

# Raspberry Pi with Java

- a) Intro to Raspberry Pi and Java ME 8
- b) Raspberry Pi Tricks



#RPiJava8  
#DevNexus

James Weaver @JavaFXpert  
Stephen Chin @SteveOnJava  
Java/IoT/Cloud Technology  
Ambassadors  
Oracle Corporation

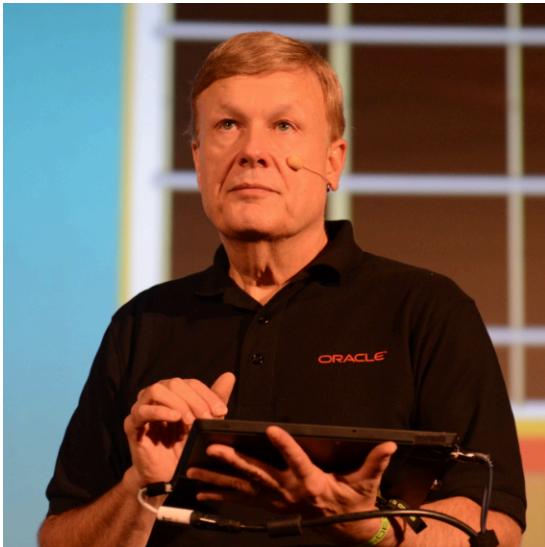


Based loosely on upcoming “Raspberry Pi with Java” book  
by @SteveOnJava and @JavaFXpert



#RPiJava  
#DevNexus

# About the first presenter



#RPiJava  
#DevNexus

## James Weaver

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# Presentation based upon freely available MOOC

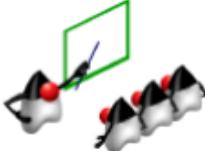
**ORACLE® Learning Library**

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## Oracle Course: Develop Java Embedded Applications Using a Raspberry Pi

Tom McGinn, Angela Caicedo, Jim Weaver, Simon Ritter

Welcome Lessons ▾



### Welcome

Welcome to the Developing Java Embedded Application Open Online Course!

- In the Course Announcements section, please take a few minutes to read the course outline. This document describes what you can expect from this course and how it differs from traditional classroom training.
- The Required Hardware section includes a link to a document that describes the hardware requirements for the course and links to two options for purchasing the hardware.
- Please take a moment to join the forum - you'll meet your fellow students there! ➤ **The course materials are now open to the public.**

# MOOC has videos, code, and other resources

The video player interface shows the following details:

- ORACLE** logo in the top left corner.
- Developing Java ME Embedded Applications by Using a Raspberry Pi** - Title of the video.
- Tom McGinn** - Name of the speaker.
- Java Curriculum Developer** - Role of the speaker.
- 0:11 / 3:13** - Current video time and total duration.
- HD** - Video resolution indicator.

## Introducing the Raspberry Pi as an Embedded Device

- Course Overview (5:14)
- Installing the Java ME 8 SDK and NetBeans 8 IDE...
- Tutorial: Installing the Raspberry Pi Software
- Unboxing the Adafruit Accessory Pack (6:12)
- Soldering the BMP and GPS Sensor Breakouts (7:...)
- Lesson 1-1: Introduction to the Raspberry Pi (3:01)
- Lesson 1-2: Introduction to Java ME Embedded (...)

## Supporting Materials

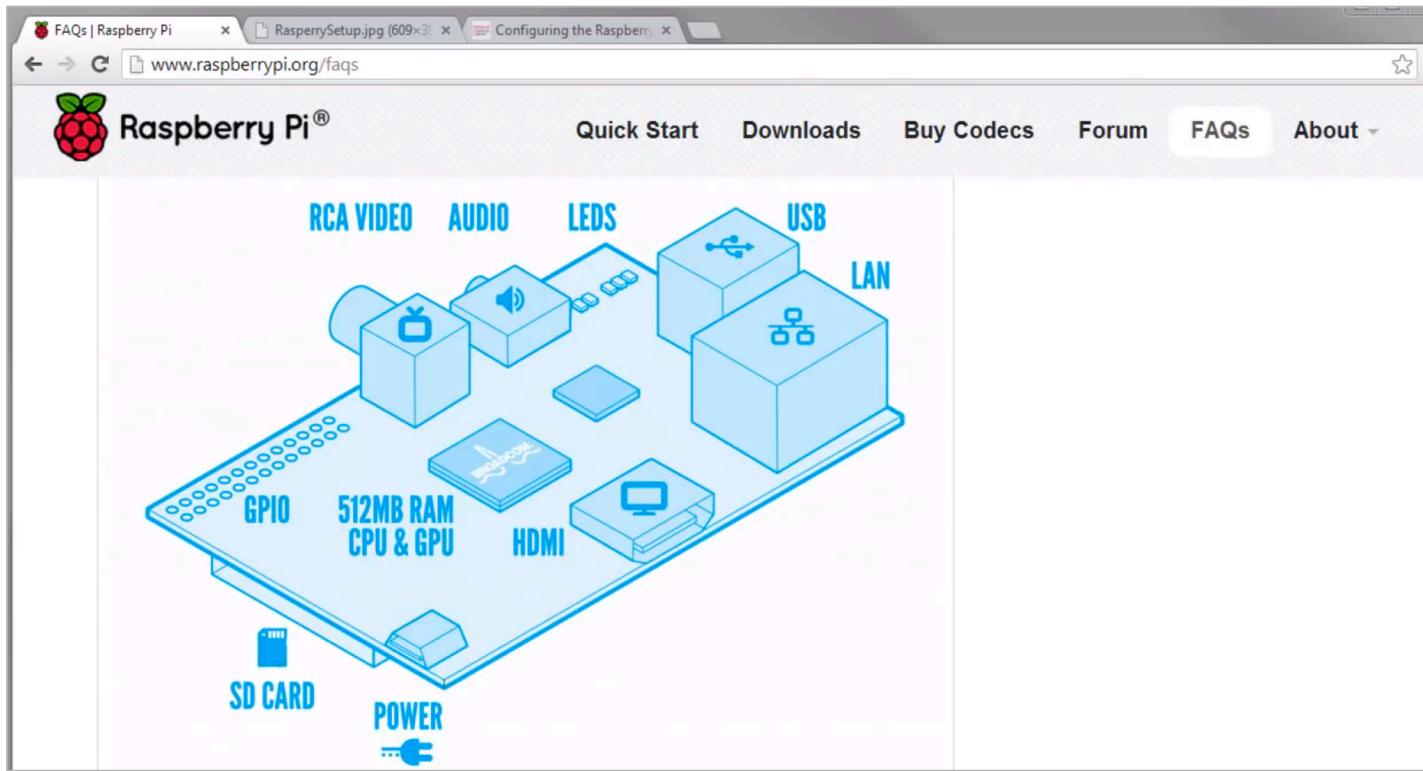
- Java MEEP 8 API java...
- CLDC 8 API javadoc
- Device I/O API for Jav...
- GCF API javadoc
- Java ME Embedded D...
- NetBeans Java Develo...
- Lesson 1 Homework Zi...

# Tweet contains Java Embedded Rasp Pi MOOC



The screenshot shows the Oracle Learning Library website. The main heading is "Oracle Course: Develop Java Embedded Applications Using a Raspberry Pi" by Tom McGinn, Angela Caicedo, Jim Weaver, and Simon Ritter. The Oracle logo is visible at the top left.

# Raspberry Pi Hardware Components



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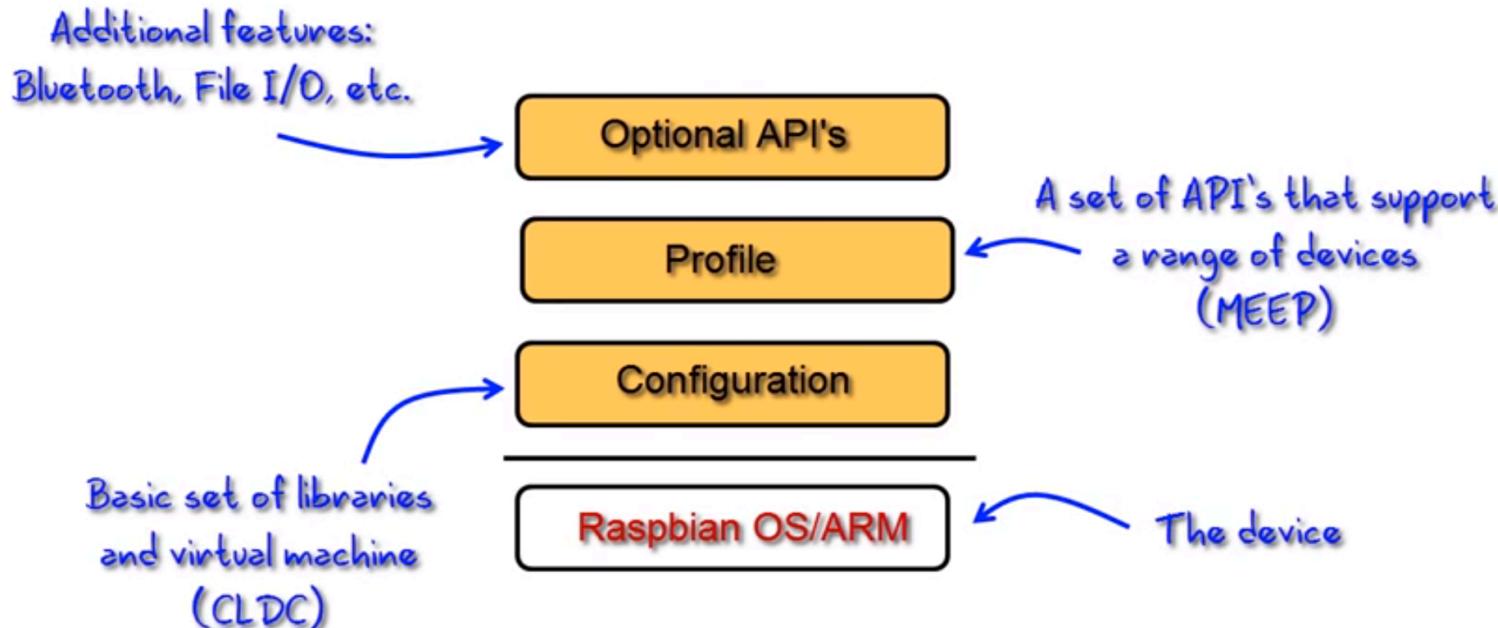
# Raspberry Pi Hardware Setup



# Java SE vs. Java ME



# Java ME 8 Architecture



# Oracle MOOC: Software Installation Instructions On Your Windows PC

- 1** Install Java SE JDK 8
- 2** Install Java ME SDK 8
- 3** Install NetBeans 8 IDE
- 4** Install NetBeans ME SDK Plugins

# Config the Raspberry Pi for Java Development

The screenshot shows a web browser window with the following details:

- Title Bar:** Shows three tabs: "FAQs | Raspberry Pi", "RaspberrySetup.jpg (609x36)", and "Configuring the Raspberry".
- Address Bar:** Displays the URL: "www.oracle.com/webfolder/technetwork/tutorials/obe/java/RaspberryPi\_Setup/RaspberryPi\_Setup.html".
- Page Title:** "Configuring the Raspberry Pi as an Oracle Java Embedded Development Platform".
- Header Buttons:** "Topic List", "Expand All Topics", "Hide All Media", and "Print".
- Content Area:** A list of steps for configuring the Raspberry Pi:
  - + Overview
  - + Creating a Bootable Image for the Raspberry Pi
  - + Setting Up the Raspberry Pi as a Headless Embedded Device
  - + Installing the Oracle Java ME Embedded 8.0 EA Platform in the Raspberry Pi
  - + Connecting the Emulator to the Raspberry Pi
  - + Running a Simple IMlet on the Raspberry Pi
  - + Summary

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# Java ME Application Lifecycle Methods

```
public class SampleApp extends MIDlet {  
    @Override  
    public void startApp() {  
        System.out.println("Starting...");  
    }  
  
    @Override  
    public void destroyApp(boolean unconditional) {  
        System.out.println("Destroying...");  
    }  
}
```

# Our Project

*... and Some Relevant Concepts Discussed*

## GPIO

Door open/close



## I<sup>2</sup>C

Pressure/  
Temperature



## GPS, UART

Location/  
Altitude



## RMS

Storage



## JavaFX

Client Display

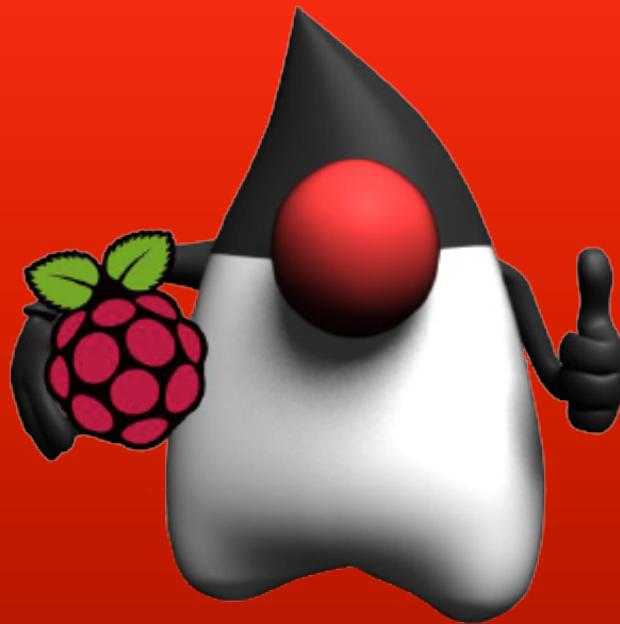


In this course, you will build a prototype of an embedded device to collect, store, analyze and share data from a shipping container.

