Wite code to render the images of New two Mark to Set the images to be skewed depending on their position of the user will want to see basic animations on the player and add code to move between the two faces when the Al is "speaking." 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	User Story	Task	Day 1 Day	2 Day 3	Day 4	Day 5	Day 6	Day 7	
The user will want the table to have perspective of the images to be akewed depending on their position of the images to the verification will be images to the verification of the verification of the images to the verification of the verifica	the user will want to see a table with cards and three other player	Draw images for the cards, the players, and the table	8	4	4	2	1	0	0
The user will want to see basic animations on the player and add code from the volces when the AI is "speaking." 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1		Write code to render the images	4	4	4	4	2	0	0
The user will want witty dialog from the AI Write conversations for the user to have with the AI write conversations for the user to have with the AI write code to un through those conversations for the user with the AI write code to let the player call fold and code to un through those conversations when the player clicks on the AI d	The user will want the table to have perspective	Edit the images to be skewed depending on their position	4	4	4	4	4	4	0
The user will want witty dialog from the AI write conversations for the user to have with the AI 4 4 4 4 2 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	The user will want to see basic animations on the player	edit the images to have two faces: mouth open and mouth closed	2	2	2	2	0	0	0
add code to run through those conversations when the player clicks on the AI 4 4 4 2 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0		add code to move between the two faces when the AI is "speaking:"	1	1	1	1	1	0	0
The user will want the ability to "bet" add code so the player can fold 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2	The user will want witty dialog from the AI	Write conversations for the user to have with the AI	4	2	0	0	0	0	0
The user will want the ability to "bet" add code so the player can fold of add code so the player can fold of add code so the player can check 2 2 2 2 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0		add code to run through those conversations when the player clicks on the Al	4	4	4	2	0	0	0
add code so the player can check  add code so the player can call  add code so the player add code so the player add code code code code code code code co		add speach bubbles to the AI when they are talking	2	2	2	2	2	0	0
add code so the player can call add code so the player can raise 4 4 4 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	The user will want the ability to "bet"	add code so the player can fold	2	2	2	2	2	2	0
add code so they player can raise  add code so they player can raise  add code so they player can raise  figure out the main rules of the game of poker  write the logic for the rules into the game  add locations on screen for these cards to be stored  add locations on screen for these cards to be stored  add locations on screen for these cards to be displayed  add locations on screen for these cards to be displayed  arite code to give the player a third card  write code to give the player a third card  write code to give the player a third card  write code to give the player a different scrond card  write code to give the player a different first card  write code to let the player a different first card  write code to let the player a different first card  write code to let the player a different first card  write code to let the player a different first card  write code to let the player a different first card  write code to let the player a different first card  write code to let the player bet more money than they have  write code to let the player the more money than they have  write code to let the player know the next card being played to the river before han  write code to leanly exit the game  write code to leanly exit the gam		add code so the player can check	2	2	2	2	0	0	0
the user will want the game to follow standard texas hold em rule write the logic for the rules into the game write the user will want to see their hand and the river on the screen add locations on screen for these cards to be stored  make new images of the cards to be displayed write code to reder the cards as they appear in the game  write code to reder the cards as they appear in the game  write code to give the player at third card  write code to give the player at different second card  write code to give the player at different second card  write code to give the player ad different second card  write code to let the player see an opponents card(s)  write code to let the player see an opponents card sep played to the river before han the user will want to end the game whenever they want  add a button to cleanly exit the game  write code to let the player know the next card being played to the river before han the user will want to see their opponents cards after a round add a over view box after the round to show who had what and why they won  write code to include who won and how much  write code to include who won and how much  write code to include who won and how much  write code to include who won and how much  write code to include who won and how much  write code to include who won and how much  write code to include who won and how much  write code to include who won and how much  write dialog for the user to read about how to use the program  add a button for the user to read about how to use the program  add a button for the user to read about how to use the program  add a button for the user to read about how to use the program  add a button for the user to read about how to use the program  add a button for the user to read about how to use the program  add a button for the user to access the help info		add code so the player can call	2	2	2	0	0	0	0
