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```
1 import random
 2
 3
 4 def f(x): # function for maximizing the value
       return 2-x**2
 5
 6
 7
 8 def hill climbing(step size, bound):
       x = random.uniform(bound[0], 0)
 9
       #chooses a random point between (-5,0) so that it definitely
10
       #generates a closer maxima
11
12
       maxima = f(x) \#maxima of a random point
13
       while True:
           x_new = x + step_size #new point
14
15
           if x_new > bound[1]:
16
             #if the new point is outside the bound, then we stop
17
               return maxima
           if x_new < bound[0]:</pre>
18
               return maxima
19
20
           if f(x_new) > maxima:
21
             #if the new point is a better maxima,
22
             #then we update the maxima and the point
               maxima = f(x new) #update maxima
23
24
               x = x new #update point
25
           else:
26
               return maxima
27
28
29 def main():
30
31
       step size = 0.5 #definign a step size
32
       bound = \begin{bmatrix} -5, 5 \end{bmatrix}
       print('Step size: ', step size)
33
       print('Maxima: ', hill climbing(step size, bound)) #printing the maxima
34
35
       print()
36
37
       step size = 0.01
38
       print('Step size: ', step size)
       print('Maxima: ', hill climbing(step size, bound))
39
40
41
42 if name == ' main ':
43
       main()
```

```
Step size: 0.5
Maxima: 1.9992111055766975
```

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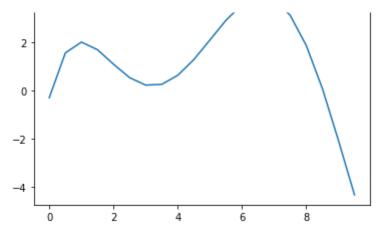
Maxima: 1.9999968832170194

```
1 import random # for using Random function
 2 import numpy as np # for using numpy
 3 import matplotlib.pyplot as plt # for plotting
 5
 6 def g(x):
       11 11 11
 7
 8
       g(x) = (0.0051x^5) - (0.1367x^4) + (1.24x^3) - (4.456x^2) + (5.66x) - 0.287
 9
       :return: g(x)
       11 11 11
10
11
       # Define the function and return
      return (0.0051 * x ** 5) - (0.1367 * x ** 4) + (1.24 * x ** 3) - (4.456 * x **
12
13
14
15 def g prime(x):
16
17
       g'(x) = (0.0051x^4) - (0.1367x^3) + (1.24x^2) - (4.456x) + (5.66)
18
19
       # Define the g(x) derivative and return
       return (0.0051 * x ** 4) - (0.1367 * x ** 3) + (1.24 * x ** 2) - (4.456 * x) +
20
21
22
23 def random restart hill climbing(x init, max iterations, step size):
2.4
25
      Random restart hill-climbing algorithm
26
27
      # Initialize the x_best
28
      x current = x init
29
       # Initialize the x best
30
      x best = x init
       for i in range(max_iterations): # Loop till maximum iterations
31
32
           x current = x current + step size * g prime(x current)
33
           # Update x current
34
           if g(x current) > g(x best): # Update x best
35
               x best = x current # Update x best
       return x_best # Return x_best
36
37
38
39 def main():
40
41
      Main function
       .....
42
43
      x init = random.uniform(0, 10)
44
      # Initialize x init to a random number between 0 and 10
      max iterations = 20 # Maximum iterations
45
       step size = 0.5 # Step size
46
47
       # Find x best
48
       x_best = random_restart_hill_climbing(x_init, max_iterations, step_size)
       # Print x best
49
```

```
print("x best when x init = {}: {}".format(x init, x best))
50
51
52
      # plot
53
      x = np.arange(0, 10, 0.5) # Create an array of x values
      y = g(x) # Create an array of y values
54
55
      plt.plot(x, y) # Plot the function
56
      plt.title("Random Restart Hill Climbing") # Plot title
57
      plt.show() # Show the plot
58
59
      # Initialize x init to a random number between 0 and 10
      x init = random.uniform(0, 10)
60
      max iterations = 100 # Maximum iterations
61
      step size = 0.5 # Step size
62
63
      # Find x best
      x best = random restart hill climbing(x init, max iterations, step size)
64
      # Print x best
65
      print("x best when max iterations = {} = {}".format(max iterations, x best))
66
67
68
      print("Comparison:") # Print comparison
69
      print("x best when x init = {}: {}".format(x init, x best)) # Print x best
      print("x_best when max_iterations = {} = {}".format(max_iterations, x_best))
70
      print("Therefore, the random-restart hill-climbing algorithm is better than the
71
72
       print("algorithm because it is more likely to find the global maximum value sir
73
74
75 if __name__ == "__main__": # Execute main function
76
      main() # Execute main function
```

С→

x best when x init = 1.8249607990306704: 1.8249607990306704



x_best when max_iterations = 100 = 6.5359315270498
Comparison:

 $x_best when x_init = 2.365376550225653: 6.5359315270498$

 $x_best when max_iterations = 100 = 6.5359315270498$

Therefore, the random-restart hill-climbing algorithm is better than the random-random-restart hill-climbing algorithm is better than the random-rand

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