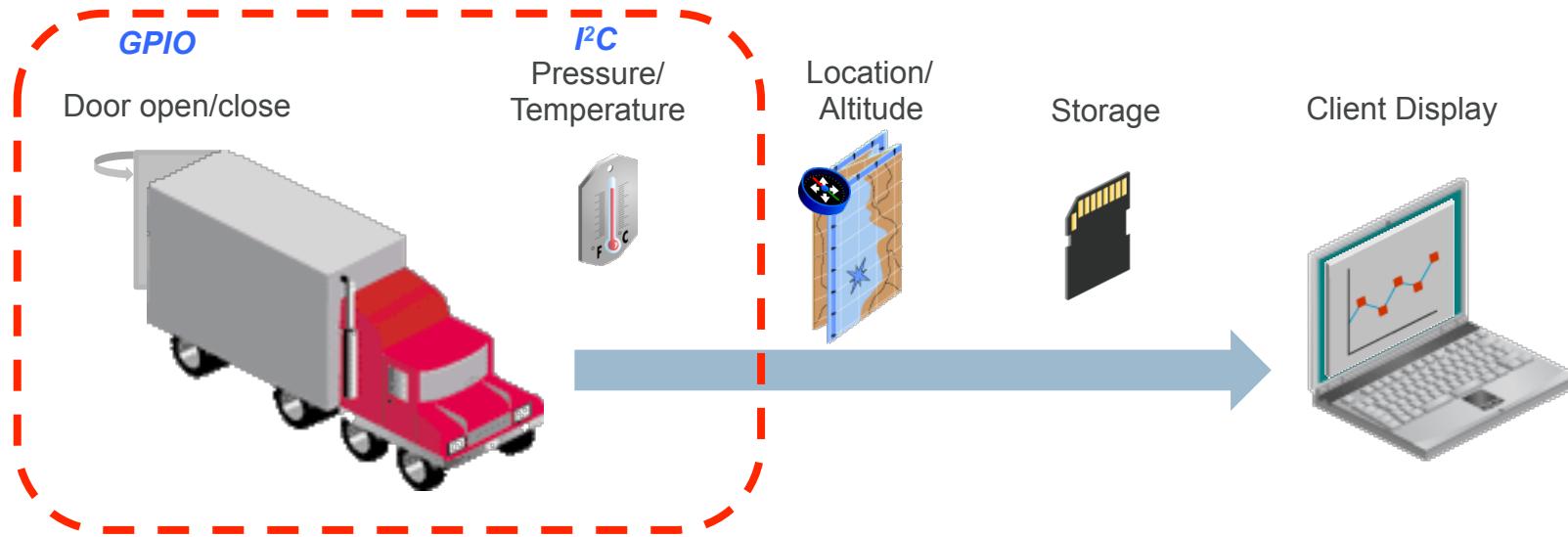
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## Lesson 2: Using the GPIO and I2C on the Raspberry Pi



# In This Lesson...



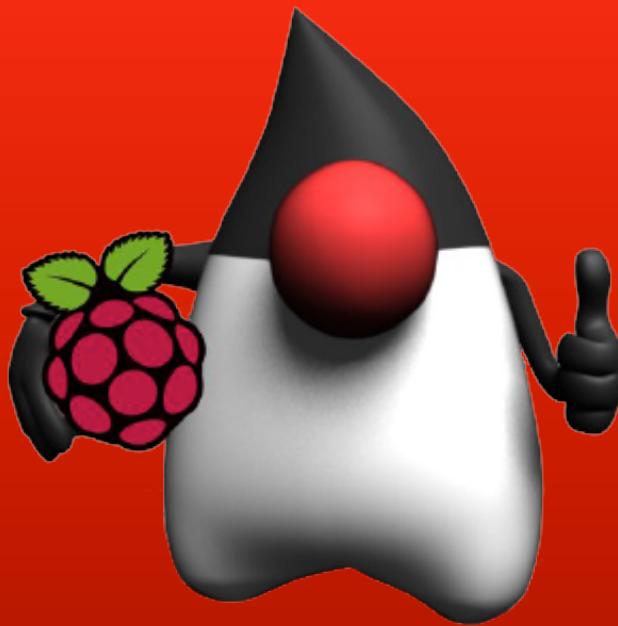
In this course, you will build a prototype of an embedded device to collect, store, analyze and share data from a shipping container.

# Lesson 2 Agenda

- Getting started with the hardware
- Working with GPIO on the Raspberry Pi
- I<sup>2</sup>C Overview
- Enabling I<sup>2</sup>C on the Raspberry Pi
- Writing code for I<sup>2</sup>C

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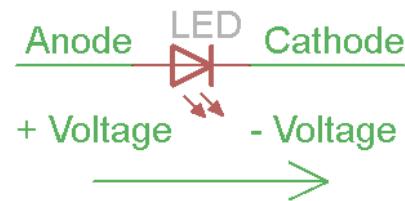
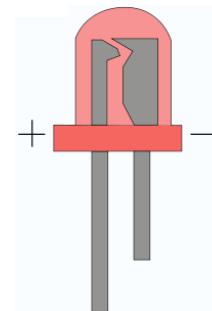
# Lesson 2.1: Raspberry Pi Cooking Class: Lets see the Ingredients



# Hardware

## LED

- Light Emitting Diode (LED): red, green, blue
- Two wires:
  - **Anode** positive, longest, and
  - **Cathode** negative, shortest

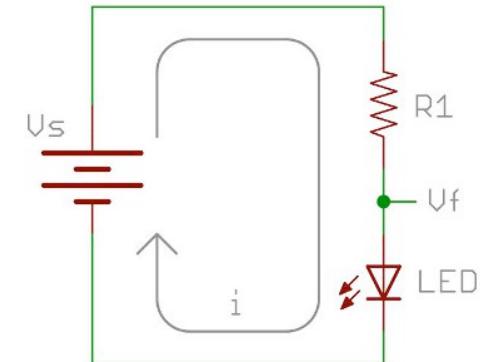


# Hardware

## Resistors



- Their job is to “resist”, regulate or to set the flow of electrons (current) through them.
- Used with LED to keep the current at specific level: characteristic forward current
- $560\Omega$  and  $10K\Omega$

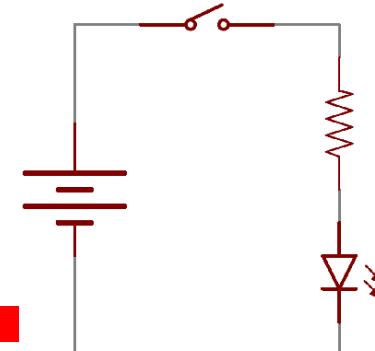


# Hardware



## Switch

- Switch is a component which controls the open-ness or closea-ness of an electric circuit.
- Two states:
  - **Off**: looks like an open gap in the circuit (**open circuit**), preventing current from flowing.
  - **On**: acts just like a piece of wire (**closes the circuit**), turning the system “on” and allowing current to flow
- Momentary switch:
  - only **on** when the button is pressed.
  - you release the button, the circuit is broken.



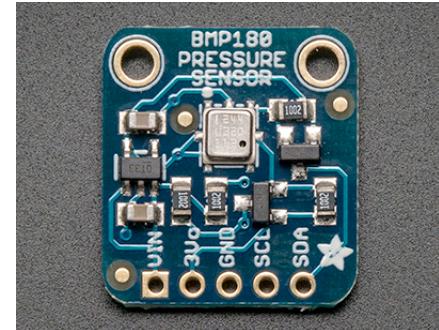
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# Hardware

## BMP180

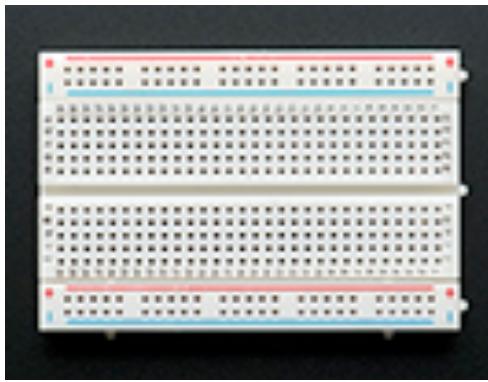
- Measure barometric pressure and temperature
- Specifications:

- Pressure sensing range: 300-1100 hPa (9000m to -500m above sea level)
- Up to 0.03hPa / 0.25m resolution
- -40 to +85°C operational range, +-2°C temperature accuracy
- 2-pin I<sup>2</sup>C interface on chip
- Uses 3.3-5V power and logic level for more flexible usage



# Hardware

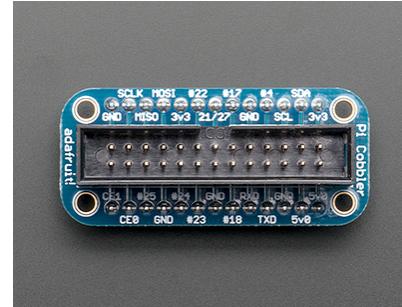
Connecting things...



Breadboard



Jumper cables

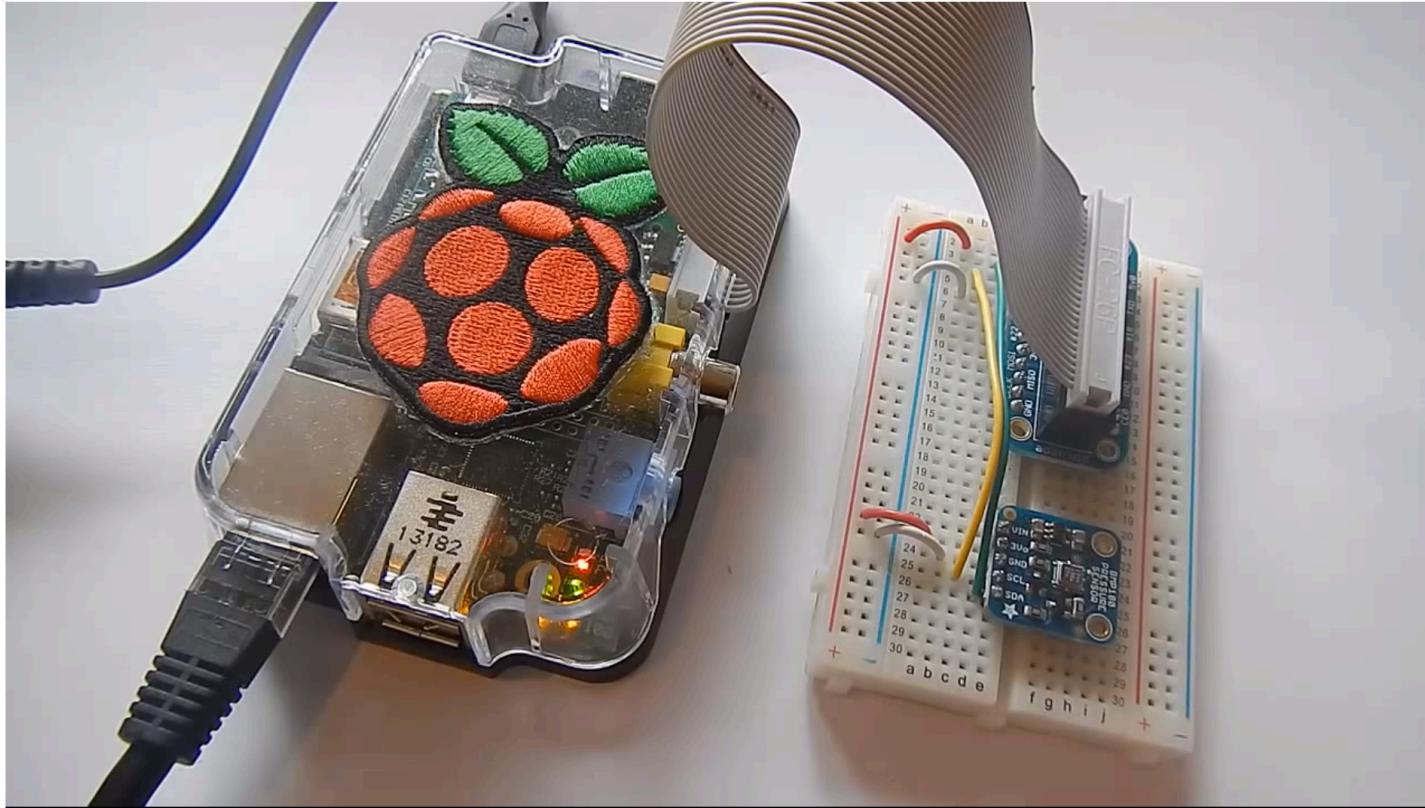


Pi Cobbler Breakout



GPIO ribbon cable

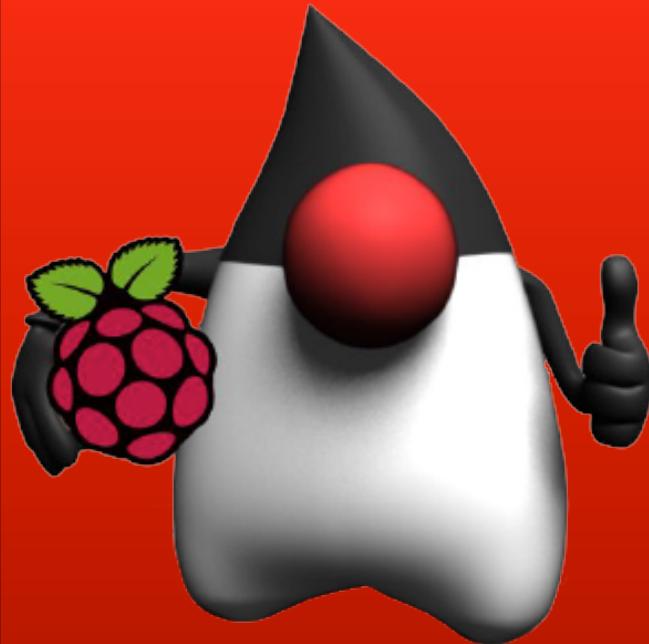
# Some hardware connected to the Raspberry Pi



