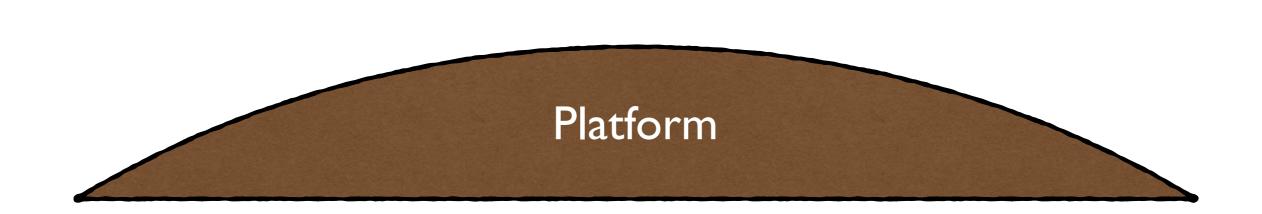
Refs

```
(def a (ref 1))
(def b (ref 10))
(dosync
  (alter a inc)
  (alter b + 10))
@a
```



Communication

core.async



Java Virtual Machine

- Garbage collector
- Just-in-time optimizing compiler
- Memory model
- Libraries!

Clojure and Java

Clojure	Java
(.method object arg)	object.method(arg)
(SomeClass. "foo")	new SomeClass("foo")
(Math/sin 3.0)	Math.sin(3.0)
Integer/MAX_VALUE	Integer.MAX_VALUE
(field object)	object.field

Embracing the Host Platform

Clojure Type	Java Type
String, Long, Double	java.lang.String, java.lang.Long, java.lang.Double
List, Vector	java.util.List*
Map, Set	java.util.Map,* java.util.Set*
Function	java.lang.Runnable, java.util.concurrent.Callable

*Read-only immutable portion only

JavaScript

- It's everywhere
- Desktop, mobile, set-top, embedded, servers
- Fast, lightweight runtimes
- Libraries!

ClojureScript

- Clojure compiled to JavaScript
- "Pure" source identical to JVM Clojure
- Host interop and basic types differ
- · core.async vs. "callback hell"

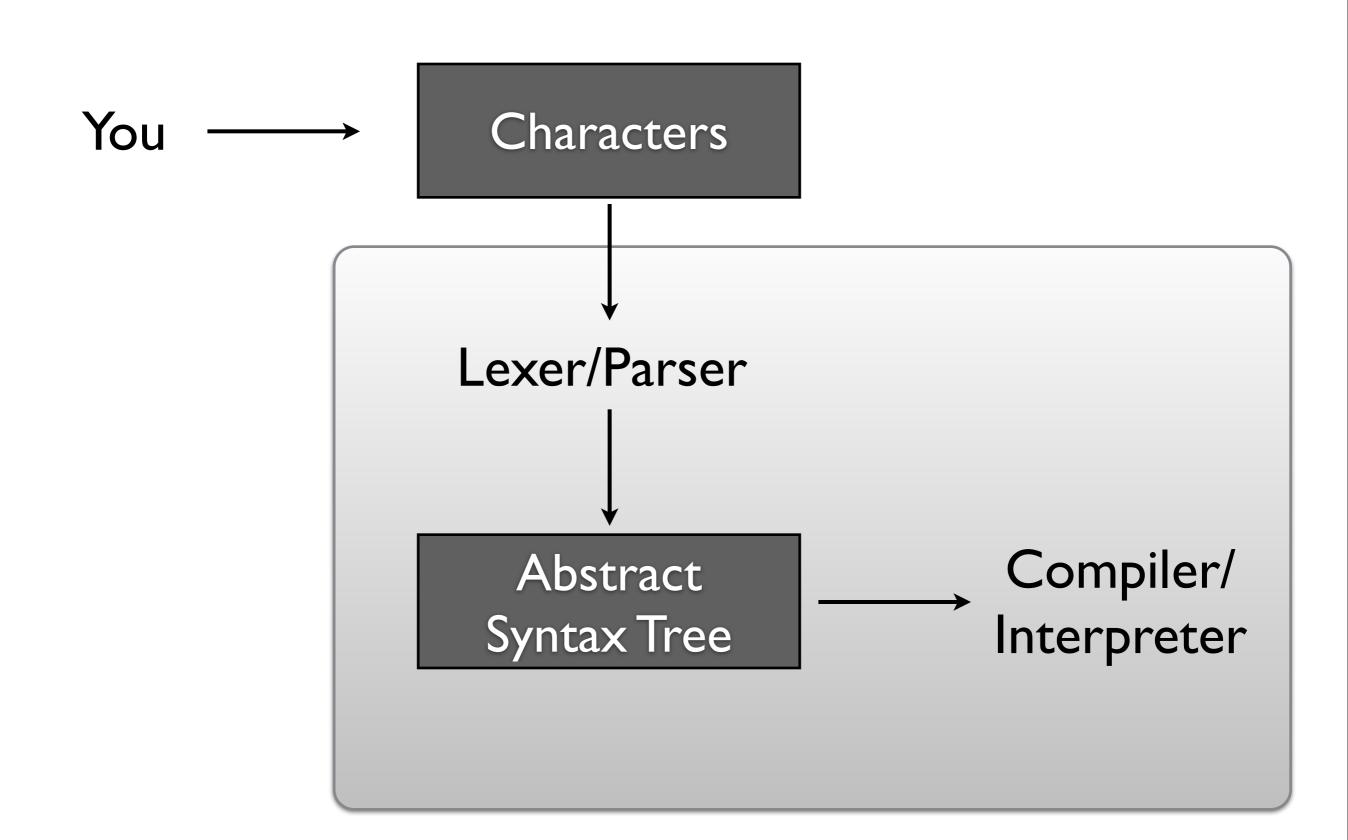
Extensible Data Notation (EDN)

