Devon Edwards

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GitHub: **https://github.com/devo329**

EDUCATION

DePaul University, Chicago - *BS, Computer Science in Software Development*

- **GPA**: 3.77
- **GRADUATION:** Spring 2023

SKILLS

- **LANGUAGES**:
  - HTML/CSS
  - Java
  - SQL / Postgres
  - C#
  - VB.NET
  - WPF

WORK

J.I.L. Software Solutions: Junior Website Developer **–** *Current*

- Website Development: Design, develop, and maintain websites using appropriate technologies and frameworks.
- Front-End Development: Creating responsive and visually appealing user interfaces using HTML, CSS, and JavaScript.
- Back-End Development: Server-side programming and database integration to handle data processing and backend functionalities
- .Bug Fixing and Troubleshooting: Identify and resolve issues or bugs in web applications, ensuring smooth functionality.
- Version Control: Utilize version control systems such as Git to manage code repositories and track changes effectively.

INTERNSHIP

J.I.L. Software Solutions: Website Intern **–** *Aug 2022*

- Developed objects, methods and procedures using C#, VB.NET, JavaScript Html5, MS SQL Server, and templates

- Create and maintain tables, source code, and objects according to standard procedures using the defined naming conventions, approved methods, and procedures
- Conform to documentation, coding, and quality standards
- Gather information and feedback from clients to create solutions and supporting technical documentations to meet business needs
- Design and create ad hoc reports to support business needs
- Used Jira Software and Azure to maintain tasks and code.

COMPUTER SCIENCE PROJECTS

Senior Capstone - *2023 Winter*

- Collaborative group project and individual coursework and evaluations, with the goal being a fully functional, documented, delivered software project.
- Deployed an AWS EC2 instance and developed within Django
- Group development pushed through Git and GitHub

Global Software Development - *2023 Fall*

- Topics covered include strategic issues related to allocation of tasks; communication issues that arise due to distance, time zone differences, infrastructure support, geographical dispersion, and lack of information communication; coordination complexity; cultural issues, technical issues related to information and artifact sharing, and architectural design, and finally knowledge management issues.
- Software Testing with unit tests
- Development through Git and GitHub

User Interface Development - *2023 Spring*

- Created interactive Windows apps (Console, MVC, WPF, Windows 10)
- Application development in C# of Console, Windows Presentation Foundation (WPF), server-side Web applications
- Built programs in C#