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## Lesson 2.2: Getting Started with GPIO



# General Purpose Input/Output (GPIO)

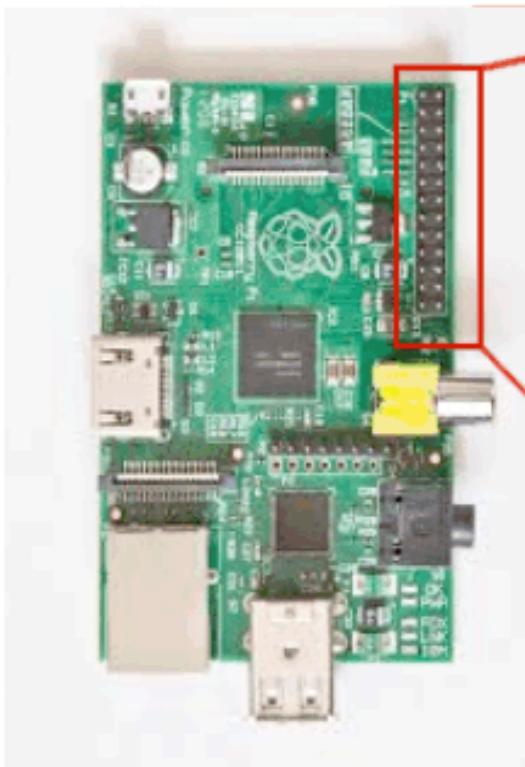
- GPIO pin is a generic pin with high or low
  - Its behavior can be programmed through software.
- GPIO port is a platform-defined grouping of GPIO pins (often 4 or more pins).

```
GPIOPin pin = DeviceManager.open(1);
GPIOPort port = DeviceManager.open(0);
pin.setValue(true);
port.setValue(0xFF)
```

# GPIOPin Interface

- Provides methods for controlling a GPIO pin.
- A GPIO pin can be configured for output or input.
  - Output pins are both writable and readable
  - Input pins are only readable
  - **GPIOPin.INPUT    GPIOPin.OUTPUT**
- Get its value by polling, or register a **PinListener**
  - To register a **PinListener**:    **setInputListener(PinListener)**
  - To remove the listener: **setInputListener(null)**
  - Writing a **GPIOPin** results in **UnsupportedOperationException**

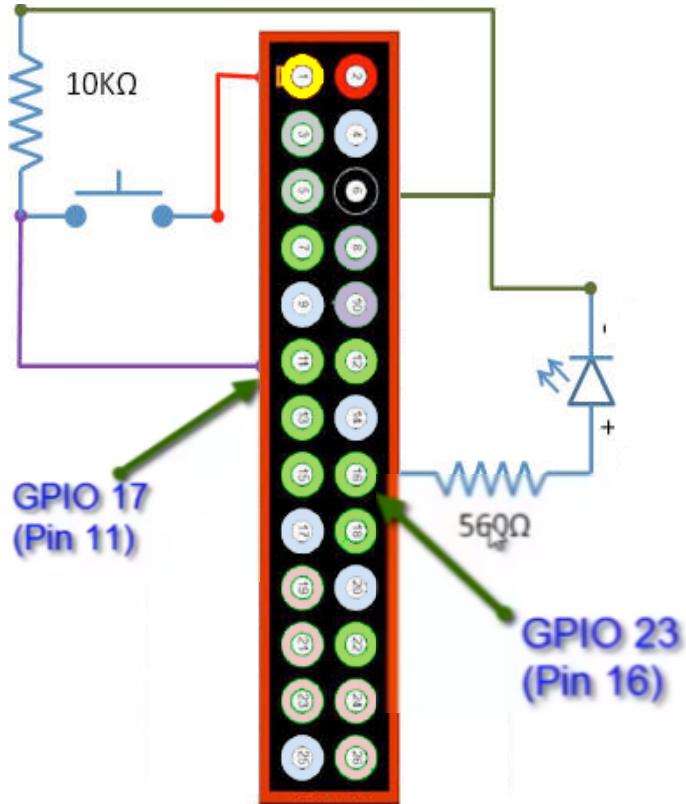
# GPIO Pins on the Raspberry Pi



Broadcom names			
3.3v	1	2	5v
I2C0 SDA	3	4	DNC
I2C0 SCL	5	6	0v
GPIO 4	7	8	UART TXD
DNC	9	10	UART RXD
GPIO 17	11	12	GPIO 18
GPIO 21	13	14	DNC
GPIO 22	15	16	GPIO 23
DNC	17	18	GPIO 24
SPI MOSI	19	20	DNC
SPI MISO	21	22	GPIO 25
SPI SCLK	23	24	SP10 CEO N
DNC	25	26	SP10 CE1 N

# Turning a LED ON and OFF

## The Circuit



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# GPIO with Device Access API

```
public class GPIOTest implements PinListener {  
    ...  
    private static final int BTN_PIN = 17;  
    private static final int BTN_PORT = 0;  
    private static final int LED1_ID = 23;  
  
    ...  
    GPIOPinConfig config1 = new GPIOPinConfig(BTN_PORT,  
                                              BTN_PIN,  
                                              GPIOPinConfig.DIR_INPUT_ONLY,  
                                              DeviceConfig.DEFAULT,  
                                              GPIOPinConfig.TRIGGER_BOTH_EDGES,  
                                              false);  
  
    GPIOPin button1 = DeviceManager.open(config1);  
    GPIOPin led1 = DeviceManager.open(LED1_ID);  
    button1.setInputListener(this);
```

Trigger both edges causes a PinListener event when the state of the switch (button) rises from low (0) to high (1), or falls from high (1) to low (0).

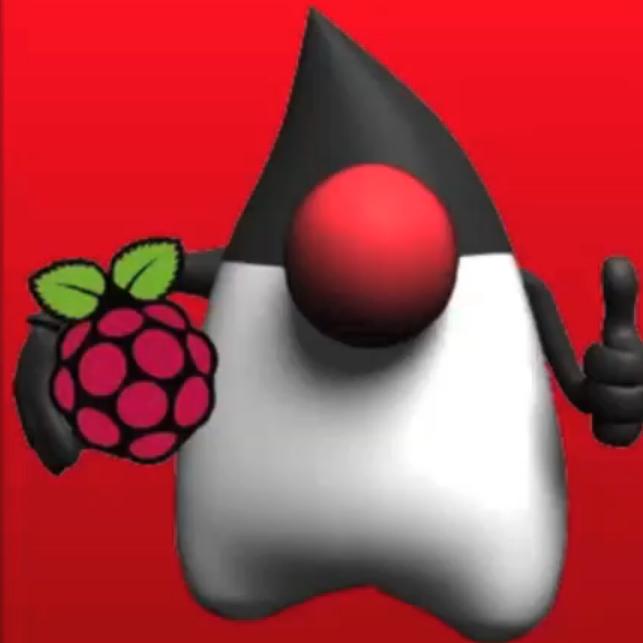
# GPIO with Device Access API

```
@Override
public void valueChanged(PinEvent event) {
    GPIOPin pin = event.getDevice();
    try {
        if (pin == button1) {
            // Toggle the value of the led
            led1.setValue(!led1.getValue());
        }
    } catch (IOException ex) {
        System.out.println("IOException: " + ex);
    }
}
```



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## Exercise: Turning an LED ON and OFF



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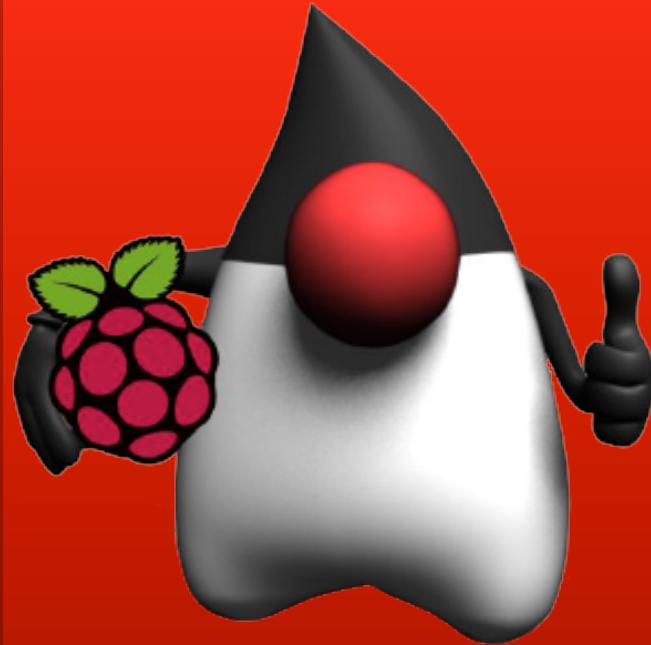
## Homework: Create a Door Sensor

Ingredients:

1 Green LED

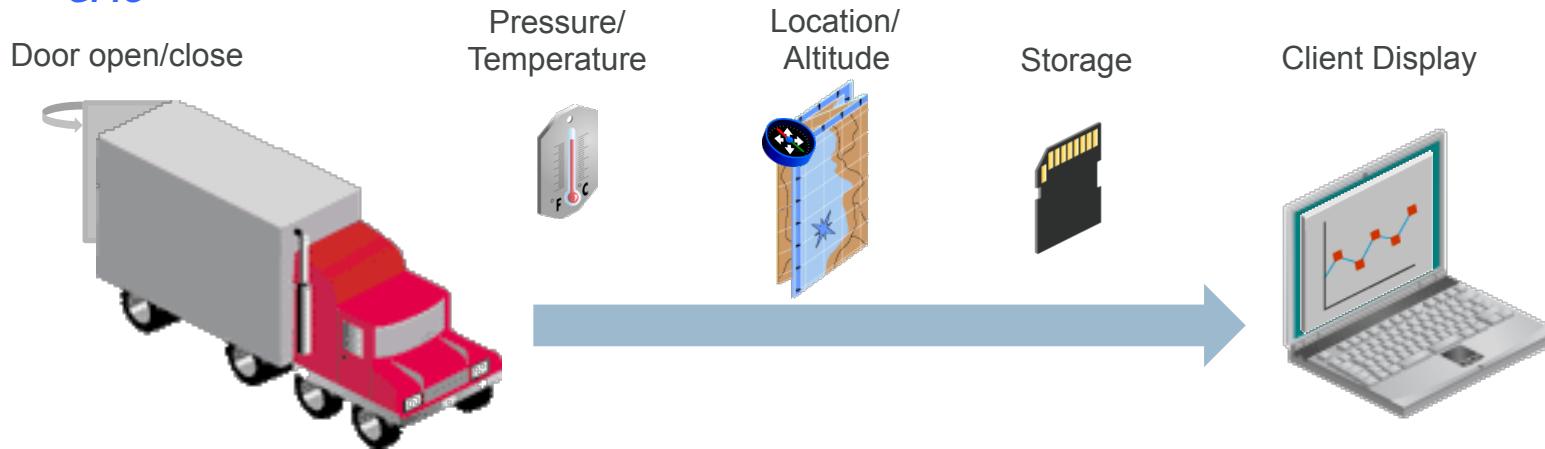
1 Red LED

1 Momentary switch



# Door open/close

## GPIO



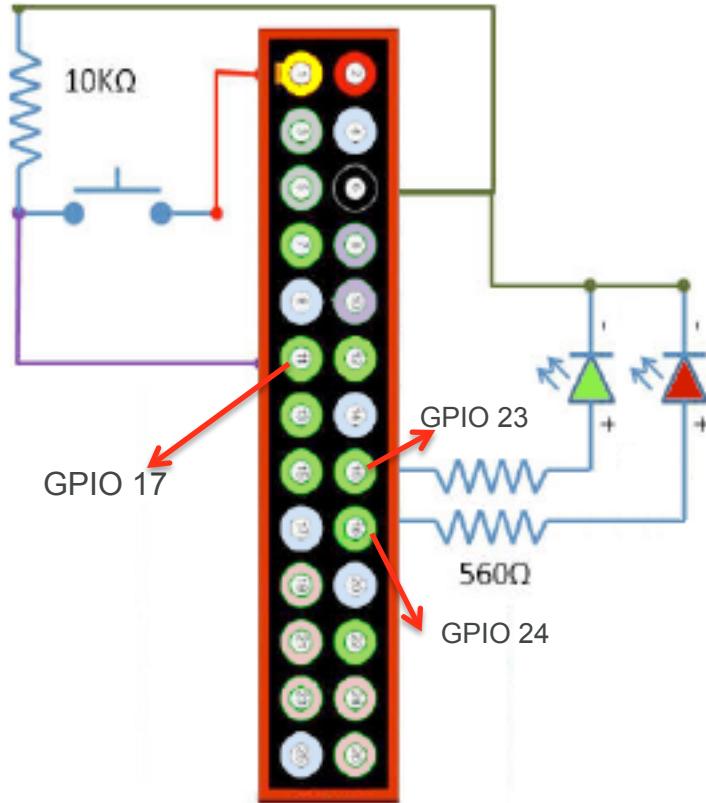
In this course, you will build a prototype of an embedded device to collect, store, analyze and share data from a shipping container.