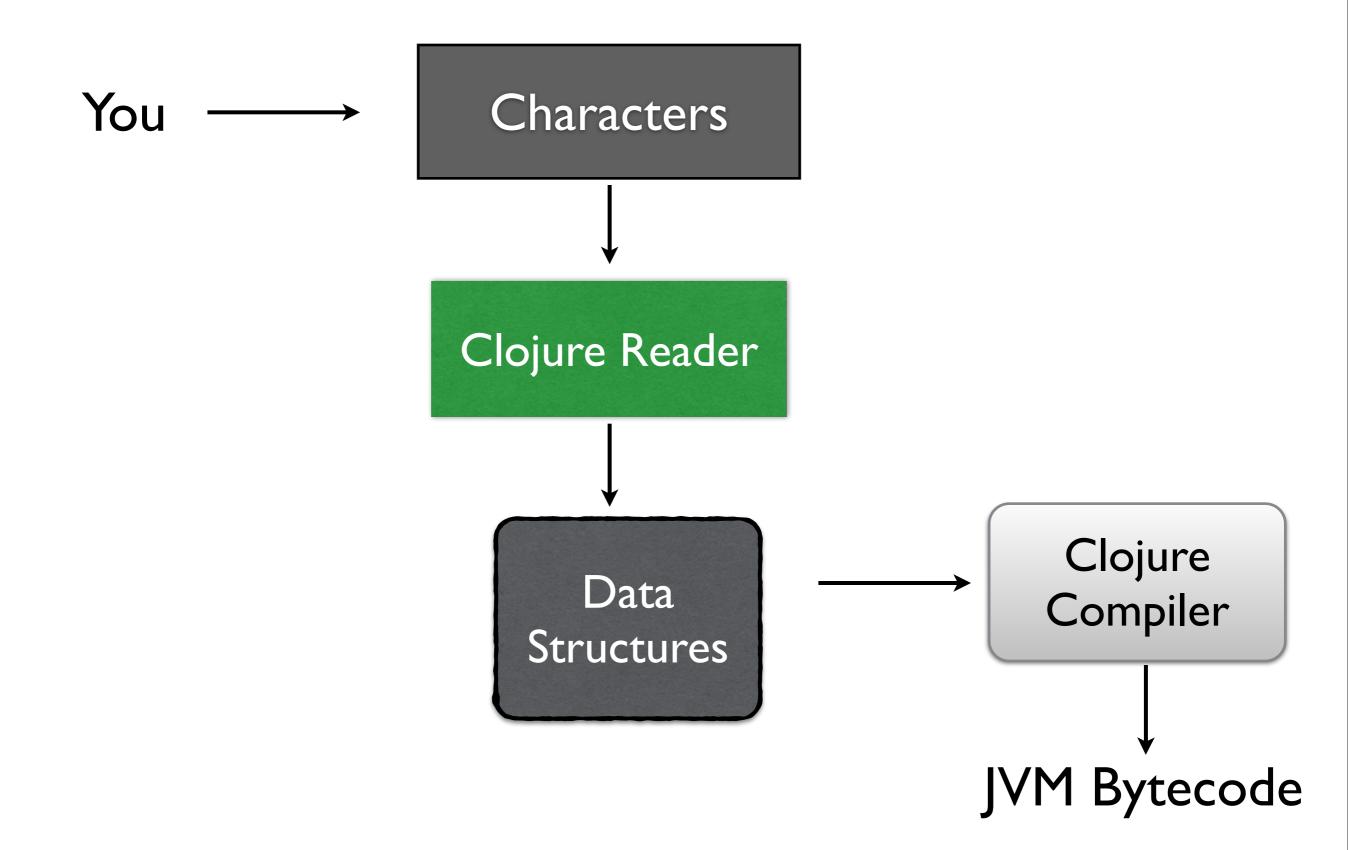
```
{[1 1] :king
  [3 4] :pawn}

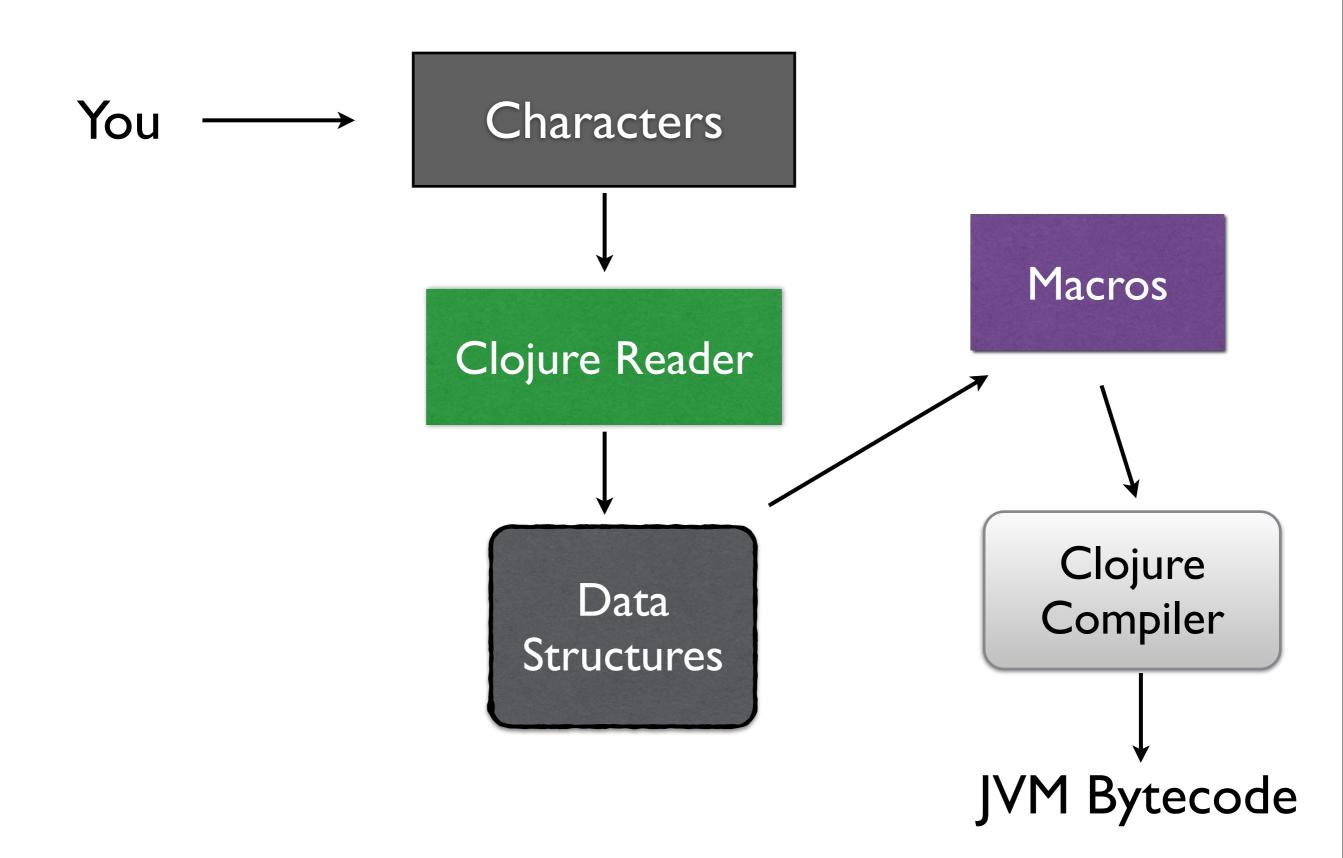
#inst "2014-02-23T22:03:15"

#chess/move [:rook 3 8 "takes pawn"]
```

