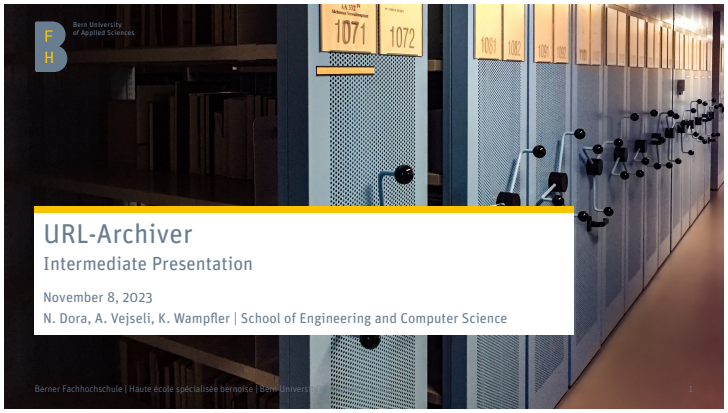


URL-Archiver

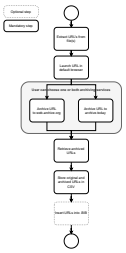
Intermediate Presentation

November 8, 2023

N. Dora, A. Vejseli, K. Wampfler | School of Engineering and Computer Science

Table of Content

Topics Covered



Problem Statement

Problem Statement "URL-Archiver"

The ever changing internet

- **ever-changing internet** (websites are taken down or changed)
- not a problem for everyday internet users but…
- …what about **documents** (e. g. theses, documentations etc.)
  - invalid links to content-relevant information
  - invalid quote links
  - old documents may contain numerous broken hyperlinks
- another case: **Forensic**
  - e.g. **legal report** about a statement on the Internet

Problem Statement

Simple Solution

- Archive the **actual state** of the linked websites
  - Wayback machine
  - archive.today
  - Memento Time Travel
  - and more…
- But who has the **time** and **motivation**?
  - …to search each hyperlink
  - …to manually archive each website

Project Goal

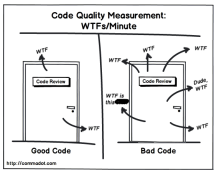
- **Develop a software that…**
  - …**searches hyperlinks** within documents
  - …is capable of **archiving websites**
  - …can **store** current and archived links in a file
  - …is **easy** and **intuitive** to use

Functional Requirements

- **The software must be…**
  - …a **Java application** that is compatible with multiple platforms
  - …Free and Open Source Software licensed **(FLOSS)**
  - …capable of archiving websites on **archive.ph** or/and **WayBackMachine**
  - …capable of generating a **CSV-file** with key-value (URL, archived URL)

Non-Functional requirement

- Coding Norm
- publicly accessible
- Project-Method: **SCRUM**
- public documents in English
- project report with **LaTeX**

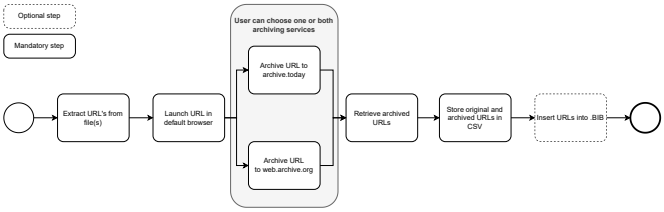


Solving The Problem

Process Model

Workflow for URL Extraction and Archiving

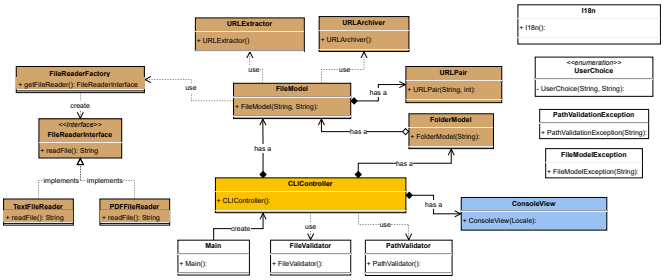
- User can **skip URLs**, **launch them**, **access help** or **quit** the program at **any time**



1. Thank you for coming from my side too.
2. First lets talk about how an user can archive urls.
3. ——————————————————.
4. For this you can see here a rough overview of how a user navigates through the application to archive URLs.
5. The user can open the current URL in their default browser, access the help section, or view the archived URLs at any time.
6. The user does not need to archive a url, he can skip the archiving process.
7. Now to the more technical part.

High Level Class Diagram

Overview

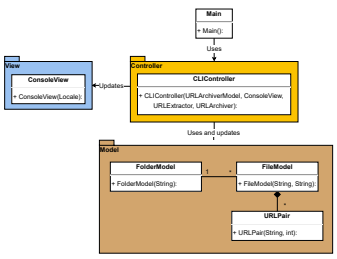


1. To demonstrate how we meet the requirements for our application, which Kilian presented earlier, I will now provide a high-level overview of our structure and its individual components.
2. It is important to note that this is our current structure, subject to expansion and adaptation as the project advances.
3. The Main class serves as the application's entry point.
4. CLIController interprets user commands, validates paths and types, and selects the data model.
5. FileModel manages individual file data, and stores URL associations.
6. FolderModel deals with file groupings within folders, integrating multiple FileModel instances.
7. URLPair links original to the archived URL.
8. I18n enables the application to support multiple languages, enhancing global usability.
9. UserChoice defines possible user actions with corresponding i18n keys, aiding in international user interaction.
10. ConsoleView acts as the communication hub, utilizing UserChoice for navigation and i18n for language support.
11. Now I would like to discuss some aspects of the architecture in greater detail.