# The Door Sensor

What we are trying to do

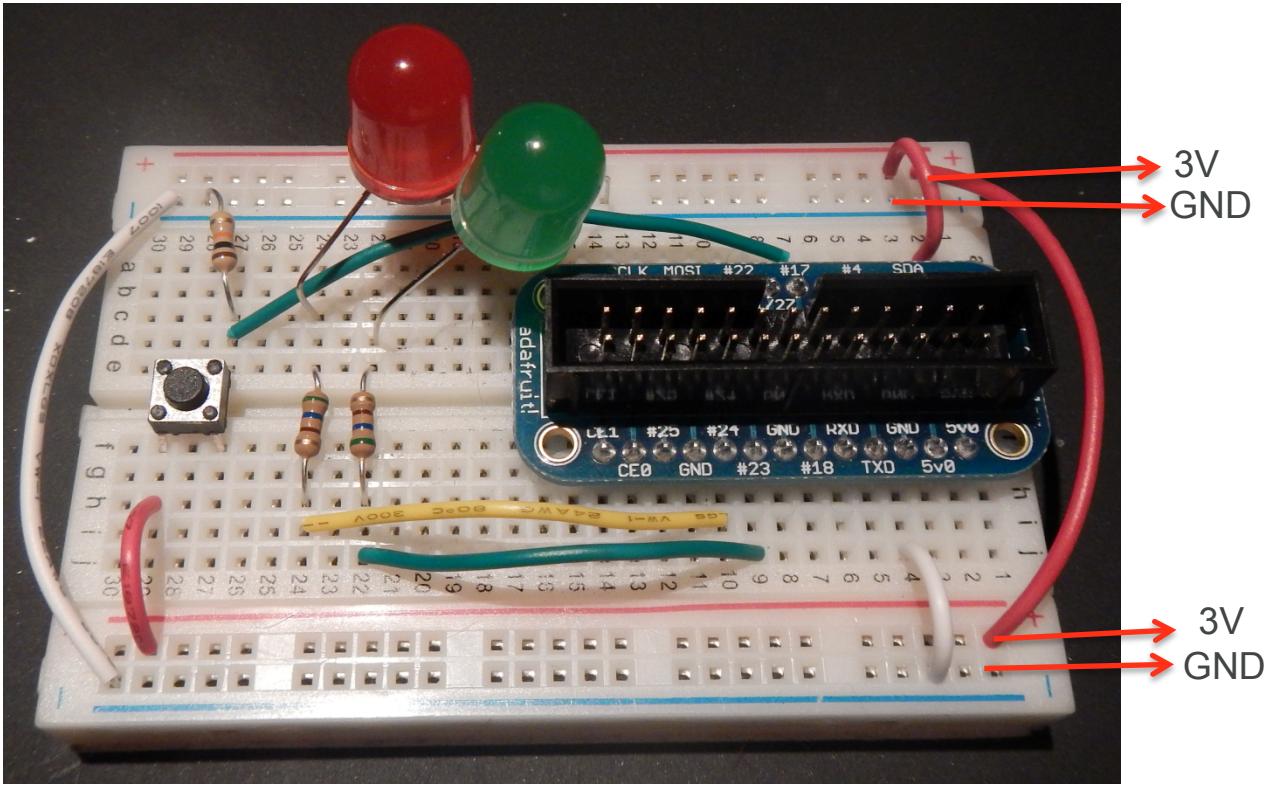
- The idea is to show the door status via LEDs.
  - If the door is closed, the packages are safe in the truck: green LED is ON
  - If the door is open, we should warn: red LED is ON, or blinking (your choice)
- Pins used in the solution (not required to be the same)
  - Green LED in pin 23
  - Red LED in pin 24
  - Switch in pin 17

# The Wiring



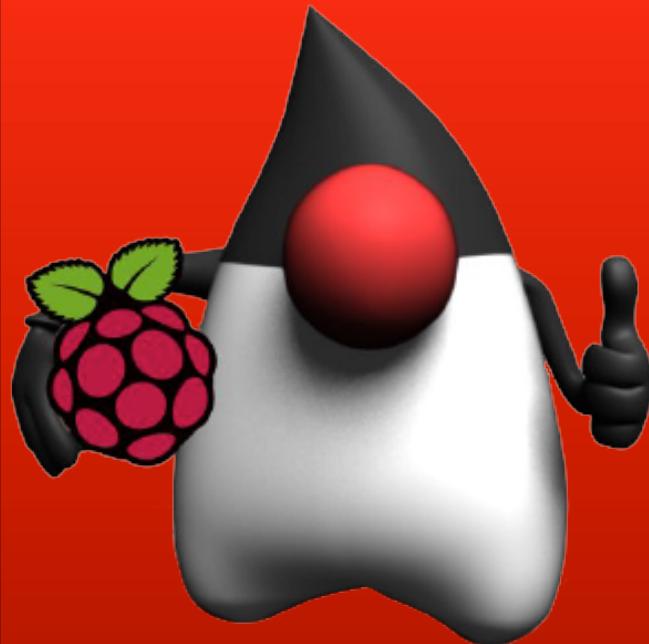
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# The Wiring

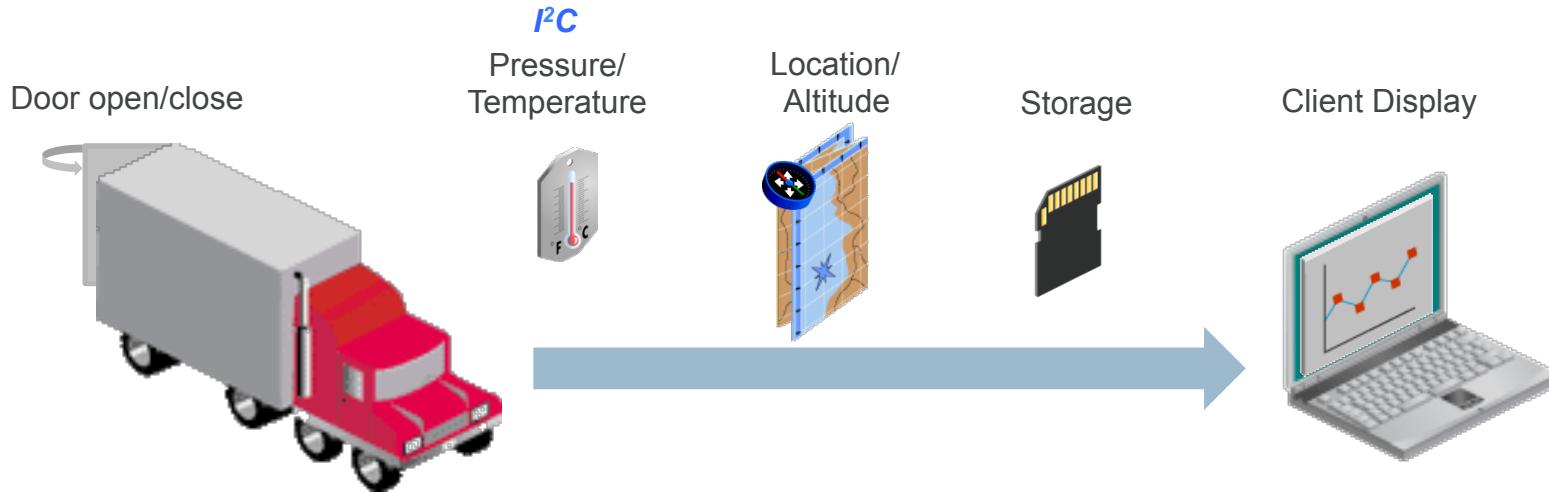


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## Lesson 2.4: I2C Overview



# Pressure / Tempurature

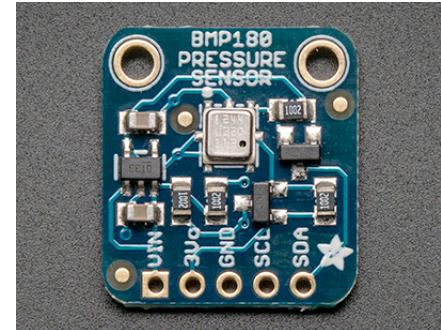


In this course, you will build a prototype of an embedded device to collect, store, analyze and share data from a shipping container.

# Hardware

## BMP180

- Measure barometric pressure and temperature
- Specifications:
  - Pressure sensing range: 300-1100 hPa (9000m to -500m above sea level)
  - Up to 0.03hPa / 0.25m resolution
  - -40 to +85°C operational range, +-2°C temperature accuracy
  - 2-pin I<sup>2</sup>C interface on chip
  - Uses 3.3-5V power and logic level for more flexible usage



# I<sup>2</sup>C Overview

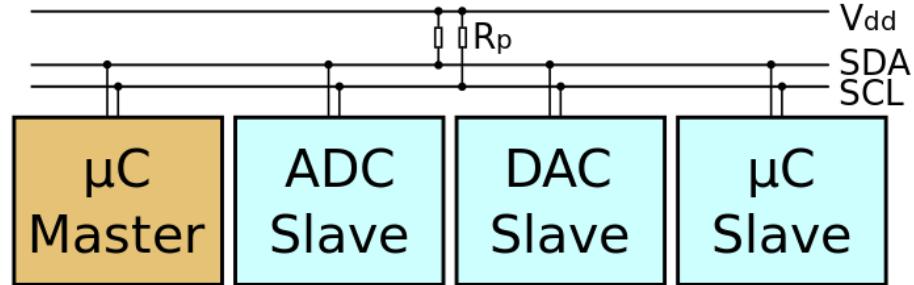
- Used for moving data simply and quickly from one device to another
- Serial Interface
- Synchronous:
  - The data (SDA) is sent along with a clock signal (SCL)
  - The clock signal controls when data is changed and when it should be read
  - Clock rate can vary, unlike asynchronous (RS-232 style) communications
- Bidirectional

# I<sup>2</sup>C In Few Words...

- Inter-Integrated Circuit, ("two-wire interface")
- Multi-master serial single-ended computer bus
- Invented by Philips for attaching low-speed peripherals to a motherboard, embedded system, cellphone, or other electronic device.
- Uses two bidirectional open-drain lines
  - Serial Data Line (SDA) and
  - Serial Clock (SCL),
  - pulled up with resistors.
- Typical voltages used are +5 V or +3.3 V

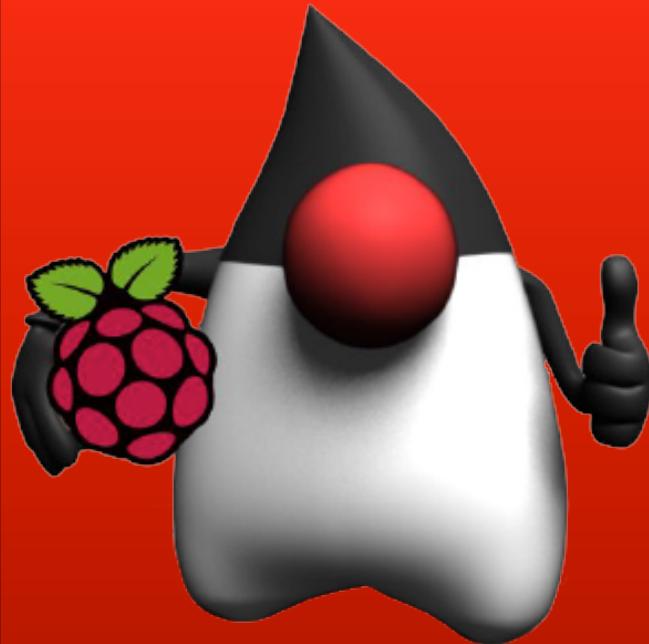
# I<sup>2</sup>C Design

- A bus with a clock (SCL) and data (SDA) lines
- 7-bit addressing.
- Roles:
  - Master: generates the clock and initiates communication with slaves
  - Slave: receives the clock and responds when addressed by the master
- Multi-Master bus
- Switch between master and slave allowed



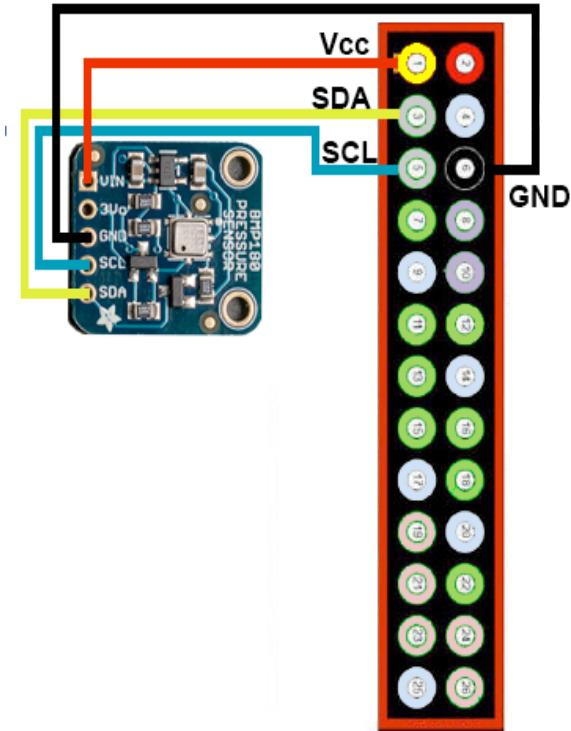
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## Lesson 2.6: Using I<sup>2</sup>C on the Raspberry Pi