Macros







```
(let [file ...initializer...]
  (try ... do something ...
    (finally
      (.close file))))
                  Macros
(with-open [file ...initializer...]
   ... do something ...)
```

Polymorphism

Generic Functions

Maps

```
(def db {:host "localhost"
         :port 7400
         :dbname "customers"})
(type db)
clojure.lang.PersistentHashMap
(:dbname db)
"customers"
```

Records

```
(defrecord Database [host port dbname])
(def db (->Database "localhost"
                   7400
                   "customers"))
(type db) user.Database
(:dbname db) "customers"
```

Protocols

```
(defprotocol Connection
  (connect [conn]
    "Initiate connection")
  (shutdown [conn]
    "Close database connection"))
```

Records Implement Protocols

```
(defrecord Database [host port conn]
  Connection
  (connect [this]
      (let [conn (DBClient. host port)]
            (assoc this :conn conn)))
  (shutdown [this]
      (.close conn))
      this))
```

Records Implement Protocols

```
(defrecord TestDB [host port conn]
  Connection
  (connect [this]
    (let [conn (DBClient. host port)]
      (create-schema conn)
      (load-seed-data conn)
      (assoc this :conn conn)))
  (shutdown [this]
    (drop-database conn)
    (.close conn)
    this))
```

Tools

Leiningen

- Dependency management (Maven repositories)
- Build automation
- Command-line invocation

Editors & IDEs

- Emacs: clojure-mode, paredit, CIDER, clj-refactor
- Vim: Fireplace
- Eclipse: Counterclockwise
- IntelliJ: Cursive Clojure

