Terraform: Infrastructure as Code

Lifecycle Customizations

Terraform Flow

1. Configuration Loader -> Backend -> State Manager

2. Create terraform.Context

3. Graph Builder

4. Graph Walker

5. Vertex Evaluation

Lifecycle Customizations

The following lifecycle meta-arguments are supported:

- `create_before_destroy (bool)` : a new replacement object is created first, and then the prior object is destroyed only once the replacement is created

- `prevent_destroy (bool)` : will cause Terraform to reject with an error any plan that would destroy the infrastructure object

- `ignore_changes (list of attribute names)` : he given attribute names are considered when planning a create operation, but are ignored when planning an update