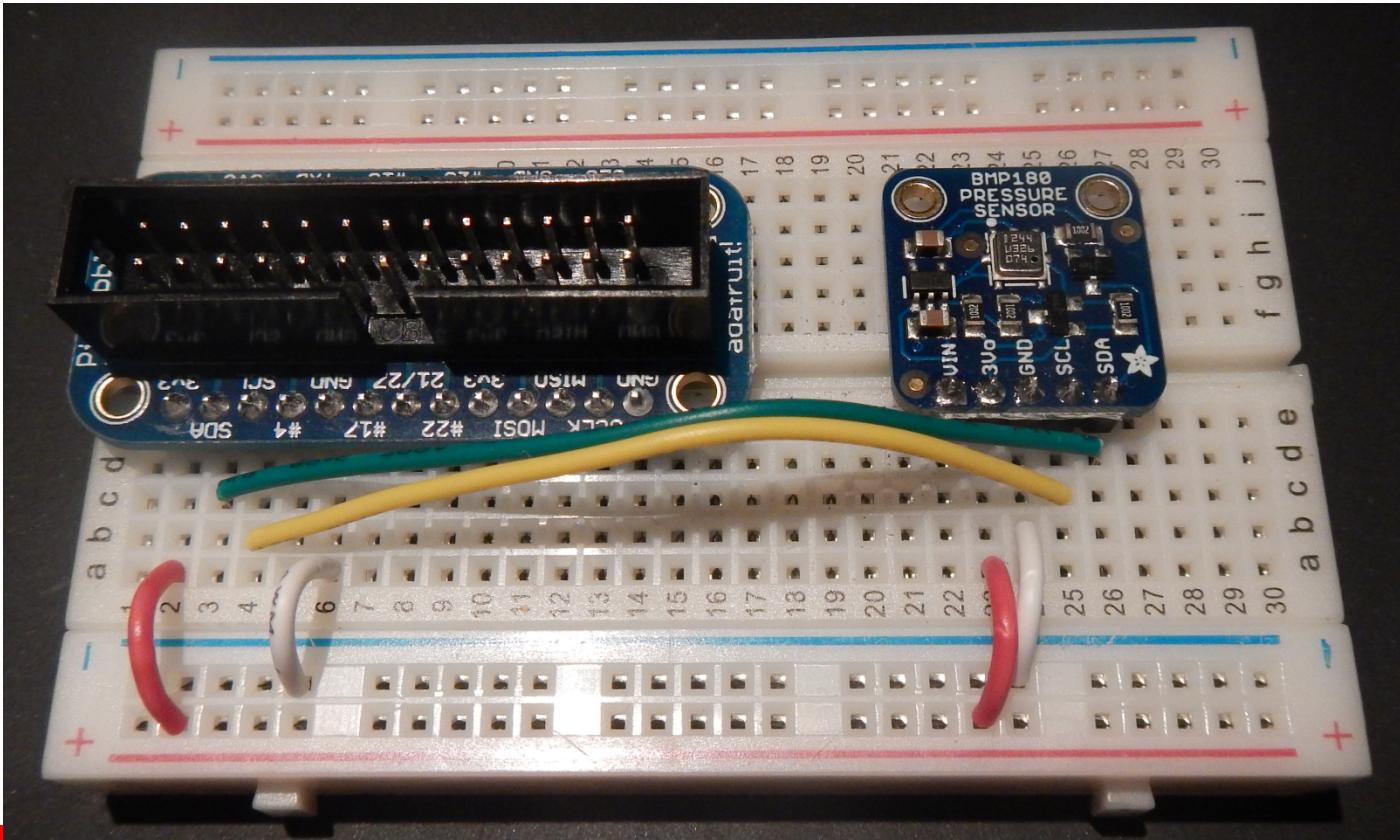


# Wiring and operating the BMP180

- Raspberry Pi uses I<sup>2</sup>C bus 1
- We're using device address 0x77
- I<sup>2</sup>C uses 7 bits for device address
- BMP180 uses clock frequency 3.4MHz
- Control register for BMP180 is 0xF4
- Temperature value is at register 0xF6.



# The Wiring



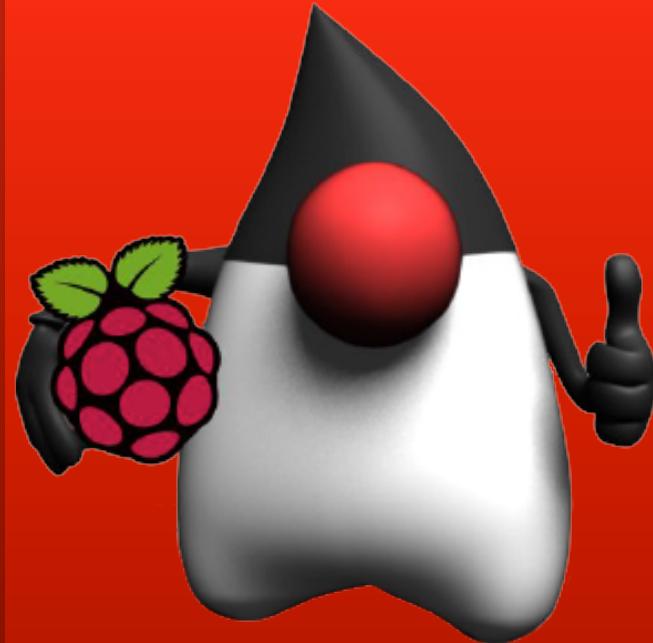
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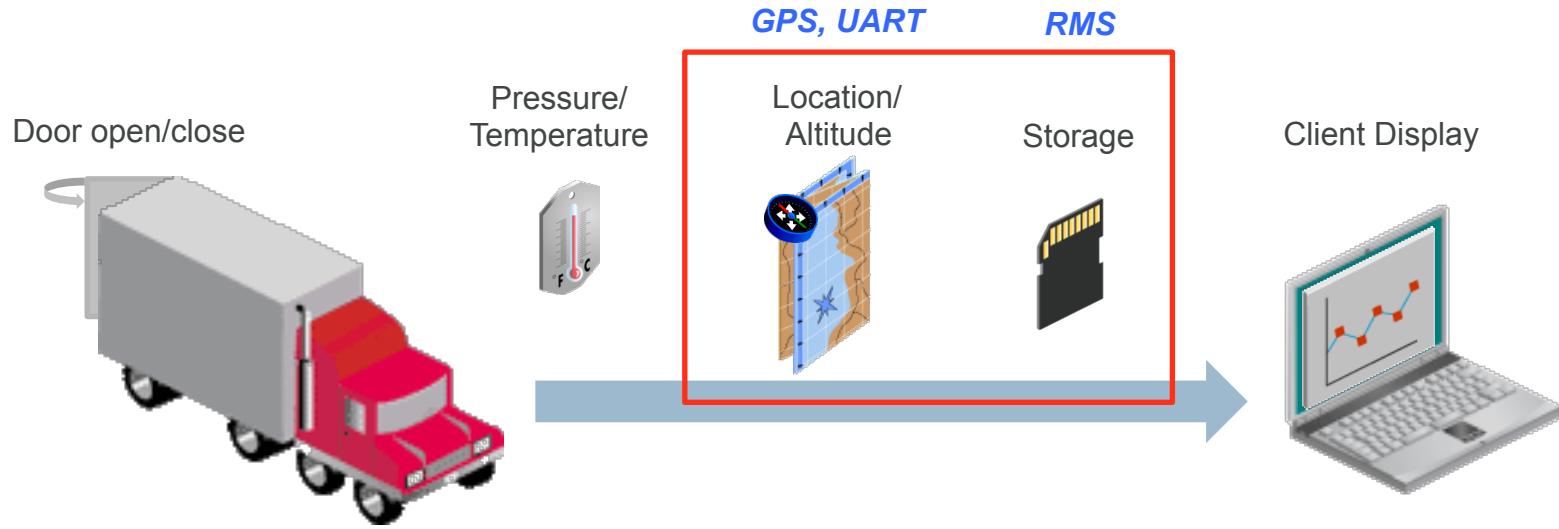
# Reading and writing to I2C devices

```
I2CDeviceConfig config =  
    new I2CDeviceConfig(1,                      // I2C bus number  
                       0x77,                      // I2C device address  
                       7,                         // address size in bits  
                       3400000);                  // Clock frequency  
  
myDevice = DeviceManager.open(config);  
  
myDevice.write(0xF4, 1, 0x2E); // control register, size,  
                           // get temperature command  
  
myDevice.read(0xF6, 1, buf); // temperature register,  
                           // subaddress size, ByteBuffer
```

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# Lesson 3: Using the UART, GPS, and Storing Data





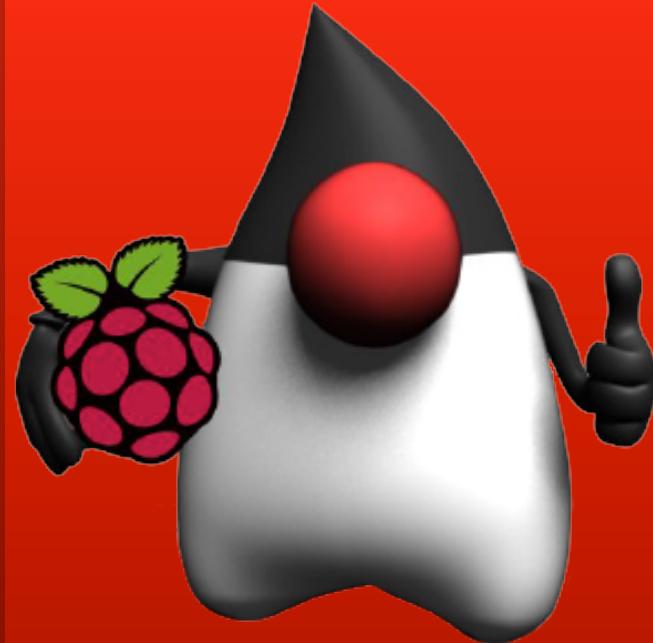
In this course, you will build a prototype of an embedded device to collect, store, analyze and share data from a shipping container.

# Lesson Agenda

- UART serial protocol overview
- GPS overview
- Connecting the GPS sensor using a USB UART cable
- Connecting the GPS directly to the Raspberry Pi UART
- Reading GPS data in a Java ME 8 Embedded application
- Saving GPS data in the Record Management Store
- Saving GPS data in a file

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## Lesson 3-1: UART Serial Protocol Overview



# UART Serial Protocol

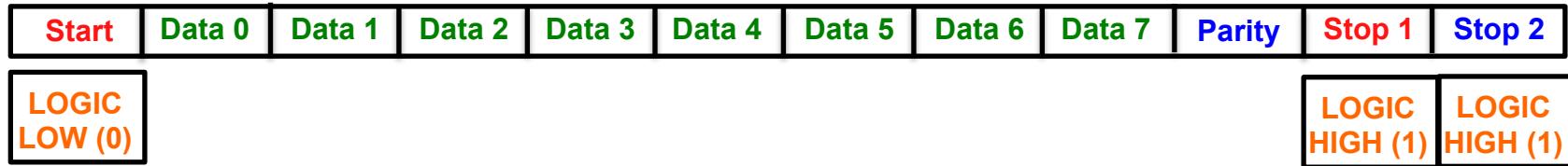
## The Basics

- UART = Universal Asynchronous Receiver and Transmitter
- Serial communication
  - Each bit is sent one after the other
- Both ends must be set to work at the same speed
  - bits per second
  - Standard speeds (9600, 19200, 115200, etc)
  - Some devices use non-standard speeds
- At idle, with no data the connection is held high (voltage)

# UART Protocol

## Character Frame

Data (5-9 bits)

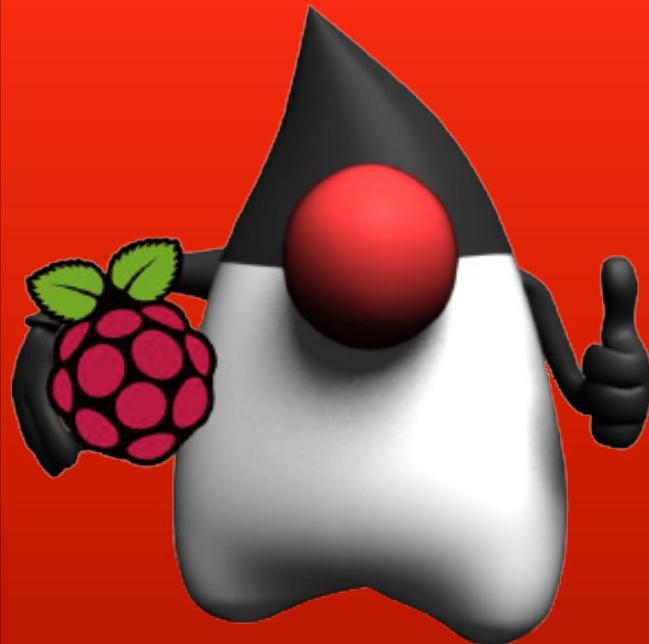


# Serial Data Transmission

- UART does not usually drive transmission of data
  - RS-232, RS-422, RS-485
- Transmission does not need to be electrical
  - Bluetooth serial port profile
  - Infra red (IRDa)
  - Acoustic modem (telephone line)

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## Lesson 3-2: GPS Overview



# Global Positioning System

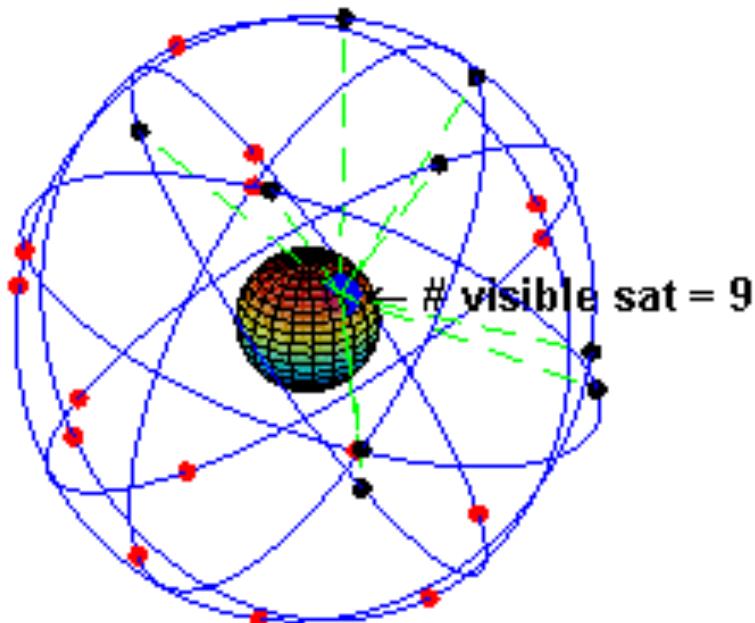


Image courtesy of Wikipedia

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# GPS

## Satellite Navigation System

- Position is calculated using satellites that continually transmit data
  - Time and the position above the earth
- Minimum of three satellites required to get position
  - latitude and longitude
- Four satellites required to get 3D position fix
  - latitude/longitude/altitude