Architecture

Employing the **MVC** Pattern

- Modular design for **easy extension**
- Separate data, view, and control flow
- Facilitates the potential **addition of a GUI**

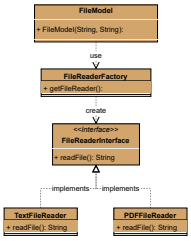


1. As you may have observed, we utilize the MVC pattern, among other techniques, to ensure the scalability of the application.
2. This involves separating the business logic from the presentation using a controller.
3. This enables us to easly switch out the Command Line Interface with a Graphical User Interface.
4. But that's not all!

Architecture

Factory Pattern

- **Scalable** and **robust** design
- Ensures **maintainability** and clear code structure
- Commitment to **best programming practices**

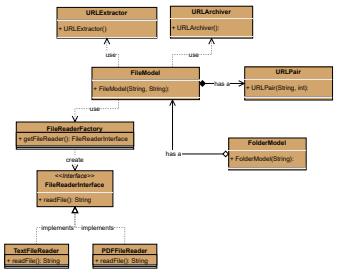


1. To enhance our application's flexibility further, we've implemented a factory class that reads and processes different file formats.
2. With a single call to the getFileReader() method from the FileReaderFactory, specifying the file type, we retrieve an appropriate FileReader.
3. Currently, our application can handle all UNICODE text files and PDFs.

Key Components of the Data Model

Overview

- **FileModel**: Represents and handles individual files
- **FolderModel**: Manages a collection of FileModel instances
- **URLPair**: Links extracted URLs with their archived counterparts
- **FileReaderFactory**: Organizes and maintains URLPairs
- **URLExtractor**: Used for URL extraction
- **URLArchiver**: Used for URL archiving



Now, let us discuss our data model. It is consists of the following classes:

1. The FileModel class manages the details of individual files. Each FileModel potentially containing multiple URLPair objects.
2. The FolderModel is applied when a user provides a folder path, storing the folder's structure and containing a list of FileModel objects.
3. The FileReaderFactory is our system for providing the right reader for a file, based on its type. This ensures that each file is read correctly and efficiently.
4. With the URLExtractor, our model extracts URLs from text, and the URLArchiver takes care of the URL archiving process.
5. This setup not only facilitates a clear division of tasks among the different components but also streamlines the process of archiving and retrieving URLs.
6. And now to the technologies we use for development.

Technologies I/II

- **Java**: The primary programming language for our application
- **LaTeX**: Used for documentation and presentation
- **JUnit 5**: Utilized for unit testing
- **PDFTextStripper (PDFBox library)**: Used for extracting text from PDF documents
- **Selenium**: Web automation tool used for tasks like inputting URLs, handling **captchas**, and retrieving archived URLs due to the absence of an official API from archive.today
- **Maven**: Essential for compilation, dependency management, and building the project

1. The application is developed in Java, while the report, presentations, and user manual are authored in LaTeX.
2. For testing, we utilize JUnit 5, and for text extraction from PDFs, we rely on PDFTextStripper.
3. The archiving process on Archive.today is executed using Selenium to navigate the lack of an API and to address captcha challenges.
4. Additionally, we use Maven for building the application and managing dependencies.

Technologies II/II

- **Archive.today**: One of the services used by the URL-Archiver to archive URLs
- **Wayback Machine**: One of the services used by the URL-Archiver to archive URLs
- **JetBrains IntelliJ IDEA**: Used to develop the program and create the report and presentation in Latex
- **GitHub**: A platform for code hosting and collaboration, allowing us to manage our program's development and version control
- **Atlassian Jira**: A tool for tracking progress and managing our project goals and tasks

1. Furthermore, we rely on Archive.today and additionally on the Wayback Machine to archive URLs.
2. As our development environment, we use JetBrains' IntelliJ IDEA.
3. We use Github to store our code and for version control.
4. To manage and plan our project, we use Jira.