write the logic for the rules into the game and locations on screen for these cards to be stored and locations on screen for these cards to be stored and locations on screen for these cards to be displayed and locations on screen for these cards to be displayed and locations on screen for these cards to be displayed and locations on screen for these cards to be displayed and locations on screen for these cards to be displayed and locations on screen for these cards to be displayed and locations on screen for these cards to be displayed and locations on screen for these cards to be displayed and locations on screen for these cards to be displayed and locations on screen for these cards to be displayed and locations on screen for these cards to be displayed and locations on screen for these cards to be stored and locations on screen for these cards to be stored and locations on screen for these cards to be stored and locations on screen for these cards to be stored and locations on screen for these cards to be stored and locations on screen for these cards to be stored and locations on screen for these cards to be stored and locations on screen for these cards to be stored and locations on screen for these cards to be stored and locations on screen for these cards to be stored and locations on screen for these cards to be stored and locations on screen for these cards to be stored and locations on screen for these cards to be stored and locations on screen for these cards to be stored and locations on screen for these cards to be stored and locations on screen for these cards to be stored and locations on screen for these cards to be displayed to the river before han and locations on screen for the cards and the screen of the same and locations on screen for the screen of the screen of the screen of the screen of the screen on screen of the screen		add code so they player can raise	4	4	0	0	0	0	0
the user will want to see their hand and the river on the screen add locations on screen for these cards to be stored  make new images of the cards to be displayed  write code to reder the cards as they appear in the game  the user will want the ability to cheat or gain perks  write code to give the player a third card  write code to give the player a different second card  write code to give the player a different first card  write code to give the player a different first card  write code to give the player a different first card  write code to let the player see an opponents card(s)  write code to let the player see an opponents card(s)  write code to let the player bet more money than they have  write code to let the player know the next card being played to the river before han  write code to let the player know the next card being played to the river before han  write code to let the player they want add a button to cleanly exit the game  write code to handle the exiting of the game  the user will want to see their opponents cards after a round add a over view box after the round to show who had what and why they won  write code to include who won and how much  the user will want a useful help window  write code to include who won and how much  write code to include who won and how much  write code to include who won and how much  write dialog for the user to read about how to play poker  write dialog for the user to read about how to use the program  add a button for the user to read about how to use the program  write dialog for the user to read about how to use the program  add a button for the user to read about how to use the program  add a button for the user to read about how to use the program  add a button for the user to read about how to use the program  add a button for the user to read about how to use the program  add a button for the user to read about how to use the program  add a button for the user to read about how to use the program  add a button for the user to read about how to use t	the user will want the game to follow standard texas hold em rule	figure out the main rules of the game of poker	8	8	6	4	2	2	0
make new images of the cards to be displayed         2         0         0         0         0           write code to reder the cards as they appear in the game         2         2         2         2         0         0         0           the user will want the ability to cheat or gain perks         write code to give the player a third card         2		write the logic for the rules into the game	8	8	8	6	4	2	0
write code to reder the cards as they appear in the game  2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2	the user will want to see their hand and the river on the screen	add locations on screen for these cards to be stored	2	0	0	0	0	0	0
the user will want the ability to cheat or gain perks write code to give the player a third card 2 2 2 2 2 2 2 2 2 2 0 0 0 0 0 0 0 0 0		make new images of the cards to be displayed	2	0	0	0	0	0	0
write code to give the player a different second card  write code to give the player a different first card  write code to give the player see an opponents card(s)  write code to let the player see an opponents card(s)  write code to let the player bet more money than they have  write code to let the player know the next card being played to the river before han  write code to let the player know the next card being played to the river before han  dad a button to cleanly exit the game  add a button to cleanly exit the game  write code to handle the exiting of the game  the user will want to see their opponents cards after a round  add a over view box after the round to show who had what and why they won  render the standard card images to that window from each player  write code to include who won and how much  the user will want a useful help window  write dialog for the user to read about how to play poker  write dialog for the user to read about how to use the program  add a button for the user to access the help info  write code to include user to read about how to use the program  add a button for the user to access the help info  z  z  z  z  z  z  z  z  z  z  z  z  z		write code to reder the cards as they appear in the game	2	2	2	0	0	0	0