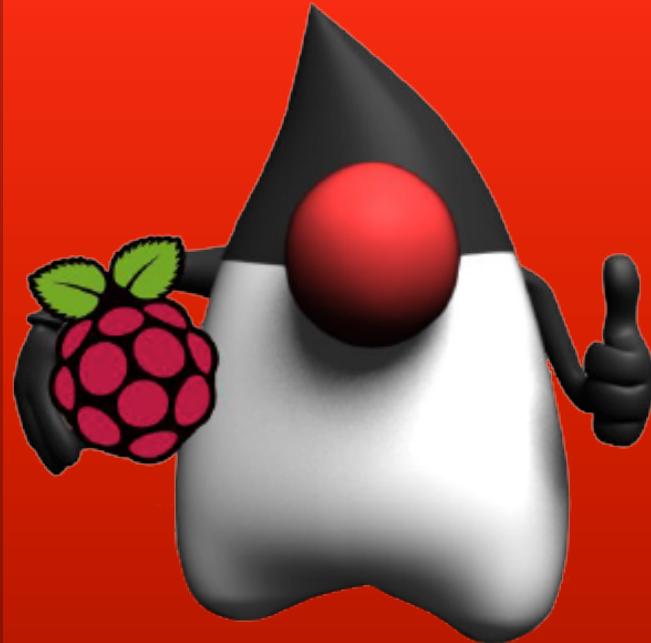
# GPS Receiver

## Data Format

- GPS receivers typically use NMEA 0183 standard
  - National Marine Electronics Association
- Text based protocol
  - Message starts with a \$ sign
  - Next five letters identify the talker (2 letters) and type (3 letters)
    - GPS receiver talker code is GP
  - Data fields are comma separated
  - Message contains optional asterisk \* and two digit checksum at the end
  - Message is terminated with carriage return, line feed (13, 10 ASCII)

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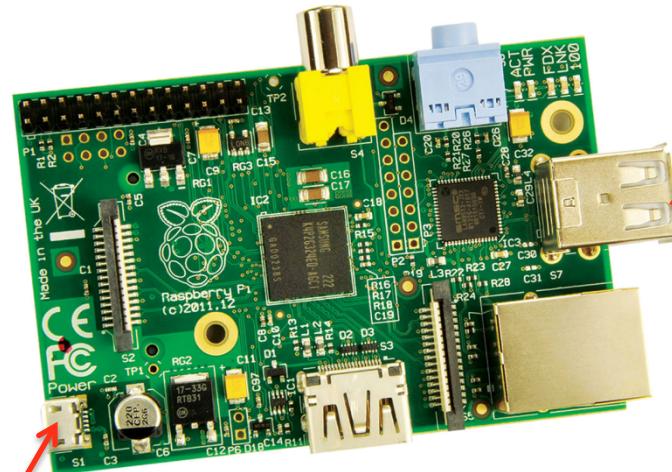
## Lesson 3-3: Connecting the GPS Sensor To The Raspberry Pi



# Connection Methods

1. Using a USB to TTL UART adapter
2. Direct connection to the Raspberry Pi header pins

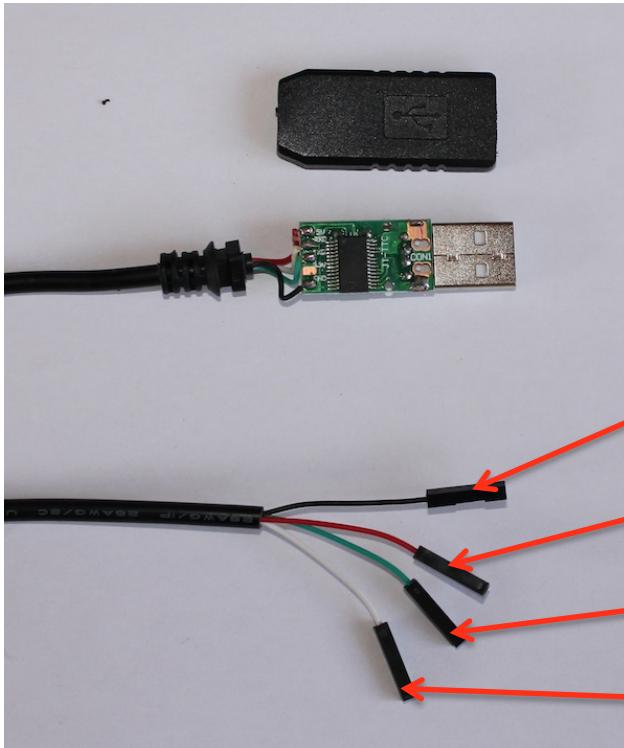
# Raspberry Pi USB Connectors



- Micro USB socket
  - Power only
- 2 x USB 2.0 Type A sockets
  - Host USB
- Differs slightly from USB specification
  - Power should be 500mA max
  - Actual is less than 200mA
- Can power the board through these

# USB UART Cable

PL2003 UART TTL-USB



USB Adapter  
(Vcc can be +3.3V or +5V)

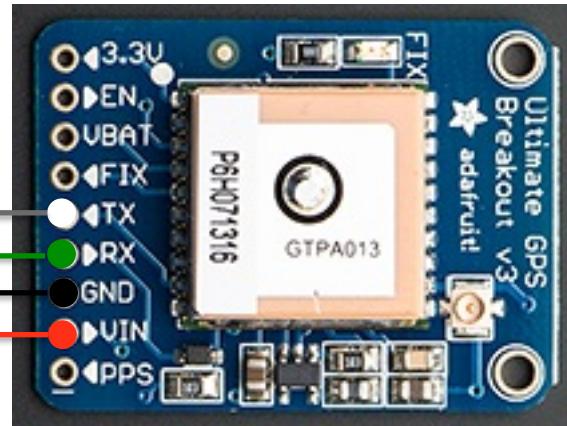
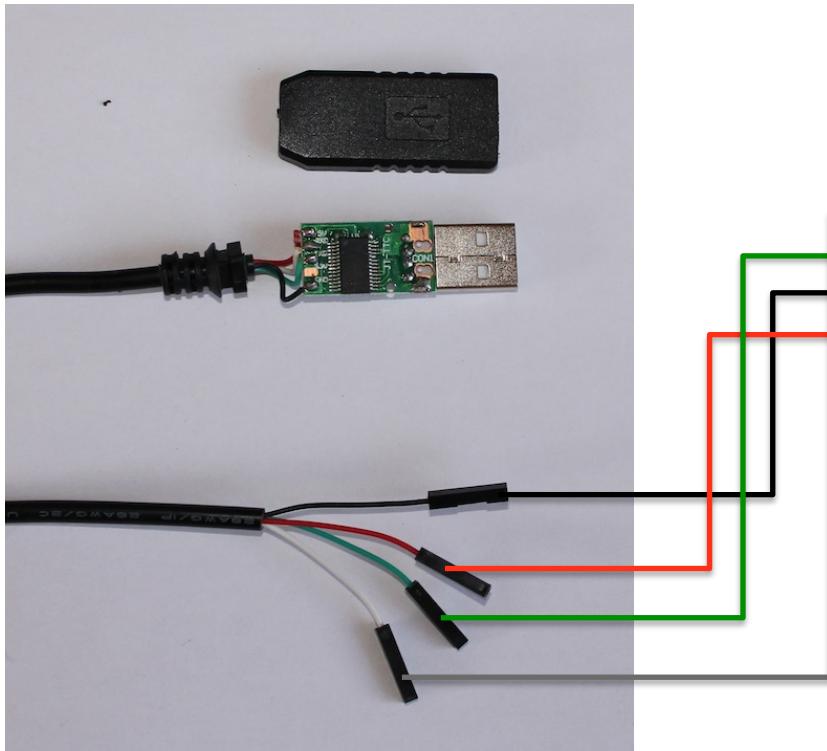
GND (Black)

Vcc +5V (Red)

TX (Green)

RX (White)

# USB UART Adapter Connections



USB Green connects to GPS RX  
USB White connects to GPS TX

# USB UART Raspberry Pi Configuration

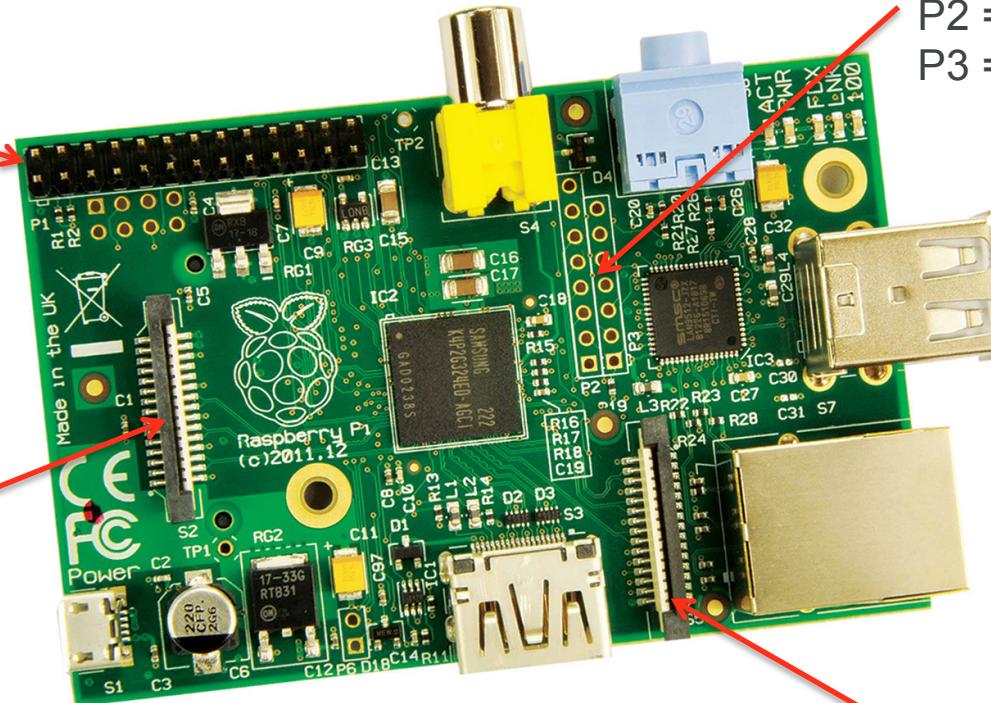
- Plug in USB UART adapter to Raspberry Pi
- Device to use is `/dev/ttyUSB0`

# Raspberry Pi Headers

Connections (P1)

- GPIO
- I2C
- SPI
- UART

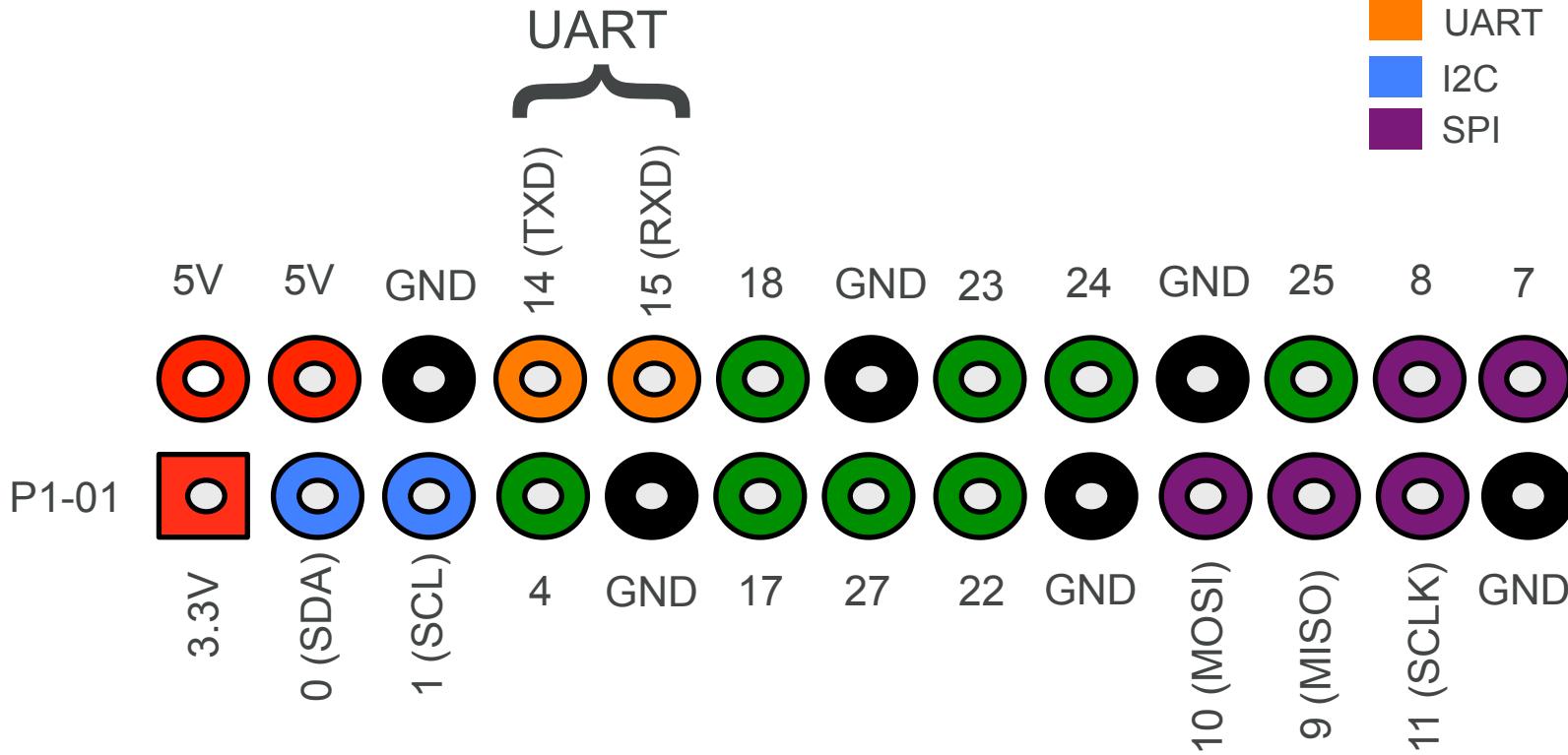
Display (Not supported)