Project Management with SCRUM

Our Scrum Team

Nicolin Dora
Product Owner & Developer

Abidin Vejseli
Scrummaster & Developer

Kilian Wampfler
Developer

Other Roles

Dr. Simon Kramer
Stakeholder & Customer

Frank Helbling
PM-Advisor

Our Scrum Adaptions

Sprint

Sprint	Sprint planning	Daily Scrum	Sprint Review	Sprint Retro
Two Weeks Sprint Goal (SMART)				

Our Scrum Adaptions

Sprint Planning

Sprint	Sprint planning	Daily Scrum	Sprint Review	Sprint Retro
	First Monday Estimate User Stories Define Goal Choose User Stories			

Our Scrum Adaptions

Daily Scrum

Sprint	Sprint planning	Daily Scrum	Sprint Review	Sprint Retro
		~~Daily~~ Twice a week Current state MS Teams		

Our Scrum Adaptions

Sprint Review

Sprint	Sprint planning	Daily Scrum	Sprint Review	Sprint Retro
			Last Day Completed? Problems? Testing Poductincrement	

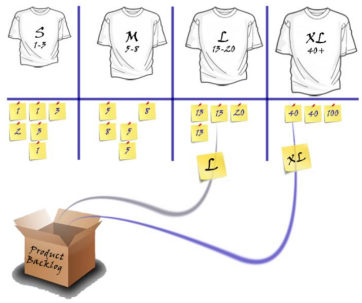
Our Scrum Adaptions

Sprint Retro

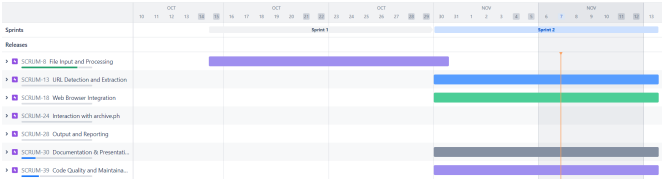
Sprint	Sprint planning	Daily Scrum	Sprint Review	Sprint Retro
				Last Day Feedback Do's & Dont's

Estimation Method

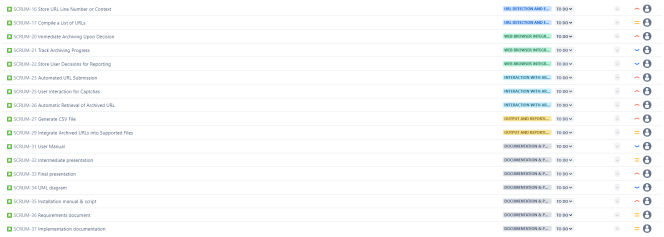
T-Shirt Sizes



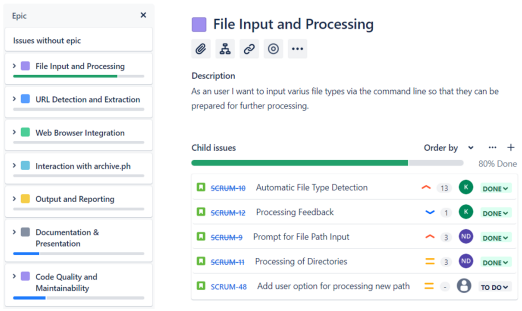
Velocity



Backlog

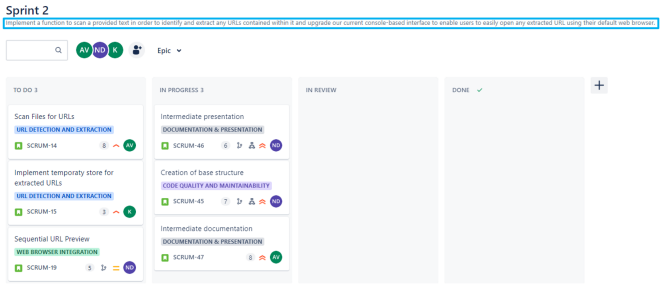


Epics



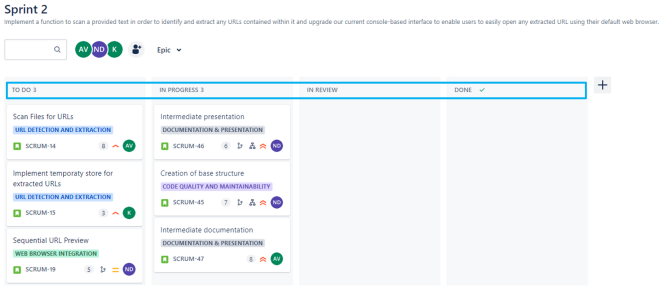
Spint 2

Sprint Goal



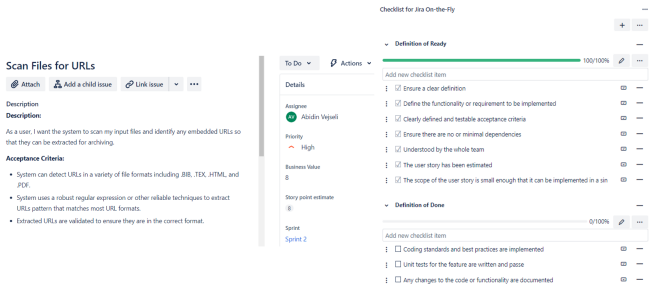
Spint 2

Categories



User Story

Description, Acceptance Criteria, DOR and DOD



Our learnings

Coding	Scrum
Branch per User Story	Create Tasks
Commit Messages	User Story good size
Code Reviews	Weeklys are valuable
Basic code structure	

Questions?