

Devon Merriman

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SKILLS

Creative: fine arts background in drawing and photography, strong writing skills

Coding: HTML, CSS, JavaScript

Design: Atomic Design, UI Grids and Composition, Color Theory, Heuristic Evaluation, Typography, Interaction Design, Storyboarding, User Flow Diagrams, User Insight, Interviewing and Testing, User Personas

Software: Visual Studio Code, GitHub, Adobe products (XD, Photoshop, Illustrator, and InDesign), Figma, Sketch, MailChimp, ArcGIS Story Maps (interactive maps that use text, photos, videos, and other content to illustrate a story).

EXPERIENCE

UX & UI Specialist, STORYWORLD International Corporation Feb 2018-Present

- Animated and edited video footage for a \$900,000 grant application, and [won the grant](#)
- Collaborated with 2 developers to design educational games using Figma
- Designed the look of a language-learning app using Figma
- Redesigned the look of the company homepage using Sketch
- Devised marketing emails in MailChimp
- Created 70+ educational booklets using Sketch

Science Communication Specialist, U.S. Forest Service Jul 2015-Jun 2019

- Remotely collaborated with a team of 7 and edited the writing of team members
- Beautified documents, flyers, presentations, and infographics to clarify complex information
- Designed the layout and wrote the content for the [Forest Service Citizen Science Webpage](#)
- Wrote 5 articles on citizen science projects for a public audience after interviewing experts
- Authored a 40-page guide on how to spearhead a citizen science project in the Forest Service
- Created educational materials using ArcGIS Story Maps
- Devised newsletters in MailChimp to inform subscribers of the latest in citizen science

EDUCATION

UC Berkeley Extension UX/UI Bootcamp Aug 2020-Feb 2021

Bachelor of Arts Degree, emphasis in Science Communication Sep 2012-June 2016
The Evergreen State College, Olympia, WA