

## Common Library Classes

### Vector2D

- x : double
- y : double

Used for position-velocity etc vectoral processes

### LocationRetriever (thread)

- position : Vector2D
- interval : int
- ip & port

Retrieves position data from multicast address per interval.

### SensorData

- id : int
- ts : long
- position : Vector2D
- angle : double

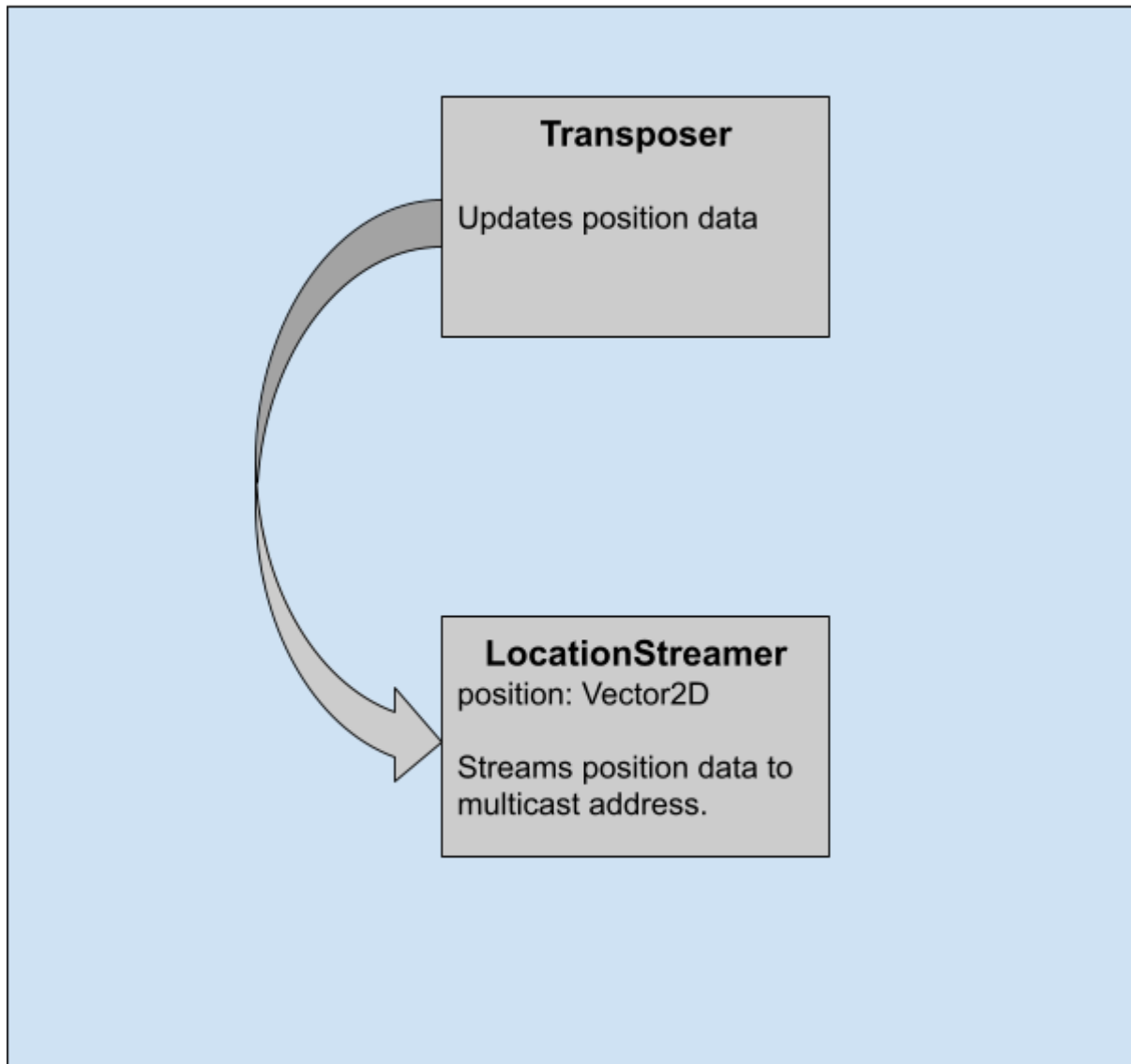
Used to keep data like sensor position, angle with target and timestamp of data