JTAG  
P2 = Processor  
P3 = LAN

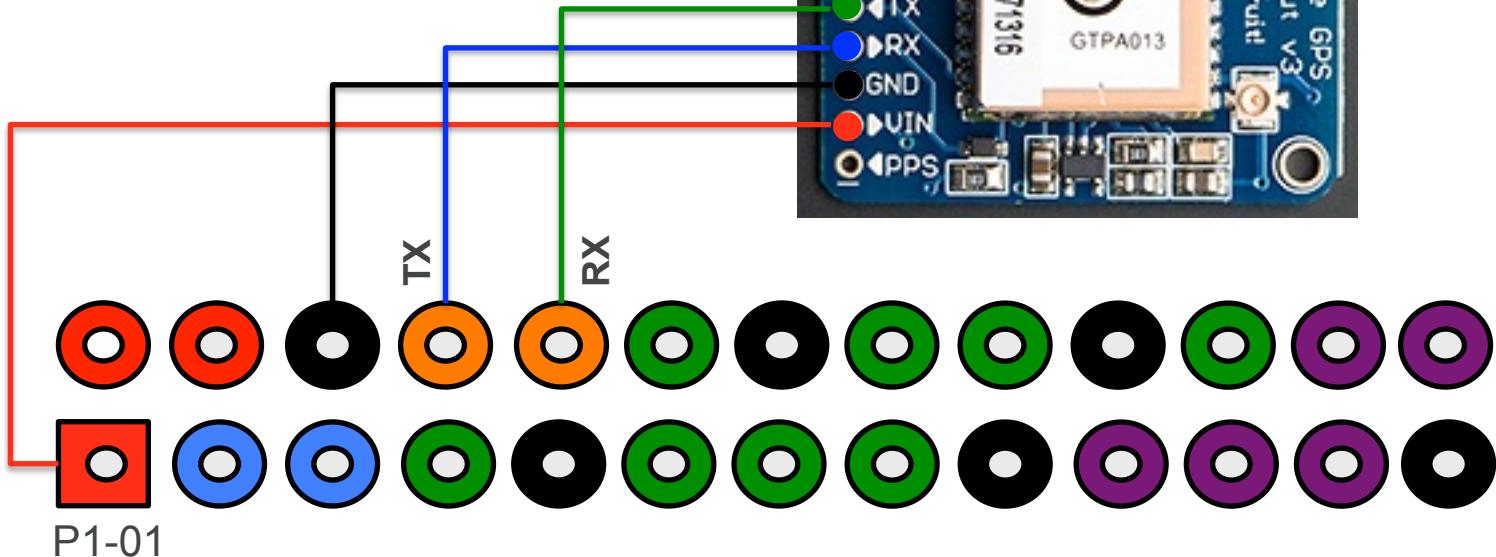
# Header Pin Layout

- Power
- GPIO
- UART
- I2C
- SPI



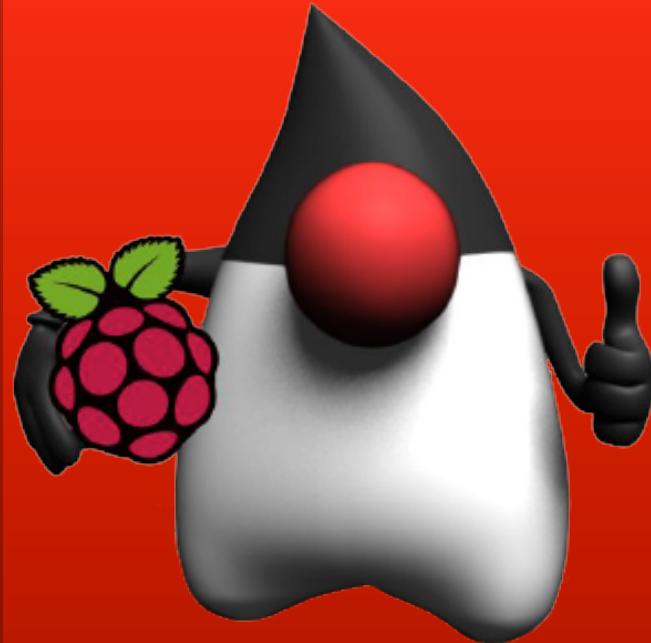
# UART Connections

NOTE: RX ↔ TX  
TX ↔ RX



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## Lesson 3-4: Reading GPS Data in a Java ME 8 Embedded Application



# Using The UART

## Getting a BufferedReader

```
UART uart = DeviceManager.open(40); //UART ID #
uart.setBaudRate(9600);
InputStream is = Channels.newInputStream(uart);
InputStreamreader isr = new InputStreamReader(is);
BufferedReader reader = new BufferedReader(isr);
```

# UART Device Security

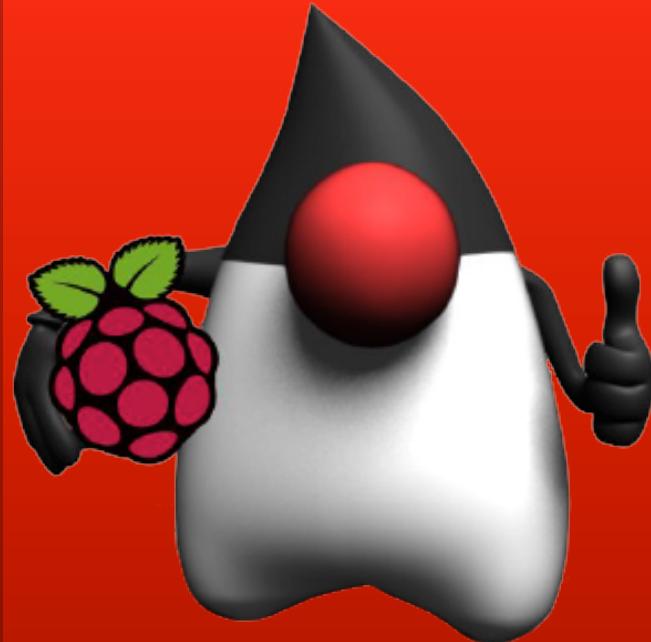
- Need to add API permission
  - Application Descriptor
  - Permission
    - **jdk.dio.DeviceMgmtPermission**
  - Protected resource name
    - **\* : \***
  - Actions requested
    - **open**

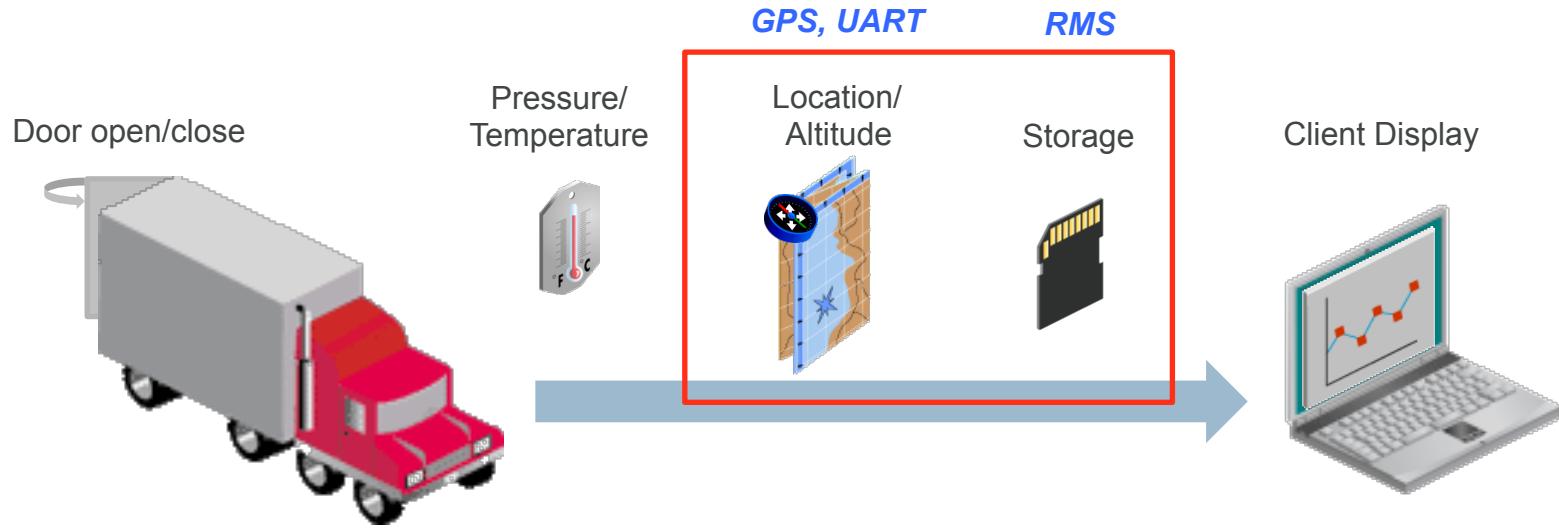
# Reading GPS Data

- All data lines start with \$
  - Read lines until we get one with the right start character
- Check the talker is GP
- Test for the correct type (GGA or VTG)
- Decode comma separated values
- Data appears to be easily corrupted
  - Short reads, \$ in middle of line, not enough fields
  - Repeat reads until valid data extracted

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## Lesson 3-5: Saving GPS Data in the Record Management System

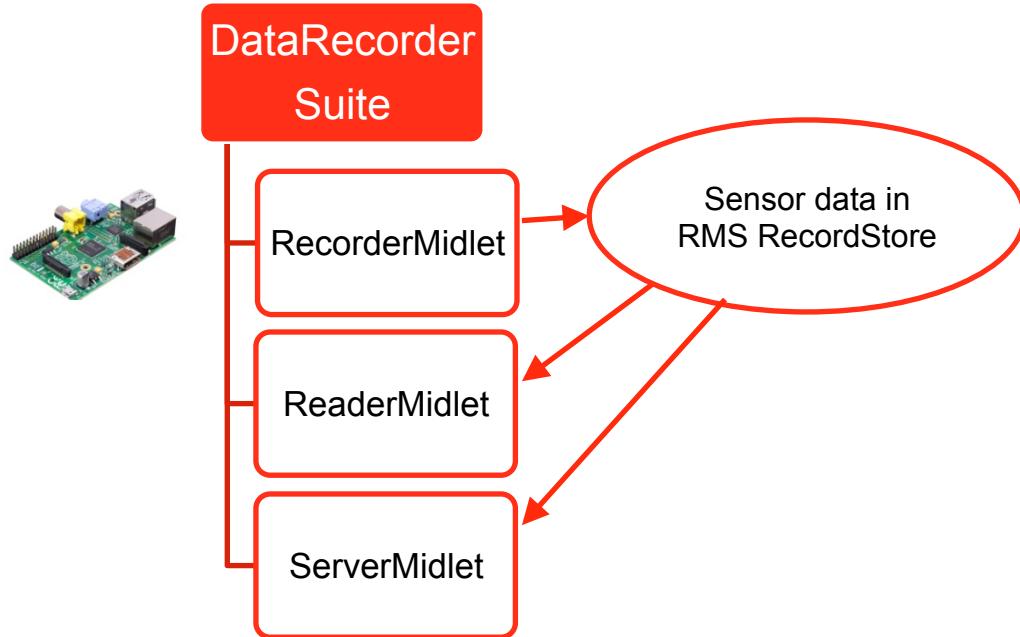




In this course, you will build a prototype of an embedded device to collect, store, analyze and share data from a shipping container.

# Our Midlet suite

Stores and retrieves sensor data



# Record Management System (RMS) Overview

Defined in Java ME Embedded Profile 8.0

- Java ME does not rely on being able to store data in files
  - Some small and embedded devices do not have file systems
- Java ME stores application data in non-volatile memory
  - How this happens is abstracted away by the RMS
- RMS can be thought of as a very simple database
  - Two columns
    - Record ID
    - Data (array of bytes)

# RecordStore

## Storing Data

```
RecordStore store = RecordStore.openRecordStore("gps-data", true);  
  
String data = position.toString() + "^" + velocity.toString();  
byte[] dataBytes = data.getBytes();  
  
int recordNum = store.addRecord(dataBytes, 0, dataBytes.length);
```

# RecordStore

## Retrieving Data

- Create a new Midlet in the same Midlet suite as the data recorder
- Records are retrieved as `byte` arrays

```
RecordStore store = RecordStore.openRecordStore("gps-data", false);
recordCount = store.getNumRecords();

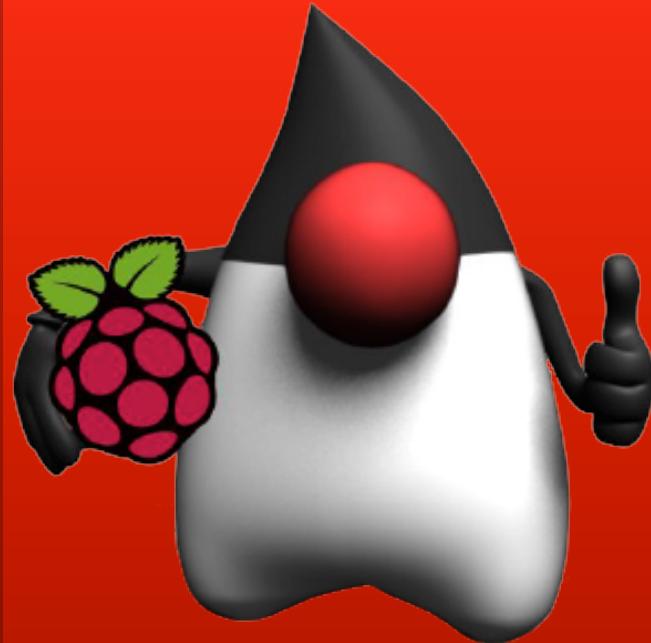
for (int i = 1; i < recordCount; i++) // record index is 1 based
    System.out.println("Record " + i + " = " +
        new String(store.getRecord(i)));
```