write code to give the player a different first card  write code to let the player see an opponents card(s)  write code to let the player see an opponents card(s)  write code to let the player bet more money than they have  write code to let the player know the next card being played to the river before han add a button to cleanly exit the game  the user will want to end the game whenever they want add a button to cleanly exit the game  the user will want to see their opponents cards after a round add a over view box after the round to show who had what and why they won add a over view box after the standard card images to that window from each player  render the standard card images to that window from each player  write code to include who won and how much  write code to include who won and how much  the user will want a useful help window  write dialog for the user to read about how to use the program  add a button for the user to access the help info  write codes to include the player see an opponents card(s)  2 2 2 0 0 0 0 0 0  0 0 0 0  0 0 0 0  0 0 0 0  0 0 0 0  0 0 0 0  0 0 0 0  0 0 0 0  0 0 0 0  0 0 0 0  0 0 0 0  0 0 0 0  0 0 0 0  0 0 0 0 0  0 0 0 0 0  0 0 0 0 0  0 0 0 0 0  0 0 0 0 0 0 0  0 0 0 0 0 0  0 0 0 0 0 0  0 0 0 0 0 0 0  0 0 0 0 0 0 0  0 0 0 0 0 0 0  0 0 0 0 0 0 0  0 0	the user will want the ability to cheat or gain perks	write code to give the player a third card	2	2	2	2	2	2	0
write code to let the player see an opponents card(s)  write code to let the player bet more money than they have  write code to let the player know the next card being played to the river before han  write code to let the player know the next card being played to the river before han  add a button to cleanly exit the game  add a button to cleanly exit the game  add a button to cleanly exit the game  add a over view box after the round to show who had what and why they won  the user will want to see their opponents cards after a round  add a over view box after the round to show who had what and why they won  render the standard card images to that window from each player  write code to include who won and how much  the user will want a useful help window  write dialog for the user to read about how to play poker  write dialog for the user to read about how to use the program  add a button for the user to access the help info  add a button for the user to acces		write code to give the player a different second card	2	2	2	2	2	0	0
write code to let the player bet more money than they have  2 2 0 0 0 0 0 0  write code to let the player know the next card being played to the river before han  2 0 0 0 0 0 0  the user will want to end the game whenever they want  add a button to cleanly exit the game  2 2 2 2 2 2 0 0  write code to handle the exiting of the game  2 2 2 2 2 2 2 2 0  the user will want to see their opponents cards after a round  add a over view box after the round to show who had what and why they won  add a over view box after the round to show who had what and why they won  render the standard card images to that window from each player  write code to include who won and how much  are will want a useful help window  write dialog for the user to read about how to play poker  write dialog for the user to read about how to use the program  add a button for the user to access the help info  add a button for the user to access the help info  add a button for the user to access the help info  add a button for the user to access the help info  add a button for the user to access the help info  add a button for the user to access the help info  add a button for the user to access the help info  add a button for the user to access the help info  add a button for the user to access the help info  add a button for the user to access the help info		write code to give the player a different first card	2	2	2	2	0	0	0
write code to let the player know the next card being played to the river before han 2 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0		write code to let the player see an opponents card(s)	2	2	2	0	0	0	0
the user will want to end the game whenever they want add a button to cleanly exit the game 2 2 2 2 2 0 0 0 0 0 write code to handle the exiting of the game 2 2 2 2 2 2 2 0 0 0 0 0 0 0 0 0 0 0 0		write code to let the player bet more money than they have	2	2	0	0	0	0	0
write code to handle the exiting of the game  2 2 2 2 2 2 2 0  the user will want to see their opponents cards after a round  add a over view box after the round to show who had what and why they won  render the standard card images to that window from each player  virte code to include who won and how much  the user will want a useful help window  write dialog for the user to read about how to play poker  write dialog for the user to read about how to use the program  add a button for the user to access the help info  2 2 2 2 2 2 2 2  2 2 2 2 2  3 3 3 3 3		write code to let the player know the next card being played to the river before han	2	0	0	0	0	0	0
the user will want to see their opponents cards after a round add a over view box after the round to show who had what and why they won 6 4 4 4 2 0 0 render the standard card images to that window from each player 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2	the user will want to end the game whenever they want	add a button to cleanly exit the game	2	2	2	2	0	0	0
render the standard card images to that window from each player 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2		write code to handle the exiting of the game	2	2	2	2	2	0	0
write code to include who won and how much  the user will want a useful help window  write dialog for the user to read about how to play poker  write dialog for the user to read about how to use the program  and a button for the user to access the help info  2  2  0  0  0  0  2  2  2  0  0  0  0	the user will want to see their opponents cards after a round	add a over view box after the round to show who had what and why they won	6	4	4	4	2	0	0
the user will want a useful help window write dialog for the user to read about how to play poker 8 8 6 4 2 2 2 write dialog for the user to read about how to use the program 4 4 4 4 2 2 2 add a button for the user to access the help info 2 2 0 0 0 0 0 0		render the standard card images to that window from each player	2	2	2	2	2	2	0
write dialog for the user to read about how to use the program 4 4 4 4 2 2 and a button for the user to access the help info 2 2 0 0 0 0 0		write code to include who won and how much	2	2	0	0	0	0	0
add a button for the user to access the help info 2 2 0 0 0 0	the user will want a useful help window	write dialog for the user to read about how to play poker	8	8	6	4	2	2	0
·		write dialog for the user to read about how to use the program	4	4	4	4	2	2	0
add code to bring up that information in an intuitive way 2 2 2 2 0 0		add a button for the user to access the help info	2	2	0	0	0	0	0
		add code to bring up that information in an intuitive way	2	2	2	2	0	0	0