### Transposer (thread)

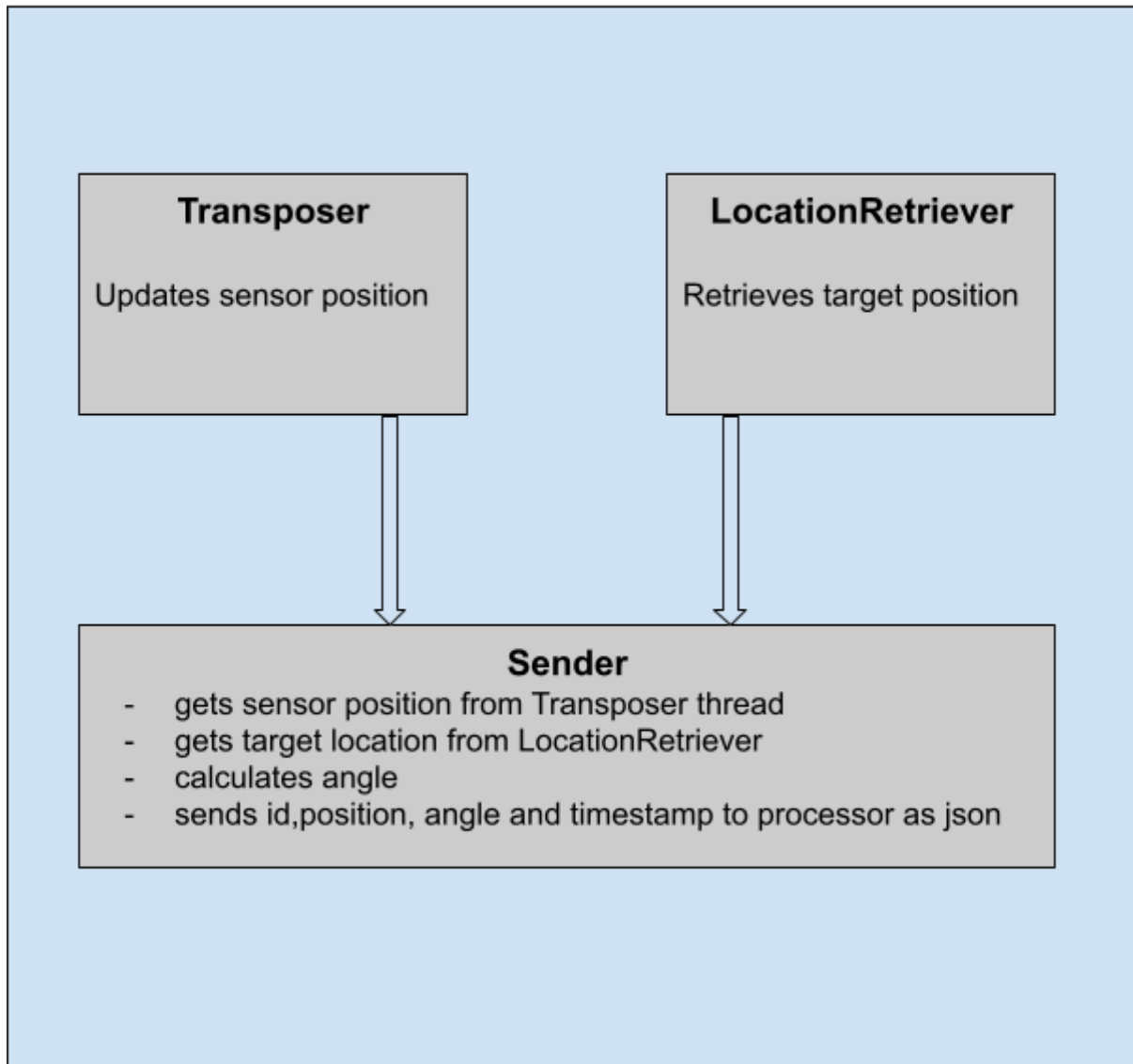
- position : Vector2D
- patrolPoints: Array<Vector2D>
- speed : double
- period : int

Used to give ability of move to owner object. Patrols between given points and updates the position which can be obtained from owner class thread-safe