# Record Store Persistence

- The persistence of the Record Store is tied to the MIDlet suite
- When the MIDlet suite is removed from the device (destroyed)
  - The Record Store for that suite is deleted

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## Lesson 3-6: Saving GPS Data in a File



# Java ME And Files Overview

- Raspberry Pi has conventional filesystem
  - So data can be stored there
  - Java ME supports this through the Generic Connection Framework
- Be careful with file URI
  - Format is `file://[root]/[file-path]`
  - Example file, `/tmp/gps-data.txt`
  - URI is `file://rootfs/tmp/gps-data.txt`

# Java ME File IO

## Generic Connection Framework: FileConnection

```
private final FileConnection connection;
private final PrintStream fileWriter;

connection =
    (FileConnection) Connector.open(
        "file:///rootfs/tmp/gps-data.txt",
        Connector.READ_WRITE);

if (!connection.exists())
    connection.create();
```

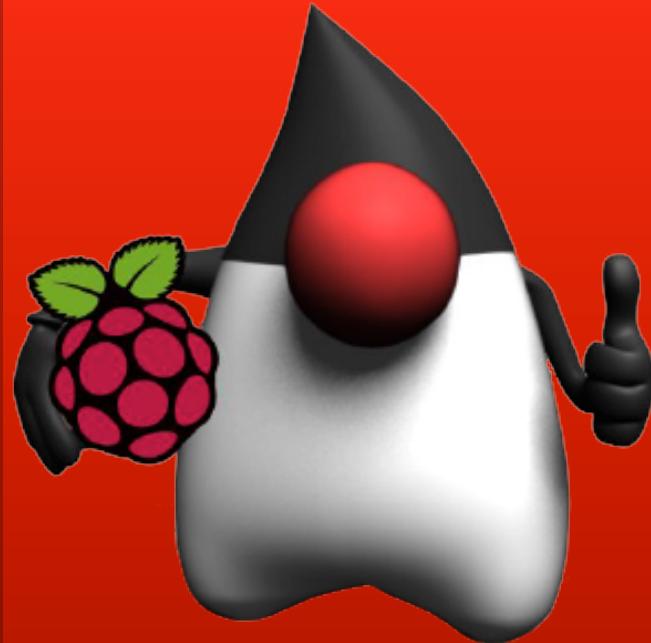
# Java ME File IO

## Use Generic Connection Framework

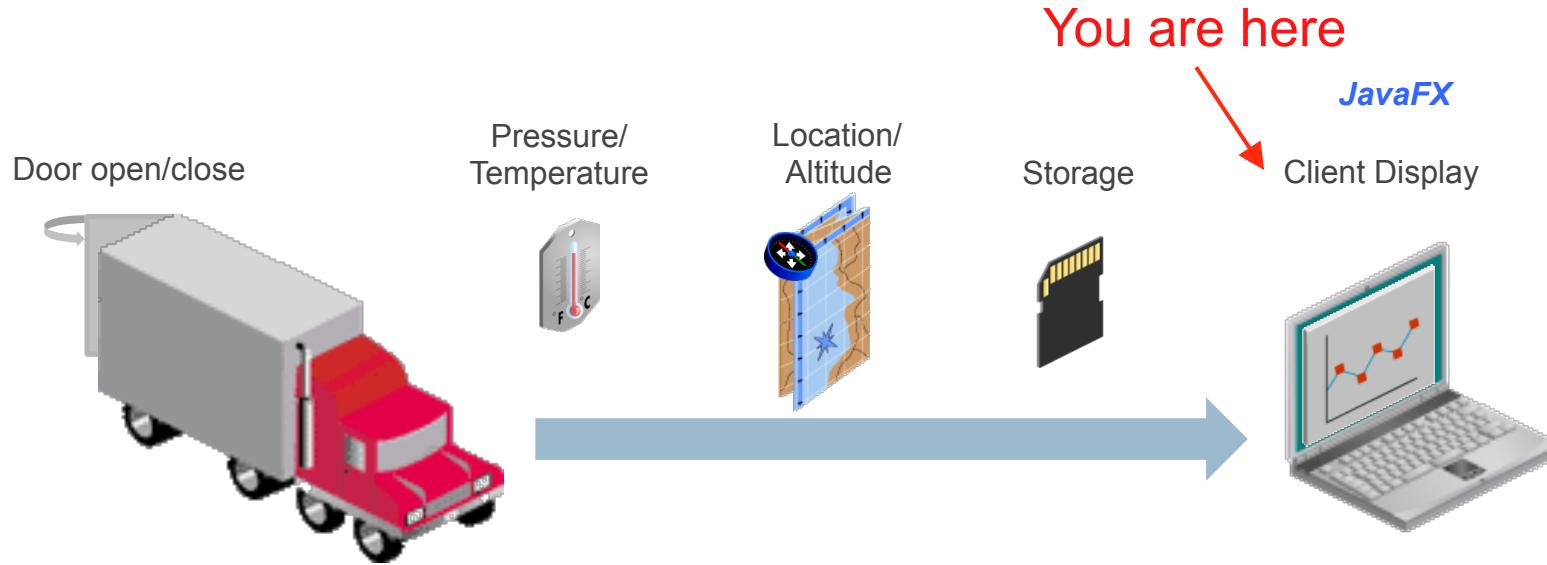
```
fileWriter = new PrintStream(  
    connection.openOutputStream()) ;  
  
fileWriter.println(position + "^" + velocity) ;
```

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## Lesson 4: Communicating the Data to the Outside World



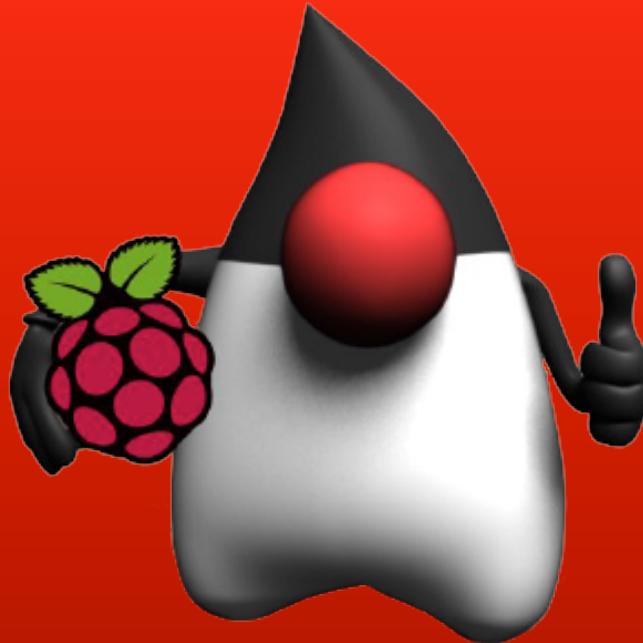
# In the grand scheme of this course ...



In this course, you are building a prototype of an embedded device to collect, store, analyze and share data from a shipping container.

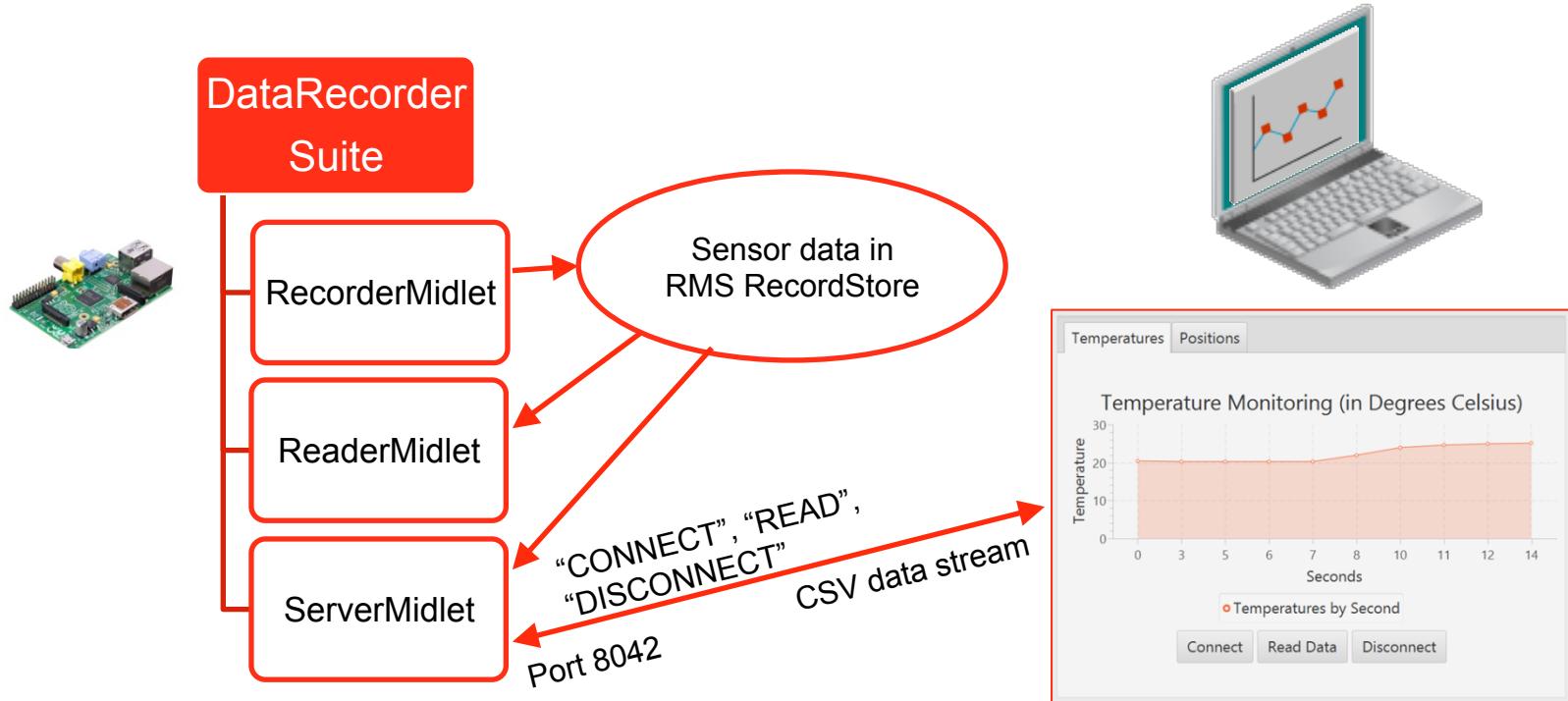


**Lesson 4-1:**  
**Demo a MIDlet that serves  
sensor data, and a client app  
that communicates with it**

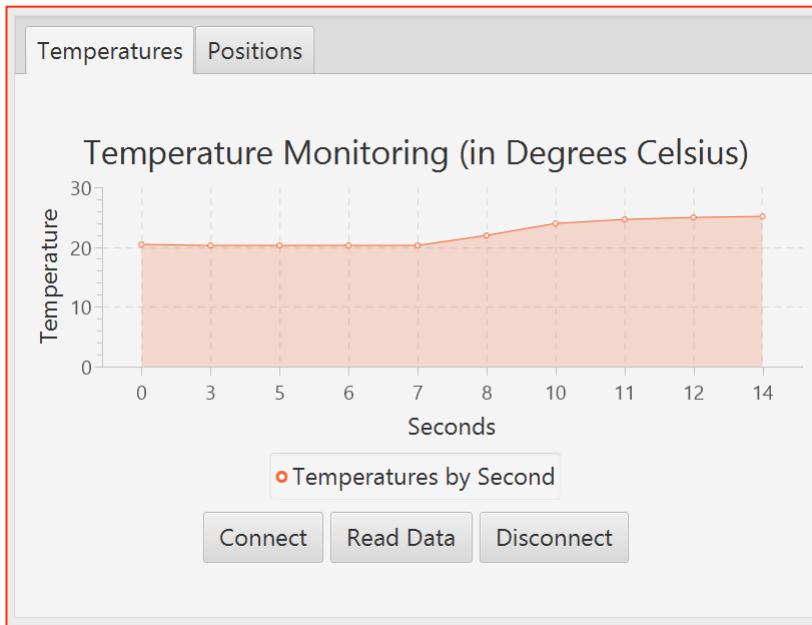


# Two more pieces of the prototype puzzle ...

An app named VisualClient that communicates with ServerMidlet



# Taking ServerMidlet and VisualClient for a spin



VisualClient is created  
with Java/JavaFX and  
the SceneBuilder tool



&lt;default c... ▾



178.3 / 294.5MB



Projects X Files Services

+ DataRecorder

- MOOCData

Source Packages

+ mooc.data

+ mooc.data.gps

+ mooc.data.server

+ mooc.sensor

+ Libraries

+ VisualClient

Search Results Output - MOOCData (clean.jar) ×

```
Created dir: C:\Users\Jim\Documents\javame8-mooc\lesson4\MOOCData\build\generated-sources\java  
Compiling 12 source files to C:\Users\Jim\Documents\javame8-mooc\lesson4\MOOCData\build\classes  
compile:  
Created dir: C:\Users\Jim\Documents\javame8-mooc\lesson4\MOOCData\dist  
Building jar: C:\Users\Jim\Documents\javame8-mooc\lesson4\MOOCData\dist\MOOCData.jar  
jar:  
BUILD SUCCESSFUL (total time: 0 seconds)
```

# Raspberry Pi with Java

- a) Intro to Raspberry Pi and Java ME 8
- b) Raspberry Pi Tricks



#RPiJava8  
#DevNexus

James Weaver @JavaFXpert  
Stephen Chin @SteveOnJava  
Java/IoT/Cloud Technology  
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