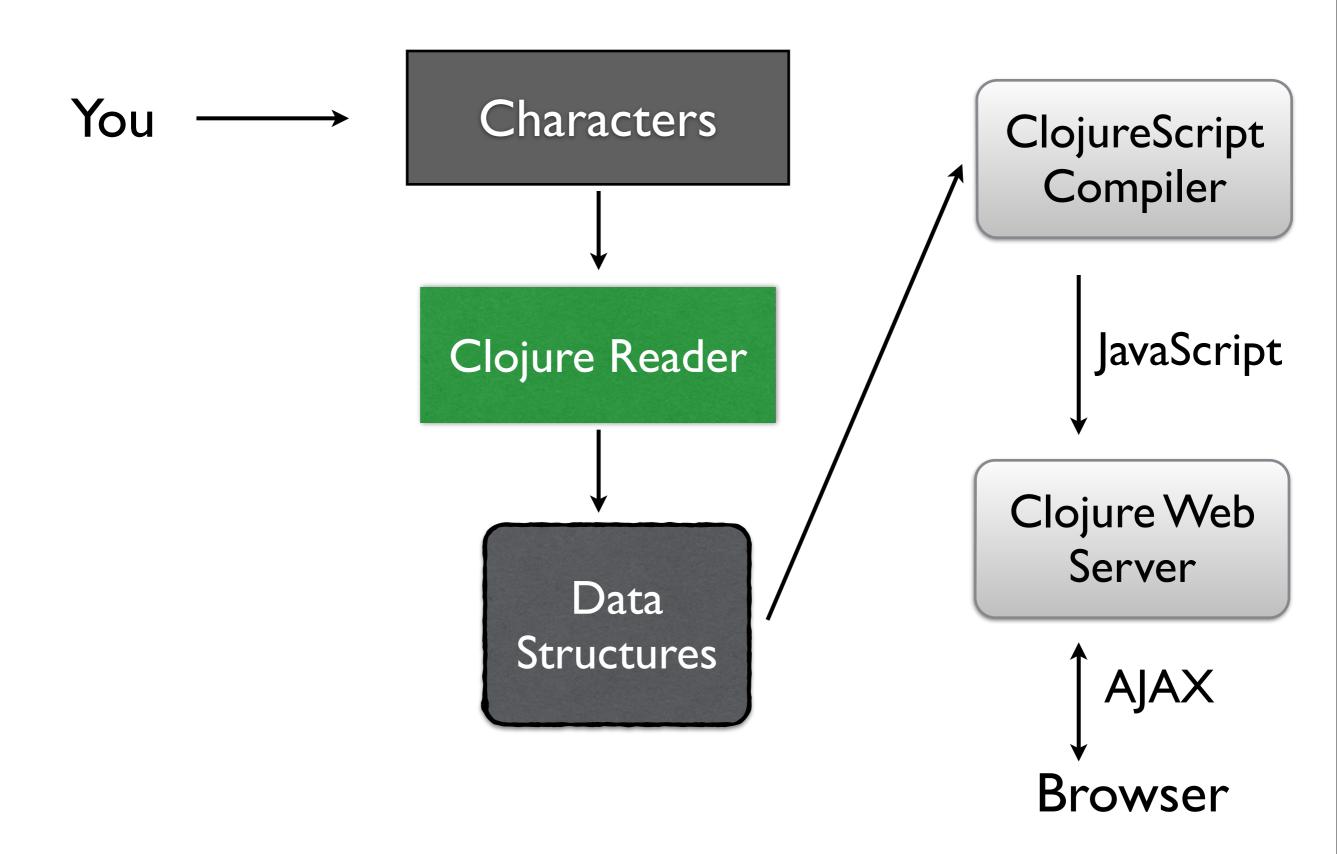
Light Table

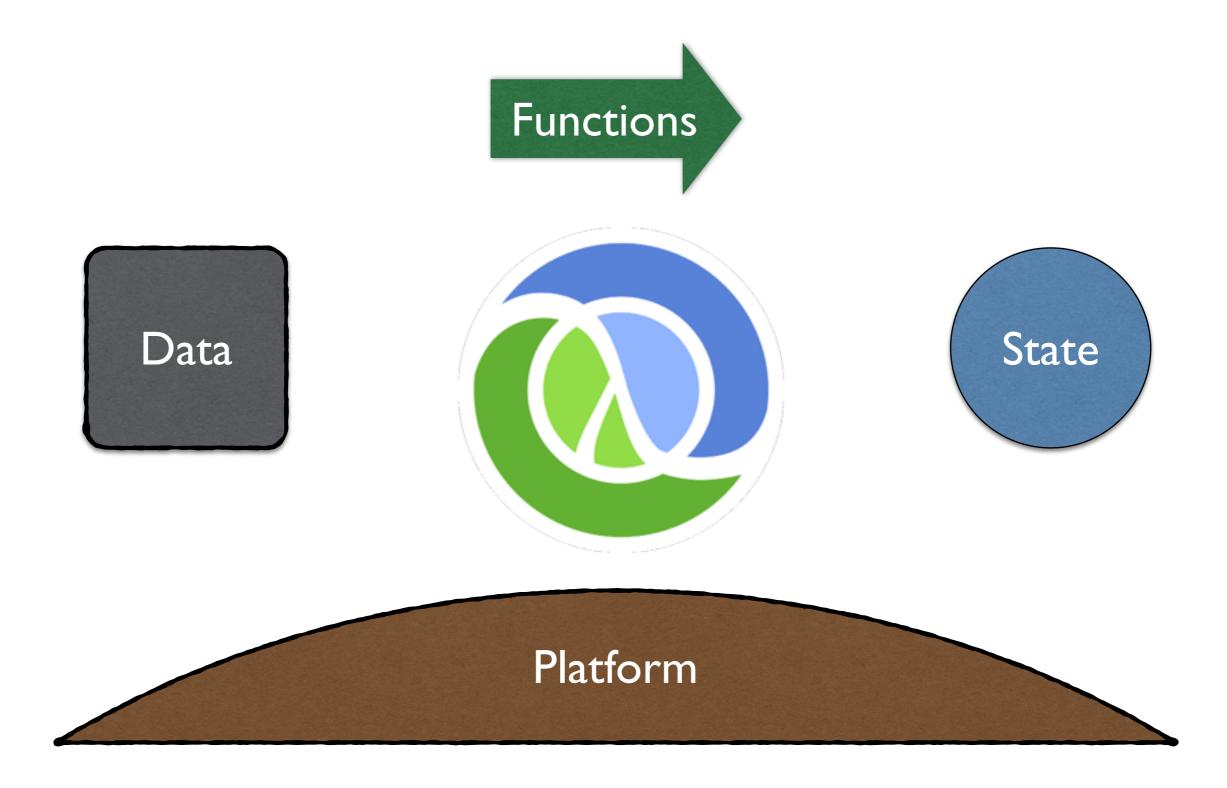
- Clojure / JavaScript / Python IDE
- Written in ClojureScript
- "InstaREPL"
- Embedded browser

nREPL

- Network-enabled REPL
- Common backend for tools & IDEs

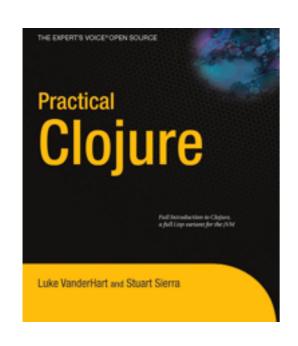
Browser-connected REPL

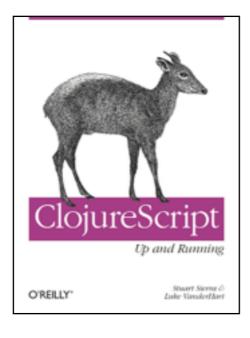






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