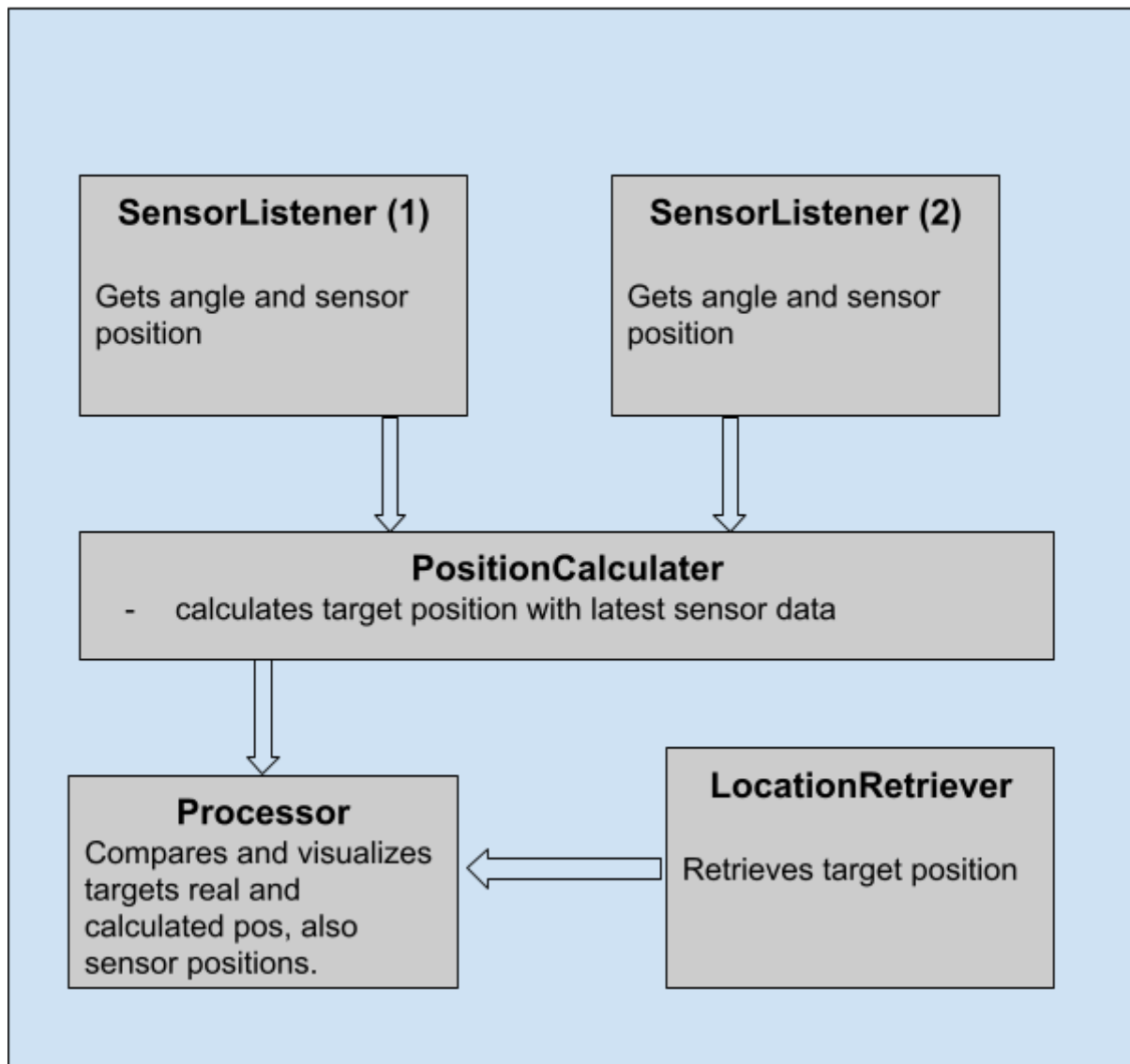
## Target



## Sensor



## Processor



## Usage

- **Start Target**  
java -jar target.jar config.txt
- **Start Sensors**  
java -jar sensor.jar config.txt 1  
java -jar sensor.jar config.txt 2
- **Start Processor**  
java -jar processor.jar config.txt

## Configuration File

**Multicast port & ip :** Multicast address for streaming targets position

**Sensor1-2 port & ip :** Sensor address for connection with processor

**target x & y :** Targets initial position

**sensor 1-2 x & y :** Initial positions of sensors

**interval:** Sleep duration for next calculation, for example calculating next position.

**sensor/target speed:** speed of transposed object

**error\_margin:** +/- value (in degrees) error added to calculated angle.

